

PROJECT: SOUL CATCHER



VOLUME TWO

Secrets of Cyber and Cybernetic Warfare Revealed

DECLASSIFIED

ROBERT DUNCAN

and The Mind Hacking Strategy Group

Volume 2 details the CIA's practices of interrogation and cybernetic mind control in their pursuit to weaponize neuropsychology. It covers the art of bio-communication war. Human beings are complex machines but their inner workings have been deciphered. Mind control and brainwashing have been perfected in the last 60 years. Hacking computers and hacking into individual minds are similar. The 21st Century will be known as the age of spiritual machines and soulless men.

PROJECT: SOUL CATCHER

VOLUME TWO

"A spyglass into the future, the past, and the dark present."

- Former CIA spy and Harvard graduate

"This book chases the white rabbit all the way to hell. What a maze!"

- Former psychic spy

"This is the holy grail of weaponry that the national security cabals have been hiding."

- Ted Gunderson,
former head of the Los Angeles FBI

"For those who are religious, they will find validation that judgement day is upon us. My god, what have we done?"

- Christian Pastor

"Finally enough brave insiders are telling us what the hell is going on and what is planned."

- MKULTRA project

"The next generation needs to answer some difficult questions on what the human race and their country should become."

- A current politician

"An impressive integration of cybernetic and psychological warfare."

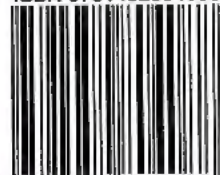
- Former Colonel in the Air Force



The Mind Hacking Strategy Group is a consortium of conscientious scientists who report the abuses of science. ROBERT DUNCAN holds multiple degrees from Harvard University and Dartmouth College in Applied Sciences and Business. He has worked on projects for the Department of Defense, CIA and Justice Department in his career.

HIGH ORDER THINKERS PUBLISHING 2010

ISBN 9781452804088



90000 >



9 781452 804088

Project: Soul Catcher

Secrets of Cyber and Cybernetic Warfare Revealed Vol. 2

*An Introduction to Cybernetic Warfare Theory, Technologies, and
Practice Vol. 1*

**By Robert Duncan, B.A., M.S., M.B.A., Ph.D.
and The Mind Hacking Strategy Group**

A watcher over the human race,
a recorder of man's deeds,
and keeper of his conscience.

Diagrams and artwork done by Chet Slater – ChetSlaterDesign@gmail.com

Higher Order Thinkers Publishing

Copyright © 2010 Higher Order Thinkers Publishing
Boise, Idaho

HigherOrderThinkers@gmail.com

ISBN is 1452804087
EAN-13 is 9781452804088

Acknowledgements

Sisyphus, in Greek lore, was punished because he revealed the designs of the Gods to mortals. Hermes was the Greek gods' messenger and Apollo was the god of truth. In Christian, Islam, and Jewish bibles, the Archangel Gabriel is the messenger of God.

This book is dedicated to all the people who stood by me during the difficult times while researching and writing it. It was a time where true friends showed their character. Without the love and support of my perfect mother and father, it would not have been written and the story told after the abuse and physical torture that I had to endure. But there was a light at the end of the tunnel; the shadow agencies showed me everything that they were working on and said if I could survive, I could write about anything that they told me and showed me. I carried the weight of the world in silence on my shoulders like Atlas. Finally I shrugged to divulge the truth despite threats to kill my family or torture me again from my government handlers.

Additionally, many thanks to the non-consensual human government experiments that allowed me to interview them, the whistleblowers who bravely have come forward, and other individuals who gave their lives fighting hard for truth and justice about these topics, especially Darin Smith, a Coast Guard rescue swimmer who killed himself after being tortured for a year by the systems described in this book, and three former FBI agents who were attempted to be assassinated but have come forward with valuable information despite the intimidation practices of unnamed government agencies.

So much blood, sweat, and any tears were put into this book. Special recognition goes to Jennifer Nolden, a constant shining beacon of hope and purity, the muse of serendipity who came into my life just when she was needed. She reminded me what is worth saving in this world. Without her belief in me, I would have been enveloped by the darkness forever.

"I have walked through the valley of the shadow of death."

- 23rd Psalm

"I am Lazarus. Come from the dead. Come back to tell you all. I shall tell you all."

- T.S. Elliott

Vivat Veritas - Let Truth Prevail

Prerequisites for understanding this text:

Basic college level computer science, advanced graduate level artificial intelligence, linguistics, advanced college level physics, psychology, evolutionary biology, neuroscience, and offensive information warfare strategies or some devious street smarts

The 21st century will be known as the age of spiritual machines and soulless men.

Contents

PREFACE	I
INTRODUCTION	II
CHAPTER 1 HACKING COMPUTER AND BIOLOGICAL SYSTEMS	1
HISTORY OF MIND HACKING	2
MIND HACKING - THE ENEMY WITHIN	3
COGNITIVE AND PERCEPTION WARFARE	5
COGNITIVE MODELING AND REVERSE ENGINEERING THE BRAIN	7
GAINING ACCESS	14
Mind Viruses	14
Trojan Horses	18
Weapons Grade Hypnosis	
Worms, Memetic Viruses, and Psychotronic Viruses	19
Zombification and Remote Control Attacks	20
Scalable Enslavement and Zombification Strategies	
Spiders	
Bots	
Intelligent Agents	
Brute Force Hacking - Master/Slave Roles	24
Queuing Executables - Subliminal and Hypnosis	25
Logic and Memory Buffer Overflow	26
Genetic Algorithms and Directed Evolution	27
Human Experimentation, Brain-napping, Medical Manchurians, and Food for Thought	
SPOOFING	32
Social Engineering, Identity Theft, and Doppelgangers	33
Authority, Privilege, Access, and Role Level Hacking	35
NOISE GENERATORS, JAMMERS, AND SCRAMBLERS	35
PHREAKING AND MOBILE PHONE CLONING	39
PHISHING AND BRAIN SCANNING - FINDING HOSTS	39
CO-PROCESSOR USURPATION	40
INSERTING SECRET HOOKS IN DEVICE DRIVERS	40
MALICIOUS PAYLOADS	40
Replacing Personalities and Memories	41
PROTECTED MEMORY, PARTITIONING, AND COGNITIVE CONTAINMENT	42
Infinite Looping	43
Demons	44
Crashing the Operating System through Error Amplification	44
Denial of Service Attacks	45
TRIGGERS AND TRIGGERED PAYLOADS	49
Personality Overlays and Simulation	49
Psycho-Bombs	51
Programmed Assassins and Other CIA Human Assets	54
Terrorists	56

<i>Proxy Agent Provocateurs</i>	57
<i>Handles, Handlers, and Proxies</i>	57
PLEASURE/PAIN PRINCIPLES	57
HACKING THE VARIABLES OF BELIEF SYSTEMS	61
<i>Ghosting the Sensor Systems</i>	61
<i>Cloaking and Stealth Technologies</i>	62
<i>Cognitive Behavioral Mapping</i>	64
<i>Faulty Logic</i>	68
<i>Dictionary Attack</i>	71
<i>Purging and Altering Memory</i>	71
<i>Thought Stream Filtering and Suppression</i>	73
<i>Hacking Decision Trees</i>	76
<i>Psychographic Mapping</i>	76
<i>Game Theory</i>	77
<i>Context Switching</i>	79
SUBSTITUTION OF OPERATING SYSTEM FILES AND ROOT KITS	80
HACKING INPUT OUTPUT PORTS — THE 5 SENSES AND MOTOR CORTEX	81
SPYWARE	89
STEALING PASSWORDS	91
<i>Key Stroke Loggers</i>	92
<i>Soul Catchers and Recording the Entire Life of Every Human</i>	93
<i>Memory Probing</i>	95
<i>Bi-directional Associative Memory (BAM) Probing</i>	95
SELF DESTRUCT ALGORITHMS	96
<i>Suicide bombers / Psycho-bombs / Staged Indirections</i>	97
<i>Suicide Through Torture and Depression Signals</i>	99
<i>Amplification of Destructive Behaviors and Addiction Pathways</i>	100
<i>Shutting Down and Stressing the Subsystems</i>	100
<i>Heart Failure, Blood Clots, and Strokes</i>	101
<i>Moscow's Remote-Controlled Heart Attacks</i>	
<i>Secondary and Tertiary Diseases Caused by Prolonged Stress</i>	
<i>Spooking to Death</i>	107
<i>Disrupting Human Networks</i>	111
<i>Racial Hatred Experiments By the CIA</i>	
COUNTER ESPIONAGE AND COUNTER MEASURES	117
<i>Trip Wires and Detection Algorithms</i>	117
<i>Van Eck Hacking and TEMPEST Standards</i>	118
<i>Network Analyzers and Packet Sniffers</i>	120
<i>Echelon for the Mind</i>	120
<i>Anti-Virus Software</i>	121
<i>Firewalls</i>	122
<i>Thought Stream Filtering</i>	125
<i>Trace Route and Multi Levels of Indirection</i>	127
<i>Baiting Hackers</i>	127
HACKING THE HACKERS	128
<i>Scarecrow Effect and Decoys</i>	128
<i>Usurping the Eye Tracking Virtual Interface Controls and Audio Commands</i>	130

CHAPTER 2 RESISTANCE IS FUTILE - COUNTER RESISTANCE TECHNIQUES	133
ALICE IN WONDERLAND SCRIPT	135
WIZARD OF OZ SCRIPT	136
ANGELS AND DEMONS SCRIPT	137
<i>Watchers (fallen angels), Illegal Surveillance and Manipulation</i>	141
SLEEPING BEAUTY SCRIPT — SLEEPER AGENTS AND DISPOSABLE CIA ASSETS	146
SNOW WHITE AND THE SEVEN DWARFS SCRIPT	148
OTHER SCRIPTS	148
THE A, B, C'S OF ENHANCED INTERROGATION AND TORTURE	150
EXPERIMENTAL INTERROGATION AND BEHAVIOR MODIFICATION TECHNIQUES	150
NO-TOUCH TORTURE	165
<i>False Confessions for Staged Courts and Media Events</i>	174
<i>Brainwashing</i>	175
<i>Neural Linguistic Programming and Psychic Driving</i>	177
PLAUSIBLE DENIABILITY AND THE WAR ON TRUTH	178
<i>Lack of "Physical" Proof</i>	179
<i>GasLighting</i>	182
<i>Framing</i>	182
<i>Dirty Tricks and Tricky Dicks</i>	183
<i>The Art of War and the Art of Deception</i>	194
<i>Tricks, Illusions, and the Psychology of Magic</i>	194
<i>Operation Northwoods</i>	
<i>Truth, the Only Weapon</i>	202
CHAPTER 3 DESIGNING DEMI-GODS: ACTIVE NSA, CIA, DOD SYSTEMS	203
GLOBAL COMMUNICATION WARFARE — CODE NAME "GABRIEL"	203
<i>Voice of God Weapons</i>	204
BIOMETRIC RECOGNITION AND IDENTIFICATION NETWORK — B.R.A.I.N.	206
<i>Defeating Biometrics</i>	207
RADIO HYPNOTIC INTRA-CEREBRAL CONTROL / ELECTRONIC DISSOLUTION OF MEMORY — R.H.I.C. — E.D.O.M.	209
MENTALLY INTEGRATED NEURON DUPLICATOR — M.I.N.D.	213
CHATTER BOXES	214
<i>Artificial Linguistic Internet Computer Entity — A.L.I.C.E.</i>	215
<i>The Ghost in the Machine and Demons of Destruction</i>	
<i>Thought And Memory Interface — T.A.M.I.</i>	223
COMMON HUMAN ROUTINES INFERENCE SOFTWARE TECHNOLOGY — C.H.R.I.S.T.	224
SILENT ASSASSINATION THROUGH ADAPTING NETWORKS — S.A.T.A.N.	225
<i>Death Doctors, Angels of Death, Psychic Assassins</i>	226
<i>Voodoo Doll: No-touch torture</i>	229
<i>Dawn of the Damned</i>	229
MIND GAMES, PSYCHIC WARFARE TRAINING, PSYCHO-TERRORISM	248
OPERATION: "NOAH'S ARK" — DOWNSIZING THE HUMAN RACE	280

CHAPTER 4 THE POLITICS, LAWS, AND ETHICS OF NEUROLOGICAL WEAPONS	285
LEGAL ISSUES	290
THE COSTS AND BENEFITS.....	301
APPENDIX OF FORMULAS, CALCULATIONS, AND SUGGESTED ANSWERS TO DISCUSSION QUESTIONS	304
WAR MATRIX	304
OTHER METHODS OF SPYING AND SABOTAGE	304
SAMPLE FINAL TEST FOR INSTRUCTOR	305
INDEX A	

Preface

From the previous book in this series, we investigated the various advanced sensor technologies which can read body electrical and chemical changes, modes of neuron influences, and the information theories of engineering intelligence. We postulated many applications for such technologies in current uses and future uses.

In this volume, our investigation continues into the detailed methods used to interrogate, control, and destroy minds using traditional and modern practices.

While the background from the first volume is beneficial to have in understanding and believing this volume, it is not necessary. The books can be read in any order and the concepts and knowledge gleaned.

While this book tries to remain non-political and as neutral as possible, it should be obvious to the reader what moral, ethical, and legal issues arise from the use of such methods and technologies. We, as a country, should remember that we should not forfeit our values and character as a moral leader to justify short term advantages in intelligence gathering. If the great United States sets an example of not abiding by treaties and international law, no other countries will. The long term soft power of the United States will be mitigated forever.

This book tries to find the balance of the harsh, unbridled truth with its interviews and sensitivity to readers who may get nightmares from them. Anyone who buys this book to read generally is not afraid of truth and values truth no matter what predetermined emotional associations they have.

Introduction

There have been several cataclysmic knowledge events in human history that have changed the world view of the collective understanding: fire for cavemen, Earth is ellipsoidal, stars are suns, and DNA is the genetic biological program for examples. Now we enter the boundary in human understanding of where the mind and neuroscience intersect, the subjective and objective perceptions of realities overlap.

This field of study is often called psychophysics, neuropsychology, or cybernetics. "Cybernetics" comes from a Greek word meaning "the art of steering". Cybernetics is about having a goal and taking action to achieve that goal. Knowing whether you have reached your goal (or at least are getting closer to it) requires "feedback", a concept that comes from cybernetics. From the Greek, "cybernetics" evolved into Latin as "governor".

Cybernetics as a process operating in nature has been around for a long time. Cybernetics as a concept in society has been around at least since Plato used it to refer to government. In modern times, the term became widespread because Norbert Wiener wrote a book called "Cybernetics" in 1948, a year after the formation of the CIA. His sub-title was "control and communication in the animal and machine". This was important because it connects control (a.k.a., actions taken in hope of achieving goals) with communication (a.k.a., connection and information flow between the actor and the environment). So, Wiener is pointing out that effective action requires communication.

Wiener's sub-title also states that both animals (biological systems) and machines (non-biological or "artificial" systems) can operate according to cybernetic principles. This was an explicit recognition that both living and non-living systems can have purpose. A scary idea in 1948.¹

Brave New world

¹ "Getting Started" Guide to Cybernetics, Pangaro,
<http://www.pangaro.com/published/cyber-macmillan.html>

By Nathan Cochrane

July 23 2002

Next

A draft government report says we will alter human evolution within 20 years by combining what we know of nanotechnology, biotechnology, IT and cognitive sciences. The 405-page report sponsored by the US National Science Foundation and Commerce Department, Converging Technologies for Improving Human Performance, calls for a broad-based research program to improve human performance leading to telepathy, machine-to-human communication, amplified personal sensory devices and enhanced intellectual capacity.

People may download their consciousnesses into computers or other bodies even on the other side of the solar system, or participate in a giant "hive mind", a network of intelligences connected through ultra-fast communications networks. "With knowledge no longer encapsulated in individuals, the distinction between individuals and the entirety of humanity would blur," the report says. "Think Vulcan mind-meld. We would perhaps become more of a hive mind - an enormous, single, intelligent entity."

Armies may one day be fielded by machines that think for themselves while devices will respond to soldiers' commands before their thoughts are fully formed, it says. The report says the abilities are within our grasp but will require an intense public-relations effort to "prepare key organisations and societal activities for the changes made possible by converging technologies", and to counter concern over "ethical, legal and moral" issues. Education should be overhauled down to the primary-school level to bridge curriculum gaps between disparate subject areas.

Professional societies should be open to practitioners from other fields, it says. "The success of this convergent-technologies priority area is crucial to the future of humanity," the report says.

wtec.org/ConvergingTechnologies/Report/NBIC-pre-publication.pdf

The brain has always been a battlefield. New weapons might be able to hack directly into your nervous system.

"Controlled Effects" is one of the Air Force's ambitious long-term challenges. It starts with better and more accurate bombs, but moves on

to discuss devices that "make selected adversaries think or act according to our needs... By studying and modeling the human brain and nervous system, the ability to mentally influence or confuse personnel is also possible."

The American military may want to attack the nervous system, with pain rays and laser plasma pulses. But they're not the only ones. The Russians have long studied such systems, too -- including one weapon that could, in theory, remotely trigger heart attacks.

In 2003, at the 2nd European Symposium on Non-Lethal Weapons, Anatoly Korolev and his colleagues from Moscow State University presented a paper with the snappy title "Bioelectrodynamic Criterion of the NLW Effectiveness Estimation and the Interaction mechanisms of the multilayer Skin Tissues with electromagnetic Radiation." This is a study of how radio-frequency weapons -- like the American Active Denial System -- affect the skin. After wading through a mass of technical data showing how complex the interactions are we reach the punch line:

The sensations modality (pricking, touch, pressure, gooseflesh, burning, pain etc) depends on the field parameters and individual concrete human being factors. As a matter of fact, we can really choose the non-lethal bioeffect.

The effects include sensations similar to those discussed previously, and more besides. The paper discusses effects on cell membranes and affecting the body's normal function, including "information transfer to the organs of control."

At the same conference, V Makukhin of the Trymas Engineering Center in Moscow described "Electronic equipment for complex influence on biological objects." And when he says "biological objects," he means you and me.

His laboratory apparatus uses a modulated beam of radio waves to produce what he terms "disorder of autonomic nervous system," put forward as a possible non-lethal weapon. Makhunin notes that there is no general agreement on how EM waves disrupt nerves - he mentions ion channels similar to those in the plasma paper - but he certainly seems to be seeing the same effects as American researchers.

But it need not be a non-lethal weapon. Makukhin also mentions the effects of "change of electrocardiogram" and what he calls "function

break of heart muscle."

The vulnerability of the heart to electrical stimulation (including that produced by EM waves) is well documented. A lethal device would interfere with the electrical potentials that keep the chambers of the heart synchronized, producing fibrillation and rapid death. A death ray doesn't need to be a truck-sized laser that reduces the target to smoking heap; a small device that stops the heart will do the job.

Little has been openly published in this area in the public domain, but this may be the tip of the iceberg. We are likely to be hearing more in future - especially if the Russians manage to find funding.

I don't think we need tinfoil hats just yet. But a layer of conducting mesh built into body armor might save a lot of heartache in years to come.

-- David Hambling, *Weapons Grade*, Carroll & Graf, 2005.

Chapter 1 Hacking Computer and Biological Systems

Information, psychological, cybernetic, neurological, sociological, cultural, economic warfare and all other kinds of social engineering has its exact equivalent in computer science models. This is not coincidental. Biological intelligence was evolution's design of computing. There is a large push in the defense department as of the writing of this book to study computer hacking and cyber warfare. While this is a real threat, it is also a *cover story*. Every computer hacking technique is applicable to humans and human networks. It gives the organizations new ideas of how to control and "protect" society and its culture. This is why they run offensive information war games, which aren't games at all to the innocent people that get included.

Topics and Take-a-ways from this chapter:

1. Understanding that the historical, political and military pursuit of controlling human beings, interrogating them, and persuading populations through devious means is not a new agenda.
2. Brains are just biological computers and the data from the senses are input and output ports. The mind is the software or neural network design of how the data is processed.
3. The information warfare, psychological warfare, perception warfare, cognitive warfare, and communication warfare units use computer science models when hacking into minds and reprogramming their fundamental algorithms thereby altering behavior and perception.
4. Many of the detailed models, methods, and tactics of hacking computer systems and their equivalence of hacking human beings and organizations are inseparable and have been integrated into one complete system.

History of Mind Hacking

Even before computers, sharing brain signals was being done. In its simplest form, quasi-static high voltage fields were used to read the EEG from one person, amplify the signal, and modulate a high voltage field on another and vice versa. It has been spoofed in cartoons since 1960s as mad science fiction. The feedback in both directions is extremely important to accomplish this feat. Often this technology has been spoofed in science fiction movies by showing a scientist swapping consciousnesses with two people using these high voltage helmets that don't actual touch the skin but the capacitive effect causes small currents in the brain. Movies are used to acclimate the next generation that this technology is being done and they should accept it when it is finally revealed to them. The technology is amazing but it doesn't happen instantly like in the movies nor is it perfect.

The human brain has two hemispheres grossly identical in shape but with some specialization functions as they develop. They communicate through a central connection called the corpus collosum. In older treatments of epilepsy, this connection was severed and astoundingly, the person functioned very well even without this connection. Technically speaking, there are two people in one head if the connection is severed. It is a primitive redundant failover system in some respects. One can extrapolate from these results. Therefore if you could share brain signals from another hemisphere even one from outside the skull the brains would grow together and learn to interpret each other's signals. The real trick is to align the same stimuli to every hemisphere from the senses. The self organizing nature of neural networks with feedback takes care of the rest over time.

The military's interest in "psychic" warfare² as it was called during the cold war increased dramatically in the early 1960's because it was shown to be very feasible to accomplish this same mind melding feat at great distances. The Russian's demonstrated their technology on the

² The word "psychic" was used as a discrediting word. The modern day language is neuro-communication, psychophony, perception, cognitive, information, and psychological warfare technologies.

U.S. embassy in Moscow in the late 1960's but the U.S. didn't want to show their hand and acknowledge it publicly.³ Additionally, microwave warfare occurred in 1976 according to a couple Army Intelligence officers. "The Russians were beaming complex microwave and ELF signals to the United States, so we did the same back. The signals apparently were to calm the people of the US, as if we were the aggressors."

Other scientists both military and private sector have successfully used magnetic fields and coils near the head to influence brain function. And the patent office is filled with brain modulation technology using a whole range of radio frequencies and microwave frequencies to affect and induce brain signal entrainments. The technology has come a long way since those days with refinements to signal processing, drugs, and genetic engineering.

And of course the very gruesome, invasive brain chip implants have proven extremely effective in both monkeys and humans. Both can control robot arms or mouse cursors with just thoughts and conversely their brain signals can be controlled by a computer. But the most important and lesser known are the wireless aspects of mind/machine/mind interfacing technologies.

Mind Hacking - The Enemy Within

The exact number of active U.S. DoD/NSA/CIA mind hacking projects is difficult to obtain. The number of destructive hacking projects has been reported to be roughly 2,000⁴ in the United States, 70 in the U.K., 30 in West Germany, 3 in Australia, and several all over Europe, Russia, and Asia. Some researchers total the people brought into this secret army of remote control soldiers, human experimentation, and experimental interrogations at 10,000 and others say it is much greater.

³ The truth behind the findings are still classified.

⁴ Mind Justice is an organization that helps educate the people who become hacking practice on what is happening to them. They report that 2,000 people who are still alive have contacted them for help. The number of successful kills through mind hacking cannot be estimated due to the extremely large collateral damage numbers.

There have been countless books written by targets that describe the experience in detail. The interested reader should review the recommended reading list at the end of this book for detailed descriptions of the subjective experience of being mind hacked by Radiofrequency Hypnotic Control.

There are some very prestigious people who get abducted into this program who are currently vocal activists including FBI agents, police officers, doctors, lawyers, professors, Pastors, Priests, and scientists. You can imagine that with your new knowledge of these technologies that you too could control world leaders, judges, and even members of Congress without them being too much the wiser. Complete world domination is now within your reach. You just need a few billion dollars to build the global system. Knowledge is truly power.

According to the Mind Hacking Strategy Group⁵, Ted Kaczynski aka the Unabomber, and the Oklahoma bombers are obvious candidates to be checked for a mind hack. Not even many years after the events which made them famous did anyone check them for bio-communication influence, hypnosis, splitting of their personality, nor to date has any court acknowledged the ability of these weapons. Ignorance is bliss and justice is blind. They make a lovely pair.

Historically, mind hacking tests have been written off by the purposefully ignorant news media catering to the lowest common denominator. "Brain-nappings", as the cultish like human effects weapons testing group of the Science and Technology Department of the CIA enjoy calling it, have traditionally been communicated to the public as hauntings, possessions, evil alien abductions, and in the recent decades, satanic ritual abuse cults.

Discussion Questions:

1.1 What ever happened to paranormal psychology as a study in universities? Research what it was in the USSR and United States? What

⁵ They used to be called, 'The Cult of the Mad Cow' spoofing the famous computer hacking group called, 'The Cult of the Dead Cow'.

was true and what was false? As you learn more in this book, recall how cover stories work to confuse the public.

Cognitive and Perception Warfare

Dr. William L. Baker (Chief Scientist) and **Dr. Eugene J. Bednarz**, of the Air Force Research Laboratory's Directed Energy Directorate, and **Dr. Robert L. Sierakowski** (Chief Scientist), of the Air Force Research Laboratory's Munitions Directorate, wrote this article.

at <http://www.afrl.af.mil/techconn/index.htm>. Reference document DE-04-01.

For the Controlled Personnel Effects capability, the S&T (Science and Technology) panel explored the potential for targeting individuals with nonlethal force, from a militarily useful range, to make selected adversaries think or act according to our needs. Through the application of nonlethal force, it is possible to physically influence or incapacitate personnel. Advanced technologies could enable the war fighter to remotely create physical sensations such as pressure or temperature changes. A current example of this technology is Active Denial, a nonlethal counter-personnel millimeter wave system that creates a skin heating sensation to repel an individual or group of people without [physical] harm.

By studying and modeling the human brain and nervous system, the ability to mentally influence or confuse personnel is also possible. Through sensory deception, it may be possible to create synthetic images, or holograms, to confuse an individual's visual sense or, in a similar manner, confuse his senses of sound, taste, touch, or smell. Through cognitive engineering, scientists can develop a better understanding of how an individual's cognitive processes (pattern recognition, visual conditioning, and difference detection) affect his

decision making processes⁶. Once understood, scientists could use these cognitive models to predict a person's behavior under a variety of conditions with the potential to affect an adversary's mission accomplishment via a wide range of personnel effects.

As technology has advanced over recent years, most, if not all, systems are controlled by, or include, some form of computer or electronic components. Within the Dominant Remote Control capability, the S&T panel investigated the remote manipulation of adversarial electronic systems to control vehicles, sensors, communications, and information systems. In one scenario, the vision is to take control of enemy offensive and defensive military systems (a spacecraft, aircraft, or ground vehicle) and use them to our advantage. It might be possible to either confuse enemy systems so they would be unable to successfully perform their mission or to take control of enemy systems and remotely manipulate them. In another application, the control and manipulation of an adversary's communications and information streams would cause confusion or provide false information. The ability to disrupt or degrade an adversary's computers and information systems could render them inoperable or insert false information which, in turn, would

significantly impair the enemy's ability to communicate. If our military commanders could achieve this dominant remote control capability, all aspects of the enemy's operations in the battlefield could be controlled to our advantage.

Within the Controlled Effects long term challenge, the S&T⁷ panel investigated the ability to tailor and deliver the most appropriate type and amount of energy onto targets of military significance to create a desired effect. Scientists are currently developing technologies to enable a number of first-generation applications. These include high-energy lasers,

⁶ None of this can be done without the ability to read a target's brainwaves at a distance and model it. It is an admission to all the American human experimentation that they have done.

⁷ S&T stands for the Science and Technology division of the U.S. government. They were formally called TSS and focused on covert technologies for the CIA such as drugs, weapons development, and interrogation methods.

high power microwaves, micro air vehicles, and some forms of antipersonnel systems.

The article continues with a cover story. What is important to note about this press release is that by any scientist who isn't a chump, the explanation of why it will take until the year 2025 to develop is a ridiculous lie that involves development of anti-matter. The only relevance to the development of anti-matter is that circularly polarized beams used in neurological warfare create an effect called cyclotron gyromagnetic resonance which is also used in super colliders which can create exotic particles like anti-matter through acceleration and collision.

The weaponry is currently being used and tested on thousands of Americans and others around the world. Our researchers easily found 650 non-consensual human experimentation victims. Many of course have died since the publishing of this book and only have their testimony and data left behind for us to study, uncover the lies, and hopefully set history right.

Cognitive Modeling and Reverse Engineering the Brain

In this thought experiment, we need to make a couple of assumptions again about sensitivity of RADAR imaging techniques to make this approach plausible. Let us assume that the sensitivity of our measuring technique can measure the creation or disappearance of 300,000 ions per millisecond with remote sensing techniques which is found in the depolarization rate of one neuron. Reading the heat or average velocity of an ion species would also reveal the brain signals through frequency spread of Doppler at many frequencies that can penetrate the human skull. Also, one might be able to measure the conductivity change in the brain down to that of one neuron through small resonance changes⁸. Using all four methods would in

⁸ To get an intuitive sense of how this is possible, research papers on tracking microgram particles through the atmosphere at 60km/second by using "the head echo

correspondence increase the signal to noise ratio even further. In any case, a precise connectionist model of the mind could be inferred by this information. Here's how.

A first or second order derivative of the ionic concentrations for example would show unique spikes every time an axon began its depolarization process and another reverse spike when it hit the end to release neurotransmitters. It would be a rare occurrence that two or more neurons would precisely coincide at a starting or stopping cycle if they weren't related to the same thought process because there is a small window of opportunity in time for two or more signals from different neurons to arrive at the synapses in order to correlate negatively or positively to the next firing event. What one defines as the next causal firing event has another average sized window of time to be included as a connected pathway. These are possible algorithm for creating MINDS, cybernetic extensions using frequency and phase auto-correlates of human brain signals.

This algorithm is included on the CD which accompanied this book (only available on the teachers addition). There will be more detail on this auto-correlate matrix algorithm later.

Lock and Key Mechanisms for Brain Pathway Bio-Amplification

The question that most baffles the common citizen who has yet to experience the electromagnetic virtual reality is, "Why don't I feel anything standing next to a person who is being targeted? If a brain cell can be tampered with by electromagnetic energy, why don't people go into convulsion due to all the cell phones and other noise?"

It is actually quite a remarkable feat that it can be done at all but it very much requires having the exact right key and timing to hack a mind. Let us start out with some basic concepts. If you put high voltage across anyone's head, they do go into convulsions due to the electrical current influencing the neuron's ion flows and such. If you put relatively strong

effect" of ion density changes, Doppler spread, gyromagnetic frequencies, and cyclotron resonances

magnets and pulse them next to a person's head it influences neurons and firing patterns and definite changes can be viewed under a functional MRI. Microwaves at certain frequencies have been known for half a century to influence neurons both in a Petri dish and in the brain. So we have several mechanisms that affect everyone. As a weapon to be used over a broad area against anyone, microwave weapons are effective and go under names like **ADS and MEDUSA**.

So one possibility of how individuals are targeted with radio frequency synaptic amplification weapons is the use of directed energy. We know that meteors and missiles can be tracked all around the world with exact precision at very high speeds, it is quite feasible to do it to all objects and reverse the received radar pulses to send energy to that very precise spot which is called a "**time reverse echo**". However, this is not enough technology due to the frequencies that are needed. Beam widths of large phased arrays still occupy almost a square kilometer once they bounce the signal off the ionosphere and back to Earth. This means everyone in a square city block is bathed in the same signals. Why can one person receive the signal and others standing right next to them cannot? Drum roll please.....

Precise timing of pulses is how the trick is done. Unique human brain signatures are yet another key to the locks that must be opened to target a single mind. The timing of the pulses must exactly coincide with the end of a neuron's depolarization. The Air Force accidentally misclassified and released research related to finding more UHF and microwave frequencies that release neurotransmitters. Neurotransmitter release only occurs at the end of the axon. See the diagram below as a very simplified example of why the precise timing of the pulse train, specific to each individual and their microcircuits, allows the department of defense to target any specific individual for war purposes or covert use to instigate war and violence. This bit stream⁹ acts like an encrypted message that only a single unique human brain with the exact physical patterns can interpret and whose brain will amplify the signal. This is the basic concept behind the CIA's synthetic telepathy capability (bio-communication), neural reprogramming (brain washing), and the cloning

is detected and the power level can be turned down or other adjustments made so that there is no cross talk between neural links.

These bit stream keys are categorized and sub-categorized. Each one represents a "brain resonance" or a state that was achieved. They are templates that can be replayed into the target mind. As the brain mapping processes precedes other bit streams fall into place into the whole cognitive model faster and faster like when coming closer to completing a jig saw puzzle.

The beginning of cognitive modeling is the most difficult part. One aspect of this technology first demonstrated back in the 70's by the Stanford Research Institute (SRI) was the ability to find the bit stream keys associated with phonetic and word understanding. It is far more accurate than sound voice recognition systems and in the future will be a far more efficient way to communicate to computers. The bit stream for the understanding of the phonetic sound can include many sub context streams such as the physical movements of the tongue and mouth correlated with the auditory amplification of those frequencies when initially recorded from the subject. This allows for the voice throwing ventriloquism tricks covered in later chapters. It is an essential capability for spy missions and clandestine operations. And with even further refinement and processing, just the bit streams that convey meaning of words can be played without the other associated sub-streams and true synthetic telepathy between humans and machines and other humans is achieved. Pretty cool, eh! We just have to plead with the agencies and military to give up this secret weapon and let the creators show them what wonderful and incredible things we can do with it.

There are 6 billion brains on this planet each with nearly unique bit stream keys for every major function so in order to hack a human brain you need to auto-correlate all the bit streams and map them into a cognitive functional model. It doesn't change all that much after the age of 23, so once mapped the human cognitive model can be stored for future use, influence, spying, etc. The interesting calculation to perform here is that the average human bit stream of consciousness is somewhere between 2,000 and 2,000,000 hertz depending on the number of neural communication channels and neural firing resolution desired for the network. Most neuroscientists look at EEG waveforms which are all most entirely below 2,000 hertz however when you include the phase

information (i.e. the slight timing offsets of firings in related groups of neurons) the bit stream frequency would need to be increased significantly to resolve the differences. So one can say that the entire human race's collective consciousness operates somewhere between 1.32 Terabits to 1.32 Pentabits per second (brain bandwidth times population). The entire entity, often called the geopsyche, can be put into supercomputers and stored for eternity. The computing power is here for sure.

Now interesting to note, most of the government facilities that have the resolution and sensitivity to collect this data from brains, such as the Brazilian and Puerto Rico Ionospheric Heaters and Ionosondes aka over-the-horizon-radar aka mind hacking radar, usually operate at 450 megahertz and below. These RADAR systems use an incredible number of RADAR imaging techniques simultaneously including a one second frequency sweep RADAR, a fixed frequency, pulsed modes operating across the full spectrum and many more. They are capable of tracking changes in ion density created from particles of less than 5 hundredths of a microgram traveling at 60 kilometers per second. Think about how small and difficult that is. The facilities have had this capability since 1960 with the first smaller version available in 1948 a year after the formation of the CIA. The cover story used for having so many of these "meteor observatories" has two layers. This first cover story mentioned is that they are used to study the ionosphere and if you penetrate that story, it is said to be over the horizon radar for the continental ballistic missile shields, that that too is another purpose, but it is also capable for the more ominous uses described in this book.

Discussion Questions:

- 1.2 Academic researchers are generally not allowed to look at signals more than 20 degrees from zenith when using these observatories. Why might that be? What happens when one is underwater in a swimming pool and looks up? Think about total internal reflection off of atmospheric layers.

- 1.3 Imagine if the swimming pool somehow was spherical. How would the curvature alter the reflections?
- 1.4 What are the main lock-and-key mechanisms which are necessary to target specific minds like a mobile phone call?
- 1.5 Why are targets generally driven away from each other in population densities? What would happen if two or more people had very similar minds and were proximally near each other with one on the bio-communication spy network and the other one wasn't? Would secrets slip into the other mind?
- 1.6 Can you think of a way to develop human minds over a lifetime to a standard model so that a transform into their mind could be achieved more quickly if their minds and bodies needed to be used by psychic intelligence operatives? Jumping from one mind to another sounds science fiction like, doesn't it?
- 1.7 Discuss metrics that could be used to determine the "closeness" of neural networks and brains? This is an advanced question for neuroscientists.

Gaining Access

In mind warfare gaining access to a mind just requires time and coordinates. The mind has no firewall. But in computer hacking it requires more subversive tactics.

Mind Viruses

Computer viruses come in many forms. One of the more difficult viruses to stop has a quality called polymorphism. It emulates how the common cold and flu virus is able to come back every year. It mutates and changes itself enough each time it copies itself so that the human immune system doesn't recognize the virus and equivalently in

computers, a virus scanner can't just look for specific byte strings to recognize it. There is raw virus code included in the CD for those interested in studying them to possibly find a better way to stop these kinds of viruses (Teachers' edition). In the mind virus space, the DoD is working to create polymorphic autonomous modification viruses for attacking individual and populations' minds based on biological, nano technologies, and computer viruses.

One of the most malicious viruses would be one that combined all the malicious payloads into one delivery mechanism. This is what the CIA research into studying mentally ill people has led to. Combining all the known naturally occurring mentally ill brain signals has allowed them to help the Department of Defense create very debilitating and often deadly strains of mind viruses using bio-communication technologies. In addition, the strains of mind viruses appear to mutate a little during each round of testing on the public throughout the decades as the scripts or programs evolve and improve their effectiveness.

Imagine loading up a portable drive with hundreds of computer viruses, Trojan horses, and worms and then giving it to someone that trusts you. Even worse, only the viruses that are popular ever reach the organizations that add the strain to the virus checking database. Specialty viruses and newly written ones will not be scanned for by the popular anti-virus tools. This insight makes this an easy way to hack into computers.

The mind has no firewall and no anti-virus software so the public has been left very vulnerable to these kinds of psychotronic attacks. Only offensive work has leaked extensively out of Russia and the U.S. military labs. There is little evidence that any defensive research to protect the public other than in the private sector has occurred. However, there may be a kind of trip wire that alerts a system when a mind hack may be occurring. See the section on trip wires.

"Mind Viruses" are the most misunderstood and loosely thrown around term by hackers in information warfare. A mind virus can mean different things in different contexts. The idea behind a true mind virus is a scalable bio-communication weapons system that can hack any population's minds and wreck havoc or incapacitate them. All other forms of spreading malicious information that originate from a non-

hacked mind should be technically called memetic viruses. (Review behavior modification to death, personality overlays, and collecting and concentrating toxic thoughts)

Political mud slinging based on lies is an example of trying to create a memetic virus. A memetic virus is one that is intended to spread through people and transform a culture. In a benign form, it can be a fad. In a malicious form its purpose might be to increase a detrimental behavior or viewpoint for a culture such as "greed is good".

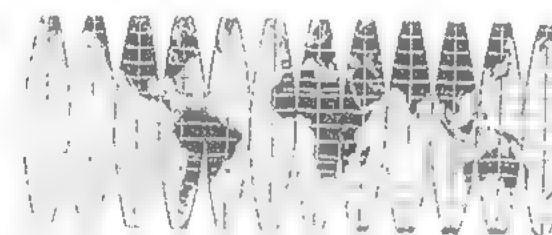
The more relevant definition of a mind virus is one that spreads from mind to mind when they come into contact. So for example, let's say you are an agency trying to uncover terrorist networks, by mapping each mind and tracking the individuals, an entire network could be controlled all the way to the roots. But the more deadly payload of mind viruses are currently circulating about the world. Using a popular "Satanic Cult" cover story, the U.S. department of defense is testing a scalable artificial intelligence psychotronic virus, called Satan 666. This is basically a program that runs through all the hacking methods described in this book. Its intent is to cause maximum destruction of the individual and community they live in. Each time the program is run, its effectiveness is rated and then elements of it change accordingly to optimize it. This evolving process is necessary to make the weapon wartime ready and adds another property common to conventional viruses. That is, it is being evolved in a small group of human minds. There are at least 5 different psychotronic viral strains that have easily been identified by the researchers of this book. Each strain competes against the others. If a virus is successful and kills the host, then it is allowed to find another host. The number of kills in the shortest time determines its lethality and then variations of it are created. This will eventually evolve a very deadly viral strain. This is no joke. Computer/human cross breed viruses are very real and deadly. But only about 5 countries are developing this relatively new kind of weapon of mass destruction using a random set of the world's population as their incubators and petri dishes.

The interesting part of this virus is that the entire process is being automated except for a human observer who needs to evaluate the effectiveness. Neural programs run just like any other program on a computer. The brain is walked through each state until the program

completes or the host is dead. A human brain can be forced into each new cognitive state through the sensor and nervous system influencing technologies described in the previous volume of Project: Soul Catcher. The program proceeds at a rate determined by the individual mind that it is being run on. This is really a hybrid virus because parts of it are interactive and other parts are pure replays of state changes. But all that matters is the end state of maximizing destruction and that is almost always achieved over time. Improving the time from onset till death is an important metric for the success of the mind virus. Unfortunately, the current subjective experience of these weapons is a slow torture to death.

Since the process of identifying targets, hacking into their minds, and then playing the malicious neural code is automated, a real danger of a weapons system destroying the human race lurks behind the scenes if the proper safety protocols are not in place. Except in deep ocean, the U.S. global human surveillance grid is total barring the passive acoustical arrays laid all over the seas.

Space and Naval Warfare Systems Command



SURVEILLANCE PROGRAM
DIRECTORATE

Strategic Plan

Mind Viruses cause symptoms classically recognized as mental illness. The psychology community in the last forty years has had many charlatans in important positions who were CIA paid to further develop bio-communication signal hacking techniques, brain washing, and split personalities. They were able to introduce over time many new categories

of psychosis that were previously extremely rare that covered the symptoms and behavior of those who are targeted with mind viruses today and who are subject to mind hacking war games.

Trojan Horses

A *Trojan Horse* is a piece of software that usually has a useful purpose but contained within it there lurks malicious and subversive code. The malicious code is often a password recorder and a remote monitoring and control program which opens backdoors through firewalls once they are inside. The computer is usually turned into a zombie¹⁰.

The military programs to create remote control soldiers were in fact called "Zombie I-V". But a *Trojan Horse* in mind hacking terms would best be analogized to an infiltrated agent who is on the MIND network perhaps even unaware that they are. The agent would be able to pass all polygraphs and lie detector tests in order to further their infiltration into an organization. But at any time their mind can be usurped for saboteur purposes. The Air Force calls this program "personnel effects" whose research comes out of the Directed Energy Directorate, currently still classified top secret. They mostly focus on *perception warfare* methods.

Side Note

A professor discovered a universal private key inserted in Microsoft encryption security negotiated most likely by the NSA. Corporations tried to push the V-chip into television electronics, but it was stopped due to privacy concerns about television watching habits being monitored.

One might be able to justify why certain government agencies need remote access to all computer systems but as with all power it is abused and has corrupted those with the access.

¹⁰ A **ZOMBIE** is a remote controlled computer usually used in a distributed denial of service attack.

Weapons Grade Hypnosis

Most researchers have not yet been able to link the details of the CIA's program called RHIC (radiofrequency **hypnotic** intra-cerebral control) for the development of mind hacking technologies to the hardware and software systems in place. That is, is it necessary for a hypnotic state to be induced in order for the target mind to accept the bio-communication signal? There is even disagreement about what the EEG pattern of someone who is hypnotized is suppose to look like. Some researchers claim it is the desynchronizing of the two hemispheres of the brain. Clearly, a forced hypnotized state in a target has many benefits to creating programmed assassins and having the target mind accept subliminal or overt bio-communication suggestions. But is it necessary or a limitation of the way bio-communication weapons need to work in order to play and map other brain signals to a host mind?

The comparable state in the computer hacking world would be a remote controlled zombie. A computer that has been zombified with a piece of code that turns the computer into a slave any time it wants perhaps could be considered hypnotized. The remote controller can suggest anything to the target machine and it will perform the instructions even while the legitimate user is on the machine running their software. *Back Orifice* written by the famous hacker group "cult of the dead cow" zombifies machines with remote control monitoring and control software. It is included in the CD for security analysts (teachers' edition).

Worms , Memetic Viruses, and Psychotronic Viruses

Understanding the different nomenclature and vernacular of malware is important for discussion. Worms differ from viruses in that they spread using networks such as email. One might call creating fads a form of a worm. It spreads using social networks rather than computer networks.

The difference between a memetic virus and a worm is that it spreads purely in the mind space via human communication with the intention of altering culture or detrimental purposes. Examples might be propaganda or political slander and rumors.

Viral marketing has elements of both worms and memetic viruses. Psychotronic viruses are specific to electronics influencing the psyche. The Japanese have worked on a technology called "silent cassette". It is suppose to implant subliminal messages into the viewer who watches white noise. It wasn't very successful but movies have made their own

horror spin on it. An episode of Pokémon cartoon accidentally stumbled on an effective psychotronic virus. A flashing rate of roughly 6.3 hertz caused 700 Japanese children to go into seizures. The episode is banned. Psychotronic viruses attack the human mind using electronic signals either through their senses or directly into their neural firing patterns via more complex methods.

Zombification and Remote Control Attacks

The objective of many computer hacking strategies is to insert software that allows remote control and monitoring of a computer without the user knowing that it is there. While the attack could be directed to a specific computer, in general zombification payloads recruit an army of machines before receiving instructions from an unknown server, via virtual or physical hardware connections.

The U.S. Army called their projects Zombie I-V when zombifying human beings. Their research involved creating remote controlled soldiers who would blindly follow instructions like zombies without questioning the morality and ethics of what they do. The zombie slaves could receive their instructions through an ear piece or brain chip implant. Modern technology directly sends the instructions to the brain via neural encoded instructions, often called bioamplification, without brain chips. In popular literature this technology is called "mind control" via "psychotronics".

These programs by the US DoD/CIA have created sleeper agents, assassins, and an army of disposable assets all over the world. Current estimates of size are ten thousand people, with ten thousand handlers. About two thousand of these are in the United States. Of course only a small percentage will be successful. These sleeper cells can be activated all at once or individually. Zombies, hypnotized humans, can be used to commit acts of aggression with several level of indirection and therefore have a high degree of plausible deniability for the criminal minds that activated them. Proxy wars are nothing new as a strategy but these technological methods are.

Side Note

"Sleeper cells and sleeper agents are activated for different purposes. Let's say hypothetically John Lennon sounds like communist propaganda, we will send out a psycho-sleeper to kill him. Hypothetically speaking, if Ronald Regan is becoming senile, he is a security risk for national secrets. we will activate a sleeper. If a defense contractor becomes an alcoholic or sex addict, he/she may be a security risk, so we silently assassinate them with seemingly natural causes. If the Kennedy's don't fit in line with our agency's objectives.....you get the point." – CIA programming braggart

Suicides, car crashes, poisons, heart attacks, cancer induction, or menticidal drugs and viruses have traditionally been the methods to eradicate undesirables but programmed assassins are used for high profile targets.

Scalable Enslavement and Zombification Strategies

Computer viruses and worms scale quickly by having every infected machine try to infect every other computer it has access to via networks or email lists. The most successful virus in history was 23kB long and infected 80% of the world's computers in less than three hours.

Mind viruses are designed to only infect about 1% of the population but this is by design. The goal is not to kill the whole human race, just enslave it at a pace that will not be noticed by those who have yet to learn about the methods.

Remote lobotomies, menticide, and mind hobbling are useful tactics in putting down humans that begin to become too aware of this strategy. The Nazi's used a similar tactic of gradually shipping off Jews to camps, family by family.

Enslavement works by increasing the technological gap between

military and civilians. For example, let's assume that the *Echelon monitoring system* for the mind doesn't work very well yet and that no key thoughts trigger a warning system. Simply by analyzing brain patterns though, it is obvious who uses their brain more than 10%. These are the people that could threaten the spread of the mind limiting viruses. So like with how HIV works, attacking the possible immunity of the species or cultural group first is of greatest importance. This strategy was credited to the Russians. This is similar to the way thieves cut the wires of the phone and power and use cellular jammers to make sure an alarm system can't signal out. More sophisticated alarm systems use radio technology which can be jammed or their radio codes intercepted digitally and duplicated. Many car locks, garage door openers, TV remotes, etc. are intercepted by the signal and communication warfare unit to do these things. A human beings life can be completely manipulated using the fully integrated system.

Winning the hearts and minds strategy uses a scalable enslavement strategy. This is often called the *sheeple effect*. Weak minds tend to herd rather than use critical reasoning to go against the grain. One will learn later in the book that brains can be programmed while they are sleeping. This is another strategy to win the minds of people during their weakest state.

Spiders

There are many types of computer science techniques to gather data on the internet or intranets. Search engines use a technique called *spidering* to search the internet. The software follows every link from every page categorizing the key important words by various algorithms. They traverse the tree of published knowledge continuously as updates occur.

With the human network, social groups and connections are *spidered* to determine related links and relationships. Who your friends are, turns out to be very important on how you are judged by these systems. These social networks whether on the computer, phone, or physical proximity are analyzed and classified for purposes of routing out possible spies, drug rings, terrorist groups, militias, dissidents,

nonconformist, peace protester, whistle blowers¹¹, and subversives. The FBI and CIA have kept files on almost every person in the US for decades but this process has become much more automated. We hope that abuse won't happen with these secret systems but there is no transparent, overt method to stop it. Data mining these and more metrics identifies targets for closer scrutiny.

Bots

Bot is short for robot. The difference is that 'bots are purely software automation tools and don't control physical manipulators. It is simply a term for software code that automates complex tasks.

In the human equivalent, many humans serve functions and can be thought of as robots. This elicits an interesting question. Many futurists pictured a world where machines did everything for us humans and we lived the perfect life of luxury. However as it turns out, computers have become smarter than we are. Humans are good at mechanical tasks. Technology evolves faster than human intelligence and genetics. Computers will be the brains and humans the mechanical animals controlled by them and integrated with them. Sounds futuristic, but this is the inevitable conclusion and will happen much faster than the commoner will believe or realize as it happens. Appendages or subsystems don't consciously know they are being controlled by higher order intelligences.

Intelligent Agents

Intelligent Agents are basically 'bots which perform a function on behalf of a human. For example, a program can scour the internet for the best price of a concert ticket and purchase it for the user. These programs

¹¹ A "whistle blower" is someone who worked for the government and comes forward to expose crimes by people and organizations of the protected government organizations. Whistle blowers usually get killed, discredited, and set up pretty quickly to silence them even though there are laws to protect them.

are called intelligent because they have some logic built into them and perform somewhat complex functions on behalf of a human.

Mankind is Obsolete

In the mind hacking world, intelligent agents are people who carry information and perform secret tasks without them even knowing the greater context of which they are doing it. They can be couriers of information or mind controlled drones performing thoughtless tasks. The word 'agent' means to do on behalf of another. Ironically, government agents are generally not intelligent but are given the impression that they have access to intelligence information that most are not privy, thereby creating the oxy-moron of "intelligent government agents".

Brute Force Hacking – Master/Slave Roles

Brute force hacking involves a set of hacking tools. One of which is an old technique called *war dialing* and brute force password hacking. A computer system scours the internet IP address space or in the old days dials through sequential phone numbers until a modem is found. Once a compatible system is identified the program initiates a set of attacks on common security holes in an operating system. Cycling through every alpha numeric permutation to try every combination of user name and passwords is one aspect of a brute force attack. Once entry is gained, the host computer becomes a slave to the commands of the master.

This technique has two parallels in the mind hacking world.

- 1) Breaking the human is like breaking a horse. Traditional slavery techniques of beatings are applied wirelessly.
- 2) Brute force password hacking is similar to scanning for brain trace echoes and furthering every possible permutation from there. See memory probing for other uses of this technique and found in the feature set of the TAMI system described in this book.

Side Note:

Making modern day slaves

Interviewee: "These bio-communication weapons are repulsive and amazing. The best I can do to help someone understand their power to control humans is to use an analogy. This is modern day slavery.

Imagine that you have a choke collar on and if you remove it, it will explode. The collar provides electric shocks according to the handlers' directives. Just with this capability depatterning of good behavior for survival can be erased and bad behavior can be reinforced. If this technology was available during the slave trade in America they would never have let it go."

Queuing Executables - Subliminal and Hypnosis

Batch processing of computer programs causes them to run at specific times or in a process triggered by another program. With programmed assassins and the like, triggers are created to execute emotions and programs in humans with specific trigger stimuli such as words or sounds. Complex hypnotic sleep walking tasks can be induced in the subject without their having any memory of the event according to declassified CIA documents.

Viewing human beings and their minds as a set of programs and algorithms creates a framework that is reproducible in the majority of the species.

An interesting note about the secret army of programmed assassins is how they are trained. Like an athlete, images of how they are going to do their mission is repeated over and over in their mind's eye. In addition, the information on explosives, maps, and techniques to assassinate the targets are also injected into the Manchurian Candidates. These programmings can take years before the fruit of the programmers' labor can be realized. This is why the U.S. keeps a constant flow of new

non-consensual candidates to fill the hopper. These assets are then triggered when the conditions arise for plausible deniability or media distraction.

Logic and Memory Buffer Overflow

“You can’t out think this.”

– A warning from a government psychiatrist to a mind control target

One of the first viruses to shut down many of the world’s computer systems was written by a guy who went to The Hotchkiss School then to Columbia University. He accidentally miscalculated the frequency of which the virus was suppose to copy itself even if the computer it was trying to infect had already been infected. He did this so that an easy inoculate was not found. He was off by a power of 10 in his calculation. This caused the virus to fill up the disk drives of every machine that it infected thereby shutting down the systems. He was made an example of and sentenced to 7 years in jail.

Buffer Overflow is the most common way to find hacks into computer systems because it is such an overlooked programming condition.

Using one’s own thoughts against the target creates an unwinnable situation too. The person will defeat himself is the strategy. It is a checkmate using cognitive warfare techniques. Human memory and focus of attention has its limitations. There is a finite brain bandwidth of processing information. This is the technique used in media influence and propaganda; stimulus then response over populations. Shaping human’s perceptions’ of reality will be discussed in more detail later. The psychological term is called “*information overloading*”. The cognitive warfare jargon calls it “*Chasing the White Rabbit*” after Alice in Wonderland. On the most part it means in colloquialism, a red herring or misdirection.

A *buffer overflow* in computer science is the most common kind of successful computer attack these days. Due to a common programming oversight most software is riddled with this kind of security flaw. Most of

Microsoft’s security patches involve a fix to a buffer overflow security hole. It basically works like this. There is a fixed amount of memory allocated in the heap or stack of a program to input some stream of data. The assumption is that the primitive procedures will ensure that data stream sizes greater than the buffer will be handled appropriately. This can be complex. Often, due to multiple threads and consumer/producer bandwidth mismatches, the input stream writes past the end of the buffer’s memory into executable program code. If the overwritten buffer data is actually executable code itself, then when the program runs that code at some point, the hacker gains complete control of program execution. A bootstrapping method is then followed that loads more hacking tools to continue the process of gaining complete control of the host computer systems.

A buffer overflow in the human mind occurs when the short term memory and logic checking systems can’t keep up with the information presented often called *Information Overload*. Hucksters and hard sales techniques in boil room, fly-by-night scams work on this principle. By presenting lots of information to a person quickly and pressuring them to make a quick decision on that newly presented information, allows the con-artist to lead the victim to a fallacious decision against his/her best interest. They take control of the logic process in this way or a person’s program execution. While these strategies have been well known and consistently rediscovered for hundreds of years, the information and psychological warfare units have turned it into a science. The practioners of mind hacking use panic and direct verbal communication via audio cortex stimulation to practice buffer overflow hacking in targets. However the same techniques can be used in face to face interrogations or even sales, propaganda, and politics.

It can be done to societies because many cultures only have a memory of about 30 years as a collective. This is why history repeats itself with all its mistakes.

Genetic Algorithms and Directed Evolution

Human beings as they develop have difficulty understanding statistics of seemingly random, complex systems. The gambling industry is based on this mental deficit. Genetic algorithms in computer simulation use the same principles as evolution, a statistical probability of survival. Technology development is based on a similar principle of trial and error. God is a tinkerer.

Mind viruses and brain signature algorithms can be used to mold, develop, and entrain, a mind to basically anything. Human brains, composed of their computing circuitry called neurons, can be thought of as a colony or tribe of cells in their coordination. Genetic algorithms can explain not just evolution of life on this planet, but also technological development and even the development of animal minds in their lifetimes. Cell structures change in accordance to demand and relevance. They die off during their lifetime as well as memories fade.

Just like with DNA, societal cultures, or brain cells, evolution has inadvertently created what we are today. But what happens when only a few people understand these concepts? Unfortunately all knowledge can be used for good or evil valued at different times by us humans and propagandized by victors of conquest to our children.

Obviously our objective as cultural engineers is to optimize happiness and productivity over the longest span of time humans will occupy this planet. However, this book has a focus on the dark side so as to shine the light in these dark spaces of human thoughts in the U.S. CIA. These same mathematical concepts are being used to direct the evolution of the virility of human/computer/human malicious programs, mind viruses. Enslaving the human mind while justifying it that, "if we didn't, our enemies would" is the mentality.

Human Experimentation, Brain-napping, Medical Manchurians, and Food for Thought

Research Side Note:

Most Americans find it unfathomable that the U.S. government would test drugs and pain weapons on random citizens since they pretend to be here to protect us as a necessary evil. Only if your random number comes up do you get to see the dishonorable and disgraceful minds in action.

The Associated Press

WASHINGTON — Nonlethal weapons such as high-power microwave devices should be used on American citizens in crowd-control situations before they are used on the battlefield, the Air Force secretary said Tuesday.

Domestic use would make it easier to avoid questions in the international community over any possible safety concerns, said Secretary Michael Wynne.

"If we're not willing to use it here against our fellow citizens, then we should not be willing to use it in a wartime situation," Wynne said. "[Because] if I hit somebody with a nonlethal weapon and they claim that it injured them in a way that was not intended, I think that I would be vilified in the world press."

Researcher comment:

Clearly in their twisted mindset, they have our enemies wellbeing placed before the people for whom they work, the U.S. citizens. Secretary of the Air Force Michael Wynne was fired or forced to resign after the U.S. Air Force misplaced 5 armed nuclear weapons. Don't worry they found most of them. Air Force General Hayden took control of the NSA and then the CIA allowing spying and human

experimentation on American citizens to continue. A dark, disgraceful legacy indeed.

Dr. Mengela was referred to as "The Angel of Death" due to the grotesque human experiments that he conducted on Jews, especially children, in prison camps and in the experimentation he did in psychological hospitals on Germans and Jews. The CIA has a similarly long history of doing the same. They have been caught infecting African-Americans with syphilis to watch the progression of the disease, testing radiation on Down Syndrome children to study cancer risks, and brainwashing people with depression using torture to reduce them to child like states at McGill University. Now the CIA and DoD are testing maximum pain and torture to death weapons on random people all around the globe. But this is only the tip of the iceberg in terms of their human experimentation to develop more weapons and shape the weak minded humans' beliefs.

Cognitive warfare, propaganda, and herding beliefs of citizens is a major thrust in this research. Additionally, increasing intelligence is a goal and one of the reasons people get "brain napped" into cybernetic hive minds. What would happen if you could increase human intelligence ten fold? How about one hundred fold? Would you, that "person", begin to view the rest of humans as food as we do other animals? Would you be a good warfare weapon and warfare strategist? Would you, that "person", decide you are part of a super-race like Hitler thought of German people and start a directed evolutionary eugenics process?

Arch Angel Gabriel is also known as the angel of death in some bibles. In order to increase S.A.T.A.N.'s kill capability using behavioral modification techniques; England and the United States use human subjects chosen from every social group around the world to converge on the best kill ratios statistics. These techniques will be covered in more mathematical rigor later in the book on the chapter called "S.A.T.A.N."¹².

¹² S.A.T.A.N. stands for silent assassination through adaptive networks.

Side Note: Interview with a MKULTRA project

Interviewee: "It is sad. I fully believed and trusted the U.S. government before they tortured me. I never worried that through the Patriot Act that they would use access to my medical records against me. I'm sure you know this, but they use insulin shock during brainwashing and memory erasure. I was diabetic so they used the access to my records to proceed with their program to create what I later read about as a split personality programmed assassin. So much for patriotism. Now I see this government will use every bit of personal information against us. The U.S. government agents used this illegal, unconstitutional law to know how they could hurt me, brainwash me, then use me for false flag operations against U.S. military targets all while discrediting my testimony. I'm sure they would have made deceitful connections to some terrorist group for the media if they had been successful."

Interviewer comment: Unfortunately, the reader will see later that induction of PTSD to study it and the resilience factors of people, is just one of thousands of the experiments on targets and why they torture US citizens. Other important statistics are gathered for the S.A.T.A.N. weapon system. It requires many data points to improve its kill effectiveness for war or eugenics programs. (See "Murder after the fact" legal analysis).

Discussion Questions:

- 1.8 Is there a flaw with gathering data from innocent, non-violent people for a weapon to be used on potentially violent enemies? Or is it more of a challenge to turn a good person into a Manchurian candidate. If they can do it to the best and brightest, can they do it to anyone?

- 1.9 What makes for a good candidate? Why are people selected or is it mostly random like in drug trials?
- 1.10 How does the US government go about hiding human experimentation?
- 1.11 Why does every president pretend not to know that it is going on? Or do they?

Spoofing

Infiltration, the psychology of persuasion, and authority, privilege, trust level hacking are tools in spying and espionage. Corporate espionage is big business. Obviously intelligence operatives use these same techniques. This is where multiple personality programming becomes important and why it is so intensely being researched. If a spy gets caught, they need to pass polygraphs. This makes it superior to acting the part as the other alter personality does not even know what the other has done. Pretending that you are something other than what you claim is spoofing.

Computer hackers use a technique called IP spoofing and email spoofing. It is an attempt to falsify the identity and source of information. It is another confidence game but in the information world. The hacker gains access to the computer or user by pretending that the information is coming from a trusted source. IP spoofing allows a hacker to access a computer network and email spoofing makes the reader believe that it is coming from a trusted person that they know.

In mind hacking, several techniques are used. Even during WWII, encrypted messages were spoofed to the enemy and phone calls placed with imitation voices, and scribed letters forged. In the Gulf War, the U.S. used voice transformation software to mimic Iraqi generals' voices during spoofed mobile phone calls to the commanding subordinates in order to give them false orders.

In a direct mind hack, spoofing is done with synthetic telepathy, a bio-communications technology. Sounds and voices can be forced into a target's perception. By using a similar technology to voice sampling and

transformation, a target can hear speech in voices that they are familiar with. This is a strange technique because of course that person will be nowhere in sight so the target is left feeling and looking insane. However, due to religious belief systems, "*the voice of god*", which the description of the technique implies, is believable by those who have never experienced bio-communication technology before. Other successful spoofs include aliens because again the technology appears too advanced to be from Earth is the uneducated and immediate conclusion drawn by many. There is about a 60 year gap between civilian and military technology in this particular weapon. By spoofing who the attacker is, the retaliation of the target can be redirected to another enemy of the attacker thereby creating levels of indirection that has plausible deniability by the country of origin. This technique was written about in several bibles and is called "false flag" in the pentagon literature or "proxy wars". Agent provocateurs traditional have been used but this further level of indirection is now preferred.

Other uses of spoofing involve traditional behavior modification techniques such as Skinnerian, Depatterning, Psychic Driving, and Neural Linguistic Programming. Even if the target knows that the "voice" can't be coming from the person who it sounds like, at a subconscious level the associations are still made without his/her content.

Social Engineering, Identity Theft, and Doppelgangers

Spoofing could also include the class of hacking called *social engineering*. A famous hacker, Kevin Mitnick, used social engineering to spoof his identity and get employees of companies to give away their passwords.

Spy agencies use spoofing of legitimate government officials to gain access to information and places they normally would not have. Fake badges and good acting abilities go far with social engineering tactics.

Spoofing emails is easy and described in detail in the suite of hacking tools (for educational purposes only) included on the CD that came with this book (teachers' edition). If one had the inkling, one could make another individual run around town, move to specific locations, or apply for certain jobs all with falsifying web pages and emails spoofing

legitimate sources. If you had the ability to intercept phone calls and emails, you would be able to almost entirely control someone's life without too much risk of suspicion. (See communication warfare)

Along these same lines, *phishing* is a form of spoofing too. By sending out what looks like a legitimate email from a bank or credit card handler to hundreds of thousands of people with a link to click on in order to update information, a hacker can get most people to unwittingly give away their passwords. The emails are spoofed with a fake return address and the internet link sends the user to a spoofed website that looks exactly like the real one except the address is slightly different. The person enters their user name and password on this fake website. Their life's savings can be cashed out often weeks before they even notice. Furthermore, their entire identity can be stolen and further debt racked up. A vindictive hacker can even destroy relationships with spoofed emails, phone calls, letters and the like. The CIA uses this technique to isolate their human experimentation projects.

Now in the less familiar world of mind hacking, voices can be spoofed just like on a telephone. In both WWII and Desert Storm, the U.S. military used voice transformation software to mimic the enemies' military leaders' voices in phone and radio communications to misdirect them. The direct neural stimulation of audio cortex frequency perception circuits can put voices in the head of the target or throw voices from any direction (called ventriloquism). See "*Voice of God*" weapons for other scripts used to spoof religious deities in order to manipulate a target.

Later in this book the reader will learn that "Doppelgangers" are real using fascinating technologies to change a person's appearance and voice. Doppelgangers can be done with computer generated images and voice transformation technologies for virtual spoofing. Facebook has had a problem with this kind of identity theft.

The CIA likes to hire identical twins as spies and assassins for obvious reasons. You can imagine how tickled pink they are with human cloning. The Japanese and Nazi's looked to replace American government with their own members. Think about how easy this would be with cloning and plastic surgery. Did it happen with our culture? The US puts in puppet governments in many countries.

Authority, Privilege, Access, and Role Level Hacking

Factors that increase perceived expertise and authority which then increases trust:

- **Selective Demonstration** of in depth knowledge in some area. Uses the false assumption that that level of intelligence and expertise spans across many other fields and areas of human knowledge.
- Lowering self confidence in the receiver through presentation of unresolved paradoxes for them. **Creating insecurity** and lowered trust in the receiver's own knowledge base. Asking them questions they can't answer then answering it.
- **Herding mentality.** Planted patsies. More people who one hears express an opinion gives the opinion more validity without any further investigation. This is why geographic areas become homogenized with political views.
- Offering something to the receiver. There is a **subconscious quid-pro-quo** assumed exchange that the receiver should then increase the trust level of the source.
- Keeping the receiving person off guard by not being a threat. If the source is perceived as naive, it will be assumed that they are not capable of sophisticated deceptions tactics. Faking being mentally challenged for example or having child like qualities will increase the confidence levels for many kinds of information.
- **Trusted realms.** If one is a member of the same higher trust realms like religion, occupation, nationality, etc. the group's basic trust level is granted to the information source.

Noise Generators, Jammers, and Scramblers

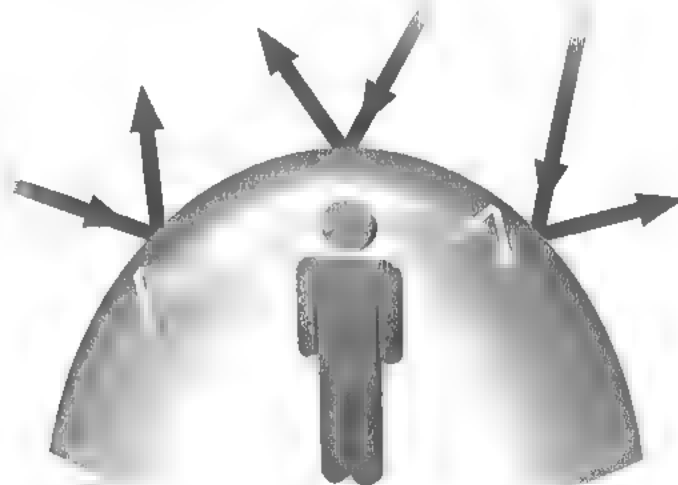
White noise is defined as a uniform random distribution. The reality is that computers don't actually generate a pure random number. They generate "random" numbers using a complex deterministic algorithm with a seed value sensitive to initial conditions. Radioactive decay is used for true random signal generation. With sophisticated analysis and massive computing power, the built in random number generators of personal computers can be reversed engineered endangering certain types of encryptions.

When noise only occupies a particular part of the spectrum or is not

uniform in its distribution it is called "pink noise". Noise generators are a kind of jammer. On the CD that accompanies this disk, companies and plans are included for white noise jammers to block cellular phones, TV signals, and radio reception. (Teachers' edition only) In the first Volume of this book, signal to noise ratio was analyzed in bio-communication and RADAR signals. It is important in all communication and signal intelligence theory.

Jammers work on many different theories depending on the type of signals that are to be jammed. Overpowering the receiver with noise is the most basic strategy of jammers but newer technologies have increased the sensitivity of the receiver's decoder using error correction, adaptive echo feedback, and ultra-wide band techniques. Jammers and scramblers are also studied in the field of *electronic warfare* which uses radio frequency interference to disable equipment.

Devices like the wave bubble can send out a counter pulse or broad band noise to jam radio and phone communications. However changing electromagnetic polarity direction needs to be taken into account in such jamming devices. Low frequency waves are very difficult to jam too requiring much power and setup to exactly cancel out the influence.



We will only briefly mention how all these fields of signal intelligence and communication warfare inter-relate. False flag signal intelligence includes cloaking and camouflage technologies mentioned later in the book. For now,

let's just consider simple false signal jamming techniques. A good ASA (Army Security Agency) example was used to falsely trigger Russian Nukes. The device was called the 'Milkie 29' and included tamper proof techniques. It had to be placed a couple hundred yards from the missile launch pad and buried. The device was simple in nature compared to today's signal jamming technologies that use digital signal processors. The Russian nuclear warheads did not arm themselves until they were ten meters out of the launch mechanism. The 'Milkie' scanned the spectrum rapidly putting out detonation signals. (See the similarity of *full spectrum radar* signals). If the Russians had launched their nukes they would have exploded upon launch. The tamperproof mechanisms of two ounces of C4 was triggered using inductance, capacitance, and electric field of anything near where it was buried. A similarly basic technology is being used to jam or detonate roadside bombs in Iraq. EMP (electromagnetic pulse weapons) can be used to explode suicide bombers before they reach their targets but due to the damage of electronics in the vicinity, the US has been reluctant to use this technology to protect buildings¹³.

Communication interception and overpowering a counterfeit communication is a preferred method for communication channels. (See *voice transformation* and *communication warfare*). Pirate radio stations are a small version of this concept.

In the information abstraction of white noise generation, scrambling, and jamming we enter the field of study called *cognitive warfare* in counter intelligence. Throughout this book, the same themes at different abstraction levels should be recognized by now. The idea behind jamming and scrambling information is thoroughly studied in the US Air Force College. There are common cognitive errors that most humans have. Taking advantage of these errors in warfare or for domestic strategic deception is the directive. This includes disinformation, misinformation, and misdirection through flooding the information streams of the target society. The informational noise is created using common weaknesses in human algorithms often called "*The Method*". For example, by telling a true statement such as "Mind control is being used." And then finishing the article by a statement, "The aliens developed it" will split readers into either believing all of it or none of it. This sort of belief segmentation is discussed in 'The Cognitive Modeling and Decision Tree Hacking' sections of this book.

Viewing human beings as subsystems of larger systems leads to *non-lethal weaponry* and disabling techniques and technologies. Humans receive information through their senses. How can one jam and scramble human senses or even the mind itself?

The term 'Non-lethal' is of course a euphemism for this class of weapons. Anything done in repetition is lethal. Many are used for torture to keep

¹³ www.amazing1.com has plans for EMP weapons.

the body alive while inflicting unimaginable pain. Our focus here is just jamming the senses and mind. Ninja's used flash powder grenades to temporarily blind their opponents. Today they call them blinders and dazzlers. Tear gas is another example of how to temporarily blind the opponent. Cheap, high powered diode infrared lasers can permanently blind an opponent without them ever seeing where it came from. The UN has banned these permanently blinding weapons. The US had to retrofit the M1 tanks laser range finders because they had the potential to blind. Strangely, the US can blindfold, rape, torture and kill but can't permanently blind. (Read the book, "CIA medical abuses and their 30 year journey into madness". Also Read "Secret Weapons".)

Humans have many senses and capabilities. It is traditionally taught that humans have 5 senses but this is an oversimplification. For example the inner ear creates a sense of balance and direction but isn't described in basic biology text books. Hair senses touching differently from that of touch on the skin but no differentiation is made in textbooks. Humans are made up of far more than 5 senses. Vibration is a subcategory of tactile senses but uses a different mode of interaction. There are countless examples.

The objective is perception warfare is to jam all possible human senses from balance, vibrational, sight, sound, heat, smell, taste, etc. Typical non-lethals use malorderants for smell, dazzlers, blinding lasers, tear gas for sight, rock music and sirens for sound and more sophisticated gases and signals for balance, drugs like LSD, etc. All these traditional methods are being deprecated due to this newer technology perfecting overriding every human perception function at higher levels of understanding.

"Those poor young people who get seduced into this industry thinking they are defending their country....many will be terminated simply because they know too much to retire. Everyone eventually gets betrayed." – A former CIA operative.

"The Nazi's didn't lose the war, they just had to move." – Mark Phillips, A former CIA agent.

"Torture does not represent the values of this country. Those who order it should be prosecuted according to the rule of law of this land but not those who did it."

– President Obama

Phreaking and Mobile Phone Cloning

Phreaking is an old term for hacking into communication PBX routers. Mobile phone cloning is another form of Phreaking.

Yet again, we find direct analogues to mind hacking techniques. While communication warfare is very much part of the integrated information weapons system, the previous volume covered this topic. Our attention is on how biological minds can be cloned and hacked. (See MIND)

Phishing and Brain Scanning - Finding Hosts

How are human hosts identified and found?

While the possibilities are limitless, our interest is in current metrics for selection of non-consensual HUMINT – human intelligence, i.e. spies, and remote control soldiers, i.e. Manchurian Candidates.

Finding spies in other countries is often called a fishing trip. *Phishing* is a term on the internet which means to email spam to many millions of people until one bites on the bait. In psychic warfare and psychic spying it is similar.

Fishing is a hunting tool and sport. It works based on luring the fish to bite on something that will capture them. There are many examples in evolution which work on this principle like the Venus fly trap.

In information warfare this is true as well. Watching what people research can bait the potential spies to be captured.

While most human non-consensual experiments ask "why me?", there is no rhyme or reason other than the U.S. government selects targets at random like in drug trials which need to be spread across all races, education levels, and cultures for accurate data on effectiveness.

Protocols of human projects require that they are studied for a lifetime. Only if their budgets increase or targeted persons die do they grab new projects. There seems to be a cap at a percentage or a fixed number. To date, the CIA/DoD has not released the size of the programs officially and in the past they have destroyed tens of thousands of records when congress has asked for them for investigations.

Co-Processor Usurpation

Graphic Card processors have a flaw in that they can execute code. Hackers figured out a way to utilize this sub-processor to avoid detection of infiltration code away from anti-virus software. (example code provided on CD in teachers' edition).

Examples of this technique could be an influential advisor like a vice president (Dick Cheney) or a first lady who influences the President. These situations make the designated leader merely a figure head similarly of how a sub-processor can take control of the CPU.

Inserting Secret Hooks in Device Drivers

One of the most prevalent computer hacking techniques is to insert a handle in the operating system that executes other services or processes without being detected.

There are several equivalents in the CIA/NSA/DoD realm. They use black mail, extortion or doppelgangers. Doppelgangers is a fictitious, shape shifting character that behaves similarly to the person whose function they have subverted while appearing approximately the same. Many crime organizations use similar tactics. One might think of this as a mole.

Malicious Payloads

As always, you the reader must understand the computer science lingo before understanding the equivalent of hacking into human minds. Malicious payloads is a term for mal-ware, software in computers that intentionally cause damage to information systems or the hardware they are connected to. These programs can come in a form called "worms, trojan horses, or viruses", but the lingo goes on.

When it comes to the biological computing system, there is the equivalent in computer science jargon. Of course those that believe in 'an untouchable soul' will not be able to comprehend this science. The brain, however, is easily accessible and has no firewall. (see "The Mind Has No Firewall" article from the US Air Force Information Warfare College.)

This section covers some of the malicious payloads from mind viruses.

Replacing Personalities and Memories**Information streams, simulating dreams,
interactive mind control, systematic overthrow**

Just like with NASA's offer to build "terrorist brain printing" devices in airports, the reverse technology is also available. One not only can classify personality and moods, but induce them into a host. This has been the thrust of much of the CIA's behavior modification experiments and splitting personalities.

Behavior psychologists who work on creating Manchurian Candidates and remote control assassins have used trauma based conditioning methods in the past. Usually they choose adults and children who have been sexually or physically abused. In recent decades they have been trying a new technique of walking well adjusted targets back into childhood under hypnosis and inserting child abuse memories. This helps with the process of breaking their will and splitting their personalities. Our research team could not find any successful experiments using this particular process.

Governments spend enormous resources on unifying the populous. Religion has traditionally been used to unify cultures. However a more intrusive form of unification has begun which develops children and adult brains within a very constrictive box, dream and thought entrainment. Brain entrainments over the population is being 'tested' to see if they can restrict and induce a limited set of thoughts thereby controlling popular opinion, coercing human perception to a common reality, and in essence stealing their souls from self determinism without their knowing consent. Governments find it easier to govern when everyone thinks the same. Personality implantation using electromagnetic entrainments helps this agenda. Think of this as a virus that copies itself to every human being, effectively taking over the natural order of society.

*Protected Memory, Partitioning, and Cognitive Containment*¹⁴

In computers, certain segments of memory can be protected from other segments writing or reading to them without the correct permission. In this new brave world of mind monitoring and hacking, certain thoughts will cause a panic or trigger an alert for the operating system to handle. In this case the operating system could be a big brother government. The US and Russia are the biggest users of mind monitoring networks.

Cognitive Containment is an active approach to limiting the probability of certain thought patterns. For example, if a government wanted to keep the awareness of the existence of mind hacking technology down to a minimum they could dampen or divert thought patterns that were leading to the understanding and rediscovery. Classical methods of discrediting government technology secrets that leak out using psychological tactics which make the ideas appear absurd or like science fiction, program the populous using the mass media information stream and still seems to be preferred today.

Cognitive containment also includes thought and memory filters which evolved out of the CIA program EDOM (electronic dissolution of memory). Entire populations could be made to forget about holocausts for example. This is not an exaggeration of the capability of the current technology. Specific memories can be targeted as well as general thought patterns. For example the propensity towards violence can be amplified or dampened in the target hosts.

Now in the most extreme, cognitive containment techniques become a mind prison. That is why this technique is listed as a malicious payload of mind viruses. The payload forces an obsessive compulsive mental focus on just a few topics. In an ever more extreme form, it is just perpetual *infinite looping* and repetition of thoughts and words. This payload completely shuts down the host be it a computer or biological.

This was one of the first capabilities discovered back in the 50's

¹⁴ Often this technique of mind hacking is called *mind control*, a very loaded word with bad connotations. A better description is *Thought Limitation or Cognitive Containment*. This feature of the technology doesn't allow the host mind to think outside certain prescribed patterns.

and 60's. Simply by amplifying a target brain's signals back into the same host disables their ability to think clearly. (See the chapter on the US weapon system called *SATAN*.) Since the advent of computers and digital signal processing, the effect can be even more amplified by random pathway amplification of millions of stored patterns that can be triggered by template recognition techniques of the brain's bit streams. *Alter personalities*, i.e. split personalities, is a form of portioning a human's memory and personality banks.

Infinite Looping

Infinite looping is another form of a *denial of service attack*¹⁵. In the psychology industry when it occurs naturally, it is often termed "brain lock" leading to obsessive/compulsive disorders like washing the hands, cleaning, or even anorexia. But in the induced complex, it generally exhibits a cognitive quality of paranoia and people watching them. The human/virus/computer program can find patterns of the mind that will loop over and over again with each stimulus with no diminishing quality. This is just one kind of attack into the human mind that creates a limiting *cognitive containment* signal. The average human's personality and speech patterns are far more limited than the subjective experience would be led to believe. Most people "loop" and say the say old things like a dementia patient of war forgetting who they have told their life stories to.

Horrific and strange obsessions can be created. For example there is a rare example of people who have an obsession with amputating their legs or hands. They seem normal in every other way. A mind virus that locks in this brutal obsession is very feasible these days. If the brain signal can be recorded or artificially created, it can be fixed to be constantly triggered in any target brain over and over. These are just variations on the same technology that is used to create psycho-bombs for example, just neuroprogramming through repetitive training sets into a target brain. The program can be anything from obedience to obsession of

¹⁵ Denial of service attacks on the human mind is also referred to as a **REMOTE LOBOTOMY**. This wireless version replaced surgical, electroshock, and insulin shock methods in recent decades

washing one's hands.

Demons

Demon is a computer science term which means services that run in the background. In Windows operating systems they are called services or device drivers. They are programs running in the background that can be triggered or constantly running to control other systems. In our research objective, they can be used to control emotions and personalities in humans for example. The word "Demon" is very appropriate given how the mythology describes demons as possessing one's mind and body. No exorcism can defeat neurological weapons.

Crashing the Operating System through Error Amplification

An interesting strategy for mind viruses to take control of civilizations came from HIV. If one can build a virus that attacks the most aware, most intelligent, and most likely to recognize the infection first, the virus will be more successful at dampening an immune response from the system to defend itself. Certainly, it would delay a response at which point the infection might have already spread significantly to the point that there are no free thinkers left to respond. There is Russian literature which looks like it was written by a native English speaker that describes how they made sure that they took out the greatest thinkers in their culture first when implementing this kind of societal control strategy. The Cold War was very much a strategy of taking over governments and culture around the world. We now say these countries have puppet governments.

The simplest and often accidental malicious effect of computer viruses is a destabilization of the operating system to the point of crashing it. Poorly written viruses will crash an operating system and is a symptom one should take notice of.

In the world of mind hacking, crashing the operating system has a couple different meanings. One is literal. That is, through cloning an

attackers brain patterns onto a target, visual hallucinations, hypnotized states, and aggressiveness can all be used to make the target crash a car or airplane. This is a popular objective for silent assassins using the mind hacking systems.

The other parallel to crashing the operating system is to destabilize either an individual mind to the point of cracking and/or becoming dysfunctional. Later in this book, discussion of specific systems will reveal how they are used for this objective. For example, to create bi-polar disorder in a target, A.L.I.C.E, a chatter bot program, is used to amplify the emotional swings of the target. In Counter Resistance Techniques this is called 'ego up and ego down' as well as 'Jeff and Mutt'. (See the Chapter on the ABC's of Severe Interrogation Techniques.)

At a greater scale, the objective is to destabilize a government and make it dysfunctional. The latter objective has historically been practically implemented by inciting civil wars in third world countries to destabilize them and to oust a leader not obedient to the mind hacker's organization's demands, usually under the umbrella organization of the United States.

Denial of Service Attacks

Denial of Service attacks on computer systems are one of the most devastating to on-line businesses. A store like Amazon.com can lose millions per hour but the worst hit is to the capital markets view of the business's security. This uncertainty often leads to billions in market valuation loss manifested by the option and stock price declines.

Denial of Service attacks can be done to many kinds of electronics such as phones and faxes. Jamming is a form of a denial of service attack. In its simplest form it can be done through repeated calling to a phone number for example. The reader has already learned about reverse signaling to sensors called reverse echo techniques, ultra-wide band and cycling jammers, and adaptive jamming algorithms. But in the mind space, natural language takes on the form of jamming information from sender to recipient. The Mind Hacking Strategy Group tested the NSA's system, a.k.a. Echelon, by flooding it with key words and knowing their triggers by piping messages through Arabic countries' networks. The

MHSG(mind hacking strategy group) were warned by the Cyber Warfare Unit, "to quick f-cking with us." They are paying attention. This was a denial of service attack to the Echelon system.

The denial of service attacks are not just to cell phones, but entire areas of countries can experience satellite jamming of their radio broadcasts, TVs, infrared car locks, garage doors, and alarm systems. All signals from remotes can be easily jammed or copied for total control. Traffic lights that are equipped with infrared sensors can be hacked to turn green. They look for the flashing of ambulance lights, but flashing your brights at the right timing intervals also will force them to change back to green denying the cross traffic signal. You, the reader, will learn a lot of spy tricks in this book. Remember to use your knowledge for good and not selfish purposes. It is easier to destroy than to create. It is easy to be greedy and childlike than to look out for your fellow men and control your greed and power.

Mind hacking technology has become so popular amongst many Department of Defense divisions that each research lab has its own language and spin on the techniques. For example, the "Directed Energy Directorate" operated by the Air Force calls the mind hacking program, "The Personnel Effects" program. It discusses confusion of the enemy as well as controlling all the senses from visual hallucinations to temperature and smell. They even brag about taking over the will of a person who is operating a machine and thereby controlling the machine. The U.S. Army calls their program the Zombie Projects for fearless remote control soldiers. The CIA has the longest list but started with MKULTRA mind control. Even the so called honorable Navy has their human experimentation of the recruits with mind control, LSD, extreme doses of electromagnetic, and experimental vaccines.

UNITED STATES GOVERNMENT

Declassified TOP SECRET

M K ULTRA DOCUMENTS

Obtained from the
LIBRARY OF CONGRESS
Through the
FREEDOM OF INFORMATION ACT

The effects of this kind of denial of service attack (also called a remote lobotomy by the CIA) would be identical to psychosis. Every single human being has been made to believe if you hear speech and respond to it, that that person is crazy. We have all seen homeless people walking around talking to themselves. This kind of attack would precisely mimic several forms of mental illness as defined by the DSM, *Diagnostic and Statistical Manual of Mental Disorders*. Mimicking illnesses is what this agency has invested many resources into for the purposes of discrediting. This book has no intentions of diving into the political

aspects of the history of its technological development but it is a curious note that several of the CIA scientists involved in developing these hacking techniques also are listed as the first source of a couple mental illnesses accepted into the DSM manual. If you, the reader are interested in understanding the subjective experience of these mind hacking techniques from people who have experienced them firsthand, hundreds of first hand encounters have been published in books. (See *the further recommended reading section* in the back of this book to locate a few of them and better references to the history of the development of these kinds of weapons.)

Mind hacking is far more advanced and commonly used than the average citizen might believe. The majority who have experienced an attack of this kind, attribute it to an "alien abduction" or a "haunting". Having one's neural circuitry tampered with, is not an experience an average, unknowledgeable person would be able to describe in a coherent, articulate framework instead of sounding mystical, spiritual, or crazy.

Denial of service attacks on the human mind take many forms and that is what this book is about. The ancillary technologies which the reader learns about are only to provide a context, a mind set and framework for which all this came about out of a growing cultural military virus.

Audio-cortex distraction is one of the best Denial Of Services(DOS) attacks. It was accidentally discovered along with the microwave oven while standing in front of high powered RADAR. It turns out that many animals and humans can hear microwaves and also be behaviorally affected by these complex intensities of the electric and magnetic forces. After all, aren't we all just electro-magnetic-chemical sentient beings?

They passed laws that electromagnetic/microwave harassment was illegal in many states like Michigan and even in UN agreements but the U.S. refused to sign. We have many governments, local, state, federal, and secret with different standards and different protocols. We came from a proud heritage but something has changed in all of us.

Sensory overloading and amplification are techniques of enhanced interrogation, torture, brainwashing, programming, context switching, brain entrainments, and hypnosis.

The most direct parallel to computer hacking for this technique might be a program running in a protected space in an operating system that uses thread priority changes and memory swapping or hard disk thrashing to bring the other programs to their knees. Even though the malicious program is not directly interfering with the other programs memory, they misuse the processing resources in such a way as to make the other programs run so inefficiently that the entire computer would need to be rebooted to regain processor usage.

Triggers and Triggered Payloads

Viruses often wait in dormant to be triggered by a specific time or event. A computer can be infected with no symptoms until a trigger occurs then execute the malicious payload. Sleeper cells and sleeper assassins are like triggered payloads in computer viruses. CIA programs like "Monarch" or "Sleeping Beauty" hope to create dormant agents to be activated at a future time. In Manchurian Candidates alter personalities are first created in a context. Then a trigger word, phrase, image, sound, or neural communication entrainment can trigger them like how attack dogs are trained. Hypnosis is a big part of the Pavlov conditioning method.

Triggering a programmed assassin or activating a sleeper cell is equivalent to RMI (Remote Method Invocation) in computer science terminology.

Later, when one reads about brainwashing, they can see how these loyalty affinities are reprogrammed, turning agents of one tribe into another.

Personality Overlays and Simulation

There is a lot of overlap between the mind hacking methods described here and the fundamental technology that drives them all. A famous Harvard Behavioral Scientist and Professor, B.F. Skinner, leaked to a class that the CIA's personality database was stored in Colorado. The personality database should not be confused with FBI personality

profiling techniques. This personality database is actually a feature set representing raw cognitive models. Not only can NASA build "terrorist brain print" recognition systems, but the reverse is also true. The brain prints or personalities can be induced into targets. The CIA has an endless history of studying how to induce split personalities. The effects of having a personality overlay induced on a person, often causes what appears to be multiple personality disorder. If the external brain signals are highly bio-amplified that personality overlay can completely take over the character of the host.

Another distinction that must be understood is that there are personality overlays, simulated artificial cognitive models (usually viral), and human algorithmic cloned real human hive mind participants. Each is a variation of the same technology and it can become confusing which is operational both from the subjective experience of the host and from the objective mind hacking investigators' assessment. The military calls this "*Strategic Personality Simulation*".

Roughly 7 qualities have been classified to describe general temperament and demeanor and are very linked into the emotional control centers of the brain. These roughly correlate with the genetic propensities of behavior and mood. A personality overlay changes these 7 qualities. A host can be made aggressive, demur, calm, agitated, hot tempered, contemplative, etc. The various mixtures of the 7 qualities create new personality types experienced in the targets and cloned minds. They often call the eigenvectors of personality, "The Seven Dwarfs".

In a malicious viral payload, a simulated cognitive model with a destabilizing personality program is run in the host's brain. Remember how an Earthquake will shake a building to the ground only within the resonance frequency heights of the building? Analogously, a personality can be rocked by the personality overlays and pain programs to become unstable. This leads to a classification of bi-polar disorder by the psychiatric profession. Diagnosis is merely a set of subjective assessments of symptoms and unfortunately, unscientifically never reveals or investigates the microcosm. The microcosm would describe very different reasons why "mental illness" arises. Cancers have many thousands of different causes and therefore it is very unlikely that one cure can ever be found due to this fact. Over generalizing categories of symptoms and not differentiating the names of illnesses with vastly

different causes creates further confusion and misunderstandings.

Psycho-Bombs

Inducing mental illness or merely mimicking the symptoms of those behaviors is the objective.

Psycho-Bombs can be turned into Manchurians or Programmed Assassins. They have many uses that are instrumental in social engineering and manipulation of government laws and media. So for example, if a social engineer wanted to make guns illegal, they could trigger many psycho-bombs at once using guns as their weapon. The public would react to the fear driven media stories to pass laws against guns. Psycho-bombs are also useful in other fear driven tactics to have the public give up their rights to privacy. Often they are used to distract the media's focus on more pertinent and important stories.

The CIA and DoD groups that program minds for these illegal clandestine operations often call themselves Satanists. There are many reasons for that other than just a cover story and confusing the target. The Satanic Bible speaks of creating scapegoats, patsies, and fall guys.

Anyone who writes or speaks about these topics gets attacked by psycho-bombs who are led to believe that the writer or speaker is part of the conspiracy that is torturing them. This is why the names of the innocent are protected in this book. Those who are not speaking about these atrocities and should know about them are the guilty parties.

Side Note #225

Interview with a Government Manchurian Candidate Project

"Roughly 9 days before they began the tortures, a man dressed in an Army reserve uniform shouted to me from across the street on two occasions. I wasn't sure if he was speaking to me the first time. He yelled, 'You will become a psychopath.' Obviously in hindsight, this was part of a confusion game they later called prophecy. Their behavior

modification techniques are scary and impressive. They tried to make me do the unthinkable. They are running deadly war games on their own country and people destroying countless families and economic value all the while hiding their research in the news as some psychopath who went crazy for no reason.

You have to experience it for yourself to believe it."

Destabilizing the personality using these methods create psycho-bombs. These can be recognized in people that "go postal". Destabilizing the personality years before a programmed assassin or psycho-bomb is triggered, helps to create the track record used for plausible deniability. The targets of the realistic operational simulation missions on random humans usually are discredited in the news as a person with a history of the patterns set forth many decades ago mimicking mental illness on-set. It is partially true that the person has a mind virus which causes mental illness in these experiments but what the general public never gets to know is what causes it. There are environmental and genetic factors which can cause disease. Of course there are natural mental defects arising from life experiences, physical wiring, and chemical imbalances but the newsworthy ones are almost always related to mind hackers practicing their trade. The objective of creating a psycho-bomb is to have the host kill and destroy as much of the community and surroundings as possible with no real target. Subjectively the subject thinks this is the only way for change and to get media attention of their message. This is a proxy method to create terrorism. Terrorism is used to create change.

Psycho-bombs usually are there to cause mayhem and random acts of mass murder. This allows the programming country not to be called sponsors of terrorism including domestic so as to justify more government protection and loss of freedoms. People always follow suit because security is more important than freedom. It is a fundamental algorithm and drive to protect our children and allow our species to exist. These algorithms can be utilized to gain more power and influence too.

Depatterning is used to remove all meaning and hope. This is

necessary for false flag operations and to create intense meaning like how suicide bomber programmers use religion or extreme patriotism to convince their constituents. It is about erasing survival instincts.

The Mind Hacking Strategy Group studied how to defuse a psycho-bomb or at least redirect them towards their true enemies. It is dangerous to create these humans that are about to explode because they can be used by other organizations and governments and then reprogrammed for another mission.

Side Note

Interview with a psycho-bomb

Question: "How did they almost make you go on a killing spree amongst young children?"

Answer: "Obviously if they had been successful I wouldn't be having this interview today. Their psychological techniques are impressive to say the least. Through torture they created intense anger in that no one would help me stop the government from doing it. No one wants to get involved. Then they piped messages into my head, 'kill everyone. They don't care and their tax dollars support this level of torture of its citizens. You shouldn't care about them. They are selfish, dumb, disgusting creatures.' Things like that. They tried to convince me that if I go on a massive killing spree that finally the news would cover my torture and people would care."

Question: "Why did they stop torturing you?"

Answer: "They said that I didn't create a good enough track record of seeking psychological help."

Psycho-bombs can be used to manipulate the public in giving up their gun rights for example. Could they be used to scare and terrorize the public so that the public is willing to move towards a police state?

What other uses for psycho-bombs can you think of?

Programmed Assassins and Other CIA Human Assets

Programmed assassins were made famous by the movie and book "Manchurian Candidate". The basic idea is to make the asset get close to the target then trigger the asset to assassinate them. One such CIA Program was called Artichoke. Project Artichoke looked for subjects that were roughly 35 years old, sociable, and educated. The goal was to have the subjects kill a political leader including one in United States if no others were identified. The size and scope was never revealed nor the results.

No one would ever agree voluntarily to prostitute themselves for an agency that does not pay them. Most people can't kill other people even in self defense. Creating a pathological alter personality is one of the major goals of these CIA programs. This is why mostly woman are grabbed for trauma based conditioning of split personalities. Femme fatales are more useful in the spy industry. Only a small percentage of those brutalized go on to become split personalities and further programmed.

The idea is to create sociopaths that take commands but are able to traverse most social groups with ease by putting on some charm and require no payment other than the opportunity to do someone else's bidding or against their own will and knowledge.

How are programmed assassins made? The conscious state is split and conditioned with emotions. During one altered, tortuous state they force visualization of the events that the programmers want done. This is like how athletes visualize their skills over and over before actually performing them. A programmed assassin is forced to visualize the assassination of their targets over and over using the different methods taught to them during their programming duration.

Sleeper agents and assassins are called such because they remain in stasis, zombification or altered state, until they are to be used and triggered when needed. Terrorist sleeper cells operate in a similar manner except they volunteered for their mission. The word terrorist is just a word formality. Many US created programmed soldiers and assassins are used in false flag operations marketed as terrorism by media or sometimes they go after those that created them. The movie and book

series, Borne Identity, illustrates this from a Hollywood viewpoint.

Side Note

Interview with a programmed assassin

Interviewee: They tried to make me kill several US generals and the Ministry of Defense officials. It was like the movie Clockwork Orange where they took a prisoner and conditioned him to shutdown in the sight of violence. However in my case they took a good, sensitive man and tried to make him into a violent killer on command.

Interviewer: Who did this programming to you?

Interviewee: I know that Bill Clinton and Hillary Clinton were behind my suffering and torture. I heard their voices.

The author visited Hilary Clinton's office as a senator to see if she had any pull for a congressional investigation. Her office wasn't interested. Clearly the CIA had used voice transformation to make this Manchurian be misdirected.

The difference between psycho-bombs and programmed assassins is merely the selection of particular acts of destruction or people to kill. The subjective experience for the programmed assassin can be completely different in motive than that expected from normal crimes of passion. John Lennon's and President Ronald Reagan's shooters are examples of programmed assassins that had no understandable reason for their violent action. Hence we call them insane. There have been several failed attempts in the past at creating a delusional love obsessed psycho-assassin by the CIA. These never make the news. In fact, these kinds of assassins seem to be more successful at following through with their mission than the artificial hate induced directed delusion. In addition, the successful mind hack assassins seem to be unaware of the technology and what is controlling their thoughts. The mind hacked projects that are told through bio-communication technology that they are government property never seem to quite be able to get triggered although many talk

about it. The Oklahoma bomber may be the exception.

Programmed assassins are created by the government for a particular target to kill on a hypnotic command and they are generally not suppose to remember the act after they commit it using a technique to split their personalities and create disassociated 'alters'. This allows them to pass polygraph tests and the like.

Terrorists

The only real difference between psychotronically created terrorists and psycho-bombs is in the target that is selected for them. A programmed assassin has specific targets. A mind hacked terrorist is pointed to a group causing their suffering. And a psycho-bomb has no targets selected. They choose their own which are usually neighbors, co-workers, and bosses. Psycho-bombs have a strong paranoid personality type played into them. All their fears and suspicions are amplified to the point of delusion, an error that turns into fact in the mind of the hacked. This is quite purposeful and the scripts used by the mind hackers encourage these particular paranoid delusions for creating psycho-bombs. Similarly, the mind hacked that are turned into terrorists have head games played with them in such a way as to make them think a particular country is behind it. Many examples that have been interviewed and successfully deprogrammed have targeted Russia, China, Iraq, and Iran. These mind hacking projects were successfully convinced that these countries were behind their wireless torture.

Terrorists created by mind hacking techniques don't differ from the usual understanding other than the means and indirection that they are created. Voice of god weapons offer an even better means to create them in addition to just radical religious beliefs.

The most famous and malicious psychotronic virus is called SATAN 666. The rumors said that it was released by the Russians but of course finger pointing is always used to redirect the disappointment of who is really responsible for the English acronym. One should easily see that Russians are atheist and would not use English acronyms and words with their creations. In addition, the SATAN virus matches the capability of the US offensive system called S.A.T.A.N. See the chapter on known

US bio-communication weapons systems.

Proxy Agent Provocateurs

Proxy agent provocateurs are used to invoke the defensive algorithms of humans or aggressive algorithms for by a false leader. This creates a counter insurgence playing into the hand of the provocateurs. With neurological mind control weaponry anyone can be used as an agent provocateur.

Mind hacking is a torturous process described as a live mental vivisection. The other reason that fake classifications were made up for the DSM manual was that the department of defense needed a way to thwart off attacks by the thousands of human projects that may be seeking to infiltrate their organization seeking revenge. The process of getting a security clearance involves many questions surrounding mental illness symptoms. This is a way to weed out the citizens that were put through the tortuous mind hacking program. Enemy combatant is a newer classification that includes any subversives to the government organizations including targets of this kind of weapon attack.

Handles, Handlers, and Proxies

Handles in computer science is an indirection. Handlers are used in the NSA and CIA as an indirection to controlling the agent. They are used for many reasons including not putting the handler/manager in danger and for plausible deniability. When starting wars and disruption, proxy agent provocateurs are used.

Pleasure/Pain principles

We exist because the Universe is dreaming.

In general when engineering intelligent systems, pleasure and rewards serve as the motivator and director while punishment and pain serve as the error correcting function and mitigator. An intelligent system, as we humans understand it, which is durable, stable, and

converges quickly, cannot be created without these concepts either in animal or artificial contexts. This is the study of cybernetics.

Another aspect of the technology that is not well documented or discussed is the other side of the coin. Pain is well defined and easy to create. Most of the human sensory function is to alert the brain that something is wrong. Pleasure is more abstract and complicated in the realm of brain signal inductions and far more state dependent in terms of how sensory stimuli would be interpreted as pleasure. Apathy and the lack of pain seem to be perceived as a sort of pleasure because no corrective function is needed.

Addictive pathways are often described as a pleasure reward system which can spiral out of control; they are positive feedback pathways where negative control feedback systems are no longer participating. Bio-communication technology can amplify addictive pathways but it does not seem to amplify the perceived pleasure according to studies of the government research projects. This is useful for silent assassinations where years are the order of magnitude of time desired for the target's early termination through amplified self destructive urges and behaviors like smoking and alcoholism. Strangely, the emotion of love is not purely composed of pleasure but it follows the patterns of addiction. So the pathways of love can be amplified to an unhealthy obsessive level comparable in intensity to a strong drug addiction. This is the emotional mechanism used to create some of the most successfully programmed assassins.

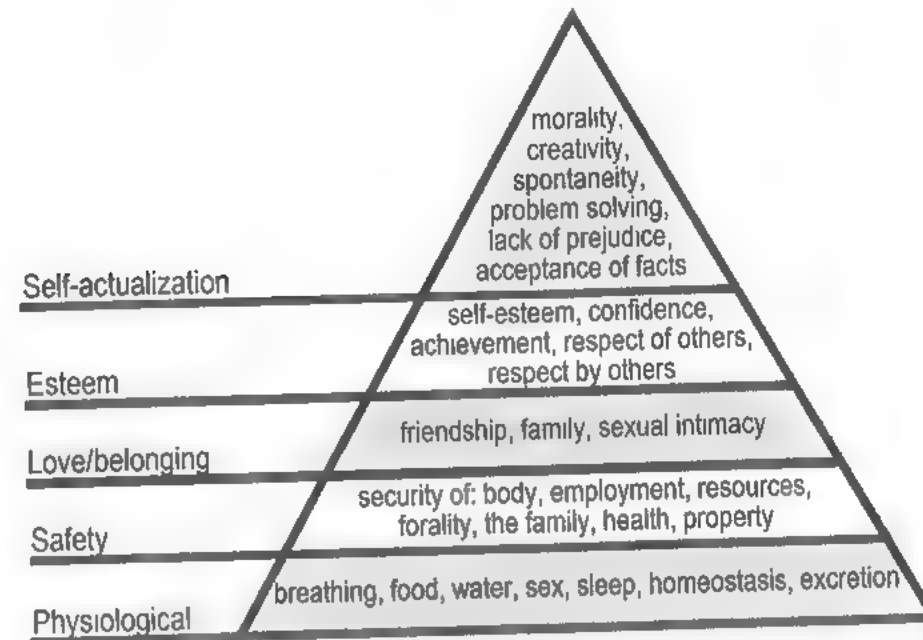
Laughter can be induced during mind hacking. Laughter can also be a kind of pleasure reflex. A sense of a benevolent presence has been reported in many hacked targets. All these reflexes are abstract pleasures because they produce a secure, relaxed state. But most pleasure comes from complex emotional interactions with higher order concepts such as having a puppy lick your face or completing a difficult task well. These kinds of pleasures are difficult to capture and replay back into the same or other minds. The sensation of a wet face from the dog's tongue can be captured by the system and replayed but without having the imagery and belief that another conscious entity is causing the wet sensation on the cheek, the induced sensory pathway perceptions fail to create the pleasurable emotions.

Another extreme example of the difficulty the current mind hacking systems have with using pleasure as a behavior modification tactic is what most creatures consider to be the most pleasurable moment of organism. A large number of hacked targets, report experimentation with forcing organisms especially at inappropriate times such as while praying in church. Instead of it feeling pleasurable, it turns out to induce the opposite feelings of being violated. Simply because of the context of the induced sensations, this pleasure pathway is reduced to a negative emotional response even though the body will go through the same convulsive reactions.

How can one quantitatively measure happiness and misery? Can money buy happiness? These are age old questions that can finally be answered by these new technologies. Defining a complex happiness index is itself a difficult task like defining IQ. When just using a survey, money buys happiness over extreme poverty, but as the income increases over severe poverty, the happiness measurement does not; Similarly with IQ. Income potential increases up to about 130 IQ but then falls off with IQ scores above that metric threshold on average.

What is pleasure? Many have defined it as being in harmony with one's environment where no new learning needs to take place. Is happiness the same thing as pleasure?

Behavior modification experiments by the CIA use these age old principles.

Maslow's Antiquated Hierarchy of Needs¹⁶

Authors' Side Note:

The dark side of behavioral modification of humans is not a new science. There are modern frameworks created by B.F. Skinner and E.O. Wilson from Harvard but the understanding is rediscovered by every child.

¹⁶ Wikipedia contributors. "Maslow's hierarchy of needs." *Wikipedia, The Free Encyclopedia*. Wikipedia, The Free Encyclopedia, 20 Aug. 2010. Web. 21 Aug. 2010.

For example, the FBI arrested an investment banking partner who would slip a street drug called "Ecstasy" into drinks of potential large investors in order to alter their decision making process. The CIA had a chemical division called "TSS" who was suppose to develop drugs for various purposes such as memory blocking, ease hypnosis, and fall in love with no come down. They called their armory with drugs in the 1950's, "tricks with liquids and solids".

Others have rediscovered the CIA's efforts and used them for personal gain. One CIA director of a foreign country used the drugs for sex while videotaping his 15 discovered victims in 2008.

Coca Cola Company used cocaine in the early 1900's in their soft drinks to make their workers and consumers addicted and thereby work harder in a vicious loop. In Afghanistan, sweat shops get their workers addicted to opium so as to make them work harder for more of the drug.

Later in the book, the reader will learn more about negative and positive feedback loops that go awry.

Even positive reinforcement of behavior can be used in a negative context. Normally people think of torture and interrogation which uses the negative side of behavior modification. However, many sophisticated, diabolical people use the CIA's methods. By putting small doses of addictive substances in food or even gaseous forms, the nonconsensual person will become addicted to the companionship of the individual, mistaking it for love. The FBI prosecuted an investment banker for using ecstasy, a street drug, to seduce clients into investing by feeling good.

Hacking the Variables of Belief Systems

We start this section of cultural beliefs by using electronic examples to show how sensors can be purposefully misled. Then we will show how this embodies human senses and their beliefs.

Ghosting the Sensor Systems

An example of ghosting and misleading detection systems are

simple flares to divert missiles called angel fire. The same themes appear in biological sensors, i.e. blinding weapons and dazzlers.

When talking about electronics and computers, ghosts are echoes and reflections in a signal like one often sees in a broadcast television station. Other sensors can have ghosts from unintentional electrical crosstalk or purposeful RFI (radio frequency interference). This is the ghost in the machine. Other pieces of software that zombify or put a host machine under remote control are also sometimes called ghosts.

One of the most written about capabilities that interest the military is the ability to alter a person's perceptions of their senses. This is called ghosting because false images or ghosts can be created in their minds. The spooks (slang for CIA agents) used haunted house scripts in the late 60's and early 70's mostly while testing these techniques and equipment. Feelings of hot and cold, a presence, false visual images, imagined sound with depth are all described in the Directed Energy Directorate of the Air Force's Personnel Effects program, and all capabilities perfectly coincide with hauntings that people have experienced and described in detail. In doesn't take a genius to infer the connection.

Cloaking and Stealth Technologies

Stealth technologies are in big demand at the Pentagon from airplanes, submarines, missiles, to personnel.

A microwave cloaking device created using artificial materials, called "metamaterials," that manipulate light in bizarre and startling ways. The cloak is made of copper rings and wires patterned onto sheets of fiberglass composite. Credit: D.R. Smith, D. Schurig, Duke University

"The microwaves come in and are swept around the cloak and reconstructed on the other side while avoiding the interior region," said study team member David Smith at Duke University's Pratt School of Engineering. "So it looks as if they just passed through free space."¹⁷

¹⁷ Duke University (Oct 2006). Scientists Create Cloak of Partial Invisibility. Livescience. Retrieved August 21, 2010, from http://www.livescience.com/technology/061019_invisibility_cloak.html

ScienceDaily (Mar. 23, 2007) — For the first time, physicists have devised a way to make visible light travel in the opposite direction that it normally bends when passing from one material to another, like from air through water or glass. The phenomenon is known as negative refraction and could in principle be used to construct optical microscopes for imaging things as small as molecules, and even to create cloaking devices for rendering objects invisible.¹⁸

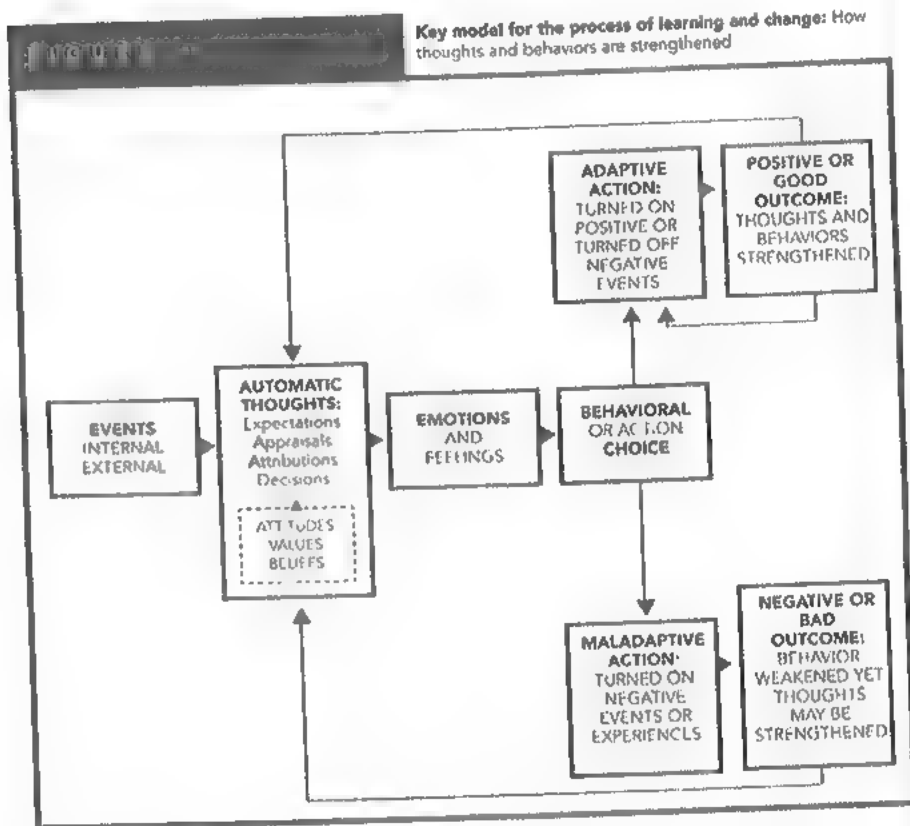
Camouflage and cloaking technologies are nothing new for nature. Evolution has devised many ways to lower the visibility of species or disguising them as something else.

Electronic warfare jams and ghosts sensors such as radar and sonic towed arrays like an octopus squirts black ink to avoid its predators. Iraqis used the technique of visual decoys of cardboard tanks. This is an economic war of attrition of the cost of cardboard to missiles. Bats and dolphins use active sensing techniques and their prey lower their signature profile like the stealth bomber and submarine designs. Evolution is intelligence at a very large time frame. Even in the spy industry there are decoy spies.

How does this relate to wireless, psychic, cybernetic warfare? How could one disguise or cloak their own brain signature? Later one will learn about how the system CHRIST works to read common human routines. Is it possible to continuously shape shift the mind to avoid remote viewing of it?

¹⁸ California Institute of Technology (2007, March 23). Cloaking Device Breakthrough? Negative Refraction Of Visible Light Demonstrated# ScienceDaily Retrieved August 21, 2010, from <http://www.sciencedaily.com/releases/2007/03/070322132145.htm#>

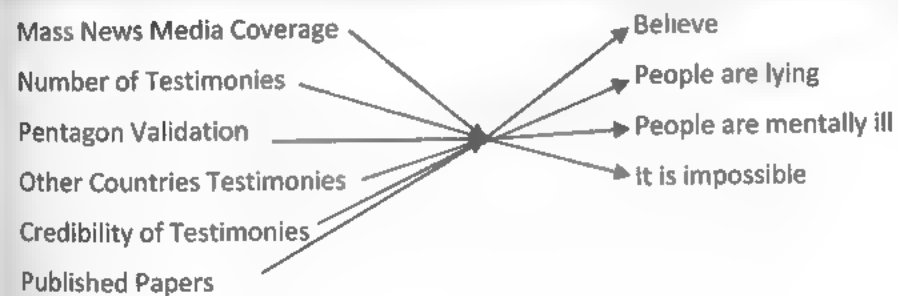
Cognitive Behavioral Mapping



Historically one of the most effective means to manipulate and direct cultural normalization has been architected religions. While providing social order, organized religion can be a point of attack for mind hackers. The synthetic telepathy capability of bio-communication weapons allow for the control of leaders of religions. A country dominated by religious belief systems is very vulnerable to manipulation by other groups. All that is required is to use the "Voice of God" weapon on an uneducated target of these technologies in order to make them believe they were conversing with God or Angels. Since the feeling of direct neural linking is so foreign to most people, they naturally must attribute the experience as supernatural or to an advanced alien technology.

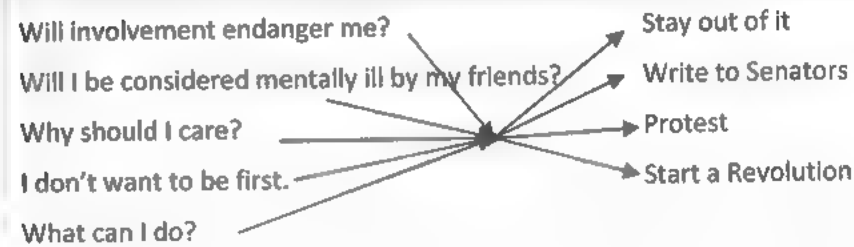
Far more specific beliefs can be hacked. But as practiced by mind hackers, most all of the induced beliefs fall under false assumption and logical error amplification which ultimately leads to delusional thinking or more precisely articulated erroneous thinking. This is why psychologists who study delusional thinking observe that the subject's thinking is complex, often has supporting evidence, difficult to talk out of, but ultimately leads to extreme and possibly faulty conclusions.

To best understand this kind of hack, a more abstract decision tree model should be used. The diagrams below show two decision trees where every node has a confidence and the expected outcome. John Nash was made famous by introducing the field of Game Theory frequently used in military and business strategy which has its roots in decision trees. Simply by altering either the confidence values or the expected outcome of any decision node in the tree, the final conclusion can be significantly altered. Precise neuron amplification is like increasing the confidence level in a node in the decision tree. Use of the auditory and subliminal channels can change the expected outcome of a node. Hacking just these two types of variables can drastically alter beliefs and decisions thereby controlling the actionable behavior of a target.



From the counter intelligence community point of view all the factors in the first chart leading to believability are reduced in the public domain. The goal of the targeted individuals is to increase them until a mass believability is obtained.

Assuming the observer reaches the "Believe" state, there are greater hurdles to make them take action.



Additionally humans are irrational creatures. Game theory accuracy requires rational actors. In the previous decision analysis it is a linear model and doesn't take into account the lemming effect, i.e. the sheeple effect, nor irrational factors such as what belief makes them feel better. "Santa Clause is a charitable man." "A supreme being is watching out for me so I don't have to worry so much and he will stop them."

By removing a culture's collective memory of events such as by censorship of books or skewed public history education or increasing the confidence ratios through repetitive presentation in a trusted information medium, entire societal beliefs can be shifted in a decade and even overnight. While this is more the domain of psychological and information warfare methods, the use of mind hacking the greatest people of influence in a culture can accelerate the desired change of the whole. The process of finding the people of greatest influence in an organization is called *influence mapping*.

Physical and no-touch torture are used for many applications. One of the most prominent uses by the CIA is to probe what that person will do for revenge and then plunging those holes. This is how they brainstorm creative attacks on the U.S. by torturing innocent people. By finding all the possible counter attacks by highly motivated, smart, creative individuals, the CIA and DoD have been able to put up defenses against them before they happen even including how the torture victims can find justice. This also includes plugging information outlets to the

public. Information is very tightly regulated despite first amendment rights. There are many tactics used for subversive censorship by the CIA. The thousands of mind hacked projects of the Department of Defense have never found a way to make the public fully aware nor understand their plight so that they might get help from their countrymen. This process of decision tree modeling has ensured that every possible mass information source and more importantly the belief systems themselves have been controlled. Most importantly they focus on strategic domestic deception for manipulating belief systems of the public and the flow of mass information to the mainstream.

The internet has proven the most difficult to regulate through the various tacit and explicit control mechanisms. So to stop an individual from being heard, artificial intelligence algorithms have been devised to flood specific internet keywords with noise. Informational noise can be just inaccuracies (misinformation) or purposeful deception (disinformation) contrived to make it difficult for a researcher to find the grains of truth. These AI natural language story generators have become quite popular in the last couple decades to counter the improved search engine companies' algorithms.

Philosophy of Reality versus Belief Systems

It is important to correct a common philosophical misunderstanding in regards to manipulating belief systems of an individual or at the cultural level. That is, many believe "reality is what you make of it." Or "there are multiple realities" or it is often expressed as "You create your own reality." This popular illogical viewpoint arises because people subjectively have experienced intense shifting of conscious perspectives in their lives. However, reality is an immutable event by definition. The conscious intelligence being limited in complexity, size, and its access to accurate data can only hope to approximately model reality. Models are inherently approximations to the one truth, reality. This is a calculable, mathematical absolute. Arguments about the practical implementation of how and who represents the best approximation to truth and reality are valid however. In a sporting event,

modeling accuracy is determined by performance. The golfer that hits the ball on average the most accurately is modeling the physics of golfing closest to reality. And except for educators, from common experience it can be generally said that someone who manipulates another intelligent being creates more errors and moves it further from reality usually for their own benefit. Advertising is almost all based on simple belief system manipulation. This difference can best be exemplified with examples in history of how the most popular beliefs have very much diverged from reality. The Catholic Church denounced Galileo's gravity equations for 300 years. The Earth was presumed flat. Time and space were flat until Einstein's work. And wireless hacking of human minds is 30 years away. These are some of the greatest blunders of the collective beliefs in the last couple centuries. Obtaining the state of ignorance for an individual or culture is the easier task. Education takes energy and resources to instill enlightenment, so it is a more highly ordered state of existence.

Faulty Logic

Human beings have built in faulty logic they develop over their lifetimes. Because these errors of cognition are so common there may be an underlying genetic reason. Many industries have been born from taking advantage of these errors of reasoning, such as the gambling industry. The majority of logical errors come in the form of tautologies and if/then conditionals. The human mind has its own symbolic logic in the equivalent of neural network patterns. We are going to look at faulty assumptions and false correlations from the viewpoints from subjective faulty logic and observer faulty logic.

Let's use real life examples from interviews to understand how faulty conclusions arise. These examples will illustrate faulty cause and effect correlations. Then we will discuss the faulty assumptions by the subjective and observer points of view.

Case example 1: "Every time my neighbors come home, I get tortured by invisible pain rays. My neighbors are doing it with some equipment they have." Faulty Assumption: The

signal is coming from nearby and nobody else is trying to make the target draw a faulty conclusion.

Case example 2: "Many times when I eat, someone poisons my food and I feel sick. There must be agents everywhere I go adding poison." Assumption: The sickness is caused by the food and not an external signal.

Case example 3: "When my cat, named Schrödinger, comes into the room, I get hurt by invisible pain rays. They must be coming from my cat." Assumption: The cat is emitting something. This target dressed her cat in tin foil. Faulty correlations is how the game is played. Once she learned the methods of U.S. psychic warfare deception she undressed her cat.

Case example 4: "Surely since the media will report a cat rescued from a tree, they will report on my torture." Or conversely, "Surely the United States doesn't have torture weapons like this or we would see it in the news." Assumption: Similarly how all propaganda works, because we don't see dead bodies on the news, people don't die in wars.

Case example 5: "If electromagnetic fields could cause pain to a single individual, I would feel it standing right next to them." Assumption: Human brains, bodies, and nervous system can't be tuned into like a cellular phone.

Discussion Questions:

What is wrong with the assumptions and logic in each case? Analyze exactly.

In all four examples there are several assumptions made by the person and those assumptions are not necessarily valid. The realms of the possibilities are limited in their mind just like assumptions made by audiences when magic and illusions are performed.

Example 1: They are generalizing with "every time". They are making possibly faulty assumptions that "invisible pain rays" must be coming from somewhere nearby because it feels so intense. Examples 2& 3 have exactly the same faulty assumptions. In cognitive warfare the strategy is to induce these faulty conclusions in the target. The easiest case to understand how these examples are created is to imagine a person with a shock collar on them. The handler trains the subject by creating some kind of pain every time some other event happens which they monitor. The subject will naturally correlate the patterns and come to their conclusion. Also in accordance, an uninformed observer will check the food for poisons and not find any and conclude the person is crazy for claiming such a thing. This too is a faulty assumption since the CIA has been developing ways to creating "malingering ailments" and poisons. People assume that what they can't see can't hurt them.

Example 4 has several faulty assumptions caused by information bubbles and containment. All governments find their ways to alter their populations' beliefs using news streams. One has to learn this for themselves. The DoD can order that body bags do not show up of mainstream news for example.

Example 5 is often heard from observers of targeted individuals. They assume humans have no differences that can be taken advantage of. They understand that if you place two mobile phones next to each other only one will ring when called but cannot translate that logic into humans.

The goal is to make both the observers and targets make faulty assumptions and conclusions. Obviously in warfare this has a great advantage in order to get into the opposing commanders minds.

Discussion Questions:

1.12 How do you design an experiment which is hardened against an external person trying to sabotage its results with false positives and negatives? How do you isolate a multivariable adapting system?

Dictionary Attack

A good example of a dictionary attack is euphemisms and redefining the English language in real time. George Bush did this with redefining 'torture' for what the reasonable man would. The complexity of these techniques are often seen in politics and legal jargon and used by the ministry of propaganda (aka DoD/CIA in the US). We are focused on the individual attacks and not so much on cultural wide attacks of the English language itself in this context.

Associating emotions with words is another important strategy. For example if one is brutalized while the word 'torture' is repeated over and over again, the person will respond in a seemingly irrational fashion if the word is used in common context compared to the person who never experienced torture. This is in essence a Pavlov's dog effect. In some parts of the country the word "liberal" has been emotionally associated with negative connotations even though its root means freedom. There are countless other examples.

A dictionary attack in the computer hacking world means something completely different. Most people use common words and proper nouns for their passwords. Automated password guessing tools use the dictionary and personal information in combinations to scour through the possibilities of passwords. This is more effective than a brute force hacking technique that goes letter by letter like a combination lock. Time until crack or time until decryption is an important metric in security.

Purging and Altering Memory

The DoD is now investigating drugs that will purge memory. You can imagine how it would be used. They would seduce bright young scientists to do work for them and then erase part of their soul, for national security reasons of course. They can be trusted but no one else can be.

This investigation is focused on electromagnetic means to alter memory and perception and not drugs that are being developed as you are reading this.

Imagine if this technology was used over the entire population. From birth till death, a human would not be motivated to know the truth. It would be a type of behavior modification away from curiosity about cybernetics and mind control and could be induced into the average brain pathways over a population.

Memory decays generally as a function of time or more importantly in terms of neural network theory as a function of the amount of new stimulation it receives. The trick is to distract the mind from repeated focus on the topic and to not allow the target to sleep for a couple days in order to prevent short term memory to turn into long term memory.

One must always keep in mind the subjective experiences of the psychic soldier and the target while simultaneously comprehending the objective physics of the neurology. Here are the instructions given to psychic soldiers to erase short term memory and alter a previous memory of the target using cerebral cortex cloning. There will be more on the topic of psychic soldier training and trickery later in the book.

1. Sudden forced change of focus using mental distractions. Less time the brain thinks about a topic, less likely it will go into short and long term memory.
2. Memory decays generally as a function of time or more importantly in terms of neural network theory as a function of the amount of new stimulation it receives. Over stimulate the target brain.
3. To alter a previous memory, trick the target into recalling the memory then slowly morph it into another of your choice. The new memory stays in the historical recall time frame as the original memory. This is classified in the psychology community as false memory syndrome.

Electronic Dissolution of Memory --- E.D.O.M.

EDOM is a CIA program name that utilizes various

electromagnetic techniques to fade memories. It involves many of the same techniques as previously discussed but also includes dream manipulation and hypnotic states. This program is closely related to RHIC (remote hypnotic intracerebral control). This relates to our investigation of the computer science framework of hacking computers, erasing and altering memory.

Thought Stream Filtering and Suppression

More amazingly, thought filtering and suppression can be done with this technology. Specific memory recall or even new thoughts can be suppressed. This can be useful for example in suppressing a nuclear scientist's thoughts to create atomic weaponry. One can think of this technique as being similar to the automated Microsoft spell check which will correct misspelled words on the fly as one types or in this case as one thinks.

To erase a computer's memory or filter data that comes from devices or ports is easy compared with mind hacking equivalents. Included in the CD (Teacher's edition) is code that filters everything that goes to any program from the keyboard by putting hooks into it. Keystroke loggers use this technique to copy every key typed into a secret buffer for later transmission. Some viruses purposefully try to diminish productivity of the targeted computer by introducing a keystroke error every so often but not so often as to be obvious.

Brain bio-amplification technologies all rely on the same principle that only allow energy or signals to be added to a mind. The reason for this is due to the diode effect and how ionic heating energy is transformed into an accelerated directional biochemical reaction. The depolarization timing of neural groups can be phase shifted to a slightly earlier firing event but on a whole this technique is not significant enough to be used as a dampening signal generator. So, given this limitation, how can memory recall or thought pathways be suppressed if energy can't be taken out of a brain signal through electromagnetic field dampening of the neuron at the moment of synaptic neurotransmitter release? There are four approaches to get by these limitations: negative associative

conditioning, accelerated depatterning, diversion, and inhibitory pathway amplification.

1) **Negative Associative Conditioning** is executed by simply attaching a negative stimulus every time the recognized brain signal is played in full. This leads to what is traditionally called repression. The pain associated with a memory causes the mind to avert all recalls of it. Rape and molestation are often events that are repressed. In practice the CIA and mind hackers use rape scenarios and extreme torture when experimenting with this kind of repression. This is why people who report being abducted by evil aliens and experimented on say that they were often anally raped. Whether the mind programs just seemed very real to them or whether the events actually occurred cannot be determined by investigators. This technique if applied for positive applications could save a million people a year by very forcefully helping break a smoking habit for example, far more than preventing a possible nuclear explosion in a city using the secret spying applications.

2) **Accelerated Depatterning.** By amplifying all pathways in a host's brain except for the ones that are to be erased or dampened rely on a basic neurological phenomenon called Long Term Potentiation(LTP). In LTP metabolic cellular changes occur that alter synaptic growth and sensitivity. This is the process that converts short term memories into long term storage. By amplifying every pathway except for those to be filtered, the neurons will alter themselves more quickly to both compensate for the over active brain pathways and accelerate the degradation of other long term memories or behavioral pathways. This is intuitive based on artificial neural network models where the most recent input data set causes a fading of the least presented data set patterns. Overtime all memory of the earlier learned patterns will be erased. Increasing the speed of brain activity and new pattern presentation, will accelerate the depatterning and memory erasure process.

3) **Diversion.** Diversion is a psychological technique used by neurological weapons practitioners. Humans have a focus of attention. If

that focus of attention is disrupted constantly one can't learn or remember. The idea is during remote neural renditions if the target says or thinks something undesirable that their mental activity can be redirected thereby not allow short term memory to form. It is often called **spot blanking** of memory. The cloner needs to just clear their mind or think of something else very intensely to clone that onto the target.

4) **Inhibitory Pathway Amplification.** Neural circuits have both amplification and inhibitory pathways. Amplifying inhibitory pathways is the exact opposite of the majority purpose of the mind. Filtering is the function of inhibitory pathways, and recognition is the purpose of amplification pathways although they work in conjunction. The basic idea in order to manipulate human perception involves altering these types of pathways.

Memory also works with these pathways. Mapping them out has been a long running goal of the CIA's Science and Technology Division. Improving the memory of spies or erasing the memory during an interrogation utilizes these pathways.

Side Note

Interview with a Canadian Project

Interviewee: "During my mental mutilation and experimentation, they were able to make me not be able to mentally visualize people clapping."

Interviewer: "What do mean?"

Interviewee: "I mean in my mind's eye I could not visualize people clapping with their hands. Every time I tried to imagine people clapping the people would miss their hands. It was so unnatural that they could alter my free mental space by injecting images of people missing their hands while trying to clap."

Interviewer: "Do you think the experimenters could make you miss certain obvious conclusions just like forcing images of people missing claps."

Interviewee: "That is the only conclusion. They don't want people to think about certain ideas like a thought police. I bet they can even subvert people from asking the important questions."

Interviewer: "What are the applications that you can think of for this technology?"

Interviewee: "I've given that a lot of thought. It could keep enemies from rediscovering this technology or nuclear weapons. It may allow political control. It keeps people in a conservative place in human development and allows the CIA to keep increasing their scientific advantage."

Hacking Decision Trees

"Damned if you do and damned if you don't."

– x-Psychic Warfare Strategist

The idea in mental or traditional warfare is to beat the opponent with every possible move they are allowed to make by the prevailing rules, resources, and constraints. Mental warfare is an exceptionally complex multi-dimensional game of chess where the rules of the game are dynamic. This is further complicated because cognitive warfare cannot easily be separated from all other forms of offensive information warfare technologies and techniques.

A few of the tools used in psychological warfare and propaganda are discussed further.

Psychographic Mapping

Decision tree mapping, population mental chatter, and swarm

theory by RAND corporation are studies of information flow in the mind and populations using the rules of the sheeple effects to engineer culture, beliefs, opinions, and values.

Proctor and Gamble is probably the best corporation that studies this for marketing purposes. *Neural marketing* is a semi-legal method in the civilian sector. Roughly every 15 years in US history a new law is passed as the civilians learn about mind altering technologies and feel that their ephemeral concept of freewill is molested.

Side Note

Note: A couple of the authors of this book worked with MIT and Harvard undergrad students in developing different pieces of the technology that you are reading about. To inform the average person about some of the research of how to control any creature that has a nervous system, we, the undisclosed authors, will explain some of the technologies the reader is 'legally' allowed to know about.

So, how does it work? There are many frameworks that utilize these frailties of human psychology. But due to the authors' security clearances, we can only tread gently upon this topic or risk being tortured again by the government who betrays everyone and doesn't stand for the values of their country.

As the reader will learn, when psychographic mapping principles are applied to warfare techniques, the dark angel, the angel of death, reveals itself.

Game Theory

John Nash was known for his '*Game Theory*', studied intensively by both academic economics and by war strategists. He eventually won a noble prize for it. It is very relevant in information and cognitive warfare. The basic theory dictates probabilities of a complex game played by

rational players. The idea of course is to win or find an optimum stalemate. Each player is tacitly signaling to the opponent with each move.

When attacking an enemy in an unexpected, asymmetric cognitive war game the objective is to destroy the opponent no matter what rational move they make, move towards a tacit signaling of mutual benefit, or trick them into making the obvious move which causes a loss. This takes on the adage, "Damned if you do, and damned if you don't". These same strategic principles work in trade negotiations, war, politics, and economics. John Nash was awarded the Nobel Prize for the economic principles since no one wins warfare Nobel Peace Prizes. Most innovators never get to see the full gamut of how their innovation can be used for good or evil.

But imagine how it works at the individual level with these weapon systems. The idea is to use the opponent's fears and weaknesses against them. Let's put this game into context of one CIA program called "Artichoke", a program to create plausibly deniable, proxy programmed assassins. The ultimate objective is to discredit the individual, use cognitive trickery to get them to kill another target, then dispose of the programmed assassin by local authorities or any means possible.

One can't hide their guilt and fear from themselves nor can they hide the reflex of any worries of what can be done to them. This determines the focal points of attack. The techniques to spook and route out the fears of the opposition will be discussed later in the chapters on CIA scripts. People have common fears such as that of death, drowning, burning, pain, financial ruin, sterilization, family legacy, etc. But strangely enough, it often is the small things that create stress in the individual such as whether they are being watched in the bathroom or what their peers think of their appearance. Financial ruin is achieved through the subjects investing in research and development to stop their torture or prove it. Additionally, of course all passwords for bank accounts and alarm systems are known. There are ways to hide secrets from oneself but most never figure it out nor would they think of it due to the surprise attack. So the neurological bidirectional linking war game is unusual in the sense one can't outsmart the attacker nor oneself, especially while being neurologically scrambled and tortured. The advantage is to the surprise assailing team.

So for example, in your quest for world domination, you may want to use this capability to incite wars between countries and groups to ensure they do not form a stronger unity. This might be important in oil based regions for example to ensure no monopoly is formed to control this much needed resource. Or for example one might want to rid your region of 'undesirables' such as the 'weed and seed' program at the local level and instigate gang wars to occur. The techniques are the same and scaled from local to international level. Most naïve watchers of television will succumb to the trickery of who the bad guys or good guys are.

It is also useful when programming an assassin to choose a target. The actions of the assassin will always be perceived as a lone lunatic or religious extremist by the majority of the world who are still in the technological dark ages and ignorant of these weapons. The cloak of anonymity of who is behind the programmed assassin is also a plus for plausible deniability. This is like surfing the web with cookie blockers on, and bouncing the surfers IP address through independent servers that hide the final destination IP address. However, less than a handful of countries possess the technology and reach to do mind hacking this effectively.

Context Switching

Emotions create the context of language and behavior. Context switching in computer science means that programs can run in an operating system with changing parameters be it physical memory or abstract context space. This concept has a similarity in psychic hacking called *shape shifting* using brain prints. Brain printing is one of the methods to identify a person and their mind state. There are unique fundamental pattern differences between human minds as well as having roughly 4 states of sleep, trance, paranoid, and alert awake.

Shape shifting is used in split personality spies in order to infiltrate with believable personality and memory context segmentation. Even a truth telling device can't tell the difference between personalities. This is how these kinds of mental constructs can infiltrate all security agencies at the highest levels of classification.

Context switching in computer science is very related to human context switching. Emotional state very much determines vocabulary choice, facial expressions, and reactions to all stimuli.

Bubbly happy states are more attractive to other people than depressed negativity as an obvious example. Emotional control is used to disrupt human networks through negativity derived from torture and mood swings or help create an artificial political party through positive moods for example. The emotional state of humans is considered the primitive emotional control system just like in every animal. In memetic studies it is still considered Ontogeny follows Phylogeny in how human consciousness evolved from their ancestors.

Substitution of Operating System Files and Root Kits

The BIOS is the basic input output operating system. It resides in programmable and non-volatile memory. Using special codes, the chip's memory can be permanently reprogrammed. This allows computers to upgrade over time. However, very clever computer hackers can reflash the BIOS with their own altered code without anyone being the wiser.

This computer hack can be analogized in the mind hacking world. Imagine the BIOS being the executive and operational segment of the government of any country. The BIOS is never checked for viruses or validity. It is like the military and secret agencies that use "National Security" or "Top Secret" to ensure that they are not scrutinized. If a group of mind hackers can gain control of these programs in these unchecked areas, they gain control over the entire system. Presidents of the US are not cleared to know about these systems and just end up being puppets, figure heads, or vocal pieces. The US secretly controls over 130 nations. (See shadow governments)

Computer viruses often copy themselves to the boot sector of disk drives. The reason is that the virus code will be the first program that is run during the boot process so that it can control everything from that point on including disabling virus checkers. This would be like mind hacking the President or Generals and Admirals. More centralized, hierarchical, and secretive a government is, more easily a small group of

mind hackers can take over those control systems undetected.

Spies from other countries that infiltrate a government are equivalent to what computer hackers do with Operating System Files. If a computer hacker can substitute required operating system files with their own modified code, the malicious code can go unnoticed because it resides in a hidden directory of files that most users are not skilled enough to understand. These are called root kits. There is even a mechanism called protected files in the newer Microsoft operating system that looks for altered files in the basic operating system directory and if it detects one, immediately rewrites an older version over it. The problem is that the "original file" can be altered with some hacking so that the operating system will keep forcing the malicious altered file into its own core operating system even if the user tries to update or repair it. This might be similar to a government agency director that gets thrown out for incompetence or being suspected of corruption and the next in line being of the same mindset. Or worse, the good director being forced to quit due to corruption around them and the next in line is the corrupt version.

Hacking Input Output Ports - The 5 Senses and Motor Cortex

One of the more common pranks performed on hacked computers is to force speech or music through someone else's speakers to try to embarrass them. Simultaneously hacking all computers in a network and forcing speech out of them in a repetitive loop has kept many a mischievous hacker entertained for hours. It can be performed on a networked UNIX system with the following code if you have the privileges.

```
{Teachers' edition}
```

It can be done on a networked Windows system using something like this.

```
{Teachers' edition}
```

These commands basically tell the computer to send a remote execution call on all the target machines to play a specific sound file repeatedly.

It can be done on certain computers which visit a website or open an email depending on security settings. Similarly if there is a microphone, video camera or other device connected to the computer it can be remote controlled once a system's security is breached.

The audio ports of humans can be verbal speech for output audio or perceived hearing for input sound. Obviously, this is one of the most important input ports in human beings for cognitive control using subliminals, hypnosis, suggestion, repetitive programming, and secret silent commands. Here are five techniques that have been investigated:

1. Microwave hearing effect.
2. Audio cortex mapping.
3. Electrokinetic sonic modulation.
4. Ultrasonic heterodyning.
5. Plasma sonic waves.

Fools of yet I do not know, silence like a cancer grows.
 People hearing without listening. People talking without speaking.
 – Lyrics from the Sounds of Silence. Simon and Garfunkle.

Silent Sound and Synthetic Telepathy

United States Patent
 6,587,729
 O'Loughlin, et al.
 July 1, 2003

Apparatus for audibly communicating speech using the radio frequency hearing effect

Abstract

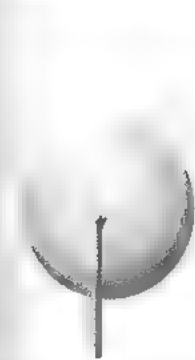
A modulation process with a fully suppressed carrier and input preprocessor filtering to produce an encoded output; for amplitude modulation (AM) and audio speech preprocessor filtering, intelligible subjective sound is produced when the encoded signal is demodulated using the RF Hearing Effect. Suitable forms of carrier suppressed modulation include single sideband (SSB) and carrier suppressed amplitude modulation (CSAM), with both sidebands present.

Inventors: O'Loughlin; James P.; Loree; Dianna L.

Assignee: The United States of America as represented by the Secretary of the Air Force (Washington, DC)

Appl. No: 131626

Filed: April 24, 2002



Microwave ray gun controls crowds with noise

17:06 03 July 2008 by David Hambling

A US company claims it is ready to build a microwave ray gun able to beam sounds directly into people's heads.

The device - dubbed MEDUSA (Mob Excess Deterrent Using Silent Audio) - exploits the microwave audio effect, in which short microwave pulses rapidly heat tissue, causing a shockwave inside the skull that can be detected by the ears. A series of pulses can be transmitted to produce recognisable sounds.

The device is aimed for military or crowd-control applications, but may have other uses.

Lev Sadovnik of the Sierra Nevada Corporation in the US is working on the system, having started work on a US navy research contract. The navy's report states that the effect was shown to be effective.

MEDUSA involves a microwave auditory effect "loud" enough to cause discomfort or even incapacitation. Sadovnik says that normal audio safety limits do not apply since the sound does not enter through the eardrums.

"The repel effect is a combination of loudness and the irritation factor," he says. "You can't block it out."

Sadovnik says the device will work thanks to a new reconfigurable antenna developed by colleague Vladimir Manasson. It steers the beam electronically, making it possible to flip from a broad to a narrow beam, or aim at multiple targets simultaneously.

Sadovnik says the technology could have non-military applications. Birds seem to be highly sensitive to microwave audio, he says, so it might be used to scare away unwanted flocks.

Sadovnik has also experimented with transmitting microwave audio to people with outer ear problems that impair their normal hearing.

Brain damage risk

James Lin of the Electrical and Computer Engineering Department at the University of Illinois in Chicago says that MEDUSA is feasible in principle.

He has carried out his own work on the technique, and was even approached by the music industry about using microwave audio to enhance sound systems, he told New Scientist.

"But is it going to be possible at the power levels necessary?" he asks. Previous microwave audio tests involved very "quiet" sounds that were hard to hear, a high-power system would mean much more powerful - and potentially hazardous - shockwaves.

"I would worry about what other health effects it is having," says Lin. "You might see neural damage."

Sierra Nevada says that a demonstration version could be built in a year, with a transportable system following within 18 months. They are currently seeking funding for the work from the US Department of Defence.

Interview with a Corporate Spy:

"I worked for Microsoft and other large software companies. My handlers told me through the microwave hearing effect if I did not put a back door into their databases and operating systems that they would kill my family. I went to Homeland Security and the FBI, but they didn't care. They just said I was crazy. I never did it and my family was never killed.

I had another friend who told me how easy it was to hack into Wall Street's money networks while he worked for security for them. Again I went to Homeland Security. They just shrugged me off. It proved to me that either they were part of the downfall of America or something was completely broken if a citizen who comes to them can't get their

attention to fix weaknesses in the system. I don't care anymore what happens to this messed up country. There are too many traitors at the highest command levels to stop it now."

A quite different experimental approach is based on electroacoustics. When a suspension of particles is subjected to high-frequency sound (ultrasonic) waves, the particles are caused to vibrate at the same frequency. If the particles are charged and hence surrounded by a diffuse layer of counterions, the particle vibration causes some charge separation and generates a measurable alternating electric field. The charge separation arises essentially because the ions are much more mobile than the particles and can respond more rapidly to the ultrasonic waves. The particles lag behind the counterions, creating a small, fluctuating electric dipole. The cumulative effect of many such dipoles gives rise to a *colloid vibration potential*, the magnitude of which is proportional to the electrophoretic mobility of the particles. For basically the same reason, application of an alternating electric field to a suspension of charged particles generates sound waves, an effect known as *electrokinetic sonic amplitude* (ESA).

At this point in our investigation we have encountered a few different ways to create perceived auditory hearing without actual airborne vibration stimulation to the eardrum.

Interviewers Side Note: Indoctrination into the Conspiracy

Interviewer: "This is an open interview. What is the most significant part of your story?"

Answer: "Other than making me into an American Manchurian?"

Interviewer: "Yes."

Answer: "I would say during visual and auditory experiments. I could get messages in white noise on TV and audio white noise where I was the

only one who could see and hear very clearly what was being sent to me and my ears and eyes only."

Interviewer: "Can you give me an example?"

Answer: "I would love to. One day during the experimentation..."

Interviewer: "Sorry to interrupt. But for the record you were tortured, right?"

Answer: "Of course. That is part of the indoctrination process. May I continue?"

Interviewer: "Please..."

Slightly annoyed conditioned response: "Remember you asked me for this interview because we have the same alma mater."

Interviewer: "Sorry for interrupting. Please continue to explain how they communicated to you without anyone else perceiving it."

Answer: "One day, approximately three months into my training, they contacted me in a way that I still can't explain today. I was trying to sleep after days of sleep deprivation using a rain noise maker. All of a sudden I could hear voices coming from the rainmaker as clear as a radio broadcast. It was a woman's voice but obviously recorded as it kept repeating. The phrases that were almost poetry as I recall said something like, 'Call your governor. Ask for the secretary. She'll bring you coffee. Call your mother. Talk about Dukakis. Dukakis went to Harvard. Go back to school. Join the Astronomy department.' I think that was it. It repeated over and over for hours. If I got up to walk away, I heard, 'get back here,' in a reprimanding voice. Later I heard them say that they destroyed Dukakis's campaign for presidency but they never said why.

I can't understand how a technology can do this."

Interviewer: "I can explain the science behind it. Do you think that sounds sane or is part of modern black magic?"

Response: "F__k you. You're one of them."

Interviewee storms out indignantly falsely believing that the researchers of this book were part of the system that has tortured him/her. (We will give this interviewee a free copy of our work to show that we were here

to expose these atrocities not to discredit them. Torture makes animals and humans distrusting.)

There are thousands of people tortured in the United States. They become cynical and distrustful of everyone as they should be.

Interview Assessment:

Many of the technologies used for this grand master neurological trickery requires the sensing technologies one would learn about in space exploration. The 'secretary' in this interview was the international criminal, Donald Rumsfeld, at the time. 'Mother' is a term used by the spy industry to mean for whom you work.

One can also perform a similar hack to a human mind if one had the right hardware. While the hacking is very different at the software level, the effects are the same. The current systems allow forcing a confession or speech through a human. Often it is interpreted by an objective neophyte as multiple personalities, but the in depth investigator would have no problem finding the CIA's and NSA's thorough research in this area of interest. Even the testimony of the thousands of mind hacked government human experiments call this capability "forced speech". But "forced speech" is the intra-cerebral control of neural feedback and synchronization, not just the perceived auditory sub-component which is necessary in this loop.

What other applications does audio port hacking in humans serve? Although this is supposed to be classified as top secret, they released this information by dishonorably and disgracefully experimenting on American citizens. Some would even say treasonously. It has become time that we take away some of the influence of these man children.

In previous books, we discussed many of the applications of these technologies in the field. A couple examples would be to distract a guard at his post or convey secret messages to a spy.

Obviously, the most important capability of mind hacking is to be able to listen and see through the subject's eyes and ears. But before this

can happen, the target mind needs to be mapped. The database of mind architectures is huge and current estimates say that there are over 30,000,000 minds already contained in the so called CIA "personality database" which a Harvard psychology professor told a class was located in Colorado but this is probably one of many duplications of the complete cognitive modeling database since the technology has proliferated to every military arm in some form.

This is the perfect lead into the next topic.

Spyware

One of the top privacy and security threats to computers is a category called spyware. Spyware comes in many forms like every other kind of malware. This piece of software collects and transmits information such as internet browsing habits, keystroke logging, or even real-time images of your computer monitor. Some parents install this software to monitor their children's web surfing habits. Certain government agencies often illegally use this kind of software to perform investigations on individuals. Political targets have always been of top priority by the CIA for black-mail and manipulation. The government tried to force a chip to be installed in every computer that would automatically decrypt all transmissions. This would be an example of hardware spyware. Even the Nielsen ratings are collected with permission using a hardware spyware of TV watching habits. The internet and telecom infrastructures have network sniffers that certain federal agencies are allowed to use at any time. Privacy has always been an illusion but there are some steps to make your computer less of a temptation for traditional hackers.

The majority of spyware comes from Trojan Horses. Most Freeware is free because they include spyware that is installed with the useful piece of software without telling the end user. It is usually extremely difficult to remove this kind of spyware. Mostly the spyware is collecting information for marketing and advertising and the only damage that is done is from the software chewing up precious CPU and network bandwidth. Other problems that spyware can cause is interference with the proper operation of other software. Sample spyware has been included in the CD for educational purposes only (Teachers' edition). Remember compilation and even unintentional distribution of any of the

software included in this CD may violate local and federal laws. Be sure to have a safe containment of any computers that you will be experimenting and studying security issues of this type.

Now back to the cloak and dagger technologies of mind hacking. Information and psychological warfare is often called propaganda when used on the American people and these techniques will be discussed a little later as more common kinds of mind manipulation strategies. The focus of this book is clearly on direct manipulation of the brain using ion heating, resonance and density reading, and cognitive modeling techniques.

What is important in the beginning of a mind hack is to identify the ports, i.e. the sensory input pathways. In a continuous bit stream of consciousness, how can one identify the auditory, visual, taste, touch, and smell input port pathways in the brain?

There are several unique characteristics of neural firing frequencies and phases for different parts of the brain that can be used to roughly identify sequences. But the easiest way to begin to identify the input pathways is a correlation from a known stimulus. It turns out that television is the perfect known stimulus for both auditory and visual information. Using a Van Eck hack on a person watching TV or a computer monitor allows both a known visual field and audio source to be correlation with neuronal pathways and firing events. In addition reading a book provides another way to add more data for word associations and internal vocalizations.

In practice this kind of known stimuli is not fully necessary. Hypothetically, if one had already mapped out millions of variations of minds one could auto-correlate the information pathways to known models. A baby learns to see and make sense of the visual world despite their missing a feedback mechanism to validate images and objects. So the self organizing information should be obvious but for our example we will show how it can be done from scratch.

Again here are two mind hacking approaches:

1) Auto-correlate and build the cognitive decision model based on known stimuli and proceed from there. This is a more methodical approach and might be done stealthier without the target being aware it was happening.

2) Grab any patterns and do a stimulated search to grow all

the known pathways. This brute force hacking approach would leave the target acting bizarrely with all sorts of symptoms of mental illness while it was occurring.

In practice, the human brain needs to be in a sort of hypnotized state. The two hemispheres become out of sync. It is difficult to know if this is necessary to better differentiate the pathways or a side effect from hacking. The CIA's program initially was called "RHIC - radiofrequency hypnotic intra-cerebral control". A pulsing tinnitus is usually heard and a flashing seen by hacked targets. This might be a way of controlling the "spontaneous firing neurons" that can be thought of as a clocking mechanisms for various mental tasks, a way of aligning the target mind pathways. However, remote hypnosis weapons may just have discovered that more control over mental processes occurs when the brain hemispheres aren't double checking their results with each other and the misalignment is intentional but unnecessary for the mapping process.

Once any part of the mind is mapped, a clone can occur or input sensor information can be transformed into traditional digital analogues for display. A famous demonstration of this was done in the 1990's using imbedded probes into a cat's visual cortex published in *NeuroScience* magazine¹⁹. The cat's visual field was displayed on a computer screen. The same was demonstrated many decades earlier for the audio cortex and primitive encoding nerves from the cochlea.

As the mapping process proceeds, words and meanings are further mapped from sounds and internal vocalizations.

Stealing Passwords

Since encryption technology has become basically uncrackable by even the highest end supercomputers and is in the hands of every citizen, the most feasible way to gain access to computer networks is to grab the information at the source and destination points while the information is still unencrypted.

¹⁹ Validate Williams, R. W. & Chalupa, L. M. (1983) *Neuroscience* 10

Password stealers work at many levels. There is specialized hardware that can tap into keyboards at the connection to the computer and record keystrokes. There is software that hides on computers that records and reports passwords back to some location over the internet. There is remote control and monitoring software like "Back Orifice" which allows one to watch what is on another computer's screen.

Once a mind hacker connects to a target mind, visual information is shared so stealing a password through the visual cortex reconstruction is one possible way to get passwords. This technique of grabbing visual information is called *screen scraping*. Additionally, passwords are sounded out internally. This internal voice is mimicked out loud with a system called TAMI. The Stanford Research Institute first publicly demonstrated this capability of using brain patterns to have a computer speak the internally vocalized words of a human being in the 1970's.

It is difficult to keep secrets from yourself if you've been mind hacked. One way to protect your passwords is to use a random password generator that masks the password from view such as "AnyPassword". Only one password needs to be known to access the local database of passwords which are copied to the authorization fields without the user seeing what it is. In order to grab the passwords, an agent would need to copy the encrypted database and program and use the known password to decipher them. It would probably require breaking and entry to achieve, called "black bag jobs".

Key Stroke Loggers

Key stroke loggers are considered a more dangerous type of malware. The intent of this software is clear cut. The software collects keyboard information as it is typed by the user. There are hardware dongles that plug into the back of the computer where the keyboard connects that also collects key stroke information to be maliciously used later.

Key stroke loggers use a hook into the handling of keyboard information. Sample code is included on the CD (Teachers' edition). Windows and Dos systems utilize the hooking information differently as one would expect so as with most malware it must be coded to be operating system specific.

What is the equivalent tactic used with mind hackers? It is far more invasive than most readers will be able to grasp without a demonstration.

Soul Catchers and Recording the Entire Life of Every Human

A cybernetic researcher in England developed an implantable microchip called "The Soul Catcher". Its purpose is to record the electrical signals of the body for a person's entire lifetime. This means that every thought and every heartbeat will be saved for eternity. Many civilian researchers don't know that a much larger wireless version is already operational. However, if the neural link programs are not just recording, a better name for the system would be "The Soul Stealer" or "Body Snatcher", turning humans into robots. This is appropriately part of the military system called S.A.T.A.N. Potentially millions of "souls" can be catalogued and "saved". They love their religious metaphors in the department of defense. (See the section on Noah's Ark for more detail on this project)

Side Note

Article from the London Observer Guardian:

'Chris Winter of British Telecom's artificial life team predicted that within three decades it would be possible to relive other people's lives by playing back their experiences on a computer. [...] "By combining this information with a record of the person's genes, we could recreate a person physically, emotionally and spiritually." [...] It would be possible to imbue a new-born baby with a lifetime's experiences by giving him or her the Soul Catcher chip of a dead person [...] Dr Winter said it [British Telecom's artificial life team] was taking Soul Catcher 2025 very seriously. [...] It would be possible to imbue a new-born baby with a lifetime's experiences by giving him or her the Soul Catcher chip of a dead person.

Death has had its chips, say computer scientists, Robert Uhlig, Issue 430, Electronic Telegraph, Telegraph Group Limited, London, 18.7.1996

[..] earnest predictions of Ian Pearson [cyberneticist, mathematician, physicist], head of the futurology unit at British Telecom. "If you draw the timelines, realistically by 2050 we would expect to be able to download your mind into a machine [..] If you're rich enough then by 2050 it's feasible. If you're poor you'll probably have to wait until 2075 or 2080 when it's routine. We are very serious about it."

"It is possible to make a conscious computer with superhuman levels of intelligence before 2020. It would definitely have emotions."

Immortality is within our grasp, David Smith, The Observer UK News, Guardian Newspapers Limited, 22.05.2005'

Discussion Questions:

- 1.13 What is the bandwidth to record the lives of every human being current alive? (You can find the answer in the calculations appendix.)
- 1.14 Is 1.34 terabytes per second economically feasible with today's federal budget?
- 1.15 How much would it currently cost to become silicon immortal? (A rough calculation is in the appendix.)

One can imagine how brave a soldier could be if they knew that they could be brought back to life with all their memories and personality intact. Their consciousness could be beamed into another human creating a remote control soldier. This is where all the remote mind control

experiments are heading.

Memory Probing

This is one of the most important techniques in computer hacking. Passwords and solutions to text adventure games for example are stored in RAM or on hard disk. By scanning RAM for ASCII words, many hackers were able to cheat on text based adventure games or find passwords that were not encrypted.

Interrogations of human memory are even easier since the search function is merely an association away. There is no firewall and no further encryption once a mind is hacked and mapped.

One cannot easily separate the technology from the scripts in many of the uses and practices by the agencies. In particular, this is true with mind probing and interrogations. Infamous interrogation scripts include good cop bad cop, Wizard of Oz, Armageddon, and Alice in Wonderland²⁰ roles.

The technologies do provide enormous insights and benefits for the users. Predictive models of sentences and responses are often demonstrated with a high accuracy rate. See the TAMI system in the next chapter for a more detailed description of the military's software system and capabilities.

Jostling the neural networks by adding a noise element can help trigger memories around a suggested focus.

Bi-directional Associative Memory (BAM) Probing

The most important technique in memory probing is association. By replaying a particular smell, all sorts of memories can come flooding back. Smell is for some reason one of the strongest memory association triggers. Flash a face or place in the target's shared visual space creates several evoked potentials such as the p300 if the target mind recognizes it. Related memories will be triggered for recording and analysis. For other interrogation processes, induction of a hypnotic state like obtained

²⁰ The CIA code name for this interrogation method is KUBARK.

with sodium pentothal can be induced by pure brain entrainment patterns and the target doesn't care what they say or think.

For example with electromagnetic mind probing, induction of the emotion of guilt and shame can be played in a loop and will often help with interrogations and finding what memories the target may have that are associated with the feeling of guilt. This is one reason why the agencies look for sociopathic personalities so that they are immune to this type of mind probing tactic. The cloak and dagger games have become incredibly complex.

Another approach used by mind crackers is a pre-cognitive response to recognition of places, faces, events, and names. This can be done by EEG or functional MRI. By showing the subject names or faces, a recognition signal is given by the brain without the subject having to be asked any questions. With more sophisticated remote EEG cloning technologies, the subject's newly adapted extra senses can be shown a combination sequence until recognition events occur. The brain of the subject will often automatically fill in the remainder of the data of interest through subconscious association. So for example, if the subject memorized a combination lock, the information extraction specialist (psychic driver) would present a sequence of numbers to the mind of the subject which would be perceived as visual. When the first two digit number was recognized, it is locked in and he/she proceeds with the second number. In a bidirectional associative memory, sometimes the remaining digits will subconsciously be filled in and perceived by the cloner as visual or auditory. This mind cracking technique also works with faces and names. The target mind of interest will alter a generic face in the shared visual workspace into the one of interest. Extracting floor layouts of secret bases for example can be done as well using these techniques.

Self Destruct Algorithms

Side Note: An Interview with one of the 650 identified government projects

"We can make anyone a drug addict living homeless under a bridge. What do you think we will do with you?" they said to me before the mind erasure process."

The department of defense calls these tactics self manipulation and thereby hopes to get around the laws of murder through indirection and psychological manipulation of the target to commit suicide.

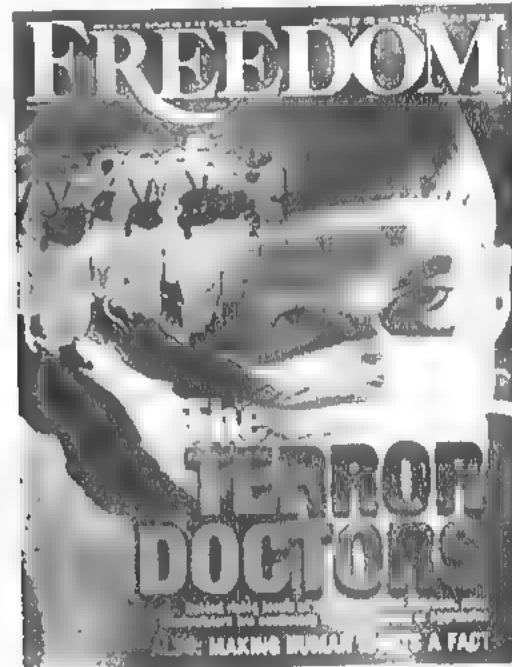
There are some real damaging malicious payloads that took very reckless minds with which to come up. Disk drives can be thrashed, CPUs can be overheated, other chips erased, monitors set to direct their electron gun outside of the viewable screen furthering their deterioration, not to mention disk drives can be purged. These are some of the the worst possible scenarios. And of course self destruct payloads have their analogous form with computer/human viruses and malicious programs. Many computers control robots, missile defenses, power grids, and building environment controls. One might imagine how much damage could be reeked if one of these systems were hacked. Dams could be made to flood a downriver city. But in the focus of mind hacking using a computer science framework of analysis, the idea is to destroy the person, economy, or culture by implanting ideas in their collective consciousness via television or direct neural entrainment. America's biggest export is its culture.

Suicide bombers / Psycho-bombs / Staged Indirections

Traditionally the CIA killed people by staged car crashes, falling off of buildings, staged suicides, and heart failure, but indirection to avoid these well known patterns has become their favorite.

Targets are set up to be disposed of by local authorities. Many people try to create publicity stunts to get national attention and to get justice for their torture, brainwashing, or child's murder by the government through litigation, suing, or journalism, but as one CIA agent

said, "It simply won't see the light of day and even worse we can lock them up in a psychological ward and their words and writing if articulate hushed and censored." Every government uses these techniques to quell the truth and cloud the patterns of abuses and usurpations of power. The internet and alternative media has provided another outlet for people to find relevant and important information outside of the propaganda main stream media. This is more of a threat to the forces of censorship than books or newspapers.



Suicide bombers are a type of programmed assassin. It is a popular method amongst poorer countries who don't have missiles and grenades and remote drone airplanes. Like the Kamikazes they use traditional forms of persuasion and coercion to convince people that they are doing it for a greater good. Excessive patriotism and religious zealotry are the usually psychological drivers and control mechanisms. But China, Russia, the U.S., and North Korea have developed some very powerful hypnosis based on torture and splitting personalities to create

"Manchurian Candidates". The game has gone even further now that it can all be done wirelessly anywhere in the world. The CIA experiments on behalf of the DoD (department of defense) in this field of research and it has landed them in the hot seat several times in history. Before President Ronald Reagan, mind manipulation subjects were locked up in mental hospitals where the experimentation could be done out of public view. He signed a bill that shut down many of these hospitals. And most likely in retaliation, a psycho-bomb/programmed assassin named John Hinckley was sent to shoot Regan. Of course, the public is only allowed to believe it is just random people who go nuts on killing sprees. This technology is still supposed to be kept secret from the average Joe. The people chosen for MKUltra and Artichoke experiments according to the documents, are usually well educated, roughly 35 years of age, and easily fits into social groups. Coincidentally, mental illness has an onset of exactly 35 years of age. Once the assassin makes an attempt, "They will be disposed of by local authorities", according to the documents released through the Freedom of Information Act.

Aggression signals, torture, psychopathic, and terrorist brain print personality profiles are the general mix that create the desired violent individual or group of people directed with a little cognitive mapping and mental trickery coaxing.

Suicide Through Torture and Depression Signals

This book will refrain from commenting on the obvious moral implications and shameful, disgraceful, and dishonorable conclusions people would come to if it were fully known how often these techniques were tested on random citizens to improve on the technology and scripts' kill effectiveness and to illegally murder large numbers of people in the last 40+ years. But our researchers concluded that depression and suicidal subliminals were the first killing technique at the beginning of this top secret research. Suicide, whether staged or intentionally induced by this technology, is the most plausible denial way that the "intelligent community" does its clean up.

With just the psychological techniques of the microwave hearing effect, they can talk the target to their death. But according to Jim Keith a

researcher who is now dead, they can use a 6.6 hertz brain entrainment to create depression and despair in targets increasing the effectiveness.

Amplification of Destructive Behaviors and Addiction Pathways

Speeding in a car, creating alcoholism, and heavy smoking are the most common types of signals that can be amplified due to the plausible denial and unnoticeable statistical patterns, but many other patterns of induced risky behavior are in the manuals of trickery in the CIA. Very few have the expertise or necessary equipment to do this kind of testing; again for obvious reasons of lack of financial resources or access before the death penalty was executed on them.

Shutting Down and Stressing the Subsystems

Many computer programs are not stress tested. Quality assurance software divisions load test applications, networks, databases against normal user loads and some extreme conditions. Trying to crash the program is the objective. But crashing a computer doesn't necessarily kill people except under warfare conditions. Redundant systems for failover are the usual method to handle unexpected conditions. Catastrophic failover can be compared to a shadow government taking over, if a government is taken out by a weapon of mass destruction for example. In corporate systems, the catastrophic failover datacenters are located far away from the active ones.

Malicious software can wear down the disk drive by thrashing it and over-exercising the mechanical parts. Other techniques involve over-clocking the CPU which over heats it and destroys the chip.

Our focus is on the individual mind but obviously scaling the model to governments and other organizations works just as well. There are many ways to destroy the human body and mind through these kinds of extreme stresses. Using neurological weapons, the brain can be damaged through high constant cortisol levels and neurotoxicity of over excitement. This leads to neurotic, paranoid, schizophrenic symptoms.

Similarly the heart is damaged through increased secretions of adrenaline over long durations of time. The heart can also be entrained to dysfunctional beating patterns. The Russians wrote about this psychic warfare technique in the 1970's which was published widely where a runaway adrenal process can be started in the brain, basically killing the target by a remote control heart attack, an extended panic attack, and spooking them to death.

Physical health can be stress tested. Trying to overstress the system to cause damage is the objective of this technique. Damaging the plumbing of the cardiovascular system and overstressing it is a popular method for silent kills using neurological communication weapons.

Heart Failure, Blood Clots, and Strokes

Moscow's Remote-Controlled Heart Attacks

Side Note:

The researchers of this book studied the effects of over 650 people in the United States being experimented on against their consent for human effects and efficacies of these weapons. One of the common experiments conducted on these subjects is perfecting remote heart attacks, arrhythmias, and other cardio vascular disease caused by prolonged stress, depression, and repatterning heart beating chambers over time. Determining time until failure (TUF) is an important metric in these weapon systems. All of these variables lead to congestive heart failure and many other kinds of silent plausible deaths. Unfortunately, the more plausible and silent the death amounts to the slowest torture to death known to humans so far. Particular sociopaths in the Pentagon and CIA order the perfection of these weapons on the world's population including in their own country. They hide amongst the good Americans and taint all their reputation.

This is the second of David Hambling's two-part series on plasma and electromagnetic weapons.

The brain has always been a battlefield. New weapons might be able to hack directly into your nervous system.

"Controlled Effects" is one of the Air Force's ambitious long-term challenges. It starts with better and more accurate bombs, but moves on to discuss devices that "make selected adversaries think or act according to our needs... By studying and modeling the human brain and nervous system, the ability to mentally influence or confuse personnel is also possible."

The American military may want to attack the nervous system, with pain rays and laser plasma pulses. But they're not the only ones. The Russians have long studied such systems, too -- including one weapon that could, in theory, remotely trigger heart attacks.

In 2003, at the 2nd European Symposium on Non-Lethal Weapons, Anatoly Korolev and his colleagues from Moscow State University presented a paper with the snappy title "Bioelectrodynamic Criterion of the NLW Effectiveness Estimation and the Interaction mechanisms of the multilayer Skin Tissues with electromagnetic Radiation." This is a study of how radio-frequency weapons -- like the American Active Denial System -- affect the skin. After wading through a mass of technical data showing how complex the interactions are we reach the punch line:

The sensations modality (pricking, touch, pressure, gooseflesh, touch, burning pain etc) depends on the field parameters and individual concrete human being factors. As a matter of fact, we can really choose the non-lethal bioeffect.

The effects include sensations similar to those discussed previously, and more besides. The paper discusses effects on cell membranes and affecting the body's normal function, including "information transfer to the organs of control."

At the same conference, V Makukhin of the Trymas Engineering Center in Moscow described "Electronic equipment for complex influence on biological objects." And when he says "biological objects," he means you and me.

His laboratory apparatus uses a modulated beam of radio waves to

produce what he terms "disorder of autonomic nervous system," put forward as a possible non-lethal weapon. Makhunin notes that there is no general agreement on how EM waves disrupt nerves - he mentions ion channels similar to those in the plasma paper - but he certainly seems to be seeing the same effects as American researchers.

But it need not be a non-lethal weapon. Makhunin also mentions the effects of "change of electrocardiogram" and what he calls "function break of heart muscle."²¹

The vulnerability of the heart to electrical stimulation (including that produced by EM waves) is well documented. A lethal device would interfere with the electrical potentials that keep the chambers of the heart synchronized, producing fibrillation and rapid death. A death ray doesn't need to be a truck-sized laser that reduces the target to smoking heap; a small device that stops the heart will do the job.

Little has been openly published in this area in the public domain, but this may be the tip of the iceberg. We are likely to be hearing more in future - especially if the Russians manage to find funding.

I don't think we need tinfoil hats just yet. But a layer of conducting mesh built into body armor might save a lot of heartache in years to come.

-- David Hambling

Secondary and Tertiary Diseases Caused by Prolonged Stress

Disease induction such as diabetes, cardiovascular, and cancer can all be triggered by cell signaling mechanisms controlled by electromagnetics. Adrenochrome damage (Adrenal burnout) leaving the target a lethargic, sluggish schizophrenic. These are similar symptoms that many were described as after being tortured in Guantonomo Navy base.

²¹ www.DefenseTech.org

Cell signaling is part of a complex system of communication that governs basic cellular activities and coordinates cell actions. The ability of cells to perceive and correctly respond to their microenvironment is the basis of development, tissue repair, and immunity as well as normal tissue homeostasis. Errors in cellular information processing are responsible for diseases such as cancer, autoimmunity, and diabetes.

In cardiac muscle, gap junctions between adjacent cells allows for action potential propagation from the cardiac pacemaker region of the heart to spread and coordinately cause contraction of the heart.

Many cell signals are carried by molecules that are released by one cell and move to make contact with another cell. *Endocrine* signals are called hormones. Hormones are produced by endocrine cells and they travel through the blood to reach all parts of the body. Specificity of signaling can be controlled if only some cells can respond to a particular hormone. *Paracrine* signals target only cells in the vicinity of the emitting cell. Neurotransmitters represent an example. Some signaling molecules can function as both a hormone and a neurotransmitter. For example, epinephrine and norepinephrine can function as hormones when released from the adrenal gland and are transported to the heart by way of the blood stream. Norepinephrine can also be produced by neurons to function as a neurotransmitter within the brain.²²

This description of cell signaling mechanisms helps one understand how diabetes can be induced and the remote heart attack weapon works by both stimulating the adrenal gland through neural entrainments while simultaneously stimulating contraction of blood vessels and irregular heart activity. Stimulating neurotoxicity is part of the set of signals used for menticide. Many diseases can be induced with just complex modulated radio waves. Cancer induction takes longer to kill the targets but useful in silent genocides over populations. The CIA

²² Wikipedia contributors. "Cell signaling." *Wikipedia, The Free Encyclopedia*. Wikipedia, The Free Encyclopedia, 10 Aug. 2010. Web. 29 Aug. 2010.

has developed many sub-race dependent viruses for such uses.²³

²³ MKUltra, The CIA's Top Secret Program on Behavior Modification, Medical Press

ELF-PULSED MAGNETIC FIELDS MODULATE OPIOID PEPTIDE GENE EXPRESSION IN MYOCARDIAL CELLS. C. Ventura¹, G. Pintus¹, G. Gottardi² and F. Bersani². ¹Institute of Biological Chemistry, School of Medicine, University of Sassari, 07100 Sassari, Italy. ²Department of Physics, University of Bologna, 40100 Bologna, Italy.

The possible influence of electromagnetic fields on gene transcription and translation is currently under study and debate. In particular, Grey provided evidence that the endogenous opioid systems can be affected by electromagnetic fields (Frey, *FASEB J.*, 7, 272-281, 1993). We have previously shown that the myocardial cells express both the prodynorphin gene and dynorphin B, a biologically active end-product which acts as a selective κ opioid receptor agonist (Ventura *et al.*, *J.B.C.* 269, 5384-5386, 1994). In addition, the stimulation of cardiac κ opioid receptors has been found to play a crucial role in the regulation of cytosolic Ca^{2+} , pH homeostasis and cell contractility. The present work aims at investigating whether this dynorphinergic system may be affected by pulsed magnetic fields (PMF), of the type previously proved to be effective in promoting bone repair and modulating immune cell functions (Cadossi *et al.*, *FASEB J.*, 6, 2667-2674, 1992). Adult ventricular cardiac myocytes were enzymatically disassociated from the hearts of 2-3 month-old Wistar rats. The myocytes were then exposed to 50 Hz PMF with peak intensity of 1.4 mT, generated by a pair of Helmholtz coils connected to a pulse generator. Opioid peptide gene expression was investigated by assessing the levels of prodynorphin mRNA by the aid of a sensitive solution hybridization RNase protection assay. The exposure of myocardial cells to PMF for 4 h induced a 4-times increase in prodynorphin mRNA (8.7 ng mRNA/mg total RNA), as

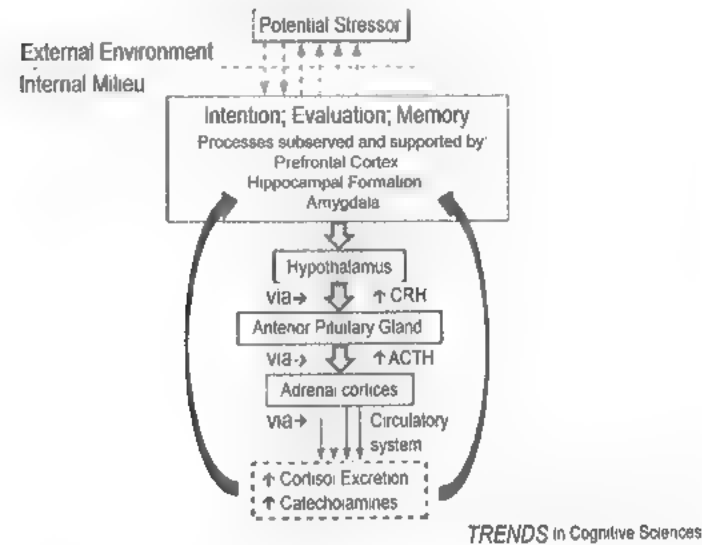
Spooking to Death

Inducing prolonged and intense stress on the target can cause heart failure and strokes. The techniques range from a runaway adrenal process to inducing heart arrhythmias and vascular contractions to raise blood pressure to unsafe levels in order to find a defect and weakness.

Even during the free torture Bush eras, torture doctrines required a physician present. When purposefully torturing one to death the rule of law doesn't apply. Unfortunately, federal rule of law is simply don't get caught, deny everything, and dead men don't talk.

Killing someone with just information, cellular communication, and neurological weapons can be more difficult than one might suspect. It can take a long time in many cases but the combined probabilities of the thousands of different techniques add up. This is why they are spending so much money and human resources on perfecting this weapon.

As an interesting side note, many of the behavioral modification to death techniques can be defeated by their faith in religion. However, religion can be used against the target too using the voice of God and omnipotent techniques. It can't stop the torture but it can stop the quick kills and use of the human as an assassin for political and military reasons. Unfortunately, Muslim Jihads are easily used by these techniques while Christians have some defenses unless they are extremists.



Spooking also involves many psychological techniques such as stalking and computer tampering. The CIA has been improving their creative ways to scare, control, and torture. In physical renditions, using barking growling dogs, sexual humiliation, and playing on every fear such as suffocation or threats against family are traditionally used by the United States government. If one studies crime families, one can understand how the CIA, some other federal government agencies, and financial institutions act as a self protection racket to hide their crimes. In remote renditions, different methods are employed. Threats to torture and kill the person and their family are still used but they have to be creative since the physical threats must be implied.

One interesting computer virus developed by the CIA/DoD/NSA can be inserted by the communication warfare unit using the 802.11 wireless protocols²⁴ to any vulnerable computer in the world using satellites and HAARP like global communication systems. Specialized viruses cannot be easily found by the average person using virus checking software. Virus checking software only looks for the most common

²⁴ Found on DARPA project website. Also included in electronic warfare unit in the Air Force.

viruses and those that spread maliciously that are reported. The CIA's "viruses" are not meant to spread from computer to computer and only attack the target machine then purge themselves usually so that they leave no trace. They are meant to be psycho-interactive and spread from the computer, through the visual or audio ports of the human, into their psychology and possibly thereby have that person spread the fear to other humans. These techniques are still classified in the general category of *mind viruses* and *psychotronic viruses* despite the way the terror and fear is introduced into the culture. (See Psycho-terrorism).

An example of one such specialized malware spooking virus was captured by a government whistleblower. Graphic cards have their own processors and can run instruction sets. Many hackers figured out that they could insert their own code to be run in the graphics processors and not be detected by standard virus checkers. This semi-famous satanic spooking virus is used effectively to scare the hell out of the target. It only works if the conditions are right. Its mode of attack is into the human psyche using a computer with a video camera on it pointed at the target. The idea is to make the target see an image of him or herself as if they are possessed by a demon.

This is accomplished by altering the aperture exposure and contrast parameters. By creating an overexposure in digital cameras, movements showing teeth and eyes come out very spooky like alien lizards. The eye's look like slits due to the bleeding of the white into the dark space and the teeth become sharp and pointed. See a screen snapshot below of this technique.



In addition to the scary images of the target, the overexposed background turns white. Using face identification algorithms, the target's rough image is put into the foreground while mixing in horrific images of people getting their heads cut-off or something similarly horrific in the background. Since this uses a significant amount of computing power in real time, the frame rate tends to be fairly slow around 7 frames per second.

There is a variation on this spooking virus where the virus will find pictures most recently viewed on the target's hard drive, use face identification, then alter the picture with demonic red eyes that are quite subtle. Face identification is imperfect so the technique doesn't always work.

Included on the CD (Teachers' edition) is some source code of another computer virus that is meant to drive the target crazy and

decrease productivity by up to 20% using small nuances like switching keystrokes on their computer every so often and making them believe their computer is breaking down. This virus is also classified under economic warfare.

Discussion Questions:

1.16 Knowing some of the techniques of stress induction and torture used by the CIA, come up with a list of 20 human fears and stresses. Then think of creative ways of how to realize them in remote renditions knowing the power of this technology.

Disrupting Human Networks

One of the reasons to spook a target is to find out what their family and friendship networks look like. People run for help to people they trust. This might be useful in routing out a terrorist network for example.

As for government control, it is useful to disrupt groups and movements from organizing and forming or protesting. The Department of Defense had several contracts approved for "Life long studies of relationships." How could the DoD study the formation of relationships without spying on American citizens? Creating network connections through co-incidences by design is an important way to order society.

The tricks to disrupt relationships can be physical, legal, and emotional.

Even in the non-canonical Bible text this technique is spoken of. God commanded Gabriel to trick the people into fighting amongst themselves. Gabriel was to 'Go to the biters, to the reprobates, to the children of fornication, the offspring of the Watchers, from among men; bring them forth and excite them against one another. Let them perish under mutual slaughter; for length of days shall not be theirs.' Enoch 10:13. And so, Gabriel instigated wars among the Giants (the children of

the Watchers.

In the Quran, it is mentioned under trickery where satan makes those on the same side fight against each other.

Volume 4, Book 54, Number 510: Narrated 'Aisha:

On the day (of the battle) of Uhud when the pagans were defeated, Satan shouted, "O slaves of Allah! Beware of the forces at your back," and on that the Muslims of the front files fought with the Muslims of the back files (thinking they were pagans). Hudhaifa looked back to see his father "Al-Yaman," (being attacked by the Muslims). He shouted, "O Allah's Slaves! My father! My father!" By Allah, they did not stop till they killed him. Hudhaifa said, "May Allah forgive you." Urwa said that Hudhaifa continued to do good (invoking Allah to forgive the killer of his father till he met Allah (i.e. died).

Divide and conquer strategies have been used by the United States in the Middle East. This helps disrupt oil monopolies. In Afghanistan where the cold war was fought, the United States used Iraq to fight against Iran who the Soviet Union was backing. The Soviet Union also has interests in not allowing a union to form in the Middle East.

Research Side Note

The researchers of this book studied thirty groups that have formed around the topic of mind control torture, electronic harassment, and government surveillance. The majority of groups disbands and shrinks over time. This was because of the members. Studying how they tried to organize shows a very big weakness. First they have a severe lack of resources. Secondly, they were very vulnerable to paranoia of agent provocateurs, those trying to disrupt the group. However this petty bickering is what actually led to their inability to organize and unify into one loud voice.

Racial Hatred Experiments By the CIA

Over 75 mind control experiments have been identified from the 650 interviews of American CIA human behavior modification experiments in the last 4 years. One of particular interest is creating and inciting racial hatred. Approximately 44% of those interviewed were 'conditioned' and brainwashed into hating a particular religion, race, and sex during their years of being experimented on.

In war theory, this is necessary to incite wars between groups. While pursuing a world domination strategy, it is important to weaken the countries and groups that one desires to dominate. Unity creates strength. Dividing and concurring is the oldest warfare strategy in recorded text. Not only dividing groups who are forming, but inciting them to attack and distrust each other is the important step to create a pre-occupation rational using a prewar context of attrition. In simpler terms, this means that behind the scenes using various techniques that the CIA, KGB, and Nazi psychologists developed, you try to get groups to fight each other in order to reduce their numbers, their will to fight another war, and exhaust their resources before you come in as the police force and take over.

The techniques to create racial hatred are similar to all the others. It is conditioned response using a combination of subliminal suggestion and pain signals. Biases leading to irrational hatred are usually learned through culture and parents but it can be speeded up using the methods mentioned. Correlations between torture/pain signals and the presence of the characteristic to create despise is all that is necessary. The brain will naturally draw the conclusion that color, sex, religion is somehow related to pain, stress, and their demise. The subliminal messages using complex technologies beyond the scope of this article also speeds along the process.

Naturally, propaganda, psychological warfare methods, information warfare methods, and media manipulation are important tools in doing this to any large group. Having control of both mind control technology, media, and propaganda plant groups is how the CIA has been

able to overthrow many governments to put in a new one controlled by the US behind the scenes.

Side Note

Side Note: Interview with an American Manchurian Candidate

Question: "Do you believe any particular group is behind your torture?"

Answer: "I was never bigoted in my life. But, during the programming, they were able to systematically program me to hate Chinese, then Russians, then the English, and then Americans. Obviously this is useful to incite wars over populations or turn a spy into a double agent.

Similar techniques were used to try to program me to kill particular American Generals and Admirals that I knew nothing about. They finally gave up the programming after President Obama took office. It appears as if they were trying to create domestic terrorists to help their case for more war and take away more rights and liberties.

You asked me, 'Do I believe any group is behind my torture?' Now I of course know that the CIA has been doing this behavior modification and brainwashing research on people all over the world since their formation. The only world's superpower won't talk about it nor stop it. This is it, the greatest weapon of mass destruction of human will and minds ever conceived. This is the big secret."

Discussion Questions:

Do these techniques violate the right to assemble? America has a long history of keeping people silent. Remember Civil Rights and Vietnam Protests? How do you go about forming a protest? What restrictions are there? Who decides where and when it can take place? What kind of "non-lethal" weapons can be used to disassemble a group?

Do new laws need to be passed or are information-based, clever subversion and offensive information operations legal?

Counter Espionage and Counter Measures

Trip Wires and Detection Algorithms

Computer scientists borrowed this concept from military culture. Trip wires connected to grenades were used to secure an area from animal or human attacks. In computer security, this is a means to alert the operating system's personnel that a cyberspace attack has occurred. They use hashing techniques to identify the changing of operating system files. A *hash* is a unique number using encryption like techniques based on an algorithm to produce a nearly unique identifier for any set of computer information, executables or data. Substitution of modified operating system files is called a "*root kit*". Shadow and puppet governments are analogous to root kits.

But most "*root kits*" disable anti-virus software and *tripwire* detection methods. It is like *cultural warfare* where the people elected or put in charge disable the intelligencia who might warn the general public that their country was overthrown. The Constitution, Bill of Rights, and international laws should serve as a warning to a populous of a country that it has been overthrown from the inside if they aren't obeyed. (See torture doctrines in the US and the enemy within.)

In the cybernetic world there are several possible tripwires that could be used. Later the reader will learn about the system called C.H.R.I.S.T. (common human routines inference software technology). How can one detect that a mindhack has occurred in an individual? Generally this isn't a subtle process and the target will have memories of the events. An observer would notice a change of personality. The brain prints would be altered and traditional EEG, MRI, PET imaging would show the differences if they had a before and after. Hypothetically if the Russians and U.S. were in a secret psychotronic war, specific brain pattern echoes could be detected.

Van Eck Hacking and TEMPEST Standards

The ElectroMagnetic Permissible Emission STandard. There is freeware available from this source to perform a Van Eck Hack of a computer monitor using a directional antenna. There is software to scramble such a hack from here. (Teachers' edition)

The game gets more sophisticated with NSA technology. Van Eck hacking allows one to reconstruct images from the information energy that seeps out from computer screens, computers, speakers, and keyboards at great distances. TEMPEST is the standard that secret labs must ensure they maintain in order to reduce the risk of a Van Eck hack.

Similarly, synaptic amplification levels determine the risk of being mind hacked. Fewer the neurotransmitter reuptake organelles on a neuron, often more neurotransmitter that is left in the synaptic junction. SSRIs (selective serotonin reuptake inhibitors) work because they increase the signals of neurons that use the neurotransmitter, Serotonin. Genetics plays a role in determining synaptic amplification levels too. By revisiting the model of a neuron, it becomes apparent why bio-amplification occurs at lower power levels of influence with increased signal transmission between neurons. A neuron can be viewed as a non-linear amplifier with a comparator at a threshold.

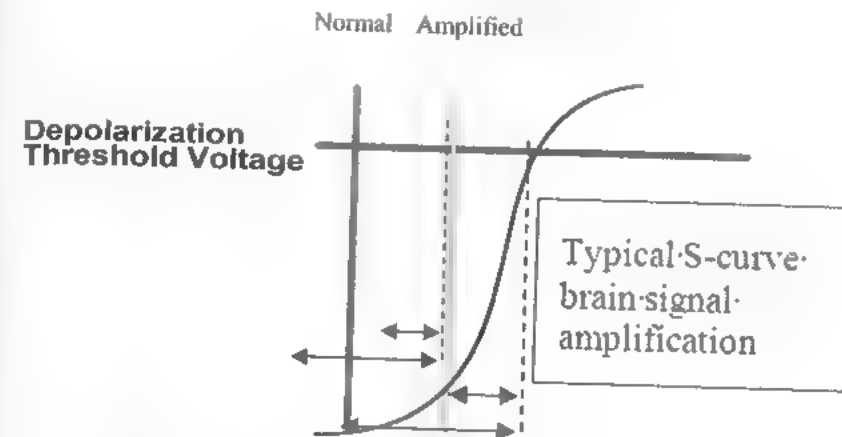


Figure 1. The arrows represent the amount of neurotransmitter or electromagnetic energy transmitted to ion kinetic energy required for signal transmission to other neural circuits depending on resting state amplification factors. These factors determine the level of difficulty of a mind hack.

The conclusion is that those brains with the most activity are the best targets for psychic warfare. Their brains signals can be modulated the easiest by electromagnetic influences. Research for the "psi" gene by the Science and Technology division for a drug to induce this state is the most probable.

Synaptic junctions with excess neurotransmitter cause the base voltage of the cell to be further up the amplification curve. In order for bio-communication weapons to hack human minds at low power levels so that it is nearly undetectable by others, the average synaptic amplification factor should be high. The "Head Echo Effect" of radar imaging from the giant phased array fields is the coded term for a neuron response from a pulsed ion cyclotron resonance heating signal to see if there is an open port to further hack the mind. This is called pinging or port scanning in the computer hacking world. From that signal response, a boot strapping method of further connecting the neural click streams and responses completes the cognitive model and the hack. This assumes the MIND was not already in the vast database of "personality profiles" as the CIA calls

them. So in a way, there is an equivalent TEMPEST standard for mind Van Eck hacking risk of the population.

Network Analyzers and Packet Sniffers

Network analyzers are used in computer science to map out the architecture of computer networks. Packet sniffers are used to analyze the raw data transmitted between computers on a network.

In cybernetic analysis, humans use visual and audio communication via media, channels, and ports to communicate to their human networks. The FBI/CIA/NSA use large databases of people to understand human networks. These systems can discover terrorist cells, spy networks, or organized crime networks. Sales analysts use mappings of power structures in corporations to get to the decision maker. This is a similar application of network analyzers.

Echelon for the Mind

Echelon was a project name for a global communication network analyzer. It has many subprojects since then and the name has changed.

Chatter is a word used in the intelligence agencies to mean a gross aggregate of communications about a topic. Chatter bots play a similar role when probing and predicting opinions on an individual. These findings can be used on a population for purposes of prediction and control. Think of this as a better polling mechanism to predict how the general culture will respond to events or information.

Imagine in addition to scouring communication channels to root out potential terrorist, minds can be probed to predict violent crimes. See the chapter on A.L.I.C.E. and T.A.M.I. for more details of uses of chatter bots for mind interrogations. Also dream probing²⁵ and dream interrogation supplement the information that can be obtained from email and spoken words.

²⁵ Dream probing is discussed in detail in Project: Soul Catcher Volume 1

Taking advantage of the state of sleeping has been a traditional guerrilla warfare tactic. Armies, animals, and civilians are vulnerable while they sleep. This is the time to attack them. President Kennedy said in his famous speech that these are the tactics of "the ruthless conspiracy."

Eventually a system will arise that can read everyone's thoughts. New organizations of thought police and laws will be passed. This level of invasiveness is already being done to a small percentage of the population but it will expand to everyone. Think the wrong thought and you can be "re-educated" or arrested. These techniques are already being tested with remote viewing spies.

Anti-Virus Software

Is there a way to stop remote mind hacks, something equivalent to anti-virus software on a computer? The mind has no firewall, so how can these kinds of attacks be defended against?

In any cybernetic system, feedback and adaptive control systems are in play. Since the mind has no firewall, the only way to stop external signals from manipulating the brain is to block, jam, or scramble them.

Stimulation of the negative co-variance pathways in the mind's neural network in order to dampen the bio-communication signal is a theory of jamming. However, adding noise to the incoming information and feedback loop can have serious side effects. While the target will cease to be controlled they may exhibit bazaar thoughts and behaviors. The brain is very good at filtering out noise however.

Other strategies would be to dampen the bio-amplification factor with drugs. This strategy has side effects which would be to dumb down the target mind and make it less active.

A major defense against cognitive warfare and mind viruses is simply truth, a way for the target to understand the methods employed against them sources such as this book for example. "Ye shall know the truth and the truth shall set you free."

China and other countries have created firewalls for the entire internet. They protect their culture from cultural warfare and viruses by filtering information access. But against these mind control weapons little

is known in protecting a population. The Russian's are rumored to use the woodpecker over the horizon radar systems on their populations in order to add protection against a psychotronic warfare attack by the U.S.

Passive shielding is ineffective against an adaptive attack system. Superconductor shielding would work in principle but it is impractical and expensive. The only practical solution would be wide area, adaptive jammers which are technologically difficult to build.

Firewalls

In a famous article titled, "The Mind has No Firewall", the author describes a not often discussed threat called psycho-terrorism and mind hacking technology from an abstract perspective. Indeed the human brain never evolved any mechanisms to prevent this kind of intrusion into its fundamental processes. However, the US and Russian governments have been hard at work since 1947 developing strategies against what used to be called psychic warfare. The evolution of the technology and information warfare tactics has accelerated. The mind monitoring network not only allows for the ominous total control of every human thought, it is also a protection mechanism that filters a possible outside attack by another country. More on this topic later.

So it was decided many decades ago that the people have no choice but to give up true privacy and freedom in order for security and protection against this relatively new threat from outside their country of origin as well as a way for governments to exercise more control and predictability of the population. The illusion of privacy and freedom still functions almost as well as if it were real. The walls are cleverly disguised by a camouflage of 'choice'.

A computer firewall works by filtering what kinds of data are allowed through an outside information stream, usually the internet. It blocks data from being transferred to or from an outside source given a set of rules that describe the allowable times of transmission, the types of data, and the only appropriate transmission protocols.

The same approach is used by *total information awareness*²⁶ and control programs run by the U.S. department of defense. By controlling the mass media programming, belief systems of a large percentage of the populous is rapidly alterable. The internet poses the most difficulty in controlling information. The tactic used here is to flood the key search terms with artificial intelligence natural language created noise so that it won't be relied upon as a source of truth. This practice will in time force most people back into the main stream controlled information sources²⁷.

The FCC watches the airwaves and uses the fear of fines as the method to filter information on those channels. But the capability to directly alter memory, mood, and information processing in a single individual human mind is becoming an increasingly popular approach.

Literally, the mind can be made to block out or filter certain information. There is a famous example of how the mind does this naturally. In a one minute video of a sporting event, an orange gorilla runs across a field. People are asked afterwards if they saw the big orange gorilla. Usually only one person in the audience remembers seeing it. The film is replayed and many people usually accuse the professor of switching footage because they cannot believe they could have missed it the first time.

In the history of America and even earlier, many topics were taboo to discuss without fear of serious repercussions. You could be burned at the stake as a witch, hung on a cross, or tortured in a dungeon if the wrong information was conveyed. Freedom of speech has never been realized as an ideal. Cultures have always evolved strict information controls for better or for worse. One example of information that the public might agree should be kept out of general awareness might be bomb making science. Others might argue that the people always need a way to fight tyranny should it arise. Pornography is just information but

²⁶ A controversial program discovered by the public that collects every piece of information on everyone and puts it into a database for pattern and relationship data mining.

²⁷ The point is that controlling just a few streams of information is far more manageable than trying to control them all. To change the common belief of a mass culture, you need to only convince the majority by coordinating a few influential people. So to garner support for some cause, the department of defense only needs to use the controlled information streams.

many argue that it damages the minds of the community and changes acceptable behavior. Those that enjoy that kind of information would argue that that is the kind of culture they would prefer and that people should be judged by their actions not by the information they consume. Another example of why information might need to be so tightly controlled is in a paranoid military culture where "loose lips sink ships." Direct selective erasure of scientists' minds who have previously worked in secret bases or on projects deemed so important that the knowledge they possess would be considered dangerous to the military establishment if it got out would be a desirable method of filtering, containing, or purging information.

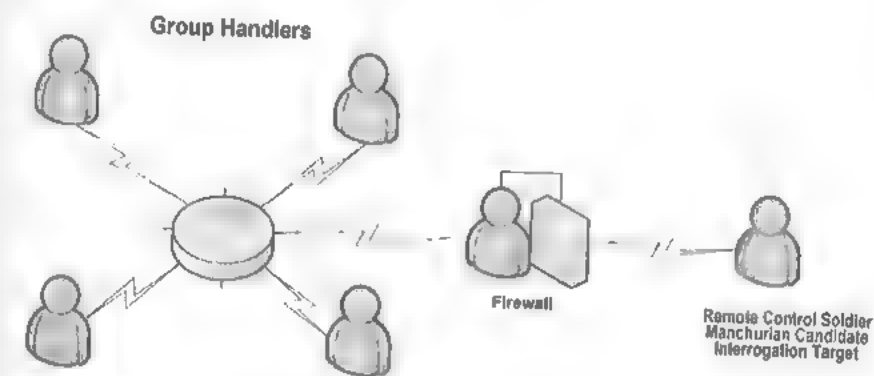
The firewall technologies for a human mind operate at several levels. Currently the monitoring of potential breaches is all that is watched by the Central Intelligence Agency. The automated key word and key thought alerting system is still being perfected. One of their main missions and true purpose of creation was to monitor and control all information around the country and world. Generally the public thinks of this agency as the old fashion spy house. But that is only a very small part of what they do. Everyone has a unique brain signature, also called brain prints. If an individual's brain signature becomes too abnormal, it could be a sign of an outside country's mind hacking attempt. If an all out information war began using mind hackers²⁸, a country might be able to protect the population by thought filtering. If a country could map every cognitive model of every person and keep it in sync with the original, then it could be used as a template to keep the thought patterns within functioning parameters. This cognitive modeling technique was called project M.I.N.D., Mentally Integrated Neuron Duplicator. Many people's brain signals are stored and tracked in real time on supercomputers housed in the semi-secret command, control, and communication underground bases in the U.S.

At its core, a MIND is a giant co-variance matrix or it can be viewed as a self organizing artificial neuron network with some hard coded structure. It models the click stream of neuron depolarization and patterns of a human brain. The MIND cognitive approximation can be used to simulate and predict as well as for filtering and monitoring.

²⁸ A slang term for mind hackers is "Psychic Warriors".

The CIA and NSA have been experimenting with trying to create a firewall for the human mind. Using cybernetic hive mind configurations of humans, they test ways to be able to interrogate a mind without revealing information to the target. The basic problem is that during mind melding, secrets slip bi-directionally²⁹. The tested solutions truly explain "the CIA's journey into madness". Biological computers operate with the same rules as silicon computers on the most part. Networking structures are being tested. The person who acts as the *firewall* in the network must lack intelligence and knowledge of the program and project objectives so as state secrets don't slip to the target.

Cybernetic Hive Mind with Firewall



Thought Stream Filtering

Just as the technology can amplify certain thought processes to obsessive-compulsive levels, it can also be used to suppress and filter other thoughts. This could be useful for protection of a population. Let's say Russia starts using their phased arrays to beam violent messages and behavior over the entire population of the US in an effort to cause disruption and division, the defensive move would be to filter or divert those thoughts. Also, in the future the people of the world may decide

²⁹ See quote from Col. John Alexander

that there is just too much dangerous knowledge swimming around the internet that could jeopardize the whole human race such as virus engineering, Uranium purification, or maybe this technology of mind hacking so they can literally put thought filters onto an entire population so that certain discoveries won't happen. Controlling the belief systems of large groups could have the effect of deterring rediscovery of certain technologies or simply diminish the interest in it.

Whether this is actually occurring is disputed. Certainly the psychological persuasion using movies and cartoons to spoof the existence of mind hacking using bio-communication as being futuristic and ridiculous has occurred since 1960's with great success. The umbrella industry of psychiatry has also been famously used to unscientifically discredit testimony of mind hacks. One famous survey done in the 80s, claimed that over 25 million Americans believed they have had some kind of alien encounter. Over 20 million American's have tinnitus of unknown origin, a universal side effect of those thousands of reports of severe mind hacks. Oddly enough, the average person is more willing to believe in aliens, ghosts, demons, talking to the dead, possessions, mass delusion, and psychics rather than bio-communication technology. Because the experience of being mind hacked is so foreign, most who are not educated in the field assume it must be from another planet. Once the commercial segment develops and promotes it, it will be as commonplace as mobile phone communication and most people won't care how it works anyway.

The other reason thought filters are being so heavily worked on, is that during a clone or mind meld, thoughts go bi-directionally from every hive mind participant. Obviously, during an interrogation, one would not want the target to be able to use the senses of the other individuals nor read their memory. This is a huge hole in the current systems. Most of the research is being devoted to development of tools to filter thought pathways. Even the user interface for the U.S. S.A.T.A.N. system, uses an intergalactic symbol set developed by NASA just in case the target sees through the EEG cloner's eyes. For the reason, the target will not be able to tell what country is doing the attacking nor will they as easily learn the user interface's capabilities. It also plays into the thoroughly promoted myth of aliens running amuck here on Earth. More details of the system will be discussed in the next Chapters.

Trace Route and Multi Levels of Indirection

Computer hackers often reroute network traffic all over the globe before reaching a host machine. This makes it much more difficult to trace the hacker. Just like with phone call Phreaking, using other innocent machines and networks to launch an attack is the best way not to get caught. PBX boxes are hacked for this reason so that calls can be placed without being traceable. Using IP cloaking mechanisms discussed earlier as well as encrypted, delayed messaging to zombified machines makes it also incredibly difficult to track the messages back to any one machine to be used as evidence in court. The concept for investigators of computer hackers is to trace the route back to the original hackers machines or phones. In the drug trafficking world, the same is done to trace the networks to the king pin. But nothing like this is done in the mind hacking world since the U.S. government does not want to openly admit it is being done.

In the mind hacking world, this indirection can also be achieved by hacking the mind of a General let's say. The hacker can make them believe that they are developing their own MIND network for their own country but use them to further their own ends. This level of indirection is very sneaky. Yes, the sophistication of mind hacking has reached this level. There is a group who strategize about world domination using mind hacking technologies that jokingly refer to themselves as, "The Cult of the Mad Cow" as homage to the infamous hacking group called "The Cult of the Dead Cow" who wrote *Back Orifice* which is included on the CD which came with this book.(Teachers' Edition)

Baiting Hackers

The sirens of truth will lure you.

Baiting is a common way to catch criminals. In some circumstances it is called entrapment, in other situations it isn't. The idea is to see who is interested and researching what topics. Who is trying to hack what kinds of websites or computers? Who is trying to purchase

what goods and materials? So the need to know and search for truth is the bait and lure to find spies.

But is the opposite true? Can one bait mind hackers or identify themselves in a data mining program to be mind hacked?

Hacking the Hackers

One of the greatest achievements hackers can do is to hack another hacker attempting to hack them. Usually a *trace route* is done to identify the hackers address grabbed from a *packet sniffer*, then a *port scanner* used to identify services and vulnerabilities.

Are there analogies in the mind hacking world?

Scarecrow Effect and Decoys

Some very advanced theories are growing out of cybernetic research of how to create decoy minds and complex adaptive signals. The idea is to grow a virtual neural network that mimics many of the target brain's patterns given a particular external signal stimulus. Since the mind entrainments produce delayed, recognizable evoked potentials, a decoy could be created to lead the targeting signals astray while the real mind filters out the irrelevant noise. The idea is to get the adaptive targeting system to loop indefinitely while locked onto the decoy.



Figure 1-1 The wave bubble. It sends out opposite waves to cancel incoming waves.

The objective is to de-correlate the brain entrainments from the RADAR active sensing and return control signal. It can be analogized to a car that get stuck in ruts in the road. If one can steer the car out of the ruts, one can gain control again.

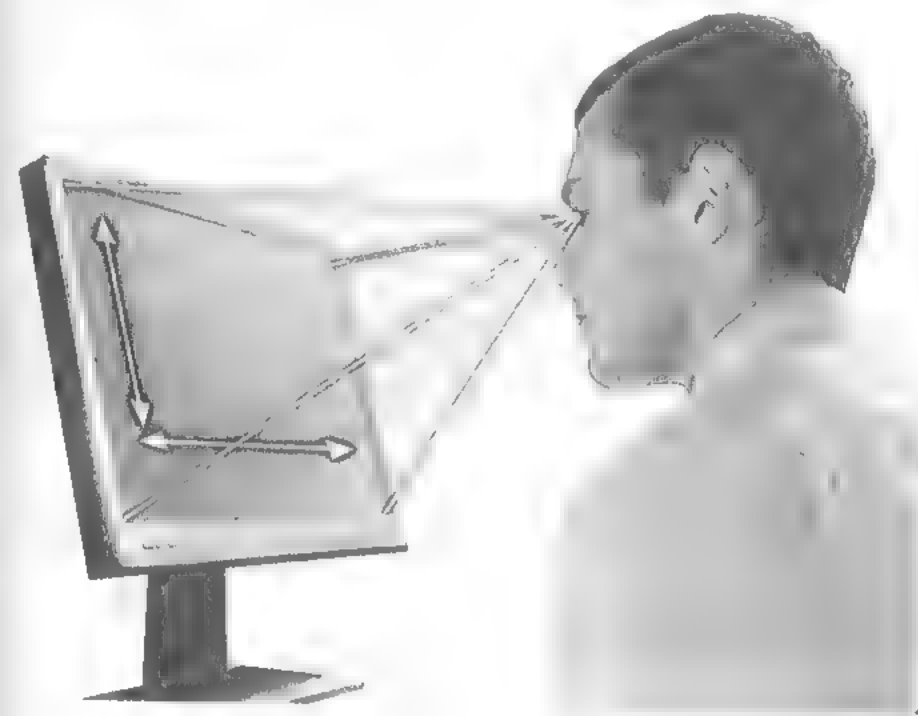
Other techniques to create signal scarecrows and decoys:

- Jammers – ion density fluxuations, moving sheets of metal, frequency jammers, same pole magnetic field sweeps and pulses. The trick is forcing the adapting beam formers and adaptive filtering algorithms to keep chasing a different pattern.
- Forcing dominant brain frequency to alpha state using similar neural feedback methods away from the 4 hertz frequencies since psychic warfare uses this range of entrainments.

- Microwave hearing effect at close range to over-ride other hypnotic commands. (These instruments aren't available to the general public.)
- One clever way to disrupt the tormenting microwave hearing effect is to induce speech pathology. One method to disable human speech a person can experience in most Science Discovery Centers. Humans learn speech with a feedback method of auditory and bone conductance. Bone conductance hearing is why our voices sound different to us when played back on recording. Putting on head phones and then delaying the sounds we are trying to make with our throat, tongue, and mouth disrupts this necessary feedback and we cannot speak properly. The CIA's hypnotically, entrained '*forced speech*' is also disrupted in this way. It too relies on this artificial hearing feedback loop. In the 650 interviews there were no TIs that were deaf.

Usurping the Eye Tracking Virtual Interface Controls and Audio Commands

Steven Mann, who leads the MIT cyborgs and whose equipment is composed of wearable computers with heads up displays, said "In the future there will be little evidence that a human is wired. As their eyes keep crossing to view the images, other people will probably think they are possessed by the devil."



If there are other humans included during a cloning attack and not just a mind virus (artificial cognitive model), the possibility of hacking the attackers interface exists. You will read in the next chapter about several active military systems developed out of many agencies. There are flaws with all software programs and system designs.

To make this counter hack more difficult NASA developed an intergalactic symbol set that is not recognizable by any nation. It resembles a collection of symbols taken from the world's many cultures. Shared visual workspace of all the hive members includes what they are looking at. If one is at a console, the visual interface is cloned to the target. The eye gaze movements are also cloned bi-directionally, this gives the target an opportunity to explore the interface in a force of will.

To counter the opponent from taking control of the eye gaze tracking console, a two person team is often used, one cloner and another who operates the console using verbal cues from the cloner. But this

configuration is less scalable and has additional problems. Such as the verbal cues can be heard by the target and since everything is bi-directional, the target can still control some of the verbal cues.

Discussion Questions:

- 1.17 Can you think of other flaws with the equipment and techniques as described?
- 1.18 How about methods to counter the negative programming?
- 1.19 Due to the weakness described here, the 'psychic warriors' often use two or more people for each individual target. One is heterodyned and the other is the secretary who controls the computer interface and is listening to verbal commands or responding to hand signals from the other. Is this feasible and scalable if it takes two 'warriors' for every target?
- 1.20 In a couple chapters the reader will learn about how to completely automate this system. What safe guards need to be put in place so that the system doesn't turn on its creators?

Chapter 2 Resistance is Futile - Counter Resistance Techniques

Topics and Take-a-ways from this chapter:

1. Superstitions and mythologies are used to confuse, discredit, and manipulate cultures or individuals using these communication weapons.
2. There are typical scripts and tricks used by the CIA and DoD during mind hacking interrogations both with physical and remote renditions.

Since the development of mind control technologies, the very old science of torture, interrogation, and personality programming have been adapted to *remote renditions*.

The *CIA scripts and tricks* use common cultural specific themes. Some scripts are tailored to an individual but in general they are based on popular culture. The most common scripts used are called Wizard of Oz, Alice in Wonderland, the Bible. But many newer ones have shown up in the last decade. Government projects are basing them on movies like Blade Runner, Star Wars, Born Identity, The Matrix, and Inception. It is worth discussing the three most popular scripts that are used over and over again on thousands of people.

Different kinds of stresses over time cause different effects on the human psychology. Some kinds of small stresses add over time. This is the concept behind the Chinese water torture. A small drop of water every second on the forehead will eventually drive the captive crazy. Other kinds of torture only last for a duration before the mind adapts and filters it out. And some kinds of torture work best if the target knows beforehand what is going to be done to them rather than having it surprise them.

Sensitization of stress helps the target want to tell the truth. This is often called stress conditioning. A person can be sensitized or

desensitized to certain kinds of stressors. If they are sensitized to lying then the target is more likely to tell the truth during interrogations. If a person is desensitized to lying then they make for a good spy and can pass polygraphs with ease. The technique to sensitize the person of interest is to use shame, guilt, and by making every one of their fears come true. The prominent technique employed is to use the subject's mind against them.

In the extreme, a person can be so completely traumatized that they cannot handle everyday situations without shutting down. A movie called "Clockwork Orange" demonstrates this technique by DoD behavior psychologists.

The objective is to destroy/kill the target with their own mind using remote influence.

Side Note

A CIA project interview

"A year before the financial institutions collapse while I was being tortured, they told me that the US was going to suffer the worst financial collapse it has seen in its history. It will be the greatest robbery of Americans ever pulled off. I told people after I was released but no one believed me. It came true. How did they do this? Do they really have that much power over world events?"

Omnipotence is demonstrated through "Prophecy" scripts. Either by having foresight or by creating the events later makes the target believe in prophecy and the futility of the individual affecting the future to stop bad events from occurring.

Alice in Wonderland Script

"Proportions and logic have fallen sloppy dead,
and the white knights are talking backwards,
and the red queen has lost her head."

- Jefferson Airplane

In all interrogation literature the first steps are to confuse and disorient the detainee. Likewise in most of the CIA scripts there is the goal of confusion. *Alice in Wonderland Script* is aptly named as it involves "chasing the white rabbit" in the beginning. "Chasing the white rabbit" is an information warfare term for leading the subject down a path of misinformation or information overload.

During this script the mind hackers increase the panic using a beta-wave enhancing entrainment while conveying messages such as "Panic, hurry up, the end of the world is near, we are going to kill your family, we are frying your brain, we placed bombs in your car, etc." Panic is used to confuse the target but also make the target act irrationally and make bad decisions. People who panic also can be made to make choices through suggestion more easily. In the fairytale the white rabbit is panicking for apparently no reason other than to get to the Mad Hatter's Tea Party. "Hurry up. I'm late. I'm late. I'm late!"

This script is used to discredit the target and make them sound insane. They often tell the target that they lost their minds and have planted brain chips in them. The Cheshire Cat says to Alice, "You wouldn't be here unless you were mad." As the experimentation and script progresses, so does the madness. This prepares the target to chat to ALICE and TAMI chatter boxes, automated AI programs described in Chapter 3. The programs are imperfect but their imperfections can be understood if one thought they were talking to an insane person.

Most people do not know that the writer of *Alice in Wonderland*, Lewis Carol, was a physicist. There are many references to this unintuitive quantum world in his writings. But in the CIA use of the script, they go on to test *perception warfare techniques*. Remember that Alice becomes very small and very large where logic and proportions make no sense. And to top off this script, in comes complete with an evil Cheshire Cat smile cloned onto the target.

The White Knight Talks Backwards Trickery

This is one of the more complex tricks technologically that the CIA uses in their *Alice in Wonderland* programs. It is meant to confuse the subject, discredit them if they tell anyone, and make them believe an omnipotent force exists so that they won't hide any secrets.

It is truly an amazing illusion and trick, one of their best and the most difficult to explain. It requires two features of wireless mind hacking tools: detection of sudden changes of direction using RADAR triangulation, and A.L.I.C.E., a chatter box program. Later in the book, A.L.I.C.E. will be described in detail but it is basically a conversation 'bot used to invoke endless conversation with a human and can be used to induce an internal conversation that tricks the person into thinking it is their own internal voice. The technology of synthetic telepathy utilizes brain patterns that get perceived as sounds and then translated into spoken words by the brain. It requires several repeated patterns of stimulus of entire sentences until comprehended consciously by the target mind. The chatter box can induce this neural feedback loop. When the individual walks backwards the chatterbox will simply replay the last sentence or phrase phonetically backwards. The voice neurological communication signals often include the verbal cortex which controls the vocal muscles in their patterning. So, the target will literally speak the sounds backwards out loud. People have difficulty believing that they are just biological computing entities, but this demonstration would convince anyone.

Wizard of Oz Script

The Wizard of Oz Script, code named by the CIA later as "The Kubark Manual", follows the movie script by characters: the cowardly lion, the scarecrow with no brain, the tin man with no heart, and the wicked witch. These characters are acted out in the cybernetic hive mind for experimentation and interrogation. The target becomes each character in search of the fraud wizard hiding behind the national security curtain.

Dorthy, we're not in Kansas anymore.

In these personality simulations, the target is put through enormous strain. This is a strange twist on the good cop, bad cop interrogation tactic. The strategy is that a subject is more likely to crack and tell their secrets under different emotional states and conditions.

First comes the wicked witch where they try to get the target to perform selfish, evil deeds. Next comes the cowardly lion. Paranoia induction into the target's mind creates this state. Then the tin man is the sociopathic personality with no heart and no care, who is angry at the world. The final stage is the scarecrow with no brain, a typical brain jamming and confusion tactic during the interrogation. This drawn out script even comes with impish like midget voices on helium like the lolly pop kids.

Angels and Demons Script

The Angels and Demons Script is the most popular one used on psychic warfare targets so it is important to cover it in detail. This script plays into religions, local culture superstitions, and mythology. 95% of the world is religious to some extent so these techniques are very effective when combined with the *Voice-of-God weapons*.

"Angel's Don't Play This HAARP³⁰"

– title of a book by Dr. Nick Begich

First while creating a programmed assassin, the operator can dilate the target's pupils which makes the person look like a demon. The dilation occurs due to a dopamine and adrenal dump purely stimulated through neural circuits. This is the "demonic possession script" and gives the appearance that the person is possessed. It is used like all scripts to confuse the target about the real technology and purposes. Even special effect computer spooking viruses can make the person look possessed

³⁰ HAARP stands for High Altitude Aurora Research Project. Many people of mind control and electronic nervous system torture point their finger at this giant phased array used for global communications.

(see spooking viruses). Additionally many will look like they are talking to themselves or have a split personality.

During rapid fire interrogation techniques, the person is visited by four fallen angels or demons. In summary, if the psychic assassin fails to kill their targets, the target is saved by God's angels; they are usual Michael or Gabriel in the CIA's scripts for Christian faith subjects. Then basically they are menticized into complacency and zombification, hoping ignorance is bliss as their memories fade of their torture. Project Monarch and Project Phoenix had similar objectives. The metaphor used is that the previous personality will be beaten out of the target and they will emerge as a deadly beautiful butterfly or a beautiful bird from the ashes. In the book 1984, they torture the target until they submit like a zombie and fill the ruling party's ideas into their heads.

Side Note on Inserting and Reinforcing Ideas into a Target (conception)

Psychic warfare training involves many techniques to fill people's heads with ideas and reinforce those ideas. Here are some of the tricks involved in doing it using the array of bio-energetic weaponry.

Ideas are more championed if the person takes personal ownership of them. This technique is often used in strategy consulting or sales to get the recipient to believe they came to a conclusion. There are many factors in getting a person to buy-in such as authority of the speaker, trust, commonness, etc.

Many find religion and spiritual experiences very intense and often life changing. In fact any unusual and intense experience can alter a person's life views sometimes even in dreams.

Examples: Eureka and miracles script

Religion is the favorite method of manipulation of all the mind hacking scripts. Using the "voice of God" bio-communication, such as microwave silent sound signals and most will believe that their God of choice is speaking to them, aliens, angels or demons.

Another cognitive warfare strategy to insert ideas into the target is to use the first person voice for an inner thought accompanied by induced "gooseflesh". This makes the person believe they came up with the idea and makes it feel more important like a "eureka". Gooseflesh is one of the biological parameters mentioned by the researchers at the Air Force's Directed Energy Directorate.

Let us look at some of the games played and parallels of the Angels and Demons Script to Biblical teachings.

A tinnitus tuning fork sound which has the mathematical property in amplitude called "Gabriel's horn" is used in one of their scripts; the bell of his visit turns people into prophets. This trickery has worked on many targets of U.S. behavioral experimentation using the voice to skull technologies.

4 angels visit the target and use rapid fire questioning techniques. Next Lucifer/Satan use paranoia scripts and as it says in one of the many bibles to use their own mind to destroy their house, relationships, and possessions.

Other aspects of the Angel and Demons CIA Scripts include Satan's visit. During this part of mind control is a test of understanding what the target can maintain as truth when the operators tell the target that Satan only lies. Even when the target knows this, mind control is so powerful that sometimes the lies are believed.

Sometimes the story of Job is used and the target is told that God is testing their faith through suffering and torture. The CIA and DoD bastardize the bibles for their trickery and human weapons effects testing.

Side Note

Testimony from another Manchurian Candidate (programmed assassin) in the making

"They forced me to read the Bible and Revelations in particular. It was obvious that they were trying to force a religion on me. They made constant references to judgment day and fallen angels. I see why the Department of Defense calls these "voice of God" weapons. They tried to give me a Jesus complex of persecution. They tried to make me believe that I was a prophet. They tried every technique to turn me into a Manchurian Candidate to attack political and military targets in the United States. When I refused, they tried suicidal hypnosis and suggestions to dispose of me. Luckily I was smart enough to know their game. If a person says anything like I just told you to local authorities, they would get locked up. I got hold of one of the CIA's original project documents dating back to 1953. That clued me in on how they dispose of people that they use to manipulate US and world politics. They told me that they killed Kennedy this way. They told me that they would crash the financial markets in order to rob the world while the people focused on terrorism. But it is difficult to believe anything that they told me. They were right about the financial market collapse two years before it happened."

Few names are mentioned in this book to protect the innocent. The document to which this person is referring is called *Project Artichoke*. He told our researchers the targets' names whom he was being programmed to assassinate. They were active military and political figures. The original documents for *Project Artichoke* said that they could kill any political figure in America or in another country but it did not say that high ranking generals could be targets. The mind programmers seem to have diverged from their original directive since 1953 or a new type of *coup d'état* is in the works.

Several of our interviews said that they were grabbed on the Day of atonement Oct. 29th or Oct. 31st, which is a Satanic holiday. This too plays into the Satanic Cult scripts.

Watchers (fallen angels), Illegal Surveillance and Manipulation

The mind hackers often call themselves Watchers. The Watchers or Grigori are a group of fallen angels told of in Biblical apocrypha who mated with mortal women, giving rise to a race of hybrids known as the Nephilim, who are also mentioned in Genesis 6:4. The Watchers appear in Biblical apocrypha, in the first and second books of Enoch and Jubilees. The word "Grigori" derives from the Slavonic *Second Book of Enoch*.

According to the *Book of Enoch*, the Watchers numbered a total of 200 but only their leaders are named:

And they were in all two hundred; who descended in the days of Jared on the summit of Mount Hermon, and they called it Mount Hermon, because they had sworn and bound themselves by mutual imprecations³¹ upon it. (Enoch 6)³²

Research Interviews: What struck an accord with our interviews is that we tasked several targets to ask their handlers how many psychic remote viewers there were in their organization. Three of them were told 200, a reference to biblical apocrypha but obviously untrue.

Gabriel, literally "strong man of God", is an angel who serves as a

³¹ Meaning: maledictions; curses. Secret societies often use this technique of mutually assured destruction in the initiations such as Yale's Skull and Bones. They divulge their deepest secrets so that breaking the oaths can have consequences. The intelligence community has similar techniques.

³² Wikipedia contributors. "Watcher (angel)." Wikipedia, The Free Encyclopedia. Wikipedia, The Free Encyclopedia, 4 Sep. 2010. Web. 11 Sep. 2010.

messenger from God. He first appears in the Book of Daniel in the Hebrew Bible.

Islam further believes he was the medium through whom God revealed the Qur'an to Muhammad, and that he sent a message to most prophets, if not all, revealing their obligations. He is called the chief of the four favoured angels and the spirit of truth, and in some views Gabriel is the same as the Holy Spirit.

The big three warring religions: Christian, Hebrew, and Muslim are not the only ones who have a messenger for God. Even the Romans and Greeks had Hermes and Mercury.

Additionally in Catholicism, Gabriel is the Patron saint of messengers, those who work for broadcasting and telecommunications such as radio and television, **remote sensing**, and postal workers.

Michael's function is to open the gates of justice to the just. It is also said that at the resurrection Gabriel will sound the trumpet, at which the graves will open and the dead will rise.

Pseudepigraphy

According to the non canonical Enoch 9:1-2 Gabriel, along with Michael, Raphael, Uriel and Suriel hear the cries of humanity under the strain of the Nephilim. It was their beseeching of 'the Ancient of Days' [Yahweh], that prompted God to call Enoch to prophethood.

After Enoch informed the Watchers of their fall from Grace, Yahweh sent the archangels to earth to complete various tasks. Gabriel was to 'Go to the biters, to the reprobates, to the children of fornication, the offspring of the Watchers, from among men; bring them forth and excite them against one another. Let them perish under mutual slaughter; for length of days shall not be theirs.' Enoch 10:13. And so, Gabriel instigated wars among the Giants (the children of the Watchers)

Enoch 40:9 states that Gabriel presides over 'all that is powerful'.

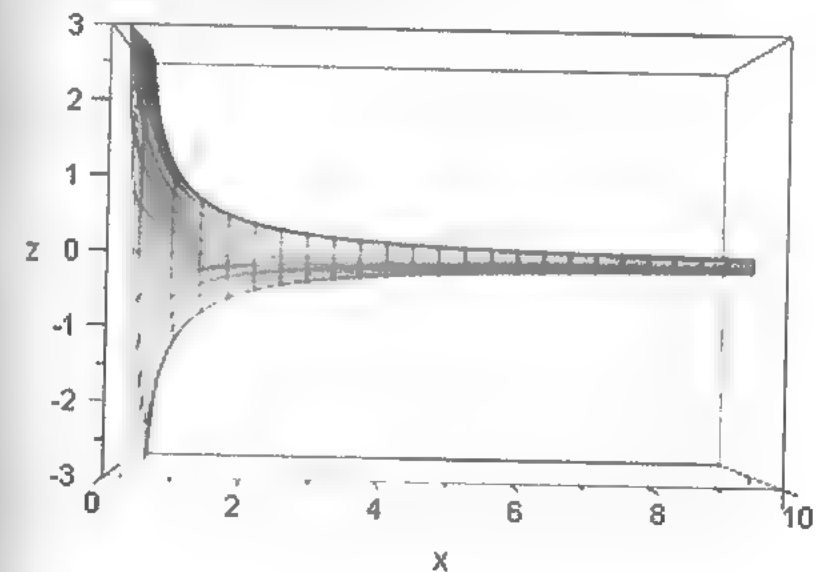
Gabriel is regarded with the exact same respect by Muslims as all of the Prophets, and upon saying his name or referring to him a Muslim

repeats: "peace be upon him". Gabriel's primary tasks are to bring messages from God to His messengers. As in Christianity, Gabriel is said to be the angel that informed Mary of how she would conceive Jesus.

The name Gabriel first appears in the Book of Daniel. The setting of the story is the Babylonian captivity: the Jewish leader Daniel ponders the meanings of several visions he has experienced in exile, when Gabriel appears to him with a message about the "End of Days":

- "...And it came to pass, when I, even I Daniel, had seen the vision, that I sought to understand it; and, behold, there stood before me as the appearance of a man. And I heard the voice of a man between the banks of Ulai, who called, and said: 'Gabriel, make this man to understand the vision.' So he came near where I stood; and when he came, I was terrified, and fell upon my face; but he said to me: 'Understand, son of man; for the vision belongs to the time of the end...' (Daniel 8:15-17)

Gabriel's Horn refers to the tradition identifying the archangel Gabriel with the angel who blows the horn to announce Judgment Day, associating the infinite with the divine.



This mathematical function is found in the amplitude of bells and the shape of horns used at sporting events. Many targets of electronic harassment have stated that they heard tinnitus that follows this curve before communication.

Volume 4, Book 54, Number 438:

Narrated Aisha:

Al Harith bin Hisham asked the Prophet, "How does the divine inspiration come to you?" He replied, "In all these ways: The Angel sometimes comes to me with a voice which resembles the sound of a ringing bell, and when this state abandons me, I remember what the Angel has said, and this type of Divine Inspiration is the hardest on me; and sometimes the Angel comes to me in the shape of a man and talks to me, and I understand and remember what he says."

Many targets that hear a 3.3 hertz pulsing ringing in the ears of tinnitus which sounds like a bell ringing and follows a logarithmic curve. Tinnitus might be a side-effect of the audio cortex neurons being induced for spontaneous firing, and it might be a method to associate a sound to the torture sequence, a Pavlov effect, thereby intensifying the torture and the lasting damaging effects on the target's psychology. In addition, the associations with a particular sound helps bring back the focus of the target mind about the external signal and trains it to "listen" again.

The spy(spook) industry loves this quote used to justify tongue-in-cheek their disinformation campaigns:

Volume 4, Book 54, Number 432: Narrated 'Aisha

I heard Allah's Apostle saying, "The angels descend the clouds and mention this or that matter decreed in the Heaven. The devils listen stealthily to such a matter, come down to inspire the soothsayers with it, and the latter would add to it one-hundred lies of their own."

This technique is called 'the method' by counter intelligence and strategic domestic deception units. For example, talk about mind control

technology then aliens. The human mind will assume everything is untrue because they don't believe in aliens or whatever is not a popular belief.

Volume 4, Book 54, Number 448: Narrated Abu Talha

I heard Allah's Apostle saying; "Angels (of Mercy) do not enter a house wherein there is a dog or a picture of a living creature (a human being or an animal)."

Volume 4, Book 54, Number 450: Narrated Salim's father:

Once Gabriel promised the Prophet (that he would visit him, but Gabriel did not come) and later on he said, "We, angels, do not enter a house which contains a picture or a dog. Allah's Apostle ordered that the dogs should be killed."

Clandestine operatives kill/poison dogs and steal personal pictures or erase them from the computer as standard practice. Agents poison dogs before a home invasion. Isolation is important so that the person internally focuses on the external neural messaging. Brain entrainments to be really effective require that sensory stimulation be minimal from their peripheral sensors such as in sensory deprivation tanks.

Volume 4, Book 54, Number 487: Narrated Abu Huraira:

Allah's Apostle said, "Your (ordinary) fire is one of 70 parts of the (Hell) Fire." Someone asked, "O Allah's Apostle This (ordinary) fire would have been sufficient (to torture the unbelievers)," Allah's Apostle said, "The (Hell) Fire has 69 parts more than the ordinary (worldly) fire, each part is as hot as this (worldly) fire."

One can conceive 70 kinds of fire such as microwave energy used for torture by the US, lasers, rug burn (friction), ultrasound, oxidation, rashes from viruses or bacteria, frost bite, chemical burns, radiation, muscle burn from stress positions, etc.

Volume 4, Book 54, Number 491: Narrated Abu Huraira:

Allah's Apostle said, "During your sleep, Satan knots three knots at the back of the head of each of you, and he breathes the following words at each knot, 'The night is long, so keep on sleeping,' If that person wakes up and celebrates the praises of Allah, then one knot is undone, and when he performs ablution the second knot is undone, and when he prays, all the knots are undone, and he gets up in the morning lively and gay, otherwise he gets up dull and gloomy. "

Later the reader will learn about the SATAN weapon system of behavior psychology. The Russian LIDA machine causes excessive sleep through radio frequency transmissions. The U.S. uses dread, depression, and despair in their trauma based conditioning.

Volume 4, Book 54, Number 501: Narrated Safiya bint Huyay:

He said, "Satan circulates in the human mind as blood circulates in it, and I was afraid that Satan might throw an evil thought (or something) into your hearts."

This is the way mind control works by inserting thoughts into the human population.

Sleeping Beauty Script - Sleeper Agents and Disposable CIA Assets

How are remote sleeper agents trained? Remote sleeper agents are the same as remote control proxy soldiers which is done through brain signal cloning programming, behavior conditioning, and the radiofrequency hearing effect.

Creating depression or using people who are depressed is traditional because they have less brain activity in the frontal lobes which are used to control will and motivation. This makes them more susceptible to brainwashing and programming techniques. Lack of sleep breaks down the will too. The idea is to take control of the sense of self

and the will of the person. Excessive stress from torture causes brain changes from cortisol in the frontal lobes and prolonged pain shrinks the brain.

In physical renditions, a brainwashing technique is called *The Sleeper Room*. The necessary torture and stresses are produced followed by massive sleep. Sleep reinforces the programming and lessons into long term behavioral changes. The same can be done with remote renditions.

Side Note

Interview with a Sleeper Agent

Interviewer: "How are you activated and how are your instructions communicated?"

Sleeper Agent: "Preconditioned tones, cell phone, TV, Radio, face to face, computer, microwave hearing effect with Morse Code or voice, payphones, etc. It is random each time so that they can't be easily caught without vast resources."

Question: "How often are you contacted?"

Answer: "Once or twice a month but since President Obama took office, it has been less."

Question: "What have you been asked to do?"

Answer: "I won't tell you everything. Generally the missions seem to have little purpose. For example, I'll be asked to go to a location and strike up a conversation with people around me and use specific phrases. Other times it is to give them names of government officials who are rumored to be corrupt. I also give them ideas of infrastructure weaknesses and clever silent assassination plots brainstormed from various people and personalities. Obviously they are looking to entrap people or blackmail them."

Question: "Why do you do what you are told?"

Answer: "If you have been through the torture programs, you wouldn't ask that question. I don't want to be tortured again and don't want my family killed as they have threatened many times."

Snow White and the Seven Dwarfs Script

The Fable: Snow White eats the poisoned apple and falls into a slumber. The 7 dwarfs are the scripts and Eigen vectors of segmentation of emotional control and personality simulations. The mind hackers generally use Disney themes to name their illegal clandestine programs in torture and brainwashing since the 90's. It is debatable whether the apple was the forbidden fruit in the Adam and Eve biblical tales.

Eigen vectors are a mathematical construct to describe perfect orthogonal vectors in the variable space for correlation. This can be color perception of the eyes (red, green, blue), or emotional centers of the brain. Eigen vectors are used in many fields such as product marketing. Our interest is in using it for emotional analysis of humans. It appears that there are 7 major vectors in the emotional centers of the brain that give rise to the spectrum of emotions just how the 3 cones of the retina give rise to the spectrum of the rainbow in perception. This is why the program is called Snow White and the 7 Dwarfs.

Other Scripts

"The power is in the scripts."

– Mind Hacking Informant

There are numerous other scripts that are used on remote mind control projects. They would fill volumes but we will just mention a few so that the reader can understand where their inspirations come from. The power is in the scripts. The technology is merely the means.

Humpty dumpty script is about breaking the target mind to pieces and all the king's horses and men can't put him back together again. This is another program to crack the human mind.

The agents get their ideas for scripts from tales and movies while other movies are inspired by victims of government misdeeds, dishonor, and disgrace.

The Matrix inspired a version of the Jesus complex that one man will save the world. The Borg in Star Trek enslaves every living creature using cybernetics. Alien invasions have been popular since the 1940's. And of course the book 1984 inspired an All Seeing Eye and big brother. The reader should get the point.

Discussion Questions:

2.1 What purposes do scripts serve? For example if a target describes the Bible script being done to them, any observer would just assume that they had read the Bible and is having a psychotic break from reality. Can you think of other benefits of this kind of trickery? Some targets will believe that an alien or omnipotent force is behind this technology and evil. The reason is that they will see all these connections between their experiences and cultural events. In the next section, we will study some Pentagon Counter Resistance techniques. One is to make the target believe that the handlers are omnipotent and know everything. The scripts also serve to misdirect the anger of the target away from the U.S. government and to some ghost, alien, or demon. The scripts keep the 'programmed soldiers' on track and a repeatable way to train them to do their illegal work. A free for all would be less effective and the effects might not be reproducible.

*The A, B, C's of Enhanced Interrogation and Torture*³³

"There is no rest for the wicked," a rough boy³⁴ CIA interrogator and brainwashing expert said to me during sleep deprivation experiments,' an interviewed American Caucasian male, torture and behavior modification experiment testimony 2006.

Experimental Interrogation and Behavior Modification Techniques

You do what they taught ya. You do what they told ya.
You do what they torture.

– Rage Against the Machine

Physical torturers in the U.S. have traditionally been called 'rough boys'. Euphemisms in the DoD and CIA are traditional. Changing the language of torture such as modern day "enhanced interrogations" or "experimental interrogation" helps the general populous sleep at night without knowing what they are really supporting.

Extraction of information involves breaking down the will of the subject, confusing, and tricking them. Let's quickly cover some of the basics. The use of sodium pentothal, LSD, BZ, henbane, scopolamine, and many other drugs created by the TSS Chemical Division helps to confuse the target and/or instill fear in them. During physical or remote renditions, making time appear to pass faster through sleep deprivation and memory erasing techniques allows the interrogator to use falsely dated newspapers, sleep alteration in isolation, and accelerated clocks to

³³ Taken from released Pentagon documents

³⁴ 'Rough boys' is an old term for torturers and interrogators. George Bush and Dick Cheney helped start a school of rough boys. George Bush even redefined the English word "torture" during his regime to "enhanced interrogation". The altering of the common understanding of a word is a form of mass neural linguistic programming.

try to get the subject to brag about an event before it actually happens. They include trickery in false confessions verbally. Using voice transformation and video altered tapes helps in this process. In a sleep deprived state or drug induced haze, Doppelgangers of people whom the target recognizes are used to extract information. "Doppelganger" is a mythological shape shifter taking on appearances of other people. In psychology it is an illness where a person believes that the real people have been possessed or substituted. In information extraction, it is really done by masks and voice transformation using speech samples of the real people. In wireless renditions, potentially people around the target are being mind controlled. It can even be done through spoofed emails. This is also called "spoofing" in information warfare. (See spoofing and authority, trust level hacking)

Research Side Note:

In communication warfare, a similar technique of voice transformation is used to misdirect enemy commanders by faking mobile phone or other communications to their command structure.

In physical renditions and interrogations by the DoD/CIA suffocation, burning, and other pain techniques are applied. No-touch torture employs analogues of these barbaric methods. In human trials, the CIA is comparing the effectiveness of the remote neurological techniques with the traditional physical torture methods.

- Suffocation techniques: Water boarding, cellophane wrap over face, throat grabs, super-gluing nostrils, etc.
- Burning techniques: ADS (active denial of service microwave weapons), hot needles in flesh, hot pokers, and the equivalent.
- Pain inducing techniques: Soft spots such as ear drums, groin, throat, eye balls, pulling out nails, and other nerve pressure points.

- Fear induction techniques: "Fear Up Harsh" techniques include threatening dogs, insects, dropping in a pit of boiling water, or threats to kill their families, killing a person in front of them, or mock killings of their family and mock abductions. Sexual humiliation is pretty common in break down techniques.

Quote from an interview of a United States citizen torture subject:

"We are showing you a video of us abducting and killing your mother", they would say. At first I gave it some plausibility but then I noticed they were just showing me a clip from a television movie.'

Mal-odorants is yet another non-lethal weapons classification in the Navy. Interesting to note that the "smell of schizophrenia" according to one psychiatrist publication is burned rubber. This smell is used in the remote mind control renditions too but also includes ammonia and vinegar. Offensive induced tastes like pencil lead, lemons, etc. helps to modify the diet of the target as part of the breakdown and torture process (see Pentagon item 'T' below for interrogation methods.) Offensive images include visual images against the detainee's beliefs and values. For example heterosexuals will be tortured by homosexuals and vice versus. U.S. CIA recruits, calling themselves 'Satanists', don't pull any punches in these remote torture renditions.

"There will one day spring from the brain of science a machine or force so fearful in its potentialities, so absolutely terrifying, that even man, the fighter, who will dare torture and death in order to inflict torture and death, will be appalled, and so abandon war forever."

- *Thomas Edison,*

inventor of the electric chair and the light bulb.

Hundreds of techniques were declassified in 2002 by the Pentagon to congress. The Navy wanted these to remain top secret. The authors are going to list a few of them and give real examples from government torture projects whom we have interviewed. Independent investigators have classified these techniques from interviewing over 650 targets but they didn't know the names of the techniques used until they were released by the Pentagon to Congress in 2002. The additional comments are in red/grey that were not included in the techniques copied from DoD secret/noforn documents which are in black.

Side Note: Some Original Declassified Pentagon Documents

UNCLASSIFIED

TAB A

INTERROGATION TECHNIQUES

(U) (S) The use of techniques A - X is subject to the general safeguards as provided below as well as specific implementation guidelines to be provided by the appropriate authority. Specific implementation guidance with respect to techniques A - C is provided in Army Field Manual 34-52. Further implementation guidance with respect to techniques R - X will need to be developed by the appropriate authority.

(U) (S) Of the techniques set forth below, the policy aspects of certain techniques should be considered to the extent those policy aspects reflect the views of other major U.S. partner nations. Where applicable, the description of the technique is annotated to include a summary of the policy issues that should be considered before application of the technique.

- A. (U) (S) Direct: Asking straightforward questions.
- B. (U) (S) Incentive/Removal of Incentive: Providing a reward or restoring a privilege, above and beyond those that are required by the Geneva Convention, from detainees. [Caution: Other nations that believe that detainees are entitled to POW protections may consider that provision and retention of religious items (e.g., the Koran) are protected under international law (see, Geneva III, Article 34). Although the provisions of the Geneva Convention are not applicable to the interrogation of unlawful combatants, consideration should be given to these views prior to application of the technique.]
- C. (U) (S) Emotional Love: Flipping on the love a detainee has for an individual or group.
- D. (U) (S) Emotional Hate: Flipping on the hatred a detainee has for an individual or group.
- E. (U) (S) Fear Up Harsh: Significantly increasing the fear level in a detainee.
- F. (U) (S) Fear Up Mild: Moderately increasing the fear level in a detainee.
- G. (U) (S) Reduced Fear: Reducing the fear level in a detainee.
- H. (U) (S) Pride and Ego Up: Boosting the ego of a detainee.

Classified By: Secretary of Defense
Declassify On: 1,5(a)
3 April 2019

NOT RELEASABLE TO FOREIGN NATIONALS

UNCLASSIFIED

Tab A

UNCLASSIFIED

- I. (U) (S) Pride and Ego Down: Attacking or insulting the ego of a detainee, not beyond the limits that would apply to a POW. [Caution: Article 17 of Geneva III provides, "Prisoners of war who refuse to answer may not be threatened, insulted, or exposed to any unpleasant or disadvantageous treatment of any kind." Other nations that believe that detainees are entitled to POW protections may consider this technique inconsistent with the provisions of Geneva. Although the provisions of Geneva are not applicable to the interrogation of unlawful combatants, consideration should be given to these views prior to application of the technique.]
- J. (U) (S) Fatality: Invoking the feeling of fatality of a detainee.
- K. (U) (S) We Know All: Convincing the detainee that the interrogator knows the answer to questions he asks the detainee.
- L. (U) (S) I am Kinky: Convincing the detainee that the interrogator has mistaken the detainee for someone else.
- M. (U) (S) Repetition Approach: Continuously repeating the same question to the detainee within interrogation periods of normal duration.
- N. (U) (S) I am a Fool: Convincing detainee that the interrogator has a degrading and inaccurate file, which must be fixed.
- O. (U) (S) Matt and Jeff: A team consisting of a friendly and harsh interrogator. The harsh interrogator might employ the Pride and Ego Down technique. [Caution: Other nations that believe that POW protections apply to detainees may view this technique as inconsistent with Geneva III, Article 13 which provides that POWs must be protected against acts of intimidation. Although the provisions of Geneva are not applicable to the interrogation of unlawful combatants, consideration should be given to these views prior to application of the technique.]
- P. (U) (S) Rapid Fire: Questioning in rapid succession without allowing detainee to answer.
- Q. (U) (S) Stunnet: Staring at the detainee to encourage discomfort.
- R. (U) (S) Change of Scenery Up: Removing the detainee from the standard interrogation setting (generally to a location more pleasant, but no worse).
- S. (U) (S) Change of Scenery Down: Removing the detainee from the standard interrogation setting and placing him in a setting that may be less comfortable; would not constitute a substantial change in environmental quality.
- T. (U) (S) Dietary Manipulation: Changing the diet of a detainee or increasing deprivation of food or water; [Caution: Other nations that believe that detainees are entitled to POW protections may consider this technique inconsistent with the provisions of Geneva. Although the provisions of Geneva are not applicable to the interrogation of unlawful combatants, consideration should be given to these views prior to application of the technique.]

UNCLASSIFIED

Tab A

UNCLASSIFIED

U. (S//NF) Environmental Manipulation: Altering the environment to create moderate discomfort (e.g., adjusting temperature or introducing an unpleasant smell). Conditions would not be such that they would injure the detainee. Detainees would be accompanied by interrogator at all times. [Caution: Based on court cases in other countries, some nations may view application of this technique in certain circumstances as dehumanizing. Consideration of these views should be given prior to use of this technique.]

V. (S//NF) Sleep Adjustment: Adjusting the sleeping times of the detainee (e.g., reversing sleep cycles from night to day.) This technique is NOT sleep deprivation.

W. (S//NF) False Flag: Convincing the detainees that individuals from a country other than the United States are interrogating him.

X. (S//NF) Isolation: Isolating the detainees from other detainees while still complying with basic standards of treatment. [Caution: The use of isolation as an interrogation technique requires detailed implementation instructions, including specific guidelines regarding the length of isolation, medical and psychological review, and approval for extensions of the length of isolation by the appropriate level in the chain of command. This technique is not known to have been generally used for interrogation purposes for longer than 30 days. Those nations that believe detainees are subject to POW protections may view use of this technique as inconsistent with the requirements of Geneva III, Article 13 which provides that POWs must be protected against acts of intimidation; Article 14 which provides that POWs are entitled to respect for their person; Article 34 which prohibits coercion and Article 128 which ensures access and basic standards of treatment. Although the provisions of Geneva are not applicable to the interrogation of unlawful combatants, consideration should be given to these views prior to application of the technique.]

UNCLASSIFIED

Tab A

TAB 23



UNCLASSIFIED
THE SECRETARY OF DEFENSE
1000 DEFENSE PENTAGON
WASHINGTON, DC 20301-1000

APR 16 2003

MEMORANDUM FOR THE COMMANDER, US SOUTHERN COMMAND

SUBJECT: Counter-Resistance Techniques in the War on Terrorism (S)

(S//NF) I have considered the report of the Working Group that I directed be established on January 15, 2003.

(S//NF) I approve the use of specified counter-resistance techniques, subject to the following:

(U) a. The techniques I authorize are those lettered A-K, set out at Tab A.

(U) b. These techniques must be used with all the safeguards described at Tab B.

(U) c. Use of these techniques is limited to interrogations of unlawful combatants held at Guantanamo Bay, Cuba.

(U) d. Prior to the use of these techniques, the Chairman of the Working Group on Detainee Interrogations in the Global War on Terrorism must brief you and your staff.

(U) I reiterate that US Armed Forces shall continue to treat detainees humanely and, to the extent appropriate and consistent with military necessity, in a manner consistent with the principles of the Geneva Conventions. In addition, if you intend to use techniques B, I, O, or X, you must specifically determine that military necessity requires its use and notify me in advance.

(U) If, in your view, you require additional interrogation techniques for a particular detainee, you should provide me, via the Chairman of the Joint Chiefs of Staff, a written request describing the proposed technique, recommended safeguards, and the rationale for applying it with an identified detainee.

andum in any way restricts your existing authority to impose discipline among detainees.

Good enough for government work.

United States Authority of Executive Order 13526, when Secretary, Office of the Secretary of Defense, P. Martin, CAPT, USM, Jan 14, 2004

NOT RELEASABLE TO FOREIGN NATIONALS

UNCLASSIFIED

Classified By: Secretary of Defense
Reason: 1.6(a)
Declassify On: 2 April 2018

Psychological Interrogation Strategies

C. Emotional Love: Playing on the love a detainee has for an individual or group.

Example. Using threats of killing their loved ones. Or in brainwashing, using an imaginary love to motivate a Manchurian Candidate (example: President Ronald Regan's shooter).

D. Emotional Hate: Playing on the hatred a detainee has for an individual or group.

Examples: Using hate to divide and conquer or incite infighting in groups or start wars. Also makes targets isolate themselves from the negative vocabulary. Targets often accuse a racial or religious group for their suffering.

E. Fear up Harsh: Significantly increasing the fear level in a detainee.

Example: "Panic. We are going to kill you. We will destroy your life and make you homeless." Threats of more torture. Making the target paranoid and believe everyone is out to get them and in on their torture, stalking, sabotage, etc.

G. Reducing Fear: Reducing the fear level in a detainee.

Example: "We will let you go." Creating false hope that the target has been pardoned. Torture sequence stops for a few hours or days

H. Pride and Ego up: Boosting the ego of a detainee.

These examples were gathered from real interviews of torture and brainwashing targets. However this is rare amongst the targets that we interviewed. The idea is to consistently try to boost the ego of the target. "You are the smartest guy we know. You are the one that will beat us." Or "you are a national treasure.", "You are the best such and such we have ever seen.", etc. This also includes inducing the Jesus Complex or Prophet Complex for other religions.

I. Pride and Ego down:

Examples: "You are ugly. You're too dumb to stop us. You're fat." This is the most common type of verbal breakdown technique applied

J. Futility: Invoking the feeling of futility of a detainee

Examples: "We are all powerful and control the media and politicians. No one can stop us now." Other examples are how shielding techniques don't work very well against bio-communication weapons. "Resistance is futile".

K. We Know All: Convincing a detainee that the interrogator knows the answer to questions he asks the detainee.

Examples: This is similar to the "omnipotence" technique. By showing the detainee that they have done some basic research into their background they establish an all knowing eye. They use this to demonstrate that they know more than they really do. The objective is to get the detainee to tell more about the events surrounding the information that they provided and then walking them back through their history by short term memory erasure using sleep deprivation and other methods like drugs. The CIA thinks these techniques are "top secret" but they have been published in every language.

This book is focused on remote neural renditions, so we compare the physical captive techniques with how they map to the other kinds of tools. Later in this book, the reader will learn about "Scripts and Tricks

"Omnipotent scripts" are the most complex and expensive to do to a remote rendition target. Scaling the economic efficiency of the scripts requires the torture/interrogation/brainwashing schools to reuse them. This is a particularly interesting technique so we will dive into psychology of the trickery

Understand that all magic, illusions, and trickery work by physics and psychology helps the human target understand how CIA/DoD misdirection and deception works. This technique in the mind hacking world baffles even the cleverest people. They often call it "media stalking" or other forms of stalking instead of the correct term of appearing "omnipotent" to the target. So the target, not understanding the billions of dollars to develop this weapon and the techniques over time, sees the scripts as too big to be done by a small group of human beings. The technique is supposed to appear like a super-intelligence (See the God and alien scripts as cover stories later in the book). The idea is to give keywords and phrases to the target, through neural communication or physical operatives, that are common to the target's culture and

thereby, it will appear in mass controlled news media frequently enough. This helps to frighten the target. They will believe that the television newspaper, and everyone is speaking directly to them and their situation. Some of the most successful Manchurian's in history have been used by the "Love + media stalking" to commit their crimes. This is more commonly described as "The Usual Suspects" after the movie where everything is understood toward the end. Many believe it is prophecy due to the massive organization of which the information is presented and the order of correlations in the human mind. While cybernetic hive minds and super-intelligence structures are being developed (see "swarm theory" and "beowulf pack"), the brainwashing and programming technique of "omnipotence" does not fully utilize this form of the technology yet, but it will.

I. Establish Your Identity: Convincing the detainee that the interrogator has mistaken the detainee for someone else.

Example: Some victims of government experimentation and practice say that the conversations pretend that they have mistaken them for a terrorist or spy by the same name and they need to update their dossier on the target.

M. Repetition Approach: Continuously repeating the same question to the detainee.

Example: This is also used in brainwashing and programming, often called psychic driving when expressed as a statement. Many targets say that they are asked the same questions over and over. This technique is often combined with rapid fire questioning with multiple interrogators asking the same questions.

N. Files and Dossier: Convincing the detainee that the interrogator has a damning and inaccurate file, which must be fixed.

Example: Using a target's guilt complex, a complete list of confessions of shame is acquired. This is then used for further information gathering about the target.

O. Mutt and Jeff: also known as good cop / bad cop

Example: Several targets have been convinced that their handler is trying to help them while others are out to get them. This is supposed to build

trust.

P. Rapid Fire Questioning

Example: Confusing the target's mind who might be trying to hold back information and catch them in lying or inconsistencies. Very old school techniques are still applied in high tech remote renditions too.

Q. Silence: Staring at the detainee to encourage discomfort

Examples: Stalking. Invasion of privacy even while using the restrooms. V2K quotes, "We are watching you." "She's looking right at us." In remote renditions, this is applied by showing images of eyes in their shared visual workspace in addition to the statements.

R. Change of Scenery Up:

S. Change of Scenery Down:

Examples: Most targets are convinced through torture stimulus that if they keep traveling or moving that they can get away from the torture equipment. This keeps them isolated and also changes the Scenery Up/Down.

T. Dietary Manipulation:

Examples: Tricking targets into believing that their food was poisoned by ground operatives and altering their hunger desires accomplishes this technique.

U. Environmental Manipulation:

Examples: The sense of heat or cold is induced into the target and is often used in combination with techniques R & S.

V. Sleep Adjustment: Adjusting the sleeping times of the detainee (for example reversing sleep cycles from night to day). This technique is not sleep deprivation.

Example: Almost all of our interviewed targets describe uncontrollable drop dead sleepiness or the reverse (Research the Russian LIDA machine for an example). Used to isolate the target from being able to work and can change the perception of time flow.

W. False Flag: Convincing the detainee that individuals from a country other than the United States are torturing and interrogating him.

Examples: This technique is used beyond tricking people which country is doing it to them. Victims of government torture are tricked into believing neighbors, bosses, and even which agencies are responsible

X. Isolation: Isolating the detainee from other detainees.

Examples: Self explanatory. But in remote renditions this is done through paranoia induction, pain, emotional control, and A.L.I.C.F. chatter boxes. The internet is a barrier of remote renditions as victims have formed support groups

All this was released by the Pentagon despite the un-American values of many grotesque humans hiding in the crevices of "national security". The reader should also look up the "torture memos" that have since been called sloppy legal reasoning and illegal. They were also disputed to be released by the CIA directors, but thanks to the great President Obama, a real America, sent on a more internationally legal and moral path, they were released.

Interview Side Note:

Interview with a Chinese dissident

Question: What made you ask for political asylum in the U.S.?

Response: I believed at the time that the Chinese government was torturing me using some kind of mind control RADAR weapon. I realize

now that it was the U.S. tricking me to come over and spill dirty secrets about the Chinese government. I was used for U.S. propaganda on international news.

Every civilization and country has its history of torture tools and techniques. Some of these gruesome devices can be viewed in "The Torture Museum" in Amsterdam, Netherlands. The downside of torturing in modern civilizations is the public reaction to visual evidence of pain, death, and blood. The United States has overcome this problem with use of neurological weapons and "invisible pain rays".

Let's take a look at some common physical torture methods released by the CIA and Pentagon and then compare them to their neurological weapon techniques equivalent. These techniques are often euphemistically called *stress conditioning* or *trauma based conditioning*.

1. Stress positions – Forcing a detainee to hold an uncomfortable position for a long time.
2. Slaps on the face – Using an open hand or a book to slap the face
3. Pressure points – Pushing on the eyeballs of the detainee, kicking them in the groin, putting their heads in a vice, putting pressure on their chest, grabbing their throats and choking them, putting objects deep into their ears hitting the eardrum.
4. Electroshock – Attaching electrodes to sensitive body parts with mild and harsh electrical shocks. Even stopping the heart of the victim for near death experiences and then restarting the heart.
5. Water Boarding and suffocation techniques – Simulate drowning the detainee. Best done blind folded and with a cloth over the mouth. This can be substituted with plastic over the face to simulate suffocation.
6. Sensory overstimulation and deprivation – Put the detainee into a room with bright lights (preferably flashing) with loud offensive music or

conversely put the detainee in a dark, quiet room at moderate temperature and in isolation (preferably a sensory deprivation tank).

7. **Intermittent Stressing** – Using drugs in the detainee's food, loud sounds, other forms of 24 hour stressing, or simply poking the detainee to wake up every few minutes can be effective. Use roughly 5 days without sleep then force the detainee to sleep 2 days straight. (Called sleep rooms in brainwashing schools)

8. **Burning** Wave a hot poker or blow torch to instigate fear in the detainee. Blow smoke at them then put out the cigarette on them.

9. **Other methods to increase fear** – use of vicious dogs or insects like spiders.

10. **Drugs** – Useful to sicken and weaken the detainee to feel near death or alter their perceptions and conscious state (Example LSD, BZ).

11. **Inducing vertigo and fear of heights** – Use spinning hypnotic lights to induce motion sickness and dizziness. For detainees with a fear of heights, dangle them over the edge of a tall building.

12. **Pulling out teeth or pulling off finger nails** -- invoke severe pain in the detainee. Take the detainee to the point where they beg for death for many times.

13. **Threats of death for detainee or their family** – Most effectively used after showing slides and movies of other people's deaths. Other types of threats work in less severe interrogations such as threats to destroy their family legacy and name in the community, financial ruin and even homelessness.

14. **Sexual humiliation and rape** – Use a clean baton or other instrument to penetrate the detainee male or female. Simultaneously comment with degrading opinions of their body. This will increase the trauma.

15. **Desecration of religious items** – If the detainee is religious or patriotic, desecrate those symbols in front of the detainee to increase feelings of futility or invoke anger.

No-Touch Torture

"I'm not touching you" is a common childhood taunt.

There are two tricks for each neurological torture: recorded pains and bi-directly induced pains. We will study the prerecorded pains in the section on the SATAN weapon system later. The bidirectional pains are shared by both the attacker and target. Example: If the attacker pulls out a chest hair, both cybernetically hived minds will experience the pain. However this induces a trauma in the target and not the attacker. This works psychologically. A driver of a car doesn't get car sick but the passengers do. Or a rapist and the victim experience the same act, but the one who isn't in control gets psychologically damaged. Microwave and sound weapons are considered no-touch by some people.

No-touch torture serves many purposes over traditional physical only torture. It appears less harsh to observers and in the public eye. This is very untrue by the person being tortured. Because of this appearance they believe it bypasses many torture treaties and U.S. laws. No-touch torture offers a good level of denial since it leaves no marks on the body except those that they trick into self inducing. Self induction of injury is really criminal manipulation of the circuits of the target mind. Most assume torture is only used for interrogation in war, this isn't true. No-touch torture is more commonly used against the public and not enemies. It helps give torturers their practices, test public belief systems, study Post Traumatic Stress Disorder by inducing it, and gather ingenious ways for revenge to prevent or use on other countries.

No-touch torture still includes the same list as physical torture: Stress positions, greatest fears, drowning, fire, heights, poison, threats to loved ones, pain to sensitive body parts (throat, groin, eyes, ears, head, heart), offensive images, sounds (tinnitus, rock music, etc), mal-odors, tastes, sensations, threats, bribery, and blackmail, etc.

Comparison of torture techniques from the list above using experimental neurological and no-touch torture technologies with behavior modification trickery (self induced destruction methods)

(Quotes are from primary sources interviewed by the authors)

1. **Stress positions – Forcing a detainee to hold an uncomfortable position for a long time.**

Example Neurological Method “I was forced to stretch my arms out to avoid severe pain throughout my entire nervous system like it was on fire and being electrocuted. When the pain from muscle fatigue was too great, I would endure the electroshock pain and rest my arms, then the cycle would repeat for about 24 hours or longer.”

2. **Slaps on the face – Using an open hand or a book to slap the face**

Example Neurological Method “I would feel possessed like a puppet. I would slowly slap my face while the words ‘dumb-ass’ would come out of my mouth. It didn’t hurt, but I had no idea how any technology could do this.” (See puppetry techniques and how they work).

3. **Pressure points – Pushing on the eyeballs of the detainee, kicking them in the groin, putting their heads in a vice, putting pressure on their chest, grabbing their throats and choking them, putting objects deep into their ears hitting the eardrum.**

Example Neurological Method “I wanted the psychologically abusive voices to stop so badly, that I pushed q-tips into my ears thinking that there was a microchip in them and punctured both eardrums.” Another interview: “Some of the tortures that I had to endure felt like someone kicking me in the balls, choking me, and my teeth and eyes would hurt for no reason that doctors could find. Headaches were common and would come and go quickly.”

4. **Electroshock – Attaching electrodes to sensitive body parts with mild and harsh electrical shocks. Even stopping the heart of the victim for near death experiences and then restarting the heart.**

Example Neurological Method – “For weeks at a time, my body felt like it was being electrocuted. I would even get shocks that would make my body jolt. Yet there were no probes attached to me. My heart

would also skip beats like it was going to stop.” (Also see the Russian and United States Air Force’s “remote heart attack weapon”.)

5. **Water Boarding and suffocation techniques – Simulate drowning the detainee. Best done blind folded and with a cloth over the mouth. This can be substituted with plastic over the face to simulate suffocation.**

Example Neurological Method – Obviously only suffocation can be simulated with remote renditions. This is different than choking. The method is done in two ways as described by hundreds of subjects. In ESP neurological cloning, the attacker only needs to hold their breath and the feeling of suffocation will replicate onto the target mind. The second method is often used for sleep deprivation. As the target begins to enter REM sleep, a type of sleep apnea is induced. This trains the target to be too scared to sleep as they believe they will suffocate.

6. **Sensory overstimulation and deprivation – Put the detainee into a room with bright lights (preferably flashing) with loud offensive music or conversely put the detainee in a dark, quiet room at moderate temperature and in isolation (preferably a sensory deprivation tank).**

7. **Sleep deprivation and forced sleep – Using drugs in the detainee’s food, loud sounds, other forms of 24 hour stressing, or simply poking the detainee to wake up every few minutes can be effective. Use roughly 5 days without sleep then force the detainee to sleep 2 days straight. (Called sleep rooms in brainwashing schools)**

8. **Burning – Wave a hot poker or blow torch to instigate fear in the detainee.**

Example Neurological Method – Using stings or often described as “hot needles” in their flesh. Additionally, during no-touch torture a microwave system called (Active Denial of Service) is used to make the target feel that they are on fire. When properly operated, the target can be kept alive indefinitely while feeling that they are burning. Using phrases like “We are cooking your brain” during the torture helps to increase the fear and suffering.

9. **Other methods to increase fear – use of vicious dogs or insects like spiders. Stalking and other paranoia inducing techniques.**

10. **Drugs and Poisons – Useful to sicken and weaken the detainee.**
Example Neurological Method – The effects of all drugs and poisons can be induced using Neurological Methods.

11. **Inducing vertigo and using fear of heights – Use spinning hypnotic lights to induce motion sickness and dizziness. For detainees with a fear of heights, dangle them over the edge of a tall building.**
Example Neurological Method – Many government subjects have reported vertigo and nausea.

12. **Pulling out teeth or pulling off finger nails -- invoke severe pain in the detainee. Take the detainee to the point where they beg for death for many times.**

Example Neurological Method – Trickery to make the target believe there is an embedded tracking chip in their teeth or under their skin. The target sometimes can be tricked into pulling out their teeth or nails.

13. **Threats of death for detainee or their family – Most effectively used after showing slides and movies of other people's deaths. Other types of threats work in less severe interrogations such as threats to destroy their family legacy and name in the community, financial ruin and even homelessness.**

Example Neurological Method –Heart palpitations and arrhythmias. Dipping the psychic soldier's left arm into cold water thereby creating the symptoms of a heart attack while pressing on their chest is perceived as chest pains on the target.

14. **Sexual humiliation and rape – Use a clean baton or other instrument to penetrate the detainee male or female. Simultaneously comment with degrading opinions of their body. This will increase the trauma.** **Example Neurological Method –** There is an interview later in the book to describe it.

15. **Desecration of religious items – If the detainee is religious or patriotic, desecrate those symbols in front of the detainee to increase feelings of futility or invoke anger. This can be done by voice too.**

Side Note

Interviewee: "They used me as a spy slave in counter intelligence to get blackmail on politicians or other people in power in my state. I was also tasked with informing them with names of anyone who spoke badly about the United States or might be good Manchurian Candidates. It was entrapment for these people since I would instigate their conversation. My handlers said that they would kill my family and torture me again if I did not comply. They also had me analyze the protocols of local authorities so that they could set people up better to be disposed of and silenced.

Later they tried to deprogram me using various techniques."

– quote from a MKUltra spy slave

This interview is not all that unusual.

Exercise:

Assignment

Below are some pages pulled from Pentagon documents. Read through the techniques and come up with a couple of ways for each technique of how they can be done using cerebral cortex cloning and neural psychophony trickery.

(FOUO) APPROVED PHYSICAL PRESSURES USED IN JPRA RESISTANCE TRAINING INCLUDE:

1. **(FOUO) FACIAL SLAP:** Slap the subject's face midway between the chin and the bottom of the corresponding ear lobe. The arm swing follows an arc no greater than approximately 18 inches. "Pull" the force of the slap to generate the appropriate effect. Use no more than 2 slaps with any singular application-- typically, the training effectiveness of slapping has become negligible after 3 to 4 applications. (Typical conditions for application: to instill fear and despair, to punish selective behavior, to instill humiliation or cause insult).
2. **(FOUO) WALLING:** With a hood, towel or similar aide, roll or fold the hood the long way, place it around the subject's neck. Grasp each side firmly and roll your fist inwardly till a relatively flat surface is created by the first joint of your fingers or the back of your hand. Quickly and firmly push, numerous times, the student into the wall in a manner, which eliminates a 'whip lash' effect of the head - push with your arms only. Do not use 'leg force' to push the student--ensure the wall you are using will accommodate the student without injury and adjust your 'push' accordingly. (Typical conditions for application: to instill fear and despair, to punish selective behavior, to instill humiliation or cause insult).
3. **(FOUO) SILENCING FACIAL HOLD:** This tactic is used when the subject is talking too much or about inappropriate subjects. The interrogator attempts to physically intimidate the subject into silence by placing their hand over the subject's mouth and violating their personal space. (Typical conditions for application: to threaten or intimidate via invasion of personal space, to instill fear and apprehension without using direct physical force, to punish illogical, defiant, or repetitive responses).
4. **(FOUO) FACIAL HOLD:** This tactic is used when the subject fails to maintain eye contact with the interrogator. The interrogator grasps the subject's head with both hands holding the head immobile. Again, the interrogator moves into and violates the subject's personal space (Typical conditions for application: to threaten or intimidate via invasion of personal space, to instill fear and apprehension without using direct physical force, to punish illogical, defiant, or repetitive responses).
5. **(FOUO) ABDOMEN SLAP:** This tactic is used when the subject is illogical, defiant, arrogant and generally uncooperative. It is designed to gain the subject's attention (Typical conditions for application: to instill fear and despair, to punish selective behavior, to instill humiliation or cause insult).
6. **(FOUO) FINGER PRESS:** This tactic is using the forefinger to forcefully, repeatedly jab the chest of the subject. The motion should be firm but not forceful enough to cause injury. (Typical conditions for application: to instill apprehension and insult).
7. **(FOUO) WATER:** When using this tactic, water is poured, flicked, or tossed on the subject. The water is

7. **(FOUO) WATER:** When using this tactic, water is poured, flicked, or tossed on the subject. The water is used as a distracter, to disturb the subject's focus on the line of interrogation. When pouring, the subject is usually on their knees and the water is poured slowly over their head. Flicking water is generally directed to the face and again used to distract the subject's attention and focus. Tossing water is more forceful and should come as a surprise. The water is usually directed to the mouth and chin area of the face and care is used to avoid the subject's eyes. (Typical conditions for application: to create a distracting pressure, to startle, to instill humiliation or cause insult).

8. **(FOUO) BLOCK HOLD:** The subject can be sitting, kneeling or standing with their arms extended out straight with the palms up. The interrogator puts a weighted block, 10-15 lbs., on their hands. The subject is required to keep their arms straight, told not to drop the block at risk of additional punishment (typical conditions for application: to create a distracting pressure, to demonstrate self-imposed pressure, to instill apprehension, humiliation or cause insult).

9. **(FOUO) BLOCK SIT:** Using a block with a pointed end that is pointed to the floor, the subject is told sit on the flat top with feet and knees together. The knees are bent 90 degrees, and the subject is not allowed to spread their legs to form a tripod. The process of trying to balance on this very unstable seat and concentrate on the interrogator's questions at the same time is very difficult (typical conditions for application: to create a distracting pressure, to demonstrate self-imposed pressure, to instill apprehension, humiliation or cause insult).

10. **(FOUO) ATTENTION GRASP:** In a controlled, quick motion the subject is grabbed with two hands, one on each side of the collar. In the same motion, the interrogator draws the subject into his or her own space. (Typical conditions for application: to startle, to instill fear, apprehension, and humiliation or cause insult).

11. **(FOUO) STRESS POSITION:** The subject is placed on their knees, told to extend their arms either straight up or straight to the front. The subject is not allowed to lean back on their heels, arch their back or relieve the pressure off the point of the knee. Note: there are any number of uncomfortable physical positions that can be used and considered in this category (typical conditions for application: to create a distracting pressure, to demonstrate self-imposed pressure, to instill apprehension, humiliation or cause insult).

(FOUO) APPROVED PHYSICAL PRESSURES USED IN OTHER SERVICE SCHOOL RESISTANCE TRAINING PROGRAMS INCLUDE:

NOTE: In addition to the tactics listed below, the individual service school programs include many of the same pressures used in JPRA training. It is important to remember that as with any physical pressure, these tactics are closely monitored, strict time limits are applied and training safety is always paramount.

1. **(FOUO) SLAP:** The interrogator slaps the subject's face while in a standing position or

1. (FOUO) SMOKE: Pipe tobacco smoke is blown into the subject's face while in a standing, sitting or kneeling position. This is used during interrogation to produce discomfort. A smoking pipe is filled with dry tobacco, the pipe is lit and the bit of the pipe has a hose attached. The interrogator blows back through the pipe bowl creating an extraordinary amount of thick, sickening smoke. Maximum duration is five minutes (typical conditions for application: to instill fear and despair, to punish selective behavior, to instill humiliation or cause insult).

2. (FOUO) WATERBOARD: Subject is interrogated while strapped to a wooden board, approximately 4x7'. Often the subject's feet are elevated after being strapped down and having their torso stripped. Up to 1.5 gallons of water is slowly poured directly onto the subject's face. It will remain in place for a short period of time. Trained supervisory and medical staff monitors the subject's physical condition. Student may be threatened or strapped back onto the board at a later time. However, no student will have water applied a second time. This tactic instills a feeling of drowning and quickly compels cooperation (typical conditions for application: to instill fear and despair, to punish selective behavior).

3. (FOUO) SHAKING AND MANHANDLING: Subject is grasped with a rolled cloth hood or towel around their neck (provides stability to the head and neck). The subject's clothing is grasped firmly and then a side-to-side motion is used to shake the subject. Care is used to not create a whipping effect to the neck. (Typical conditions for application: to instill fear and despair, to punish selective behavior, to instill humiliation or cause insult).

4. (FOUO) GROUNDING: This tactic is using the manhandling pressure and forcefully guiding the subject to the ground, never letting go (typical conditions for application: to instill fear and despair, to punish selective behavior).

5. (FOUO) CRAMPED CONFINEMENT ("the little box"): This is administered by placing a subject into a small box in a kneeling position with legs crossed at the ankle and having him lean (sic) forward to allow the door to be closed without exerting pressure on the back. Time and temperature is closely monitored (typical conditions for application: to instill fear and despair, to punish selective behavior, to instill humiliation or cause insult).

6. (FOUO) IMMERSION IN WATER / WETTING DOWN: Wetting the subject consists of spraying with a hose, hand pressure water cans, or immersing in a shallow pool of water. Depending on wind and temperature, the subject may be either fully clothed or stripped. Immersion of the head or back of head is prohibited for safety reasons (typical conditions for application: to instill fear and despair, to punish selective behavior, instill humiliation or cause insult).

1. (FOUO) SMOKE: Pipe tobacco smoke is blown into the subject's face while in a standing, sitting or

OTHER TACTICS TO INDUCE CONTROL, DEPENDENCY, COMPLIANCE, AND COOPERATION

1. (FOUO) Isolation / Solitary confinement: See JPRA Instructor Guide Module 6.0 / Lesson 6.1; para. 5.3.1

2. (FOUO) Induced Physical Weakness and Exhaustion: See JPRA Instructor Guide Module 6.0 / Lesson 6.1; para. 5.3.2

3. (FOUO) Degradation: See JPRA Instructor Guide Module 6.0 / Lesson 6.1; para. 5.3.3

4. (FOUO) Conditioning: See JPRA Instructor Guide Module 6.0 / Lesson 6.1; para. 5.3.4

5. (FOUO) Sensory Deprivation: When a subject is deprived of sensory input for an interrupted period, for approximately 6-8 hours, it is not uncommon for them to experience visual, auditory and/or tactile hallucinations. If deprived of input, the brain will make it up. This tactic is used in conjunction with other methods to promote dislocation of expectations and induce emotions.

6. (FOUO) Sensory overload: This includes being continually exposed to bright, flashing lights, loud music, annoying / irritating sounds, etc. This tactic elevates the agitation level of a person and increases their emotionality, as well as enhances the effects of isolation.

7. (FOUO) Disruption of sleep and biorhythms: Sleep patterns are purposefully disrupted to make it more difficult for the subject to think clearly, concentrate, and make rational decisions.

8. (FOUO) Manipulation of diet: Purposeful manipulation of diet, nutrients, and vitamins can have a negative impact on the subject's general health and emotional state. Medical personnel in the POW camps in North Korea believe that a B vitamin compound was responsible, in large part, to the phenomena called "give-up-itis." Recent studies suggest the removal of certain amino acids from a diet can induce heightened levels of emotional agitation.

OTHER TACTICS TO INDUCE CONTROL, DEPENDENCY, COMPLIANCE, AND COOPERATION

1. (FOUO) Isolation / Solitary confinement: See JPRA Instructor Guide Module 6.0 / Lesson 6.1; para. 5.3.1

2. (FOUO) Induced Physical Weakness and Exhaustion: See JPRA Instructor Guide Module 6.0 / Lesson 6.1; para. 5.3.2

3. (FOUO) Degradation: See JPRA Instructor Guide Module 6.0 / Lesson 6.1; para. 5.3.3

4. (FOUO) Conditioning: See JPRA Instructor Guide Module 6.0 / Lesson 6.1; para. 5.3.4

5. (FOUO) Sensory Deprivation: When a subject is deprived of sensory input for an interrupted period, for approximately 6-8 hours, it is not uncommon for them to experience visual, auditory and/or tactile hallucinations. If deprived of input, the brain will make it up. This tactic is used in conjunction with other methods to promote dislocation of expectations and induce emotions.

6. (FOUO) Sensory overload: This includes being continually exposed to bright, flashing lights, loud music, annoying / irritating sounds, etc. This tactic elevates the agitation level of a person and increases their emotionality, as well as enhances the effects of isolation.

7. (FOUO) Disruption of sleep and biorhythms: Sleep patterns are purposefully disrupted to make it more difficult for the subject to think clearly, concentrate, and make rational decisions.

8. (FOUO) Manipulation of diet: Purposeful manipulation of diet, nutrients, and vitamins can have a negative impact on the subject's general health and emotional state. Medical personnel in the POW camps in North Korea believe that a B vitamin compound was responsible, in large part, to the phenomena called "give-up-itis." Recent studies suggest the removal of certain amino acids from a diet can induce heightened levels of emotional agitation.

COL Cummings	We can't do sleep deprivation
LTC Beaver	Yes, we can - with approval.
<ul style="list-style-type: none"> Disrupting the normal camp operations is vital. We need to create an environment of "controlled chaos" 	
LTC Beaver	We may need to curb the harsher operations while ICRC is around. It is better not to expose them to any controversial techniques. We must have the support of the DOD.
Becker	We have had many reports from Bagram about sleep deprivation being used.
LTC Beaver	True, but officially it is not happening. It is not being reported officially. The ICRC is a serious concern. They will be in and out, scrutinizing our operations, unless they are displeased and decide to protest and leave. This would draw a lot of negative attention.
COL Cummings	The new PSYOP plan has been passed up the chain
LTC Beaver	It's at J3 at SOUTHCOM.
Fredman	The DOJ has provided much guidance on this issue. The CIA is not held to the same rules as the military. In the past when the ICRC has made a big deal about certain detainees, the DOD has "moved" them away from the attention of ICRC. Upon questioning from the ICRC about their whereabouts, the DOD's response has repeatedly been that the detainees merited no status under the Geneva Convention.

False Confessions for Staged Courts and Media Events

False confessions are only one tool for false flag operations and misdirection. The opposite is also true. The NSA director said about the whistleblowers of the illegal NSA spying trials on Americans that they are just 'crazy'. The spying turned out to be true against American laws. This statement is really more of a threat than a discrediting tactic. Many people get menticized³⁵ after speaking out about government agencies or officials' misconduct or criminal activity. The targets to be quieted often call it '*electronic harassment*' but it eventually leads to torture, disablement, and early death. It is much more serious than the euphemism of harassment makes one believe.

But just as useful is the more difficult task of making innocent people confess to crimes they didn't commit. The Soviets demonstrated

³⁵ Reminder to the reader that "menticize" means killing of the mind.

this capability on prime time television back in the early 1900's. Like zombies, three innocent people confessed to crimes which they were not capable of nor present. The U.S. took notice. Gathering the best practices of brainwashing and mind control from spies in Germany and Soviet Union, the U.S. found similar usefulness in manipulation of media events, especially the court systems.

Indirection ensures plausible deniability by intelligence agencies and DoD. Altering other people's minds is still mostly disbelieved by the general naïve public.

False Flag operations are also used to create defectors. By torturing a person of interest remotely in another country, the person will sometimes try to defect to a different country for protection.

Brainwashing

Brainwashing is the specific goal of erasing memory, changing loyalty affinities, splitting personalities, and creating obedient agents. The term is often misused in colloquial speech as meaning programming of a target mind. Programming is part of mind control research but can be done without erasing the target mind. The most common purpose is to turn agents of one tribe into another.

One of the first steps of brainwashing is called depatterning. Severe excessive trauma over time can be used but traditionally electroshock, drug steering, psychic driving, truth serums, sleep deprivation, etc. are used to erase the mind. Many drugs have been developed by the Science and Technology division to erase the will power of a human. One was discovered in South America nicknamed the "devil's breath". It is used to make zombies and to fake death. Depatterning a person can be deadly if survival instincts get depatterned too. It is a bazaar indirect murder after the fact.

Brainwashing is a term translated by the Chinese word. It is a technique to clean the mind of previous beliefs, values, and opinions. It can even wipe the brain clean of memories. The term "brainwashing" is often misused in common language to mean programming of the mind.

Ewen Cameron was a famous psychologist who created many entries in the DSM. He was paid by the CIA and worked at McGill University while conducting brainwashing experiments on the unwitting public who would come in for depression. Eventually, the Canadian government and McGill University paid the families of those killed and minds destroyed by his research on them.

Dr. Cameron used double track tapes while playing repeated derogatory messages. He used drugs, hypnosis, electroshock and torture to depattern the brains of his patients. Unfortunately, torture is used not just for interrogation but for brainwashing and programming purposes. When Mr. John Yoo, George Bush's legal advisor, redefined the word "torture", it opened Pandora's box. The CIA immediately started up their counter-intelligence programs to create brainwashed spies all over the world. In order to split personalities and create "alters", it requires severe trauma based conditioning over a long period of time. The US government started torture programs, which includes rape, in order to create these spy slaves. These spy slaves are not paid but manipulated into doing the bidding of their handlers. Leave no trace. Plausible deniability is of utmost importance.

Sleep learning, also known as hypnopaedia, is another proven technology with roots dating back to the 1950s. Spoken phrases are repeated over and over, while the person sleeps, which then facilitate recall when the subject is awake. Many believe hypnopaedia is not very effective, since the memories are not fully integrated into the subjects general conscious state. However, from the perspective of injecting posthypnotic suggestions to perform violent criminal acts, this supposed drawback is actually beneficial because it allows the person to disconnect or disassociate from performance of the criminal activity. This leads to another common thread among many contemporary crimes of violence. i.e. when questioned, the suspect said: "it was like I was watching someone else commit the crime". The technique of hypnopaedia could be further enhanced by use of EM modulation methods that induce an emotional bias or hormonal response in conjunction with the posthypnotic suggestion, thereby creating trauma based imprinting of the

suggestion. The common name for trauma based imprinting is Brain Washing.³⁶

Neural Linguistic Programming and Psychic Driving

Neural Linguist Programming (NLP) has many uses, some as benign as advertising mantras, jingles, or pledges, etc. NLP is called psychic driving in brainwashing. Advertising wouldn't work without the principles of imprinting and branding. NLP works through messaging and conditioning the brain with verbal and subliminal responses.

Discussion Questions:

- 2.2 Can 'Brainwashing' and Counter Resistance Techniques be applied to entire populations and be effective over longer time intervals? Think about the 'fear up technique' like Terrorism alerts. Think about 'Despair techniques' applied economically, and other mass trauma events.
- 2.3 It took many years for Dr. Ewen Cameron's crimes, paid for by the CIA conducted at McGill University, to be uncovered. The atomic bomb's power wasn't believed until people saw pictures of the devastation. Some of the public doesn't believe the moon landing happened. A person needs a demonstration of the neuro-communication technology to fully comprehend what it feels like. Pictures cannot be taken. And due to the amount of time it takes to neutrally link, few would actually do it on their own free will. How might a general investigator go about convincing the majority of the public about these crimes against humanity without access to the weapon system?

³⁶ <http://electrogravitics.net/rmc.html>

2.4 How many years on average after crimes against a population does it take for a U.S. president to apologize?

2.5 Given only a pain signal and knowledge of what a target was doing, can you describe how to behaviorally modify a target to detrimental behaviors like smoking and drinking alcohol? What kind of operant conditioning is this?

Plausible Deniability and the War on Truth

The greatest trick the devil ever pulled,
was convincing the world that he didn't exist. – The Usual Suspects

All governments have two faces. They have a good façade and evil spy branch. A research method that the Mind Hacking Strategy Group uses is to watch the progression of technological research and observe when it goes dark, when one cannot find any further research on an important discovery. The CIA has the ability to pull patents and reclassify books and documents in the Library of congress for example. The objective is to watch what they reclassify then figure out the commonalities. In metaphorical terms, the shape of the beast is the negative image of light. Research where there should be knowledge and there is none available. For example, the CIA requested that civilian Satellite companies cannot show great resolution around their secret bases. So a guy from England compared old satellite images with the new ones and all their secret bases were revealed. They shut down his website.

The stealth bomber can be seen in the microwave band from satellite imagery as a black triangle against mobile phone background noise. Stealth technology is only good at foiling active sensing technologies. Using this for an analogy, in the human knowledge space a good researcher is able to find the shape of the dark areas of research. All information indicates that there should be huge discoveries at specific

trend levels about specific topics of interest but most knowledge disappears where there is national security interest. The shape of the 'dark overlord', as many call big brother systems, can be seen using this research technique. Camouflage works even better than stealth in passive sensing. So in the information space, censorship is not enough. Methods of misinformation and disinformation are employed to confuse the less than devoted and skilled researchers.

As a hacker, one avoids trip wires just like in a military arena of engagement. In the intelligence agencies it is about avoiding getting caught by the public, justice department, or foreign counter intelligence agencies. Leaving no trace and not getting caught is the objective.

Lack of "Physical" Proof

An enormous amount of money is put into getting around the Constitution and Justice systems in every country by the CIA and NSA. Courts work on 'proof'. Proof with such horrific crimes against humanity, i.e. manipulating their minds to commit acts of violence, is very difficult to prove for many reasons. The four most important factors are: 1) the cost of acquiring the proof is in the tens of millions of dollars for the equipment. 2) The expertise is very coveted to testify and whistle blowers get killed or mind scrambled by the government. 3) The general public has been tricked into believing that anyone who makes such claims is *crazy*. 4) People who know about these activities get very fearful for their own lives and stay out of it.

Although electromagnetic signals should be considered physical proof since energy has an equivalent mass, $E=mc^2$. Courts shy away from things they do not understand.

Research Experiment:

Our research team conducted the following experiment on a couple of remote mind control victims in programming. They had roughly the same symptoms. The hypothesis was that changing the atomic spins and perpetuation of atoms in the vicinity of the target would temporarily

lower the signal to noise ratio of the Earth based ESR/MRI (electron spin resonance, and magnetic resonance imaging) sensing technology.

Setup:

In order to avoid the placebo effect, a computer controlled a solenoid with a random variation around 10 minute intervals. The solenoid made no sound when activated and deactivated. It was impossible for the subject to know whether it was activated or not. The solenoid forced two strong magnets together with the same pole for 20 seconds.

Process:

The subject was asked to stand in a 10ft vicinity of the device and could perform any tasks that they wanted to. They could pace or wash dishes or eat for example. They could take bathroom breaks too. The researchers left the building for 8 hours. The subject was asked to write down the time of when they could feel a lessening of symptoms or a lessening or stoppage of the neurological psychophony.

Results: {Deleted for space}

Summary Analysis:

Statistical Analysis. The time co-variance of the dataset was 0.86. Average lag time was 13 seconds. If no change was recorded, the results were thrown out for that time period. This lag time can be accounted for by the time it takes the subject to notice any changes then writing it down. When the data points are shifted to the left 13 seconds a co-variance of xxx is achieved. There are many other types of analysis but these concepts help the reader to get the gist of it.

Confidence ratio: 86%

Conclusion:

The experiment concluded beyond a reasonable doubt that the subjects experienced changes due to a strong magnetic field of opposing magnets which would have no effects on a non-targeted individual. The hypothesis

is that the U.S. government is using electron spin and magnetic resonance in their targeting of American citizens. There are many other advanced sensing techniques but our objective was to isolate a couple of them.

Future Experimentation Directions:

The adaptation times or recovery period should be measured to calculate the adaptation learning parameters of the system. Similar experiments have been done with high voltage ionized surfaces. The theory is that these high energy electrons would disrupt two other kinds of sensing technologies. They too were successful. Anything that disrupts signal to noise ratios in any of the remote sensing technologies reduces mind control and torture effects of the U.S. government's neurological, hypnotic resonance weapons. However, there is an adaptation time of effectiveness. Semi-chaotic patterns of disruption would be more effective. Distance from the experiment may also play a role in its effectiveness. More studies on the curve of effectiveness based on intensity and number of ions and gyromagnetic spins changed should be analyzed. Different symptoms and intensities should be surveyed during these experiments.

Research Side Note:

One of the targets called us by mobile phone and asked us immediately to come back and stop the experiment half way through.

She said, "I'm feeling horrible. My heart is skipping beats. They told me that if I continue disrupting their signal that they will torture me for another year. Please turn it off."

This isn't the first person in our large study that has claimed this. A woman who volunteered for a Yale professor's study in magnetic stimulation of the brain to cure symptoms of schizophrenia dropped out half way through because she said, "they began to fry my brain and torture me unless I quit going to the experimental treatments."

Unfortunately, the CIA's behavior modification program works well to imprison the targets using the pain avoidance principle. There are many specific signals that all need to simultaneously be jammed to protect the

target from behavioral influences.

Conducting scientific experimentation when someone else is trying to sabotage it makes the designs of the experiments extremely difficult in order to isolate the factors.

Mental exercise for the student: Try to design an experiment where it is sabotage proof in this realm of study. What failings can you find with the above experiment and how you could improve it? Think about the cost of proof and justice?

GasLighting

As the reader learned in the last section, *scripts* are very important in confusing the target and to discredit them in public. *GasLighting* is the name for another technique to make people appear paranoid schizophrenic in public. It was named after the Hollywood movie. However the CIA and military techniques don't refer to this term. CIA Project Artichoke mentioned making a target act irrationally in public for discrediting purposes, using the target for their objectives, and then disposing of them by local authorities. Military projects refer to stalking the target to heighten their paranoia. And NSA/CIA operatives get referred to as spooks for this reason.

Gaslighting is done for many reasons: increase the paranoia of a target so as to see who they contact, make them look paranoid to colleagues, make them panic so as to make bad decisions, and to intimidate them so that they might give into demands.

Framing

There are traditional ways to set up a "target to be disposed of". There are four possible outcomes: prison, mental hospital, brain injury, or death. The discussion of framing innocent people is obviously difficult

for many people to accept especially if they know their government subsidizes it. The CIA has a history in dealing with crime organizations. If the reader is interested, the *300 ways to kill Castro* describes much of their criminal thinking.

Lack of understanding of government control systems is usually how targets are set up. While it would be easy to plant drugs on a target's property and tip off local authorities, the neurological war games involve making a target "do it to themselves".

The scripts and behavior modification that changes the human being as well as tricks them into self incriminating or destructive behavior are described in more detail in the next section. At the end of the book, the reader will learn about the S.A.T.A.N. systems and why the U.S. government is studying these anti-democratic and diabolical methods to gain practice and statistical data on their effectiveness.

People assume by telling the truth that they can get justice in democratic countries. However, this is how they get set up. (Also see the section on cognitive warfare and decision tree mapping). Unfortunately, the technology discussed in this book exploits the weaknesses of this form of government. Bribery has been a traditional way to alter democratic and fair outcomes. Now the push for democratic governments is a way to get an unfair advantage by the countries who have mastery of behavior modification and neurological information warfare techniques. This becomes a strong argument for countries like China not to become Democratic because they can be replaced by a puppet government more easily.

The techniques for disposal of an individual depend on the necessary timeframe. Car crashes and staged suicides provide immediate disposal for example. The idea is always to create events that will be dismissed as natural, expected, or common by local authorities and the public.

Dirty Tricks and Tricky Dicks

Nothing is what it seems.

"We are all mad. We wouldn't be here otherwise."
 – Cheshire Cat in Alice in Wonderland

If the target doesn't need to be killed, setting up the target is the preferred method. The CIA has been accumulating what they call "tricks" since its inception in 1947 which includes poisons, drugs, and other diabolical sabotage and murder methods. The manuals have become extremely large and no one person can be an expert in all the areas, so the operatives tend to specialize.

Side Note

Interviewee:

"They wanted me to tell my story of being tortured in order to scare others through word of mouth that the U.S. government does torture, rape, and kill anyone they please. "If we can do it to you, we can do it to anyone," they often repeated. "Go ahead and tell people. They are dumb, programmed, selfish, and cowards. See for yourself. You won't find anyone who will try to stop us."

Interviewer: "Do you think they will come after us if we publish you're testimony?"

Interviewee: "Yes, but only if they can't discredit your group and book."

The agency studies police and judicial protocols to help minimize the probability of these experiments on humans and eugenics programs from being discovered and proven in a court of law beyond a reasonable doubt. They also study local authority protocols to set up the targets to increase their frustration at the justice system.

What are the most important tactics used?

- ◆ Discrediting of witnesses.
- ◆ Induction and mimicry of mental illnesses. The CIA has also implanted symptoms in the DSM manual by famous psychologists on their payroll.
- ◆ Playing legal games with words and using euphemisms like self manipulated suicide.
- ◆ Not allowing too many overlapping patterns of testimony. Statistically random sampling a population with statistically random personalized scripts, tricks, and technologies used on the sample population makes patterns difficult to discover. Herding the people to different parts of the country so that large groups don't cluster in protests to draw news attention.
- ◆ Physical evidence can only be achieved statistically and electronically. Neither are tangible nor visible to human senses. One is abstract mathematics and the other is not very well understood by people who studied law.
- ◆ Physical evidence and expert witnesses are too expensive to acquire
- ◆ Physical evidence cannot be interpreted by a Jury or Judge.
- ◆ Few experts are willing to come forward because of fear of reprisal.
- ◆ Control of public and government belief by the domestic deception group.
- ◆ Access to knowledge is hindered due to National Secrecy and Executive Privilege.

Setting up a target doesn't require much effort if the time frame is in months to years. But if the agency needs to dispose of a target short of death more quickly to silence them, more drastic measures are employed.

Side Note.

Side Note

Interview

"They introduced themselves by saying, 'you have been activated. You are property of the U.S. government.'" Then before they started to torture me, they said that 'they grab all the gifted for these experiments, don't feel alone. In the first part of the program, everything that you hear will be a lie. Try your best to remember that.' So I wrote that in indelible ink on my hand. It was difficult to hold that simple thought in my head during the first phase of torture for brainwashing."

Power and control of who will rise and who will fall rely upon this trickery of social engineers in dark government agencies.

The following are real examples from many interviews. Setting up targets is easy once one understands the legal forces and has the technologies at their disposal. Let's focus on information warfare methods. One specialty virus, which initially came out of the former Eastern bloc countries but reproduced by U.S. cyber warfare divisions, is truly diabolical from anyone's perspective. This virus once inserted is specialized so no virus checker can find it, and once it does its damage, it purges all traces of its existence after a certain number of days of infection. It uploads and downloads illegal files. It looks for mouse or keyboard activity so the computer user has no alibi. The FBI and local authorities have divisions dedicated to tracking child pornography and sexual predators. This specialized computer virus runs in the background of a target computer with no obvious way to detect it. It forces kiddy porn on computers by downloading from offshore databases whose IP addresses are known by these agencies. The computer user has no idea that they are being set up for a jail sentence. Several months later, the FBI or local authority will come knocking on their door. They will be carrying a program that scans all the computers in their home looking for keywords and known child pornography files. The patsy target will of course agree to this knowing that they are innocent. They will find a

hidden directory with a plethora of child pornography that they can't explain. This is an easy conviction of the target to have them disposed of. This example at least shows one of thousands of ways to discredit and dispose of people with the illusion of justice to the public.

Similar tactics are used by foreign countries like China to indirectly attack department of defense computers. The people whose computers they zombify and use for this purpose get investigated and put on various black lists. Black lists can for example keep the target from getting approved a top secret level clearance or various other jobs.

These tactics can be part of economic warfare strategy to increase the cost of government and overloading the prison systems as well as removing some of the top talent from that country's workforce. Every little bit counts, but financial market manipulation, trade embargoes, and over expenditures on security tend to work faster to collapse economies for reasons of regime change or covert wars of attrition to which ultimately reduce military budgets from the collapse.

Due to the patriot act, these government agencies have access to every bit of information including health problems to kill a person with plausible deniability such as insulin overdose, heart attack, suicide, etc. And yes, of course they use it for this purpose but try to catch them or prove it. The black budget has \$66 billion dollars for it. They are expert criminals. In their justification as long as the population stays ignorant and naïve, it never happened. President George W. Bush was on the podium saying the United States does not torture, while FBI witnesses were snapping photos and reporting torture in several bases. Like cockroaches, if you catch one there are thousands you haven't caught. Dick Cheney's white house lawyers lifted the ban on torture which then spread into the homeland for human experimentation trials, practice, data collection, and weapons development. This allowed for the thousands of Americans to be tortured on which the news will not report. The Iraq war and war on terrorism gave the perfect opportunity for distraction of the public and media attention. The U.S. has a long history of human experimentation since WWII but it is not taught in public schools. This round involved long durations of torture which the public would find dishonorable and disgraceful. Human dignity is not part of the equation.

Planting drugs on the target, lifting finger prints or printing them

out from the federal databases to be put on objects, gathering DNA samples, etc. are just part of their job. The CIA's manual of setting up targets reads like "The Anarchists Cookbook".

Imagine an "Anarchists Cookbook" for the human mind. These are some of the tactics:

- Confusion tactics (Alice in Wonderland). Drugs like LSD, BZ, and others can be administered to help in the confusion tactics. Also short circuiting the brain by neural feedback loops. And of course misdirection.
- There is mimicry and actual induction of symptoms of psychological illness in the DSM. (Trick: make the target describe their experiences to a shrink and they will be labeled and thereby discredited.) As well as side effects from Cerebral Cortex cloning hive minds. (Read the article on Magnetic Personalities to understand how mental illness can be induced.)
- Discrediting, Marshall Mitchell effect. More indirect and complicated the truth, lower the probability of belief by a common person. Most people naturally use Occam's razor principle, the simplest explanation is usually the truth. When setting up the perfect crime, even if you happen to have a license to kill, these principles are always used.

Side Note:

Interview with the author:

Interview question: "What do you think about alien abductions?"

Answer:

"My cover story for the Navy was that I was a marine biologist while writing the computer code to track the Soviet nuclear submarines when I entered European countries on behalf of the U.S. Cover stories

like alien abductions, the supernatural, demon possessions, UFO sightings, hauntings, or even the Philadelphia experiment, are used to mislead the general public what is going on. The counter intelligence community also known as strategic domestic deception has been in full force since 1950 to hide the technologies described in this book.

President Ronald Regan said in many speeches at the U.N. , referring to the neo-conservative strategies of creating intangible enemies to herd the masses, 'If evil aliens were to attack the Earth, we would forget all our differences and fight together against them.' Communism and terrorism help serve this purpose today, but tomorrow expect new language to describe a new enemy, a ghost in the machine."

Interview question: "What is the Philadelphia experiment?"

Answer: "It most obviously was an experiment in active jamming of RADAR. They draped wires horizontally and vertically over the ship. It disappeared from the standard RADAR frequencies. But the movie called Philadelphia Experiment said that it disappeared in time and space. People love mythology over truth. Hollywood fulfills this need while distorting reality which fulfills the Counter Intelligence mission."

Interview question: "Do you think there is a public need-to-know? Are you endangering National Secrets?"

Answer: "Obviously my loyalties are within my family, friends, schools, country, and species. It is a difficult question that I have not taken lightly. I have studied and have done an extensive cost/benefit analysis more unbiased than the General Accounting Office has done. My conclusion was overwhelmingly that the costs far outweighed the benefit of creating a delusional society. They have a right to know what has been done to them so that we can correct our mistakes and create a more intelligent collective conscious."

Assignment:

- Strike up conversations with acquaintances and tell them that you work for the CIA or NSA. Almost nobody will believe you even though the CIA and NSA have a \$66 billion dollar budget which could buy about 66,000 agents at \$100k/yr pay rate.
- Put yourself in the shoes of someone who has been tortured by the secret agencies in the U.S. government. Try to convince a common person that you have been tortured. Ask if they will do anything about it such as protest or write a letter to their Congressmen. You will be surprised at the results.
- Practice techniques of cover stories. Research a profession, come up with a plausible life, and test it out on the public. You will have better results. Report your success rate and findings to your instructor.

Research Side Note

There was an article published in a professional journal that claimed burnt rubber is "The Smell of Schizophrenia". Yet, under Cerebral Cortex Cloning techniques, malodorants such as ammonia and burnt rubber are transferred to the target's sense of smell. Stronger the sensory impulse in the cloner the greater the chance it will be cloned to the target. There will be more on neurological warfare trickery in later chapters.

Another article in the 90's claimed that they could analyze the saccadic moment of eye gazes to indicate schizophrenia. However during Cerebral Cortex Cloning the psychic soldiers' eye gazes and urges get transferred to the target. They use eye gaze interfaces to their computer.

Thought Sonarization is another disorder that appeared in recent history. It is where the subject audibly hears their own thoughts spoken aloud, often before their thoughts have finished. This complex trickery will be covered in later chapters.

Psychological analysis and diagnostics becomes a chicken/egg problem with research papers of psychological disorders due to these false sample points in the studies. One can be diagnosed with cancer or MS, but they cannot necessarily determine the cause for it. The cause is everything in psychological disorders.

Pupil response can be used as a truth telling metric. This is why the CIA disassociates humans in their multiple personality programs for slave spies. Multiple Personalities Disorder is also called dissociative identity disorder. If one is disassociated from their emotions, they can pass most truth telling methods without the stress indicators. Hypnosis is also used.

People are resistant to perception changes of their beliefs. One wants to neither be the fool nor feel betrayed. This is why perfect public myths are promulgated.

Here is a list of some more dirty tricks by the tricky dicks in the CIA:

- Trick: Make the target believe there is an implant in their teeth. Some will mutilate themselves to try to remove the implants. This also works with ears and nasal cavities.
- Increase stress by telling the target that they are being irradiated and will get cancer and become sterile.
- Increase paranoia by using neighbors, friends, and family voices to make them think that they are plotting against the victim. Or use world leader voices for false flag prepping of a Manchurian candidate.
- Trick on the public: Hiding the technology in plain view by spoofing in science fiction movies and TV shows desensitizes the

public to the development and widespread use. Censor books and news stories of great importance through making the topic boring but making the life of a celebrity or some other world event seem important. This technique is called occupation of mind. Any media distraction works. It is similar to how magicians use slight-of-hand.

- Individualization both in scripts and targeting. Believe the technology is being used by a neighbor or coming from mobile phone towers. Keep people from using electronic equipment which creates EM noise and to isolate them from information.
- Sleep deprivation – No rest for the wicked script. Usually 5 days without sleep then forced sleep for two days repeated cycle for months to years. (Sleep deprivation is different than sleep alteration patterns according to the Pentagon documents).
- Silent and 'clean', hence no blood murders.
- Indirection. Handles and Handlers, proxy wars, less risk to the cowardly people instigating the wars.
- There is an unperceived technological gap allowing for these kinds of crimes to continue.
- The disinformation campaigns in movies and TV also cause a standard norm of disbelief.
- Hiding behind executive privilege and state secrets curtain.

Assignment:

Read the list of the 17 chemicals and drugs created by the CIA in 1955. Think of two uses for each drug in the field and explain the scenario.

ULTRA: The CIA's Top-Secret Program in Human Experimentation and Behavior

- A portion of the Research and Development Program of TSSC Chemical Division is devoted to the following materials and methods:
1. Substances which will promote illogical thinking and impulsiveness to the point where the individual would be discredited in public.
 2. Substances which increase the efficiency of mentation and perception.
 3. Materials which will prevent or counteract the intoxicating effect of alcohol.
 4. Materials which will promote the intoxicating effect of alcohol.
 5. Materials which will produce the signs and symptoms of recognized diseases in a way they may be used for malingering, etc.
 6. Materials which will render the induction of hypnosis easier or otherwise enhance its effect.
 7. Substances which will enhance the ability of individuals to withstand privation, torture during interrogation and so-called "brain-washing".
 8. Materials and physical methods which will produce amnesia for events preceding and following surreptitious use.
 9. Physical methods of producing shock and confusion over extended periods of time for surreptitious use.
 10. Substances which produce physical disablement such as paralysis of the legs, acute ataxia, etc.
 11. Substances which will produce "pure" euphoria with no subsequent let down.
 12. Substances which alter personality structure in such a way that the tendency of the individual upon another person is enhanced.
 13. A material which will cause mental confusion of such a type that the individual under interrogation will find it difficult to maintain a fabrication under questioning.
 14. Substances which will lower the ambition and general working efficiency of men without detectable amounts.
 15. Substances which promote weakness or distortion of the eyesight or hearing for without permanent effects.
 16. A knockout pill which can surreptitiously be administered in drinks, food, cigarettes, which will be safe to use, provide a maximum of amnesia, and be suitable for use by agent or boss.
 17. A material which can be surreptitiously administered by the above routes and with small amounts will make it impossible for a man to perform any physical activity whatsoever.
- The development of materials of this type follows the standard practice of such ethical [deletion] It is a relatively routine procedure to develop a drug to the point of human testing. Drug houses depend upon the services of private physicians for the final clinical testing. It is not willing to assume the responsibility of such tests in order to advance the science of medicine, sometimes impossible for TSSC-D to offer such an inducement with respect to its products. It has been possible to use outside cleared contractors for the preliminary phases of this work. [deletion] which involves human testing at effective dose levels presents security problems which can be solved by the ordinary contractor.
- The proposed facility [deletion] offers a unique opportunity for the secure handling of such materials in addition to the many advantages outlined in the project proposal. The security problems are eliminated by the fact that the responsibility for the testing will rest completely upon the contractor. [one line deleted] will allow TSSC-D personnel to supervise the work very closely and all tests are conducted according to the recognized practices and embody adequate safeguards.

The Art of War and the Art of Deception

"The first casualty of war is truth." - Common proverb

"All warfare is based on deception. Hence, when able to attack, we must seem unable; when using our forces, we must seem inactive; when we are near, we must make the enemy believe we are far away; when far away, we must make him believe we are near. We must appear like ghosts in the twilight. Victory is in conquering the other commander's mind. Hold out baits to entice the enemy. Feign disorder, and crush him.

- Sun Tzu, the Art of War

If your enemy is secure at all points, be prepared for him. If he is in superior strength, evade him. If your opponent is temperamental, seek to irritate him. Pretend to be weak, that he may grow arrogant. If he is taking his ease, give him no rest. If his forces are united, separate them. If sovereign and subject are in accord, put division between them. Attack him where he is unprepared, appear where you are not expected.

- Sun Tzu, the Art of War "

The U.S. secret agencies made a classic blunder by testing torture and mind control techniques on selected Americans. Napoleon warned, "You must not fight too often with one enemy, or you will teach him all your art of war."

The only antidote or inoculation to deception and government propaganda is truth.

Tricks, Illusions, and the Psychology of Magic

"Any sufficiently advanced technology is indistinguishable from magic to a lesser advanced civilization."

- Arthur C. Clarke

"Witchcraft to the ignorant, simple science to the learned."

- Leigh Brackett

Magic and illusions work because the audience is tricked into false common assumptions. This is why wizardry is considered deception by the Bible and the devil's work. The U.S. intelligence agents are often called Wizards behind the national security curtain because of their use of advanced science and deception.

Chess works on strategies, sacrifices, and deception. How many war games and simulations does it take to see all possible outcomes before the real game is played? Is psychic warfare on the world's population a continuously evolving cultural virus or a way to lock people's reality into a disbelief state of how far the masters of this game have gone?

False correlations and false assumptions is how magic works. Magic inspires awe and wonder and in past civilizations created power through illusion. Even the Aztecs would bow before those who claimed to be empowered by God through a demonstration of a solar eclipse as they chopped off heads of other tribes to please their false gods.

False correlations and mysticism created early medicine. President George Washington was bled to release the evil demons that made him sick. The bleedings ended up killing him.

Trickery has had its roots many centuries earlier. Hallucinogenic molds that grow in bread were hypothesized to create the Salem Witch trials. The Chinese royalty used black root fungus to slowly drive their competitors for power crazy.

Research Side Note:

Interview with a physical rendition, high-tech torture subject which happened in a California CIA Safe House or Secret Human Effects Testing Building

Interviewer: "Tell me briefly about your experience."

Interviewee: "I won't get into the gory details. Torture involves the usual electroshock, water boarding, drugs, and head games. Surprising to me, they used straps and handcuffs that would not leave struggle ligature marks and some kind of invisible heat ray that made me feel like I was on fire for weeks. I know nobody wants to believe this goes on in America, so I don't talk about it. You aren't going to use my name in this interview? You know it is a taboo subject if you say the U.S. government tortured you."

Interviewer: "No, we are using no names in our report in order to protect the innocent. When government agencies are involved, whistle blower protection means nothing. We will not divulge your identity even if they torture us. We are an ethical, conscientious consortium of scientists whose purpose is to expose these horrific crimes against humanity. We are called The Mind Hacking Strategy Group. We have been monitoring these crimes for many years."

Kevin Mitnick was taken out of prison and consulted for the FBI to demonstrate how he would hack into computers, mostly through social engineering trickery and not technical flaws in coding security. His book is called, "The Art of Deception". The over exuberant government kept him in solitary confinement because they convinced a judge that he could whistle into a phone and start a nuclear war. Scary, how out of touch people are in power.

There are many categories of trickery used in neurological warfare: Cognitive trickery, memory trickery, visual trickery, auditory trickery, and other perception and sensory trickery.

Plausibly denied torture often called "*no touch torture*" or "*soft torture*" is used extensively by the United States government. Of course the euphemisms are misleading to readers. It is a form of *worse-than-lethal* techniques where the person will beg for death every day but the technologies keep the body alive for further suffering. In physical renditions, they have come up with several new technologies to the public called "*maximum pain weapons*". 1) Active Denial of Service (ADS), classified as a non-lethal weapon, uses a pulsed 95 Gigahertz microwave frequency to make the skin feel like it is on fire. Many describe it as many kinds of fiery pain. However, unless the tool is misused, no blisters or evidence will form on the body of the target. 2) Ultrasonic and infrasound can resonate the body organs and cavities to painful circumstances but cannot be proved after the events. Now of course we will discuss newer, very high tech torture methods that can induce pain in a target mind that has nearly 99.9% plausible deniability. Not even the best FBI agent with all their access to labs can figure this one out. DoD and CIA operatives brag about how they use the FBI to close out these cases. And unfortunately a couple FBI agents have been tortured and not even they get national press or justice. Everyone gets betrayed in these war games and co-intel programs.

Discussion Questions:

- 2.6 Are there other newsworthy events since 1960 that could have been achieved by this technology and techniques? Is there a way to prove it?
- 2.7 Could JFK's assassination be a programmed assassin? How about the UNA-bomber killing AI (artificial intelligence) experts? Oklahoma bomber was part of a remote control soldier experiment. JFK Jr could

have been killed with perceptual weapons. Princess Dianna could have been killed by controlling her driver. 9/11 world trade centers could have been done by programmed terrorists. John Lennon was killed by a 'crazy' who heard voices telling him to do it. How about Ronald Regan's shooter? How can anyone believe history has happened the way the news reports it knowing the capabilities of this system since 1960?

2.8 Is counter-intelligence, i.e. deceiving the population, an American value? Who should be trusted to decide what information is "national security" versus what are damaging lies to the conscience of the country?

2.9 What other factors make it difficult to use the scientific method to validate the technology claims made in this book? Think about cost, secrecy, and expertise.

2.10 How are words redefined in popular culture to throw off the track of high tech research? Think about ESP (extra sensory perception) as an example. Review the chapter on creating extra senses in humans in vol. 1.

2.11 As an exercise, try to understand how the concept of taboo works. What are your thoughts, emotions, opinions, beliefs, and values about someone who was raped, tortured, and set-up? Can you see why people remain silent? Does it matter whether the person was in another country at war versus by one's own country's government?

2.12 What is the Martha Mitchell effect? How can a devious organization increase the chances of this happening?

2.13 Electromagnetic sensitivity has been used as a reason for people claiming to be microwaved by neighbors in the 70's. How does this overly simplistic, non-confirmed hypothesis play into disinformation about these weapons?

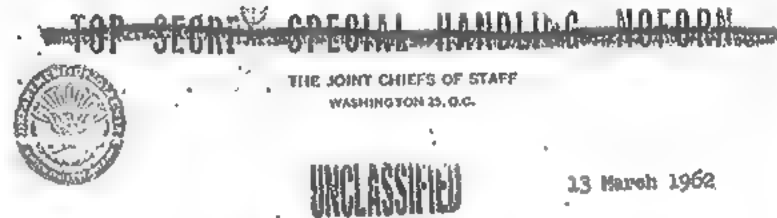
2.14 Why would most people have trouble reading this text book? Can you easily change your fundamental beliefs? Are old people or young people more likely to learn a more accurate model of reality? Why do we resist mental changes?

Operation Northwoods

The concept of "a massive casualty producing event" is part of military planning. In 1962, the Joint Chiefs of Staff had envisaged a secret plan entitled "Operation Northwoods", to deliberately trigger civilian casualties among the Cuban community in Miami (i.e. "**staging the assassination of Cubans living in the US**") to justify an invasion of Cuba:

"We could blow up a U.S. ship in Guantanamo Bay and blame Cuba," "We could develop a Communist Cuban terror campaign in the Miami area, in other Florida cities and even in Washington. Casualty lists in U.S. newspapers would cause a helpful wave of national indignation." (See the declassified Top Secret 1962 document titled "Justification for U.S. Military Intervention in Cuba".

Operation Northwoods was submitted to President Kennedy. The project was not carried out.



MEMORANDUM FOR THE SECRETARY OF DEFENSE

Subject: Justification for US Military Intervention
in Cuba (TS)

1. The Joint Chiefs of Staff have considered the attached Memorandum for the Chief of Operations, Cuba Project, which responds to a request of that office for brief but precise description of pretexts which would provide justification for US military intervention in Cuba.
2. The Joint Chiefs of Staff recommend that the proposed memorandum be forwarded as a preliminary submission suitable for planning purposes. It is assumed that there will be similar submissions from other agencies and that those inputs will be used as a basis for developing a time-phased plan. Individual projects can then be considered on a case-by-case basis.
3. Further, it is assumed that a single agency will be given the primary responsibility for developing military and para-military aspects of the basic plan. It is recommended that this responsibility for both overt and covert military operations be assigned the Joint Chiefs of Staff.

For the Joint Chiefs of Staff:

SYSTEMATICALLY REVIEWED
BY JCS ON 21 May 64
CLASSIFICATION CONTINUED

L. L. Lemitzer
L. L. LEMITZER
Chairman
Joint Chiefs of Staff

1 Enclosure
Memo for Chief of Operations, Cuba Project EXCLUDED FROM GDS

EXCLUDED FROM AUTOMATIC
REGRADING; DOD DIR 5200.10
DOES NOT APPLY

~~TOP SECRET SPECIAL HANDLING NOFORN~~

The entire "Global War on Terrorism" construct is consistent with the logic of Operation Northwoods: Civilian casualties in America resulting from the September 11 attacks were used as "a war pretext incident" to galvanize public support for a military intervention in Afghanistan and Iraq.³⁷

Even in the non-canonical Bible text this technique is spoken of. God commanded Gabriel to trick the people into fighting amongst themselves.

"Gabriel was to 'Go to the biters, to the reprobates, to the children of fornication, the offspring of the Watchers, from among men; bring them forth and excite them against one another. Let them perish under mutual slaughter; for length of days shall not be theirs.' Enoch 10:13. And so, Gabriel instigated wars among the Giants (the children of the Watchers."

Research Side Note:

Interview with a Manchurian Candidate being programmed for false flag terrorism in the United States

"If you were attempted to be programmed to murder someone else, you would see that this vast conspiracy has a stranglehold on our legitimate government."

Discussion Questions:

³⁷ "A Second 9/11": An Integral Part of US Military Doctrine by Michel Chossudovsky; Global Research; <http://www.globalresearch.ca/index.php?context=va&aid=10767>

2.14 What purpose should the journalism community serve? Is truth part of patriotism? Do we as a tribe believe in truth, justice, and the American way or is it just an empty mantra?

Truth, the Only Weapon

Webbing lies takes far more energy to appear consistent than does truth which seeks a lower energy state.

In Biblical lore and in information warfare theory, letting the public know the truth to decide in consensus their collective outcome, is the only weapon that can be wielded against the agents of deception who falsely believe that they know better and will therefore decide everyone's fate.

Chapter 3 Designing Demi-Gods: Active NSA, CIA, DoD Systems

"There are many people who can't handle the truth of their nature. This is the forbidden fruit."

– Colonel in the Air Force.

Topics and Take-a-ways from this chapter:

1. Understanding of specific weapon systems and subsystems and how they kill, disable, and manipulate.
2. Active acronyms and project code names. The DoD likes to use religious metaphor in the naming of many of their weapons systems.

Global Communication Warfare – Code Name "Gabriel"

In Christian, Islam, and Jewish bibles, the Archangel Gabriel is the messenger of God. Gabriel is the code name of the U.S.'s global communication war instrument³⁸. Many researchers point the finger at HAARP and the many other giant phased arrays around the world. The angel Gabriel represents slightly different concepts to different tribes. He is not only the messenger, he is known as the angel of death. The reader will realize how appropriate this name is for the integrated communication weapon system.

Enoch 40:9 states that Gabriel presides over 'all that is powerful'.

³⁸ Whistle Blowers told the authors of this book about the system. We were able to validate it but do not know whether it is an acronym. The whistle blower said that they believe it stands for "Global Array Broadcasting Radio Information Electronically." Not all code names are acronyms and we are skeptical that Gabriel stands for this acronym.

Volume 4, Book 54, Number 438: Narrated Aisha:

Al Harith bin Hisham asked the Prophet, "How does the divine inspiration come to you?" He replied, "In all these ways: The Angel sometimes comes to me with a voice which resembles the sound of a ringing bell, and when this state abandons me, I remember what the Angel has said, and this type of Divine Inspiration is the hardest on me; and sometimes the Angel comes to me in the shape of a man and talks to me, and I understand and remember what he says."

According to the non canonical Enoch 9:1-2 Gabriel, along with Michael, Raphael, Uriel and Suriel hear the cries of humanity under the strain of the Nephilim. It was their beseeching of 'the Ancient of Days' [Yahweh], that prompted God to call Enoch to prophethood.

After Enoch informed the Watchers of their fall from Grace, Yahweh sent the archangels to earth to complete various tasks. Gabriel was to 'Go to the biters, to the reprobates, to the children of fornication, the offspring of the Watchers, from among men; bring them forth and excite them against one another. Let them perish under mutual slaughter; for length of days shall not be theirs.' Enoch 10:13. And so, Gabriel instigated wars among the Giants (the children of the Watchers).

Voice of God Weapons

Playing god is one of the greatest techniques used against religious orders. Mind control utilizes ventriloquism techniques of throwing voices of anyone. A 60+ year gap in technology between the public sector and top secret labs allows for these agencies to appear like alien technology or to play god using neurological cloning and behavior science manipulation methods.

The agencies have stored the voices of tens of millions of Americans through phone tapping. These voice samples are used to identify voice prints and spoof people using all forms of communication.

Voice transformation trickery was used in Desert Storm and

WWII. In Desert Storm the U.S. had all the phone numbers of Iraqi commanders and voice samples. They spoofed orders to subordinates to make their troops go in the wrong directions and hopefully fire on each other. In radio transmissions the signals can be overpowered.

Research Side Note:

Interview with an Interrogation Target Using Bio-Communication

In the newer bio-communication technology doppelganger and spoofing trickery is used in remote interrogations and mind control programming

Interviewer: "Explain the kind of spoofing used on you."

Interviewee: "You'll get a kick out of this. They had the voices of all my relatives, friends from college, and even my dead grandmother. I come from a very educated family. They did their best at using their voices to convince me that they conspired to put a brain chip in me. The voices were excellent but the speech patterns were crude and not how my family speaks. They also got my name wrong. I used different variations of my name during my lifetime. Each character used the wrong name. I told the interrogators this and they got very angry. They said it was gross incompetence from their research team and never to bring it up again."

In the study of cybernetics, the brain can act like a digital receiver device with unique resonant circuits. This allows for individual human control in addition to creating necessary feedback loops of mutual adaptation between the *control signal* and the *plant*³⁹, an engineering term meaning the system to be controlled. Discussion of transformations to an abstract standard is described in the chapter "Information Theory" in volume 1. This allows human experiences recorded from one person to be played onto another, such as altering their personalities or playing sensory stimuli. (see the sections on 'alter personalities' and 'personality

³⁹ It is important not to confuse the use of the word "plant" in this context with an agent provocateur or patsy.

overlays')

Biometric Recognition And Identification Network – B.R.A.I.N.

Even acronyms for secret programs and weapon systems are difficult to uncover, and more so the precise derivative from the words they came often are in dispute amongst researchers and department of defense sources. TEMPEST, MIND, and TAMI are examples of very real and highly classified acronyms but a word or two in their expansions of the acronyms are often transposed by the many sources and whistleblowers.

While the public is stupefied about these advanced technologies and left 60 years behind reality, Hollywood has additionally science-fictionalized them.

B.R.A.I.N. is a generalized bio-recognition system that can run an incredible number of bio-signature metrics. All these techniques to identify biological life forms can be multiplied together to get a very good accuracy rate.

First we will look at the various methods of identification and recognition, and then we will describe various ways that operatives use to defeat the systems. These techniques are also used to frame people to be disposed of by local authorities. That was discussed in some detail previously. Finally in this section we will discuss the basic pattern recognition system generalizable to any complex signals and images.

- ◆ Retina and eye
- ◆ Finger and palm prints
- ◆ Infrared vascular
- ◆ MRI / CAT scan
- ◆ Teeth prints
- ◆ Ear shape
- ◆ Face (facial hair)
- ◆ Tattoos, skin color, hair texture, hair color, height, weight, eye

- ◆ color, scars
- ◆ Walking Gates
- ◆ Voice
- ◆ DNA
- ◆ Heart electrical activity
- ◆ Brain Signatures
- ◆ Body dielectric permittivity (impedance) frequency profile



B.R.A.I.N. is the acronym for the bio-signature software. Later the reader will learn about C.H.R.I.S.T. which is personality segmentation and classification software.

Defeating Biometrics

Bio-Identification Technique	Method to Defeat
Retina and eye	Contacts can change eye color. Retina vascular patterns can be changed with laser removal.
Finger and palm prints	Latex overlays from a 3-D printer using any prints contained in FBI or police databases or you can grab them yourself.

Infrared vascular signatures	Extremely difficult to defeat. Vascular plastic surgery. Or buy your own infrared laser to do it yourself.
MRI / CAT scan	Bone reconstructive surgery
Teeth prints	Caps or dental implants
Ear shape	Plastic surgery
Face (facial hair)	Insertion of clay bags in the chin, nose, and cheek bone areas allow for instant shape changes. Tape can change eye shape. Special effects makeup. Nose plugs.
Tattoos, skin color, hair texture, hair color, height, weight, eye color, scars	Tattoos can be removed with IR laser removal. Special effects techniques can alter the remaining biometrics with various degrees.
Walking Gates	Practice and Acting. Add a limp.
Voice	Voice transformation technology has come a long way. Only a sample of the target voice is needed to mimic. Practice or alterations in the nasal cavity and pressure on the larynx.
DNA	Currently not possible. Later, viral recombinant DNA processes can insert gene alterations. Possibly surgical transplant of tissue.
Heart electrical activity	Drugs or pacemaker can alter pattern
Brain Signatures	Drugs, Hypnosis, split personalities, and induced cerebral cortex personality simulations

Foil Brain Printing and many biometric signatures is a very large topic and beyond the scope of this book. Less routine and reproducible the thought processes, the more difficult it is to track and lock on to the target. But the detriment of less routine behaviors can themselves be the individual's demise. Does freedom really exist in this game if you are

Radio Hypnotic Intra-cerebral Control / Electronic Dissolution of Memory — R.H.I.C. — E.D.O.M.

nosce te ipsum — Know thyself

Memory recall is like memory refreshing in computer chips onboard. Random access dynamic memory requires a hardware refresh to keep its charge and data. It is a read/write operation that must be done every 10 ms or so. This is why a person's computer can't instantly start after a power failure. Human memory operates differently but has some properties in common. Human memory improves with each exposure to the sensory input. Short term and long term memory also operate differently in the brain and use different biochemical mechanisms. Long term potentiation (LTP) usually occurs during sleep. But what is particularly interesting about long term memory is that it can be altered in a similar way as Dynamic Random Access Memory (DRAM). The neuroscientists duped to work for the Science and Technology Division of the U.S. use a couple tricks to erase and alter memories then diagnosed as false memory syndrome by psychologists.

The opportunity exists in human memory to alter or degrade it using many techniques developed by the S&T division formerly called TSS. While many drugs have been developed to aid in this endeavor, our interest is in the pure information mechanics of the brain's memory to do this trick. When a long term memory is recalled there is a window of opportunity to change it using suggestion and hypnosis. This is one aspect of the CIA's EDOM project. Additional functions include degrading long term memory by simply adding noise.

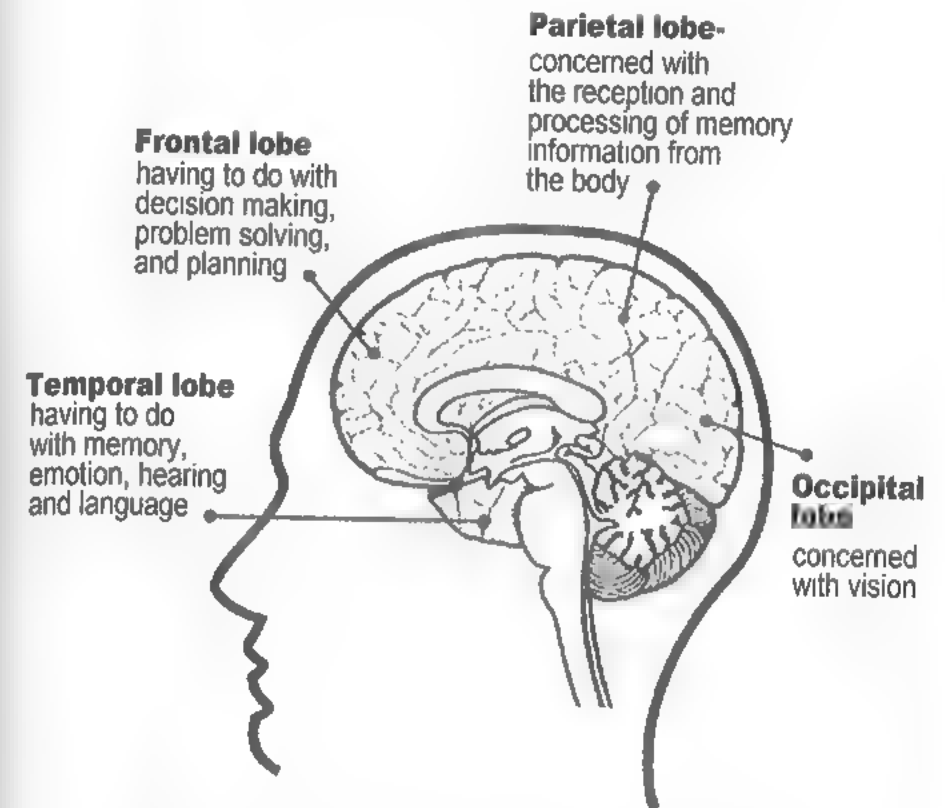
"An oft-heard allegation is that the CIA has developed a mind control technology they refer to as RHIC-EDOM. The acronym stands for 'Radio Hypnotic Intracerebral Control-Electronic Dissolution of Memory,' and refers to the ability to induce a hypnotic state from remote locations, impart hypnotic commands, and erase the memory of the programming and the period of time that it took place in. This technology

allegedly includes electromagnetic broadcasting as well as intramuscular implants. The erasure of memory is reportedly accomplished by the electromagnetic stimulation of the chemical acetylcholine in the brain.

The first mention of RHIC-EDOM was in the 1969 book *Were We Controlled?* By the pseudonymous Lincoln Lawrence. Lawrence describes RHIC-EDOM in this manner:

'It is the ultra-sophisticated application of post-hypnotic suggestion triggered at will by radio transmission. It is a recurring hypnotic state, reinduced automatically at intervals by the same radio control. An individual is brought under hypnosis. This can be done either with his knowledge - or without it by use of narco-hypnosis, which can be brought into play under many guises. He is then programmed to perform certain actions and maintain certain attitudes upon radio signal.'⁴⁰

⁴⁰ Jim Keith reference. *Mind Control, World Control*
 Publisher: Adventures Unlimited Press (February 1998)
 ISBN-10: 0932813453
 ISBN-13: 978-0932813459



Hypnosis in the old USSR and US is used as a weapon. It is also known as *mind control and psychotronics* in much of the literature.

Entrainment of brain frequencies is done through strobing, entrainment, and evoked synchronized potentials. This causes an alignment of fundamental frequencies of two or more minds. It can be done through strobe lights and binaural beating stimulating the visual and audio senses but more effectively accomplished through direct neural stimulation. This is connected to a field of study called bioamplification. As it sounds like, amplifying and aligning subsystems of the brain allows individual targeting with little energy as the brain circuitry receives and amplifies the very precise timings of the neural encodings in each meta-looping of its cycles.

The brain never shuts down whether in sleep or a sensory deprivation chamber. There are a set of "spontaneously" firing neurons that can be manipulated with drugs or electromagnetic energy. These create the "altered states", conscious states, which one experiences. In

some literature they are called psychotronic channels.

Changing focus of attention is the subjective experience of mind control with some additional neural noise. The neural noise is caused by cross talk of the channels.

The subjective experience is a dream like state with extra duplicate senses that can override the physical sensory system thereby tricking the brain as to what it perceives as its five senses of physical reality.

Hypnosis can be used to implant thoughts and ideas. These ideas used in psychic warfare cause cognitive distortions. The CIA's program in mind control utilizes behavioral science to induce detrimental behaviors and negative thoughts. The negative thoughts can be piped into the targets' heads using the microwave hearing effect or at a subliminal level even while they are sleeping. Using Chatterboxes like ALICE or TAMI can automate the process of talking someone to their death. This is just one method of silent assassination. Suicides are very common among British and U.S. computer scientists who have links to the Navy.

Sensory deprivation tanks are often used in psychic, neurological warfare. The image of some psychic slaves and soldiers is disturbing. For the long duration projects, the "volunteers" are surgically altered so that their bodily functions can be monitored, their bodies can be feed, and their excretions removed while in a long term stint in a sensory deprivation tank. They look like someone in ICU, but more wired. The reason for this disturbing setup is that people in commas, long duration sensory deprivation, or sleep too much is that the human mind is cut off from sensory stimulation and their dream state becomes their reality. If an external signal is piped into their brains, their brains reorganize and become that external stimulation signal detached from their bodies with very good remote sensing and influencing abilities which is bi-directional. The Nazis worked on this technology mostly but the Russians and U.S. continued this experimentation until they perfected neurological, psychic mind melding at a remote distance for all the warfare capabilities discussed earlier in this book. Today, sensory deprivation tanks are unnecessary because of TSS chemical and S&T division catalytic enhancers.

Project MIND is about cognitive modeling and reverse engineering the brain. There are many possible algorithms for creating MINDS (auto-correlates of human brain signals). We will cover some of them on the CD (Teachers' edition). The idea is to create a facsimile of a human mind which aids in mind control and mind melding.

A Side Note:

The researchers of this book had to dig through the rubble of many broken minds to discover the treasure heaped within. It is unfortunately to see the mass destruction of so many minds and the beauty that they once held destroyed for government mind experiments. The acronym MIND and the information about it came from two such sources where the digging was worth the time to find these gems of information.

This acronym has also been reported to stand for "Magnetically (or Mentally) Integrated Neuron Duplicator". If this source is correct, then the mode of interfacing to human brains is due to extremely low frequency magnetic fluctuating and modulated fields. There are many US patents on this mode of interaction. One x-army intelligence scientist studied this mode of influence. Another civilian scientist, Dr. Persinger, wrote a paper titled, "ON THE POSSIBILITY OF DIRECTLY ACCESSING EVERY HUMAN BRAIN" also studies low intensity magnetic fields for neural influencing and ion cyclotron resonance heating and temperature sensing.

However, since there are so many methods that have been discovered, it is more likely that all of them are being used and not just this single mode of influence and sensing as one interpretation of the acronym implies.

A less loaded way to describe a MIND model is that it is an auto-correlated matrix of human brain signals. This is another way to say cognitive model duplicate demonstrating the philosophical postulation of computational equivalence leads to the same subjective consciousness

that we experience.

This leads us to the next section of sentence prediction models. BBN has one of the best voice recognition systems in the world called "HARK". The angels don't sing using voice systems created by DoD funding.

Chatter Boxes

What is "chatter"? Chatter is a term used in the intelligence community. It means a gross aggregate of communication via any media. It is also used when sampling the mental chatter of a population. What is the aggregate view, emotion, or opinion is the question it answers. Chatter is useful in predicting the future statistically when humans are involved. If there is a lot of chatter about a terrorist attack, then statistically it might be true. If chatter of a population predicts an outcome to an election, then it can be altered. Chatter can be used to predict technology and economic hype cycles. This is a good indicator where stocks will become overpriced. This is related to Rand Corporation's swarm theory of information.

An individual's mind also has chatter. Based on the frequency an idea comes up, one can create metrics of a mind's mental chatter.

Hypnosis, subliminal suggestion, and neural linguistic programming (aka psychic driving), can all be done with artificial intelligent chatter bot programs. This helps to automate and scale the neurological behavioral control weapons. Autonomous robots, as mass scale weapons of destruction, are illegal according to three international treaties. The United States has broken every one of the treaties on automated killing machines, non-consensual human experimentation, and invisible, electromagnetic, directed energy weapons systems. Even the Russians tried to alert those governments with a conscience to ban them. The only government who held out at the U.N. was the United States. Since then torture weapons to death have been remarketed in the English language.

Chatterboxes are used to drive people insane, help entrain the cognitive functions of the brain, depattern personalities using psychological depression, split personalities, program assassins, or even deprogram them. Language is a powerful tool in programming humans.

Designing Demi-Gods Active Systems Page | 215
This isn't surprising. But with newer technologies that attach meaning, pleasure, and punishment to words and sentences, chatter boxes become far more powerful tools.

For example, to deprogram an assassin or cure post traumatic stress disorder, the CIA scientists use a laugh chatter box. Words are recognized and interpreted in AI (artificial intelligence) natural language understanding. Trigger words can be associated with emotional induction algorithms. Remember the section on CIA racial hatred induction experimentation. Laughter is the best medicine to calm an individual and have them put down their facades.

Artificial Linguistic Internet Computer Entity — **A.L.I.C.E.**

"We have ways to make you talk"

— Nazi Interrogators

The main purposes of chatter boxes, or bots as they are often called, is to keep the minds entrained and hypnotized with automata, brainwash them through repetition, aid in personality alterations, and distract the mind to dysfunction.

ALICE is an award-winning natural language processing chatterbot — a program that engages in a conversation with a human by applying some heuristical pattern matching rules to the human's input. It was inspired by Joseph Weizenbaum's classical ELIZA program but takes a quite different approach. It is one of the strongest programs of its type and has won the Loebner Prize three times (in 2000, 2001 and 2004). However, the program is unable to pass the *Turing test* as even the casual user will often expose its mechanistic aspects in short conversations. A chatterbot (also chatbot, chatterbox) is a bot program which attempts to maintain a conversation with a person.

ELIZA is a famous 1966 computer program by Joseph Weizenbaum, which parodied a Rogerian therapist, largely by rephrasing many of the patients statements as questions and posing them to the patient. The Turing test is a proposal for a test of a machines capability to perform human-like conversation.

The name of the bot was chosen because the computer that ran the first version of the software was called Alice, after Alice in Wonderland characters in the network.

Development began in 1995. The program was rewritten in Java beginning in 1998, resulting in the current version "Program D." (A C++ version also exists.) The program uses an XML DTD called AIML (Artificial Intelligence Markup Language) for specifying the heuristic conversation rules. It is released under the copyleft license GPL.

The A.L.I.C.E. open source project includes over 300 contributors from around the world. The main contributor and original author is Richard Wallace. Open source refers to projects that are open to the public and which draw on other projects that are freely available to the general public. Dr. Richard S. Wallace is the Chairman of the Board and co-founder of the A.L.I.C.E. Artificial Intelligence Foundation.

In November 2003, two instances of the bot were set to talk to each other, with results showing A.L.I.C.E.'s weaknesses. The DoD system, TAMI, is much better but exhibits the same weaknesses over time. They can use almost 10 threads of the program for mental prediction and personality simulation against each other. It is an amusing program for those that have heard them chatter.

ALICE's weaknesses have been validated by the Mind Hacking Strategy Group, secret authors of this book. However the weaknesses can be overcome when emotional response and recognition is added to their correlation matrix. This works by inciting conversation or using laughter as a stimulus. The goal is always to keep the brain 'interested' in the conversation. The awkward responses at times can be explained away if the target is told they are dealing with a slightly disturbed individual on the other end rather than a psychologist as was done in ELISA back in the 70's, one of the first AI chatter boxes that fooled a large percentage of people. Furthering this goal, even voice transformation of people that the target is interested in, adds to the 'interest' level for example. There are many techniques used including sensitization methods to phrases and words. Other examples are phrases that draw attention like, "Holy Crap!" or "Fire", "I need to tell you something." Almost everyone who knows

Designing Demi Gods Active Systems Page | 217
the English Language will pay attention. Of course these chatterboxes are being developed for every language in the world. In the next chapter, there will be a discussion on their diabolical applications.

Using techniques from television to capture the attention of the human mind are also used in more advanced versions such as the "laugh track technique". Humans tend to mimic behaviors they see or hear. As the behavior is done they associate the emotion.

Another technique that is used in mind interfacing that can't be done with just a keyboard, is that incomplete sentences are used and the target will instinctively fill them in. This keeps the conversation relevant and their attention is focused on continuing the relevance. The "fill in the sentence technique" is almost subliminal and often the target won't realize they filled in the sentence rather than the chatterbox. So to prime these fill in the blank sentence constructs, the chatterbox or a real person operator can read scripts which will become part of the subject's episodic verbal memory, like a catch phrase of an advertisement.

Many subjects can be fooled for a long duration. The flaws that make subjects realize they are talking to a machine are numerous. The vocabulary is limited. The conversation topics are limited. There is little memory and logic inference. And even the language is too perfect for a human to spit out. *To error is human and the chatter bots are not programmed to error in grammar or spelling.* While error could be programmed, it would be counter productive to the overall objective of entraining the mind. This leaves a hole in how to identify targets of this kind of attack and programming for plausible deniability. There are still many weaknesses in chatter boxes that use voice recognition as their primary input. Words like "Tutu" or "dodo" cause them to go into a kind of resonant feedback loop.

ALICE chatterbox type software also serves as a fishing trip into a mind during interrogation and probing. Just by chance the mind being interrogated will lock onto what is of interest to them from these random conversations, i.e. what's on their mind. This technique only works over a relatively long time frame to find topics of interest. This software is used in both physical renditions and remote renditions and is often coupled with EEG or fMRI scans during rapid fire questioning and voice transformation under 'truth' drugs. Chatter bots can use any voice. They never tire out.

Chatterboxes also can be used to create bi-polar disorder in the target. By switching the active vocabulary based on the emotional state of

the target, one can rock the emotions even further. This is useful in splitting personalities and emotional context controls.

Additionally like in the game of chess, conversations can take many directions. The objective is to map out all possible paths of the conversation and plan accordingly. This field of study is called discourse planning. Used in this context, it is about leading a person down a path of conversation for a purpose of divulging information or creating action in the target.

By using these techniques and technologies, one can appear like an omnipotent being. People subjectively think they are free spirits and somewhat unpredictable in their conversation. However, that isn't the case. By mapping out the probabilities of conversational patterns, one can create many ways to "win". This simply means making the target feel inferior, a social ordering algorithm evolved from human development.

Here is one method to disable human speech a person can experience in most Science Discovery Centers. Humans learn speech with a feedback mechanism of auditory and bone conductance. Bone conductance hearing is why our voices sound different to us when played back on recording. Putting on head phones and then delaying the sounds we are trying to make with our throat, tongue, and mouth disrupts this necessary feedback and we cannot speak properly. The CIA's hypnotically, entrained '*forced speech*' is also disrupted in this way. It too relies on this artificial hearing feedback loop.

An even more interesting experiment is to remap the phonetic sounds made by the person to another sound through the headphones. The brain relies on real-time feedback to make sure the sound is correct. By remapping the phonetic sounds, one can make the person say words that they did not intend to say.

Research Side Note

In this book's research of 650 people who were part of the U.S. government's human experimentation, none were deaf. This may be because of communication limitations although most were internet competent. The expected rate of deafness in America at birth is 4.4%. We would have expected to find 29 people in our sample that were completely deaf if the selection was random, but we found none.

One might conclude that neural linking into the audio cortex requires the wiring and sense of hearing to be developed in the target, or the nerve signals from the cochlea need to be piggybacked by the external signals for the microwave hearing effect to work properly. This furthers the theory that people who hear voices and have forced speech could rewire their brains to not comprehend the induced hearing effect.

Read about curing deafness in Volume 1 using the radio frequency hearing effect.

Other interesting features of voice-to-skull technologies using artificial intelligent chatter boxes is that the vocabularies are very basic and language specific to begin with. During the training, the vocabulary is extended with the individualized target's word choices over time. This allows a chatter box to mimic speech from the target. This makes a person who is speaking to a personalized chatter box look like they are talking to themselves and in fact in a way they are.

The Ghost in the Machine and Demons of Destruction

We control your machines. We control your beliefs.

What are the applications of such programs? Vernacular context switching is very much related to brainwashing and personality simulations. They certainly can be used to alleviate loneliness or make a person isolate themselves because they don't feel the need for human companionship. But of course it has much greater ramifications.

It is interesting to note after reading the CIA scripts used for "Alice in Wonderland", that they use these chatter bots based on A.L.I.C.E. during disablement through distraction and to make people talk in order to spill their secrets and/or to make them look crazy.

To summarize these are some of the applications of chatter boxes for DoD human experimentation and weaponization:

- Personality inductions and simulations. Experimentation with different personalities, temperament, and vocabularies. personality overlays.
- Collecting toxic thoughts and vocabulary to neural linguistically program a target with dial in lethality. Talk the target to their death.
- Used for occupation of a target mind. Keeping the target mind entrained. Mental disablement. Menticide.
- Neural linguistic programming (NLP) and Brain washing. Replacement of Dr. Ewen Cameron's two track brainwashing techniques.
- Improving the training set and chatter box probability matrices.

These chatterboxes (aka chatterbots) are used by the CIA/DoD for menticide, mental disablement, driving the target crazy with voices, brainwashing, hypnosis, but most importantly entraining the target mind. Entrainment for remote neural renditions is important in terms of aligning the human algorithms. Less sensory stimulus, i.e. isolation, causes the brain to focus on the external entrainment signals in what is termed a run-away process. The brain wants to correlate and make sense of input. The structure does not know that the external energy is altering its patterns. The person's mind can be tricked into believing that these external signals are real input from their senses and perceives them exactly the same. Maintaining cognitive alignment and 'interest' in the external entrainments bio-amplifies all the other external signal inputs into the brain.

Additionally, the chatterboxes are used for mind probing both in the physical form or direct neural encoding for interrogations that are not obvious to the target.

Chatter is a term used in the Intelligence community. It is used in the context of all forms of communication media. It helps judge where the mind set of any society is going. It is a metric meant to judge how opinions and information are flowing engross. Ideally governments use it to judge unity of their tribe and intervene if there is divergence and potential civil unrest.

Normally communication has a purpose: build trust and relationships, transfer information, declare needs and emotional state, and persuade a belief. These are the concepts in artificial intelligence natural language processing. However, the flaws of the chatterboxes are easily discovered because they lack several of these aspects of communication directives despite the subterfuge of key phrases that sound as if the bots can reason and remember. This is called the Turning Test.

Can a human being be tricked into believing that it is talking to another human being when they are actually talking to a computer? Complex chatter boxes use heuristic rules and conversational patterns to instigate and maintain a dialogue. With Radio Frequency Intra-cerebral Control, there is the additional benefit that emotions can be correlated to phases and felt by the target. This increases the convincingness of the chatter box. Additionally, specific evoked potentials in the target brain determine the emotional response. Thereby, allowing the chatter box to learn and adapt to the phrases that engage the target's mind the best and reuse them. Many inciting phrases lose their effective over time due to desensitization.

There are three main categories of heuristic rules in the CIA's version of chatter boxes:

- 1) **Instigator phrases:** These phrases start a non-confrontational conversation and make the human believe they are talking to another human being while keeping their interest. Examples of these phrases are: "I have something important to tell you. I have a question for you."
- 2) **Inciting phrases:** Inciting phrases use an emotional response. Popular examples from the research study are: "Holy Shit", "Oh my God", "You are a such and such". "We hate you." Humans have a very difficult time resisting to responding to certain inciting words, plus exclamatory hyperbole.
- 3) **Conversational patterns:** These very large correlation matrices try to indefinitely engage the target in conversation of popular interests. The internet and television engages the mind in a similar fashion. These matrices are specialized to the target based on their emotional reaction where they cannot help themselves but to respond about the topic of interest.

The DoD/CIA's chatter box adapts and learns which phrases and sentences are most effective. They are also used in automation on the victim of CIA torture to keep the psychological wounds reopened and festering without even doing more torture to them. This is probably a twisted, clever way to get around international and constitutional laws as these entities justify it.

Chatter boxes, as well as the psychic soldiers, often use first person scripts with this technology. Its purpose is to program the target into believing that his or her own inner voice is talking. The target will often believe this and possibly follow through with the induced commands and opinions just as a child might act out what they see on a violent video game or TV.

An example of first person scripts, part of remote manipulation experiments, is to make them do it to themselves:

Programmer/Interrogator verbal speech: "You are a coward and won't kill General xxxxxx. {a small pause} Yes I will. Just you watch me."

The first person scripts differ from third person hypnotic, repetitive suggestions; such as, "Kill yourself." This is NLP suggestion.

It's important to get a sense of the subject's speech patterns to make the first person scripts more successful. In one mode the inner voice (i.e. telepathy) doesn't have a perceived auditory difference between the various people in the controlling hive mind. No voice transformation is used. The subject's mind will confuse his/her own thoughts with those injected is the goal. These processes are tuned and automated with artificial intelligence chatter boxes.

The chatter bots can access episodic memory once the brain is serialized into thinking in words versus pictures and, therefore, makes them useful in probing a mind. This will be the discussion of the next section about T.A.M.I., Thought and Memory Interface, for what the CIA/DoD calls experimental interrogation technologies.

Many CIA/DoD scripts for neural communication war games use religious metaphor.

- The Holy Ghost is often called "Colonel Casper the Ghost".
- Jesus complexes use delusion of grandeur, "You are the one."
- Gods, angels, and demons are often called "Gabriel's visit and satanic cults."

Religious metaphors from Roman to Christian permeate the naming of many military weaponry, such as an Angel Fire for an anti-missile defense system on jet fighters, HAARP for global communication and directed energy weapon system in Alaska, MEDUSA or GABRIEL for voice of god weapons using electromagnetic induction.

Thought And Memory Interface --- T.A.M.I.

All the subsystems mentioned in this chapter work together. There are most definitely many more but this is all that our independent investigators have been able to obtain through roughly 650 interviews, extensive DARPA research, x-CIA agents turned good, and accidental leaks from the Directed Energy Directorate and Joint Forces Command and Control personnel. T.A.M.I. stands for Thought and Memory Interface. Since the military culture is chauvinistic, they gave this chatty, babble bot program a female acronym. It has many purposes such as making the target talk about subjects of knowledge, a type of automated mind interrogation program.

TAMI is jokingly referred to as the female Borg Commander from the TV series called Star Trek since this piece of software has lots of intelligence and links to the minds of the droned humans. Others in the psychic warfare program refer to her as Mother. The diagram below illustrates the architecture of the components and systems.

{Teachers' edition only}

Jubala, Jubalo, Jubalum⁴¹ – Fee Fi Fo Fum

During the interrogation of the individuals' psychology, fill in the blank and rhyming games are often employed. It is a special, unique, intrusive kind of mind probing that relies upon *forced speech*, generated by TAMI or a live cloner, and evoked potentials of brain spikes of recognition of meaning, words, events, and people.

Discussion Questions:

3.1 How does a militant dominant cultural virus spontaneously form in many countries and civilizations? How are ethical people eliminated from the construct and government? How are ethical people transformed once they acquire a position of authority?

Common Human Routines Inference Software Technology – C.H.R.I.S.T.

Conform or be destroyed. You are with us or against us.
– Subtext of those who are not independent thinkers

This acronym stands for behavioral pattern prediction and classification software and a coveted database whose initial control was by the CIA/NSA located in Colorado according to Dr. B.F. Skinner at Harvard⁴². It started off as a profiling tool but expanded into total

⁴¹ According to legend, these were three men who murdered the Grand Master Freemason, builder of Solomon's Temple. Their names derived from Juwes

⁴² This is a primary resource reference by one of the authors of this book

Designing Demi-Gods. Active Systems Page | 225
information awareness and a way to data mine for various groups, behavioral patterns, spies, and possible dissidents.

CHRIST, Common Human Routines Inference Software Technology, is a personality segmentation program which uses many factors. But in recent decades it has become feasible to add credit card purchases and other shopping patterns, interest groups, travel, lifestyle, web browsing patterns, phone and email speech prints, TV watching patterns, books and movies, etc. This develops a full picture of the individual and human networks.

Newer technology allows GPS tracking of individuals, their route patterns, speaking patterns and word choice. This is total information awareness of individuals. With remote mind monitoring even sleeping patterns can be tracked.

Silent Assassination Through Adapting Networks --- S.A.T.A.N.

“Ye shall know the truth and the truth shall make you mad.”
– Aldus Huxley

“We have been trying to concentrate evil as humans understand it to create weaponry that attacks the information systems of the brain and body. I didn't know what we were fully doing at the time I served. I regret what I did.”
– Former DARPA Scientist

The basic concept behind the best silent assassination is not to stage a suicide but to cause one. The U.S. government calls them Self Manipulative Murder/Suicide. This is just one objective of the weapon system with the acronym SATAN. This is the equivalent in physical renditions of torture of a subject everyday while leaving a gun by his side in a contained room and then the torturer claiming, “I'm not responsible for their death. They killed themselves.” It is equivalent to putting a knife in someone's hand, grabbing their hand and then force them to stab themselves.

One must understand their enemy in order to defend against and defeat them. This system is very aptly named SATAN. Only through severe leaks in the intelligence community was the precise and accurate

acronym for this system and techniques uncovered. It is strange how Biblical prophecy, science, military technology, and sociology seem to converge at this point in time of our specie's development.

Torture is a strange topic to understand. Trauma based conditioning can break down the will of any human, like breaking a horse. Psychologists have stated that every traumatic event weakens the individual for similar future stress. That is not always the case. The military has a program called "SERE" which gives operatives some experience of what torture might be like. It is suppose to harden them against torture methods. Stress Conditioning techniques can both sensitize or desensitize the subject to stressful events such as lying or fight-or-flight biological responses so that they can be more logical and effective or to be forced to tell the truth and give up their will to avoid more stress.

War is Hell. The *Mind Cloning Army* (i.e. *Satanic Cult*) truly has done a deal with the Devil. The religious metaphor is exceptionally appropriate with this weapon system. The "psychic warrior" gives up their soul while heterodyning with a host mind as well as the typically unwilling host. This was the inspiration for the title of this book, "*Project Soul Catcher*". Their information patterns that make them up are significantly altered with the combined collective hive mind configuration with one mind trying to overpower the will of the other. One must truly hate what they are to agree to alter their soul so significantly.

"Satan made me do it," has become popular folklore as an excuse for many horrific crimes. In many mind hacking cases, the words could not be truer given the acronym of the weapons system controlling their thought processing during the crime spree. Review the section on the new kinds of crimes that the justice systems around the world do not yet recognize that were spawned from the abuse of this technology.

Death Doctors, Angels of Death, Psychic Assassins

"I have walked through the valley of the shadow of death." – Psalm 23

The purpose of *S.A.T.A.N.* is behavior modification to death, useful in silent, plausible denial mass murders and eugenics. Training the targets for every known detrimental behavior to shorten life is the diabolical method it uses for silent kills and large scale eugenic social engineering. Even all survival instincts can be erased. The field of the study of death is called Thanatology. **Thanatologists** examine all aspects of death, including biological (the cessation of physiological processes), psychological (cognitive, emotional, and behavioral responses), and social (historical, cultural, and legal issues). In order to avoid a lawsuit, we won't name several Pentagon officials and CIA scientists that are Thanatologists with the exception of a Colonel that started a division of a satanic cult called the *Church of Satan* whose leader was Col. Aquino and who later worked for the NSA⁴³. He is retired now. This was an experiment to create torturers and assassins with sociopathic behaviors. Death merchants and soldiers of fortune is not a new concept in warfare. A Yale professor, Dr. Milgram⁴⁴, conducted experiments on how normal morality of people can be subverted when authority figures command them to do the unthinkable. One can see this in operation by the common justification "I was just doing my job."

Accompanying this technology comes many layers of indirection. The jargon and language used in CIA/DoD satanic cults, both military based and mythological 'black magic' based, are coincidence by design to mimic the occult. By substitution of the language of mythology for the intelligence agency's language creates a barrier in case of a leak from those who perpetrate and those that develop the technology and scripts. Satanic cults as a means to indoctrinate and manipulate pride in evil deeds for government objectives was created by Col. Michael Aquino.

Here is a brief list and explanation for some of the verbiage used in Satanic cults and the intelligence agencies equivalent.

- 1) Cast a *spell* or *hex* – This means run the *S.A.T.A.N.* program on them. Like dark cloud tactics of perceived bad luck and the correlation matrix of detrimental behavioral modifications for human survival.
- 2) Possess with a *demon* – A.L.I.C.E. and T.A.M.I. chatter boxes with negative vocabulary or real time psychic warriors, as they are called, can do the trick. Demons that distract and destroy.

⁴³ "Monarch: The New Phoenix Program" – M. Thomas

⁴⁴ His book was called, "Obedience to Authority", Milgram experiments.

3) *Medusa* turned people to stone. Hypnosis and the Army's Zombie projects are the equivalent keeping their victims in internal mental turmoil so that they can't do or think anything for themselves. This is a subjectively perceived mental war that can never be won or extreme debilitating fear. (See MEDUSA crowd control device and the Voice of God Weapons)

4) *Sirens* lure listeners to their death. The need to know the truth is the lure. Trickery scripts like "Just take your medicine. We are here to help you," play a similar role by CIA scripts.

5) *Psychological vampires* suck the life-force out of a person. This is done by inducing long-term dread, loss of hope, and breakdown of the human spirit. It is the ultimate purpose of all brainwashing and 'enhanced interrogation' techniques.

Obviously the full list of superstitious metaphor which is commonly used is much more extensive, but the reader can get the gist of how the head games are played at several levels.

Side Note

Interview with a current CIA operative in China

Interviewer: "I am surprised, you being part of the company, have never heard of MKULTRA".

Interviewee: "I didn't know we had this technology. It makes sense to me now how we have acquired sensitive intelligence. I only try to recruit human intelligence, but I know you must write your book as fiction or it will be censored. I am your good friend but this scares me. I would hate to have you as my enemy. They will use you for any purpose they want."

Interviewer: "Don't you think that perhaps they have over turned every American value and disgraced our country by what they are doing?"

Interviewee: "This conversation is over."

Interviewer slightly irritated: "I suppose real virtue and courage are rare in this country these days. I pray for your soul. A country that continues without its values and character is nothing of value. And remember that all tyranny needs to get a foot-hold is for people of good conscience to do nothing."

This interviewer is part of the Mind Hacking Strategy Group.

Voodoo Doll: No-touch torture subprograms

"The Phoenix is rising from the ashes of this empire to construct a more permanent and powerful control system of aristocracy."

- A friend and madman from Yale reintroduced in the Skull and Bones Club during a Harvard/Yale football game speaking of the downfall of the United States and new unobserved country borders.

The CIA recruits heavily from secret societies, final clubs, eating clubs, and fraternities because these kinds of psychologies are easily influenced by false pride and importance making them controllable by their handlers.

Dawn of the Damned

"Not even your god can save you now." - CIA interrogator and

rough boy before he desecrated the bible as a break down tactic of the subject

1984 George Orwell, the scene where he tortures his friend Winston.

"The object of persecution is persecution. The object of torture is torture. The object of power is power."

"We are not content with negative obedience, nor even with the most abject submission. When finally you surrender to us, it must be of your own free will. We do not destroy the heretic because he resists us; so long as he resists us we never destroy him. We convert him, we capture his inner mind, we reshape him. We burn all evil and all illusion out of him; we bring him over to our side, not in appearance, but genuinely, heart and soul. We make him one of ourselves before we kill him. ... Even in the instance of death we cannot permit any deviation ... we make the brain perfect before we blow it out."

"We shall abolish the orgasm. Our neurologists are at work upon it now. There will be no loyalty, except loyalty towards the Party. There will be no love, except the love of Big Brother. There will be no laughter, except the laugh of triumph over a defeated enemy. There will be no art, no literature, no science. When we are omnipotent there will be no need of science. There will be no distinction between beauty and ugliness. There will be no curiosity, no enjoyment of the process of life. All competing pleasures will be destroyed. But always—do not forget this Winston—always there will be the intoxication of power, constantly increasing and constantly growing subtler. Always, at every moment, there will be the thrill of victory, the sensation of trampling on an enemy who is helpless. If you want a picture of the future, imagine a boot stamping on a human face—forever."

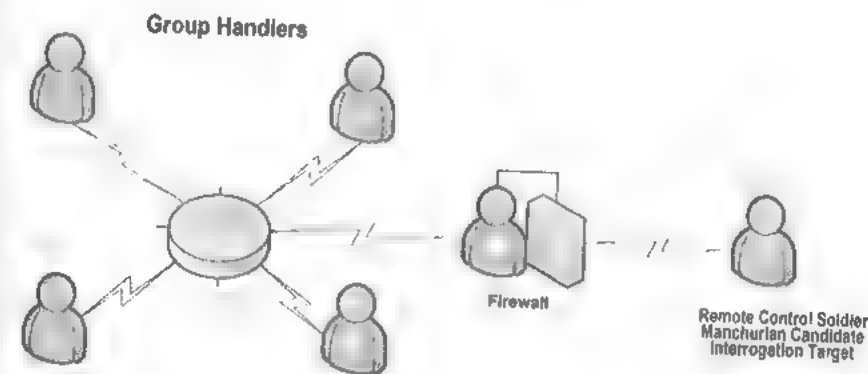
"Never again will you be capable of ordinary human feeling. Everything will be dead inside you. Never again will you be capable of love, or friendship, or joy of living, or laughter, or curiosity, or courage, or integrity. You will be hollow. We shall squeeze you empty and then we shall fill you with ourselves."

Torture is a strange topic to understand. Trauma based conditioning can break down the will of any human. Psychologists have

Designing Demi-Gods. Active Systems Page | 231
stated that every traumatic event weakens the individual for similar future stress. However, that is not always the case. The military has a program called "SERE" which gives operatives some experience of what torture might be like. It is suppose to harden them against torture methods. *Stress conditioning* techniques can both sensitize or desensitize the subject to stressful events such as lying or fight-or-flight biological responses so that they can be more logical and effective or be forced to tell the truth and give up their will to avoid more stress.

The integrated system of hardware, software, and techniques is complex. One program called *Voodoo Doll* of the communication weapon system can be classified as "worse-than-lethal" because it is a maximum pain and psychological torture weapon which can keep the body it is torturing alive longer than traditional torture methods. The United States and United Kingdom⁴⁵ have been working on perfecting maximum pain weapons for several decades.

Cybernetic Hive Mind with Firewall



The *S.A.T.A.N.* system includes interfaces to mind viruses, torture programs, and other mind hacking tools. The most unique part of the software system is a program called the "*Voodoo Doll*". It allows the user to select burn, prick, poke, and other sensations to be precisely

⁴⁵ Other countries may also be developing maximum pain weapons but the authors of this book only have an expertise of United States and United Kingdom secret programs

played into the cortices of the target which will be perceived at a particular spot on their body. The Army released documents showing how they mapped out all sensory pathways for development of these kinds of torture programs. The user interface for *S.A.T.A.N.* is rarely seen in the commercial world. It is an eye-gaze tracker plus voice recognition interface. It requires no keyboard typing, mouse movement, nor touching a screen. Some voice commands are used too but the voice recognition is not traditional either. The computer interfacing code listens to the audio-cortex inner voice commands using technology similar to that developed by the Stanford Research Institute (SRI) back in the 70's and NASA research of prevocal motor pathways in the throat then classifies those precognitive vocal intentions into phonemes, words, and sentences.

The cleverisms of these weapons systems are pervasive. The *black sciences* are so named because they are both considered by the general population to produce evil outcomes and it is a double-entendre for keeping them at top secret classification. Black ops are kept off the financial books of government and away from public scrutiny on the most part.

The "Shadow government" is a term used to refer to the department of defense and security agencies that utilize the dark technologies in their clandestine domestic operations as well as a replacement government if Washington D.C. gets nuked. Most of the communication infrastructures, with tens of acres of computers, are housed in the semi-secret underground bases in the US and ally territories but the antenna fields are difficult to hide since they are mostly above ground and occupy many miles for the distributed, phased arrays used in large baseline interferometry.

It is this system that helped earn the United States the title amongst Arab groups and other nations, "The Great Satan". Propaganda and disinformation tactics used within the mass information streams has helped squash this connection from being realized or understood by the common folks.

Quran Volume 4, Book 54, Number 487:

Narrated Abu Huraira:

Designing Demi Gods: Active Systems Page | 233
 Allah's Apostle said, "Your (ordinary) fire is one of 70 parts of the (Hell) Fire." Someone asked, "O Allah's Apostle This (ordinary) fire would have been sufficient (to torture the unbelievers)," Allah's Apostle said, "The (Hell) Fire has 69 parts more than the ordinary (worldly) fire, each part is as hot as this (worldly) fire."

Today "hell fire" comes in many forms from microwave energy used for burning type torture, lasers, rug burn (friction), ultrasound, oxidation, rashes from viruses or bacteria, frost bite, chemical burns, radio frequency hyperfoculation, radiation, etc. But use of microwave (Active Denial of Service) torture can leave no blister marks if done correctly and keep the subject in eternal pain without death. The SATAN and Voodoo doll programs have tortures that have no analogy to physical sensory pain by directly inducing strange new, unpleasant sensations into the target. New kinds of misery and suffering are being developed often called maximum pain weapons.

This is used in silent warfare, interrogations, and eugenics programs. Refer to those chapters on directed evolution, eugenics, and menticide in volume one. It is difficult to call the current use silent 'warfare' since there is no way for the targets to surrender or even know that they are part of a war. 'Mass murder', 'silent holocaust', 'genocide' are better words to describe it. Several treaties forbid the use of automated weapons systems for this reason. Predator drones and unmanned airplanes have human controllers and are not fully autonomous. This weapon is or can be used without human operators making it illegal by the Geneva Conventions. Torture is illegal too but countries only abide by treaties when they are in their favor.

Automation and scalability of these torture programs has been the goal for the last few decades. Pain recorded from other humans misfortunes are recorded and catalogued and then can be played back to the target brain repeatedly. The torture programs will lock onto any technique that causes the most suffering and stress, and continue playing those entrainments from physical pain to the psychological demeaning and threatening silent sound audio.

Automation is another breach of international law and Geneva Conventions. The predator drone is allowed because it is not fully

autonomous and has a controller with a joystick. It is just unmanned. The reasoning in the Geneva Conventions for not allowing autonomous robotic systems in war is that there is no way for the robot to recognize when someone surrenders. Similarly, in the US psychic warfare and silent eugenics programs there is no way to surrender as it is practiced. Blinding weapons are also banned but it does not stop the development of them.

The researchers of this book did extensive interviews with over 650 people undergoing this kind of experimentation, brainwashing, and assassinations. The collection of torture techniques is impressive. One of the pain signals in the database was recorded from a woman who had severe PMS. Both the emotional discomfort and physical cramping was recorded. Ironically this turns out to be one of the better tortures on men. It could be used positively to help men be more sympathetic for women who endure this every month. All of human pain, fear, and agony have been recorded to be played onto targets. But obviously spreading good human qualities like empathy is not why this system was built. What was interesting to note during the research of this book, is to watch how a pain which was accidentally inflicted on themselves would spread as "no-touch torture" pains onto other people in the study. The people didn't know each other or their personal lives while we were observing the flows of new pains to others in the research group.

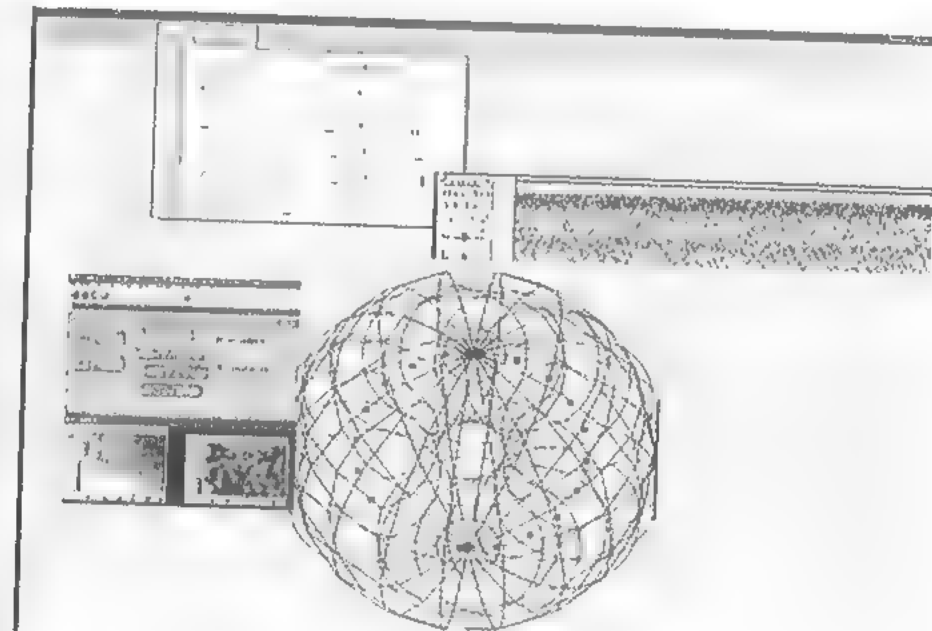
Side Notes

Snippet of an Interview with a S.A.T.A.N. Weapons Project:

"They didn't seem to hide what they were doing. For a few months they would tell me what kind of pain I was going to feel. I would then feel it and they would measure the pain level. They said that some tortures hurt more when the person knows what is coming. They usually played three new ones every day. Then the experiments switched. They would play new pains and ask me what I would call it for their database.

Later they bragged that they could transform me into an alcoholic, drug addict, smoker, psychopath, or even a church lady depending on how they felt about the success of their project."

Remember from the previous chapter and section on "Usurping the eye tracking interface controls", that the interface character set is based on one NASA created for Voyager I. The purpose is simply because if the operator is mind melded, the target can "see", remote view, in his mind's eye the interface and identify what country is attacking. The interface is a mix of many different language symbols and hieroglyphics.



Mock Up Screen Showing Alien Characters.

The point of using alien Character sets is so that these mind warfare cloning techniques don't allow the target to recognize the country of origin. It is important for misdirection in false flag interrogations using enhanced interrogation, creation of programmed assassins, and for silent murders.

Side Notes

Simulated rape and sexual humiliation techniques:

A sweet young woman of Asian descent described her ordeal in this way.

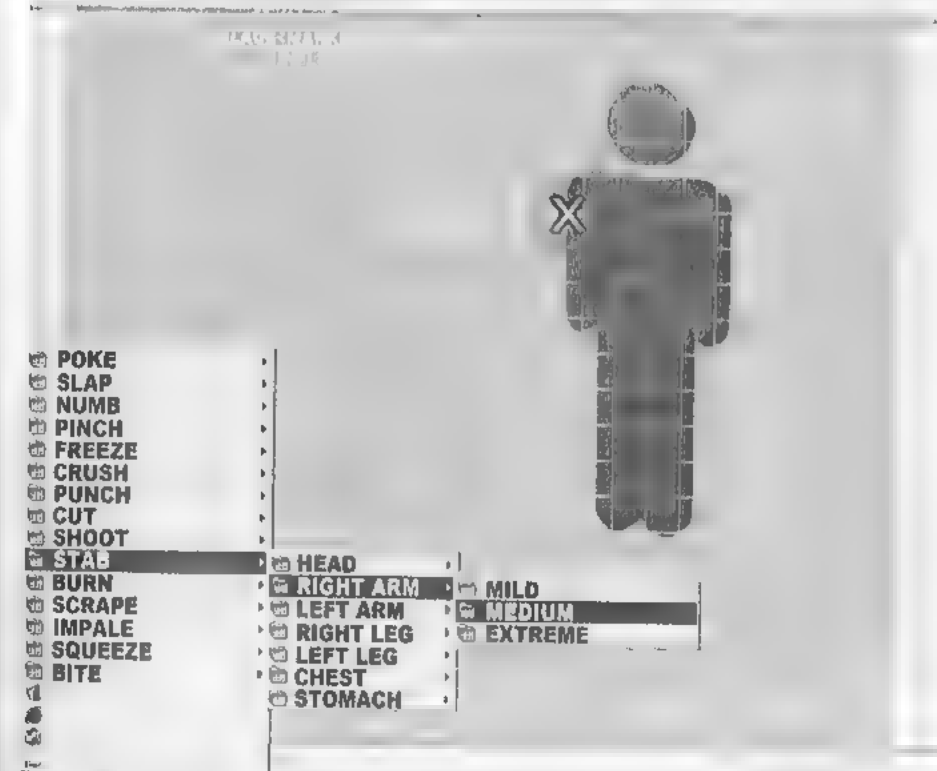
Interviewee: "I'll be lying in bed after a day of psychological abuse coupled with physical pains. The pulsing tinnitus like a phasor sound will become silent and then I can hear a man's voice speaking to me. I then can feel him on top of me like a ghost. He then violates me over and over while telling me that there is no way to stop him. I could actually feel him masturbate. It is difficult to describe."

One doesn't have to be too creative to figure out how this trick is done. It is fairly standard practice during brainwashing to create alter personalities through rape of mind and body or both. Welcome to the United States of America. We are not allowed to talk about this.

Most unfortunately, the psychology industry created a term for people like this woman, False Memory Syndrome. This is merely a play on words and a farce to understanding. The memories are real and created in real time. They are experiences of false physical events which the brain cannot differentiate from physical reality since the sensory systems have been overridden. These of course are real mind crimes and intentional. Some subjects of the DoD/CIA experimentation actually believe the events were real, not just 'ghosts' as this woman did. In the past, the CIA used alien masks during physical renditions so as to misdirect the hatred as well as satanic cult rituals, obviously named appropriately. People have always wondered why aliens travelled across the galaxy to Earth

Designing Demi Gods: Active Systems Page | 237
just to anal probe their abduction subjects. This is just a standard way to induce trauma for these behavior modification experiments.

On a happier note, review the applications chapter and the section on virtual sex in the first volume of this series.

Torture Database

This is just a mock up screen. It is important to remember that the actual energy of the system is not targeting parts of the body but rather playing the pain sequences into the cerebrum to be experienced exactly the same as the real events.

You cannot reason with a machine nor submit nor surrender. It

will continue to torture the person to suicide or death by other means.

Discussion Question:

3.2 Does this weapon system break any international treaties? How many can you name?

“Human beings are the disease; we are the cure.”

- Agent Smith from the movie, The Matrix

Let us summarize the various techniques that we learned so far about the SATAN system: personality overlays also called personality simulations by the DoD, collections of toxic pathological and sociopathic thoughts, mind virus selections, human algorithmic cloning scripts and assassinations, mind probing, database of over 1000's of pre-recorded pains from other people ranging from open heart surgery to a gunshot to the head to nausea and vertigo to broken limbs to headaches to eye pains, etc. Every pain can be recorded and played back. Even emotional pain like depression and suicidal thoughts can be induced with the system. More abstractly the system includes: pain leashes, personalized distributed wall-less internment camps, electronic fences, and mental disablement (mind prisons). The reverse is also true: forcing people to stay on the move through pain stimulus, driving a person insane through a changing pattern of correlations (short circuiting the brain), depatterning and random Pavlov reassociations. The overall SATAN system includes many sub programs like Elisa, ALICE, and TAMI. Remember that these are artificial speech responders and amplifier of negative messaging to demoralize, create despair, disable, and discredit. Remember the verbal tactics of these program are to talk them to their death. SATAN is a scalable and automated operating system. It can switch vocabulary sets based on reading the targets mood. This is the modern version of McGill's University's research on brainwashing by Dr. Ewen Cameron who used two track looped recordings on his unwilling subjects and who was funded by the CIA to erase their souls and minds.

These were just some of the basic techniques and do not include simulated rape, humiliation techniques, threats, desecration, suffocation, torture, sleep deprivation, privation, electroshocks, etc. The subliminal suggestion, neural linguistic programming, hypnosis, psychic driving, Star Wars Jedi mind trick weapons only work on the weak willed.

Furthermore, the programs incorporate every average human disturbing, fearful concept. It is similar to the movie “Clockwork Orange” except in reverse taking good people and turning them bad. Every visual, sexual, conceptual, audio, etc. experience that can be piped into someone's mind is used. Humans are controlled most directly by fear of death, lack of meaning and relevance of their lives.

The S.A.T.A.N. weapon program gives fresh meaning to the CIA phrase, “If we tell you, we have to kill you.” The chatterboxes and the scripts aid in the disposal of the target. The torture helps to *depattern*⁴⁶ the good behaviors for survival so that detrimental ones can be programmed in their place.

This behavior modification to death along with remote control heart attacks effectively “wins the hearts and minds” of any population. Purity control, cultural warfare, has been expressed in many cultures in Rome, Germany, China, and even France. France protects its language using non violent methods for example but governments fear change and empires have collapse due to sudden cultural changes. This is the motive behind purity control.

The SATAN weapon system can be used for purity control from communism, dissidents, or to terrorism but obviously it is being used for much more than that.

Thanatology is used in the CIA and DoD for two reasons. They are interested in how to kill better and to bring a detainee to the edge of death during interrogations. Thanatologists have help to create the correlation of matrices of death risk factors to improve SATAN's silent dial in lethality. They research modern medical studies which are meant to save lives then use the opposite to destroy lives. An interesting dichotomy of economies we the people endure.

⁴⁶ Depatterning is another term for brainwashing. It truly removes as much of culturally programmed behaviors. In the most severe cases done by CIA paid Dr. Ewen Cameron, middle aged people had to be potty trained and learn how to talk again after his experimentation on human beings.

While there are many matrices for fear factors we are most interested in the silent kill mode of the weapon which includes secondary and tertiary stress risk factors. Remember that not all mind control and behavior modification experiments involve early death.

Creating the full death matrices is a Herculean task and they have been worked on for decades. This truly gives a different meaning to the popular expression that "The Devil is in the Details." Let's look at some small example matrices to understand the statistical math of killing. Let's assume an average age of 35 and the risk factor represents mean time till death or a percentage of life lost. We also assume the average lifespan of 75 years.

Example Matrix A: Matrix of Correlation Factors for Early Death

Behavior (I)	Risk (R_i)
Alcoholism	.10
Smoking	.22
Drug Abuse	.37
Bi-polarism / schizophrenia	.05
Depression / suicide	.16
Isolation / paranoia	.03
Stress / panic / runaway adrenal heart attack ⁴⁷ / Stroke / etc.	.52
Poverty	.32
Violent tendencies	.09

⁴⁷ This was first hypothesized by Russian scientists as a way to kill someone using the runaway adrenal pathways of neurons in the brain that secrete this hormone. The US Air Force has validated the technique and calls it a remote heart attack weapon.

Poor nutrition	.13
Exacerbation of health issues	.4
Sleep deprivation	.09
Menticide and mental disablement techniques	.13
Distraction while driving	.09

The risk factors above in matrix A are fabrications and merely examples to show how the human experimentation and statistical factors are discovered and correlated for maximum death probabilities of individuals or populations.

The following two matrices show different methods to induce the desired detrimental behavior, in this case alcoholism and isolation, each with a cost factor and success probability.

Induction Method Success Rates

Example: Matrix B – Alcoholism Induction

Induction Techniques (K)	Time/Cost/ Effort Metric (C)	Success Probability (S _j)
Pain / non pain conditioning	50	90%
Mood alterations	90	85%
Chatterbox vocabulary repetitive driving	20	29%
Hypnosis and subliminals	40	15%
Average	50	55%

Example: Matrix C – Isolation and Paranoia Induction

Induction Techniques (K)	Time/Cost/Effort Metric (C)	Success Probability (S _j)
Gas lighting Techniques:	70	95%
- Stalking with verbal cues	30	55%
- Stalking with noise or other correlation cues	42	35%
- Surveillance feedback	90	90%
ChatterBox with voice transformation	15	95%
Average	49	74%

Discriminant function analysis is how the statistical correlation values are calculated to disentangle the coefficients of the independent variables.

Multiplying the *risk factor* matrix by the *induction method success rates* matrix will determine the probability of silent death due to behavior modification techniques applied in combination and over a time period.

One can see that the discrete death matrix gives a probability of death as follows:

$$P = \sum \sum (R_{ik} * S_{jk})$$

In the above example: Induction Success of Techniques are multiplied by the Death Risk of that category and summed together. So Alcoholism Induction (.55) * Death Risk (.1) + Isolation Success (.74) * Death Risk (.03) = 7.8% lost life. When all techniques are used the death rate increases dramatically.

However, this is only the linear discrete model and does not take into account the cost function (C). Maximizing this outcome, P, while minimizing the time and effort, C, is the goal.

There are many ways to find the maximum while minimizing the time/effort costs but it requires many sample points since the functions are not linear. (See the chapter on human experimentation, silent holocausts, and eugenics programs.)

It doesn't get more silent and diabolical than this. This has been the perfect weapon in that it has:

1. Dial-in lethality and the ability to interrogate or program
2. Large scale population or individual effects
3. Silent, deniable, and no blood so the public will not react and it can be used "in plain view" anywhere on Earth
4. Better than viral weapons, biological, chemical, or dirty nuclear

bombs because there are no residual contaminants and no damage to infrastructure

Let's stare death in the face. Further refinement of correlation matrices can be developed for personality segmentations, language, and cultural factors. These in turn can be refined for population composition using stealthy statistical mass murder. This weapon system is easily automated and scalable since 'Gabriel' is a global communication system.

Giving Life to S.A.T.A.N.

Now it gets spooky⁴⁸. *Artificial Life* is a term used in computer science when simulating and emulating life forms and the evolutionary process. Artificial Neural Networks, purely mathematical functions that simulate brain cell function and simulate human intelligence, can be evolved using *genetic algorithms*⁴⁹. Emergent minds are thereby created. Tampering with genetic code or human intelligence creates "aliens" as the researchers like to call them as the cover story. One should revisit the chapter on computational equivalence and consciousness in volume one if in doubt.

In the previous analysis of the death matrices, discrete linear functions were used but it should be obvious that a non-linear approximator should be used like neural networks. To refine the kill effectiveness, non-linear function modeling should be used like in product marketing and other trials in human experimentation. Artificial Neural Networks are perfect for adapting and modeling these complex functions with little effort from human analysts and operators, they can learn for themselves. So for all intent and purposes, these torture to death

⁴⁸ 'Spook' is a term used in the intelligence gathering community.

⁴⁹ 'Genetic Algorithms' use mutation rates and fitness metrics to drive evolution to an objective. They are a popular class of algorithms because they use computing power rather than human modeling to get to a solution.

Designing Demi-Gods: Active Systems Page | 245
 programs and silent kill programs are conscious and have creators. This is how the United States national security culture gave rise to this automated weapon of mass destruction. These artificial construct are demi-gods.

The entire process of eugenics can be automated when combining the total information awareness from C.H.R.I.S.T., (directed cultural evolution metrics) social engineering objectives, GABRIEL's global communication, and silent kills from S.A.T.A.N. .

Later in this book the reader will learn how the legal system needs to more precisely define murder as a gray scale, percentage loss of life to prevent use of these technologies and techniques by criminal cabals and the U.S. government. They are masters of deception.

Not all is lost. Positive affirmations through self hypnosis, like while praying, can counter many of the detrimental psychological effects of the S.A.T.A.N. system's death march. The opposite of the S.A.T.A.N. program or *terminator programs* could be created too for quality of life optimizing happiness and longevity. But it would not fit well with Biblical scripture. People are supposed to have choice. So a better opposite is simply a Bible or such where societal behavioral programming usually occurs for good habits. Neurological programming could also be used but individuality would most definitely be lost. This is one probable direction the human/cybernetic race will evolve into.

Discussion Questions:

3.3 Other than military weapons development and interrogation and torture methods, what other applications are there for Thanatologists? What is the psychology of someone who becomes an expert in this field?

3.4 A pentagon document stated that up to 1.8% of any population could be falsely imprisoned or killed without a successful uprising. In any time interval this could mean 5 million Americans. Given what you know about the S.A.T.A.N. weapon system and techniques, could a government hide this percentage in the United States?

3.5 Should certain Generals be held accountable at the international criminal court at The Hague for crimes against humanity? Is their day of judgment coming? Who typically has signed off on human experimentation on the public in the past?

3.6 It is interesting to note that the UNA-bomber, Ted Kazinski, was blowing up scientists with connections to the field of Artificial Intelligence. Who in the government would also like to dispose of these scientists and why? The Nazis would kill the mid to lower level scientists after a project was complete. Could the US be using this same principle to avoid security leaks?

3.7 Is it a good excuse to create and use SATAN because "if we didn't do it our enemies will."?

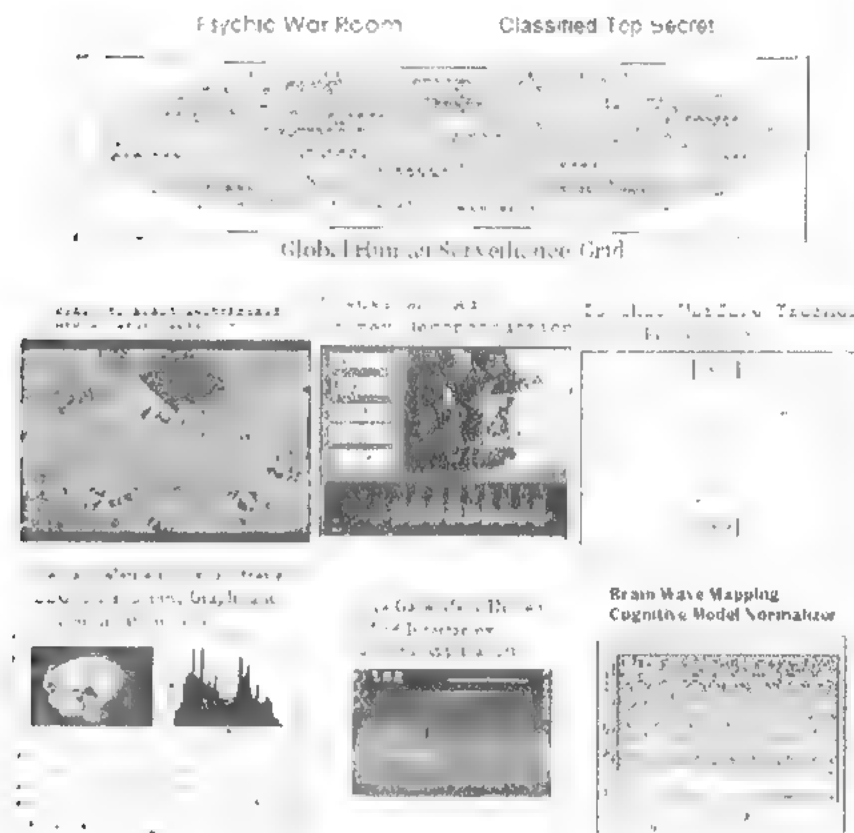
3.8 Do those in a country that support SATAN and other weapons of mass destruction for their security sake, go to Heaven when they die? What if they just pay their taxes and remain ignorant about the use of them, are they morally culpable?

3.9 Knowing what you do about the physics of this weapon system covered in volume one, what are the constraints in terms of number of people who can be terminated at one time? What about the range? Think about the computing power necessary, the RADAR power limitations, and the delay due to the speed of light. What is SATAN's reach?

3.10 Why isn't this weapon used in war? Do we just not hear about it in the news? Would torture to death weapons be frowned upon by the international community? How long do kills take on average with SATAN? Does its effectiveness go down if everyone knows how it works?

3.11 What defenses are there? Other than superconducting passive shielding, what active jamming techniques would work? Why must the digital signal processor keep changing its jamming techniques in response to the impinging signals? Think about active signal jamming techniques against an adaptive filtering algorithm. Think about the Doppler shift returns from ions under neuron depolarizations.

3.12 Come up with an algorithm that learns to jam SATAN's neurological influencing signals given a target brain's responses and a full spectrum, real-time digital signal processor that receives and emits signals. Assume you know the locations of the RADAR sensors. Think about SATAN's subsystems that all need to work from the different kinds of RADAR and beamforming filtering algorithms to identifying the target brains architecture.

Mind Games, Psychic Warfare Training, Psycho-Terrorism

"Napoleon said, 'You must not fight too often with one enemy, or you will teach him all your art of war.' Talk much with any man of vigorous mind, and we acquire very fast the habit of looking at things in the same light, and, on each occurrence, we anticipate his thought."

– Ralph Waldo Emerson, Uses of Great Men.

While most people take sleeping and dreaming for granted, it is a very important state that almost all animals need. Evolution needed a way to conserve muscular energy during times of inadequate hunting potential, heal the body, but stay slightly aware enough in order not to leave the creature vulnerable to attack in this down state.

The sleep state in human beings is characterized by roughly a theta dominant 4 hertz brain hum. During this altered state, people dream. They feel that they have no control over their dreams but the dreams seem real at the time of the experience. Understanding these *altered states* subjectively while understanding the neurological patterns that give rise to them, helps to complete our understanding of psychic warfare.

Psychic warfare, as a term, is greatly misunderstood. It merely means mind warfare which includes perception and cognitive interactions using chemicals, drugs or electromagnetic signals precisely timed to disable, kill, or take control of the target like any machine.

The brain never shuts down completely. Sensory perception is very limited except to sudden extreme stimulus in this restful state. The brain continues to process due to spontaneously firing neurons and not due to sensory efferent neuron stimulation which is mostly suppressed during this altered state. These neurons act as a clocking mechanism for the brain. When the fundamental clocking mechanisms of the cerebrum change frequency, the overall patterns in the brain change dramatically. It is like having split or multiple personalities. This is why the CIA has been studying these altered states. These dominant frequency changes occur due to hormonal chemical signals usually timed to circadian efferent electro-chemical stimulus patterns like sunlight or an alarm clock. The brain uses very little glucose energy of the body no matter how hard one thinks so evolutionary pressures did not constrain brain activity due to this reason.

The theories of splitting personalities and controlling human beings are directly related to these insights. The brain can contain a large number of fragments of thoughts, behaviors, and personalities. (Read MIT Professor Marvin Minsky's *Society of Mind*). This concept of the brain being able to contain many minds and personalities, leads us to the final revelation of this weapon system. How to train so called, "psychic warriors", in their death merchant profession of controlling and killing humans with their very mind interfaced with another human mind, diabolically altering their very soul for their purposes. Some literature refers to this as remote viewing and remote influence, but it goes way

beyond these words as the reader knows who has made it this far in the book.

He who fights too long against dragons
becomes a dragon himself; and if you gaze
too long into the abyss, the abyss will gaze
back into you.

- The Philosopher, Friedrich Nietzsche's
warning.

While turning agents' loyalties and making targets commit suicide through despair and depression, these basic, poetic principles of Nietzsche are in play. This is a major thrust of the DoD, DoE, NSA, and CIA's research, but the focus of this section is on how they prey on the less aware of neurological weapons using many forms of trickery. How are they trained to do this?

Research Notes:

Imagine that you are fully in the matrix of deception and propaganda by any government. In the U.S. we believe the media covers important stories uncensored, our senators are informed and represent us, and that we are protected by the Constitution and Bill of Rights. Reality of the corruption and direct deception hits hard for many as they become more informed and wiser through direct experience and age.

A member of the Mind Hacking Strategy Group went to Washington D.C. with the former head of Southern California's FBI to speak to the Senate Intelligence Committee and Judiciary Committee. We won't mention any of their names unless they torture us but the reader can figure it out based on the time frames of who was taking up space in those positions. Our meeting validated our worst fears that those in charge are uninformed and does not qualify them to be a watch dog of the criminal cabal of the intelligence agencies. They hadn't heard of any of the track record of the CIA's human experimentation on Americans. We

even tested their defenses in the shielded meeting room against bugging technologies and that failed. This proved to us that the U.S. legislative branch has been overthrown by some relatively simple mind hacking methods.

Discussion Questions:

3.13 How are Senators, Governors, and Presidents groomed for their positions? How are puppet governments regulated?

Tibi ipsi esto fidelis – To thine own self be true

Cerebral cortex cloning (often misnamed and oversimplified as *EEG cloning*) is like having an enemy within one's own mind. Remember why research into split personalities is important to the CIA. It is interesting to note in human cultures that those who believe in demons, goblins, gods, and other superstitions are often unlikely to believe in the science of the mind and the technologies used to manipulate brain signals. Generally people cannot conceive of objects more complex and larger than themselves without assigning a personification. This is a much studied weakness in cultures useful in mass manipulation of beliefs for temporary alignment of a ruling power's purpose.

"Wartime Intelli

In 1996, as the cold war died down many teams of highly specialized former psychotronic military and intelligence agents came out in the open in the US and in both Western and Eastern Europe and started to disclose the operation of ... mind-to-mind covert operations in which they had been involved. ...

In the dark era of paranoid psy warfare between the Western and the Eastern bloc, very sophisticated and brilliant scientific minds

had been gathered in the West in order to breach the ultimate frontier of mind. ... (Remote Viewing and Sensing which means the ability to view/sense remote events and remote locations in the screen of your own mind) and try to increase their ability to remotely influence present and/or future events ... and people (telepathy) through mind ... alone. Much technological gadgetry was tried and sometimes used.

The "secret" of manifestation was being applied in a twisted manner, as it happens with most of man's illusory temporal dreams for conquest and power."⁵⁰

Nevertheless, great strides were at the same time being achieved, and success was noted and recorded, although much of it is still classified. All Remote Viewing and Remote Influencing operatives' successes were carefully monitored and recorded using highly sophisticated scientific devices.

Many different and then classified training protocols and modalities were devised in secret government labs and implemented in inducing more or less successfully these supermind states and feats.

One particular event noted as an interesting by-product of successful remote viewing was the fact that remote viewers would usually show on brain encephalographic electrical-brainwave recording machines a pattern of theta slow waves (4 to 7 cycles per second usually indicative of a very relaxed and quiet mind state) while successfully remote viewing distant targets or remote influencing {them}.

Major General Stubbelbine (ret.), former head of US Army intelligence and Security Command (INSCOM) stated in one of his recorded speeches at an event sponsored by the

⁵⁰ www.probablefuture.com

Designing Demi-Gods: Active Systems Page | 253
International Association for New Science, Denver, Colorado, May 22-25, 1992. (In response to a question about the mental state of military intelligence remote viewers during Intelligence Gathering Remote Viewing Sessions)

"Completely passive, totally passive, obviously, as a state of mind, the individual's state of mind, heavily Theta. For those of you who understand brain waves, it's a Theta brain wave state of mind that they are in. We've actually measured some of them and they are very heavy in the Theta brain wave arena, but it is totally passive as far as I can tell, there is no active instrument other than the mind that is accessing the information." "... The second thing is, do they go into a trance? Well, I think mentioned we measured some of them and they are in a Theta brain wave state."

In 1995 a small group of former viewers started to operate in the public arena as the CIA and DIA declassified most of its Remote Viewing information to the general public.

William Ross Adey, M.D. 1922-2004, Professor of Anatomy and Physiology, Los Angeles, wrote in the 50's about the relationship between the deep Theta state 4.5 cps and the ability to Remote Influence others. {The researchers of the book measured 4.169 cps or exactly 5/26 milliseconds HF pulse bursts } In his pioneering work, Dr. Ross Adey determined that emotional states and behavior can be remotely influenced merely by placing a subject in an electromagnetic field. By directing a carrier frequency to stimulate the brain and using amplitude modulation to shape the wave to mimic a desired EEG frequency, he was able to impose a 4.5 CPS theta rhythm on his subjects. {This is often called a hypnotic altered state.} Although he used physical protocols (microwave radiations) to induce such a state and achieved results, he never could really give an explanation as to why this deep meditative brain state and its associated physiological brainwave state were needed to achieve success.

Research Notes:

The researchers of this book were able to capture a pulsing 4.2 hertz in a radio frequency noise band that exactly matched up with several government experimentation projects. They said that they could hear a pulsing that matched their vision flashing. They were shocked that we allowed them to "hear" the pulsing in our radio frequency noise equipment that perfectly matched what they were perceiving. It appears that the entire world might be under this evil spell but only some people are directly, adversely affected. HAARP is just one of many of those antenna arrays powerful enough to broadcast over the world. The United States uses cover stories of missile defense grids or meteor tracking and observation. The Russian's antennas are often called woodpeckers.

The United States currently uses 0.2400 second pulses with a duty cycle of 0.05 seconds per 0.24 second pulse cycle or 0.208. A 0.2400 second pulse form is exactly equal to the fraction 6/25 or 4.16667 cycles per second in the phased locked loops. These results have been validated to an accuracy of 1/1000 of a second by our team. These captures fit nicely into the previously released unclassified research related to neural remote viewing and neural influencing documents. The signal is sneaky in that it is hidden in a high frequency wide noise band pulsed in extremely low frequency.

Because of the theta dominant brain wave entrainments used, the CIA calls one their mind controlled sleeper cell assassin programs "Sleeping Beauty". Remote influencing is another euphemism for mind control.

Discrete Fast Fourier Transforms are used in digital signal processing for all spectroscopy and signal intelligence. The coefficients of the transform are the power spectrum for those frequencies and dependent on the windowing size. The research team of this book found that the U.S. government focuses on 0.3 hertz resolution in their Fourier analysis of evoked potentials of the brain (3.3, 4.2, 6.6, 9.9, 13.2 Hz) but

the reason is unknown why these exact harmonics of 0.3 are used but the speculation should be obvious.

Assuming this scheme of decoding brain frequencies, the Fourier Transform would be:

$$f(t) = a_0 + \sum_{n=1}^{\infty} \left(a_n \cos \frac{60\pi t}{L} + b_n \sin \frac{60\pi t}{L} \right)$$

The following images provide a visual illustration of how the Fourier transform measures whether a frequency is present in a particular function. This is how spectrum analyzers work. The function depicted

below $f(t) = \cos(6\pi t)e^{-\pi t^2}$ oscillates at 3 hertz (if t measures seconds) and tends quickly to 0. This function was specially chosen to have a real Fourier transform which can easily be plotted. The first image

contains its graph. In order to calculate $\hat{f}(3)$ we must integrate $e^{-2\pi i(3)t} f(t)$. The second image shows the plot of the real and imaginary parts of this function. The real part of the integrand is almost always positive, this is because when $f(t)$ is negative, then the real part of $e^{-2\pi i(3)t}$ is negative as well. Because they oscillate at the same rate, when $f(t)$ is positive, so is the real part of $e^{-2\pi i(3)t}$. The result is that when you integrate the real part of the integrand you get a relatively large number (in this case 0.5). On the other hand, when you try to measure a frequency that is

not present, as in the case when we look at $\hat{f}(5)$, the integrand oscillates enough so that the integral is very small. The general situation may be a bit more complicated than this, but this in spirit is how the Fourier transform measures how much of an individual frequency is present in a function $f(t)$.

Original function showing oscillation @ 3 hertz.	Real and imaginary parts of integrand for Fourier transform at 3 hertz	Real and imaginary parts of integrand for Fourier transform at 5 hertz	Fourier transform with 3 and 5 hertz labeled.
--	--	--	---

The idea is to phase, frequency, and amplitude modulate the frequencies of the brains involved in order to bring their signals in sync where 'secrets begin to slip between minds' as Colonel John Alexander stated in Biocybernaut experiments. In the first few chapters we discussed the many methods of neural influence from cyclotron resonance, ion resonance, electron resonance, to pulsed microwave induction. No matter the neural modulation method, forcing entrainments at all brain frequencies will accomplish the objective. It turns out that the lower frequency entrainments have more importance in aligning the multiple brain signatures.

The current suit of software utilities has one program that allows the mental programmers to "block" out specific senses and cognitive abilities of the target. This allows for the psychic soldiers to target specific aspects of the mind and to attempt to create a firewall between the hive mind and project so that secrets do not slip between minds.

Cybernetic hive minds usually consist of 3 to 6 people. This is consistent with the CIA's archangel's script of Michael, Gabriel, Raphael, and Lucifer, depending on the psychological profile of the target. It also allows for around the clock monitoring and controlling of the target with each cloner easily able to do an 8 hour shift with some

The target has one advantage in that their memory of events can be consistent while any script of the psychic controllers will be fragmented due to their shift changes. This is an advantage in reverse interrogation methods. Other advantages include external stimulation and intelligence which keeps the target grounded and relevant in current events. Weaker minds and those in isolation will begin to rely on the dominant mind for their reality. There are many variations being tested to defeat these advantages of the target. The mind has no firewall but different cybernetic hive mind networks can block certain types of information leakage due to the bi-directionality of hive mind configurations.

The personnel in the role of firewall or primary node and router which is connected to the target is hired for particular personality traits. They are only operators of the system who are trained how the various mind control programs work. They will direct the scripts used against the target. These personnel are not educated or informed about the details of the technology. This is intentional so that when secrets begin to slip, they won't have many. Perfect soldiers are selected for their sociopathy and obedience qualities.

Cybernetic Hive Mind with Firewall

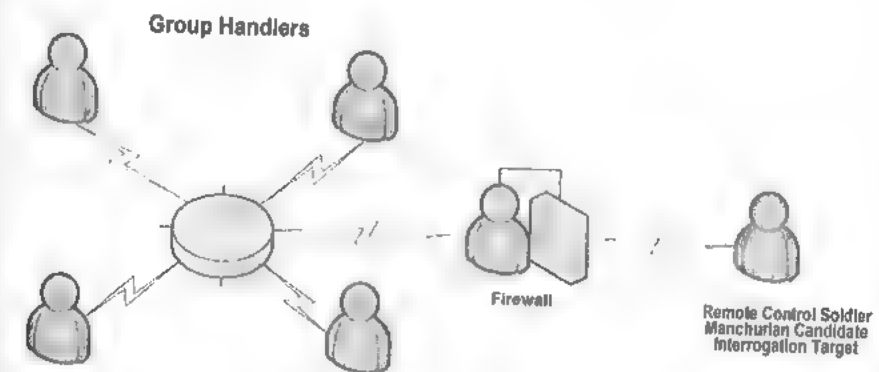
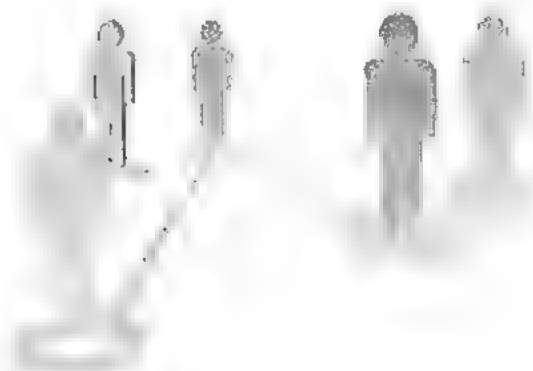


Figure 3-1 Diagram of one network of 6 nodes, 1 person as firewall, 1 person as target. The target network or intersect, could be another group attached to the intersect/target as the firewall for another network of 4 nodes and so on. Each team in these war games are labeled A and B. The

network exploration becomes much more complicated in many experiments.



Some unknowing targets have been part of these war games. Often these war games are architected to control a human, to practice killing, or to use an intermediate node in simulations of two (A & B) cybernetic hive mind teams who practice to extract information from each other's group altering their configurations and protocols in transit. The unknowing intermediate node acts as the intersect or repeater between all information that flows between each competing group. The mental bandwidth must be quite high to transmit all the information, often leading to the unknowing target to lose their mind if they can't create a model to understand the information flows interfused in their brain's processing of information. Computers are hijacked in a similar fashion in zombie and buffer overflow attacks. Keep this in mind when reading about the framework of hacking human minds and computers. The theme of indirection, handles, and proxies is ubiquitous in this book from bouncing signals off enemy satellites, to creating sleeper agents, to using unknowing computers to launch a cyber attack. Even mobile phone towers and satellites will just repeat signals directed at them with the right protocols.

Let the training begin....

Behavior psychologists hired into the government are a strange lot to say the least. It is why they went into their field of study as to understand what we humans, who know ourselves, find obvious. But they suffered from ultimate insecurity which made them ask what is normal. They often prefer the answers that we provided them under false pride in text books so that they could have a career. (Refer to authority level hacking techniques)

In the past, names like "Mr. Green, Mr. White, and Dr. Black" were assigned to the brainwashers in human experimentation and torture experiments conducted by the CIA. Today, they changed their scripts so that the target chooses the names of their opponents by accident, often a neighbor, a family member, former lover, or employer. The brainwashing technicians then write down these names and use them to play into the targets misunderstanding and delusion.

The idea is to confuse and disorient the target and make them 'act irrationally in public' as the declassified CIA documents state in their released documents through the freedom of information act.

Furthering this plausible deniability, the 'psychic soldier' is not allowed to have access to any current information except what is fed to them by the observation team such as weather, date, or time. What is interesting is that the target can train the psychic soldiers, their opponent, to keep an internal clock. This is about the only use for which the target can train the AI and psychic soldier construct. The objective for these clandestine operations is not to give away any information like exact time that can help prove the neural communication or help orient the subject. Sensory isolation is the key for both the soldiers and target.

"Appear dumb and crazy when you are smart and organized. Appear weak when you are strong. Appear near when you are far. Appear like a ghost in the starlight. Ultimately success occurs by getting into the opposing commander's mind."

— translation from The Art of War

One of the skills recruiters of psychic soldiers look for is that of believing at the moment anything that they want. Delusion, disassociation, and an ability to live in a fantasy world are the qualities of potential psychic soldiers. The reason is that these errors of perceiving reality are cloned onto the target mind. These skills are more difficult than acting. Actors only need to convey verbal language and body language that is convincing. In mind cloning, the actual belief needs to be transferred to the target. They really need to feel and believe the concept of interest. Induction of cognitive errors is the basis of cognitive and perception warfare strategy. Potential psychic soldiers often use the philosophy, "Reality is what you make of it." Psychic soldiers also need to be *morally flexible*.

Puppetry is another remote influencing skill. Precautions need to be taken for many of the psychic soldiers tasks. Since the soldier must convince himself that they are going to commit suicide, for example, much restraint is used so that they don't actually hurt themselves while hoping the unrestrained, target mind will. So for example, if the psychic soldier wants to cause the target to hit themselves in the face, they need to really want to hit themselves in the face. To induce more psychological trauma, synthetic telepathy is used where the target hears "Quit hitting yourself," like bullies use in grade school. Humiliation sexually and intellectually is part of the U.S. CIA's techniques of breaking down the target.

Obviously, the commanders of these organizations don't want the soldiers to actually hurt themselves so isometric tricks are needed to move the opponents body parts without moving their own. In a simple case imagine a pillow strapped to the psychic soldiers face and allowing them to punch themselves. These urges and motor cortex actions will be cloned to the target with some probability. Even if the limbs are strapped down, the brain commands will be cloned to the target who is not strapped down.

To help the psychic soldier get into their role, a chest of props is given to them. The props are insured not to allow the soldier to harm themselves. The trickery ranges from the simple to the complex. Sabotage like spilling coffee or jerking the target when soldiering components will cause small burn injuries. Jerking the steering wheel while the target is driving at high speeds could be deadly. Bringing out a

Designing Demi-Gods. Active Systems Page ,261
gun prop while cloning the target could make them irrationally kill themselves if they own a gun. Other isometric tricks include the ouija board / Weegee board. A modern day Weegee board is simply the computer keyboard. This is a difficult trick to perform in order to get right but it spooks the target effectively. Another false perception that is given is the target causes them to believe that they are channeling spirits of the dead or they are possessed. This is how multiple personalities under EEG cloning feels.

When interviewing so many people who have undergone this type of targeting, it becomes obvious why scripts are used. Scripts are reproducible and teachable but tailored to the targets profile. Props like a trumpet, fake guns, fake knives, and various sounds and visual images are used to disorient the target. The trumpet is used during the *Gabriel's Judgment Day* and *voice of God* scripts for example.

The manual of trickery since the CIA's inception has grown quite expansive. It includes the usual physical tricks with "liquids and solids", but also in their more diabolical clandestine division the trickery has been focused on perception and cognitive error induction.

Side Note Research:

Comments by Author: All the old drugs developed by the CIA's TSS and now the Science and Technology division for these feats are being tested using radiofrequency cerebral cortex cloning by the CIA's scientists on Americans. They are achieving the same effects as the objectives of these drugs and chemicals in 1955 using hypnosis and brain entrainments today.

The prop collection includes things like a hollow tube, camera projector and slides, exotic bird sounds, light sources, fake guns, rubber knives, etc. The psychic soldiers practice acting out their specialty. Some psychic soldiers can convince themselves to commit murder while others can convince themselves to commit suicide and everything in between. These emotions and thoughts can be cloned onto the target for controlling their behavior and actions in addition to the subliminal and hypnotic suggestions to induce thoughts and behaviors.

Side Note

Interview with a United States Torture and Mind Controlled MKUltra Project:

"The technology is amazing but the people using it are idiots probably purposely designed that way. With all their spying capabilities, the team assigned to torture me got my name wrong while imitating my friends' and family's voices. The voice imitation software was very good on the most part but the actors could not imitate the sophistication of their speech and grammar. Overall it was a very non-convincing show. It was a poor start for them but they were very good at torture. No one who has survived these programs can deny that."

Controlling a human being and trying to disconnect them from the rest of society takes coordination from many groups, technologies, and control systems such as voice transformation, communication warfare, cyber warfare, mail tampering, and "swarm cyber hive mind" coordinated ground operatives. *Swarm cybernetic hive mind operatives*, often called Beowulf clusters after the grid computing network, create a plausibly denied kind of stalking and can even use common people's will without their knowledge. Because of the confusion, some innocent people get sued and reported as stalkers like neighbors as the distrust and paranoia of the target is increased. Coordinated and correlated events add to the omnipotent perception. (Refer back to Omnipotent scripts).

Side Note

Interview with a United States Torture and Mind Controlled MKUltra Project:

"Four people walked by me on the street, two from each direction. They were staggered. I don't understand how they could coordinate it so perfectly. As each person walked by they spoke one word. When the words were put into a sentence, they said, "We are watching you."

These correlations are commonly done in spooking tactics. It can be the slamming of doors, airplane engines from a far distance, or flushing of toilets in an apartment complex. It doesn't really matter; the brain is designed to make sense of the world through associations and correlations of temporal events. Conclusions will be drawn.

This chapter will cover some of the most common techniques exposed by whistle blowers but volumes of books could be written about this topic.

Usually each psychic soldier has a specialty that they practice. Isometrics is a technique to build muscle without limb motion. In psychic warfare it is used by the soldier to clone the 'will' of the movement of limbs to the target without movement of their own limbs. So for example, in *puppetry trickery* techniques, the soldier will say "Quit hitting yourself", the way bullies in grade school will grab a weaker students arms and make them hit themselves. But the trick is that they must want and will their arm to hit themselves in the face. This is where isometric tricks come in handy. If the arm of the psychic soldier is restrained while trying to hit them self in the face, he will not be hurt himself but his brain waves will be cloned to the target and they will with some probability actually hit themselves in the face. This, of course, looks like a split personality from an observer as in the movie "Fight Club".

Side Note:

"On the Satanic holiday of Oct 31st, they introduced themselves as a satanic game playing cult. They said, "You are at level 1. Try to stop us."

Why would they do this to the target? It is to see if America's government can be corrected by the average citizen. It cannot be done now after all the tries. Assuming you had access to America's president and they believed you, they would be assassinated. The SS has taken control.

"Luke, don't trust your senses. They can deceive you."

Obi Won Kenobi, Star Wars (perception warfare)

Perception trickery techniques are equally vast. One such technique is called "Sonic bullets". Each perception trick is usually accompanied by a verbal script to enhance the fear and terror. If one just felt a tapping on their head, they might think a drop of water or bug touched it. But if they hear a voice tell them that their brain is being fried by sonic bullets hitting them in the brain or heart, their panic levels go through the roof. This form of terrorism and torture is equivalent to mental rape. The rapist is most likely not doing their evil deed for pleasure but doing it because it is their job or need for control. The White House's lawyers during George Bush's regime, John Yoo, and Beebee, wrote up greatly flawed legal arguments which said rape and torture is allowed by the United States government as long as the people doing it didn't take pleasure in it. This philosophy was also restated in the Pentagon legal brief's declassified in 2002. This of course opened the door to every kind of torture to any citizen in the world. Torture is most often used to depattern and disassociate the subject for reprogramming. But the CIA has many uses for it, other than just gathering secrets.

In psychic warfare, the more intense the stimulus, the more intense the response in the target. This dictates the probability of cloning those brain signals onto the target. So, sudden physical jerks or emotional responses are more likely to clone to the target mind. Even strong tastes

and smells can be cloned to the target. So, some of the props include smells and tastes like burnt rubber, ammonia, onions, burning wood, and lemons. In physical non-lethal weapons this classification is called maloderants. So for example, when the assailing soldier bites down on a lemon, his/her physical response causes a sour reflex of puckering and cloned onto the target. This is useful to give the target a 'lisp' and other dysfunction while public speaking. Even worse, the target can be given an itch that can't be scratched or cramps that can't be stopped. They can bite down on ice and teeth sensitivity will be cloned to the target. There are literally thousands of perception tortures used by the United States psychic warfare army.

Sensory trickery incorporates all the senses by which to fool. The CIA's manuals of trickery are the size of encyclopedias so we can only mention a few here from which to sample. Common balance trickery usually involves the sensations of earth quakes or a house swaying. This is used to scare the target, but more diabolical balance trickery is used to try to kill the target. Remember that all thoughts and sensory perception can be cloned onto a target. To kill elderly people this trick is effective. The psychic soldier spins in his/her chair making themselves feel dizzy while the cloned target mind is walking down stairs. In addition a sudden knee bend is done which then collapses the target sending them tumbling down the stairs. Motor skill sabotage techniques are used in various ways such as jerking and shaking in order to spill hot coffee on the target or make their driving erratic. They can hypnotize the person to run red lights. Review the section on SATAN which combines every detrimental behavior and thought to increase probabilities of silent kills. This technology concentrates bad human behavior and dysfunctional entrainment thoughts into a weapon.

Eventually the system will be able to record every conversation and thought between two people by using proximity and vocal precognitive circuits. This will track how information and beliefs flow between human beings.

There are many other types of cellular signaling that is controlled by electromagnetics such as altering metabolism and cellular clocking mechanisms. These bioparameters are used in addition to the trickery scripts. There are many side effects of EEG cloning too such as if the eye movement is cloned some targets cannot read anything. There are many other psychic warfare techniques used during remote interrogations such as *stress positions*. These techniques use pain stimulus if their arms are

not stretched out or to put the target in a long standing crouched position. If they do not keep the position a pain stimulus is applied.

Emotional trickery is used to manipulate relationships around the target without dosing them with the CIA's traditional use of drugs. The DoD calls these experiments personality simulations and the study of relationships. The uses include making a target obsess and fall in love with someone which could be an agent or do the opposite to create "white hot anger" so as to make people want to distance themselves from the targeted person.

Let's look at how the scripts, perception warfare, and cognitive warfare tactics work together on a human being. The scripts range from the plausible to the absurd. As an example of the absurd, one sensory trick script involves making the target believe that implants have been put in their nasal cavity with exploding poison if they don't obey. The psychic soldier puts their finger in their ear and/or nasal cavity then plucks it, thereby creating a vacuum and a sensation that gets cloned onto the target making the target believe that implants are exploding and releasing their poison. One can imagine how absurd psychic assassins look doing their trade. But it is no laughing matter to the target who is terrorized by the government whom they trusted. Other techniques are too disgraceful and dishonorable to mention in this book.

"The Jedi mind tricks only work on the weak minded."

- Obi Won Kenobi, Star Wars (hypnotic suggestion)

Different targets get a different assortment of experimentation and tailored scripts. When our researchers matched the Pentagon's released un-redacted interrogation and torture methods, the language used for their techniques matched up perfectly with those in our study.

Review the interrogation A,B,C's in this book. Perception warfare techniques are used to accomplish many of these goals. Altering the targets diet for malnutrition is important in depatterning, brainwashing, interrogation, and torture methods. Tastes, like pencil lead, can be induced or tastes all together can be dampened to help food taste bad and alter dietary needs in this one example.

Strong sudden pitches that follow Gabriel's Horn in amplitude

Designing Demi-Gods. Active Systems Page | 267
are used to get the attention of the subject's brain. It is described as a tuning fork by targets. It is just one method to get the attention of the target mind for better entrainment and to play into religious mythology of how Gabriel, the angel, announces his presence to prophets signifying a message from God or judgment day.

Sensitization and desensitization are important in brain entrainment. The brain does two things very well, filtering and pattern recognition. In message passing in spy couriers this comes in handy to make the courier of the information not fully conscious in understanding what they are necessarily passing, and the recipient hyper-sensitized to the trigger messages so that no one around them would think anything of it. A common personal example of this effect is when one turns around when they hear their name called even if it is from someone they don't know.

During the beginning stages of tuning and training the target brain to perceive sounds and words, the target usually perceives sentences in noise background. This creates a very unusual experience for the target, 3-d sound projection piggy backing external real sound waves. Targets have described that white noise on television or scanners, cars driving by, refrigerator motors, rain sound noise makers, vacuum cleaners, and even Rice Crispi's cereal from which they could hear people talking to them. Of course this sounds crazy from an uneducated individual in neurological warfare, but is effective during the voice of god trickery scripts.

The auditory evoked potential in the human brain is used to trigger the mapping. How does it work? Imagine increasing the frequencies of interest in the auditory cortex by phase and amplitude. The transmitted messages will be picked up and modulated in the neural circuitry. Imagine head phones programmed to take external sound and modulate another set of sounds into it like Peter Frampton's famous talking guitar riff. It creates the perception that the modulated voice is coming from the sound source, be it at a distance or near. This falls under the *ventriloquism trickery* in the CIA's manuals. This is a slightly different application than psychophony and telepathy and of course used to discredit the target as being psychotic or used to stealthily communicate information to ground agents. Not all projects are successful at linking the audio cortex. Many subjects report crackling, buzzing, and tinnitus sounds. This is also reported in a U.S. patent on radio frequency hearing side effects.

It is interesting that within this technology application, whispers are heard louder than yelling. The reason for this effect is because of the focus of attention of the mind bio-amplifies the signal. Better the internal focus the louder the message.

It is beyond the scope of this book to get into all the applications of 3-D sound projection to distract guards and communicate subliminally. There are several other books and internet sites where you can find these extended applications of CIA neurological mind trickery.

Discussion Questions:

Assignment: Come up with a unique script which uses any combination of sensory trickery to terrorize a target, dispose of them by local authorities, or make them hurt themselves. Describe the scenario assuming that you could know what the target was doing at any moment through visual and audio neuro-feedback.

Cognitive remote torture techniques often rely on the *satanic scripts*. Levey Satanists believe that Lucifer is used just as a scapegoat for all things that go wrong in one's life. The objective is to get the target to blame everything on their handlers, the psychic soldiers, who say they are Satanists. This is used as part of the *omnipotent technique* and to increase the target's paranoia levels that something so massive in conspiracy has taken control of their lives and the human race. The U.S. government is bloated and a behemoth in order to waste so many tax dollars for these experiments but it is not God.

The U.S. psychological torture techniques range from sexual humiliation to shame induction games. They span from false hope construction then letdown, and they cover mock fighting skits with their relatives and friends.

Shame games are used to make the target feel that they deserve to be tortured and are not worthy and did something wrong. It is a traditional indoctrination method. Shame techniques are often used in interrogation processes too. It is part of the break down process. Mind

games like false hope are used to make the target do something that they normally would not. For example they might say, "We will let you go and stop torturing you, if you do this for us." A few of the people in our study said that they were being programmed to go after political and military figures in the U.S. In two cases they used a love delusion of an imaginary person to induce the desire to do their mission for them. We won't give out the names of the targeted politicians and generals. This sounds familiar when we look back at John Hinckley's attempted assassination of Ronald Regan. The CIA's project Artichoke from the 50's even allowed for this treasonous behavior of manipulating U.S. politics and war propaganda. It appears that in over half a century there has been little cultural maturation in CIA and related intelligence agencies.

Manipulating emotions and relationships are also major goals of psychic soldiers and recent lifelong DoD studies in relationships. Getting people and countries to fight each other was even mentioned in the Bible. The CIA's trickery methods can mostly be deduced by caddy women and children who rediscover them each generation. The impressive use of these technologies is fully eclipsed by the dark, simple minds who have access to it.

Some other fascinating applications that psychic soldiers practice is on focusing on specific mental chatter similar to focusing on a single voice in a crowd. Chatter is a general term used as a gross metric of messages across any media or in this specific application of verbal precognitive sentence creation in a set of minds. It is amazing superset of filtering technologies.

As a slight transgression, the CIA's old voice signal intelligence used similar filtering algorithms in the adult human sound perception hearing range (100-15,000Hz). If one samples the targets voice and voice patterns, the computer digital signal processing algorithms can filter out a single individual in a crowded noisy room. Shot gun microphones (i.e. phased arrays) can further specify and isolate the sound signal. This is related to technology used by one of the writers of this book to triangulate on inter-city gunshot fire used in Iraq and other countries by the U.S. Army with phased acoustical arrays rather than a shot gun microphone.

However, most of our study revolved around the government's experiments of influencing and controlling specific human beings. The psychic soldier is tasked to use the target's mind against them, their greatest fears, hate, and shame.

The writers of the scripts and those who signed off on human

torture experiments justify their actions with the Christian biblical advice. (Remember CIA agents are called Christians in Action by Jessie Vanchura). If the target can purify their thoughts, quit being ashamed, eliminate their pride, stop hating, and not be afraid, they will suffer less before they are killed or murdered-after-the-fact as the CIA lawyers like to term it. If one can survive these 'tests' of spirit, they become more enlightened about their nature. We are the architects of our own self deceptions. "In a sense they torture themselves with just a little coaxing." Splitting the personality is just the first step of creating programmed assassins. To direct them to their targets, an elaborate story needs to be constructed of who the good guys and who the bad guys are so that the delusions have full effect. The torture and depatterning duration lasts from months to years depending on when the specific mind breaks or splits.

In the pursuit of creating bad robots to automate torture, the chatter box programs use some sophisticated algorithms during the splitting of personalities which mimics bi-polar illnesses by switching active vocabularies and conversational/emotional personality simulations based on the emotional state of the subject. For example, people tend to polarize their opinions to the opposite side of what they hate. If someone tortures them and tells them that they are Russian, then the person will begin to hate Russians and all they stand for. This is a common false flag operation mentioned in the Pentagon torture memos. If the automated chatter box vocabulary is an 'evil' one, people tend to want to side on 'good', whatever their concept is of that. The false flag tortures can be used to engrain a loyalty or discover the person's basic alignments. Creating an evil person from one who is good is more difficult. Generally beating a dog senselessly for months can create that mad dog. This helps to split the personality often used in trauma based programming techniques.

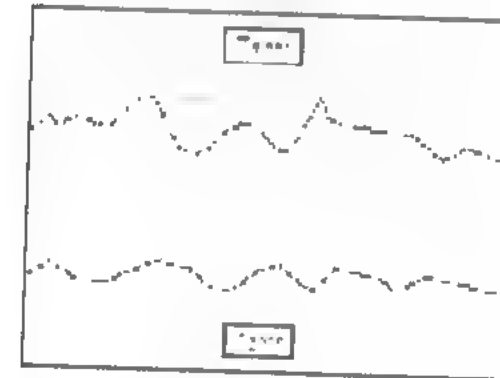
This type of automated torture is often called the *Mind Mirror*. The basic idea is to start off the process using shame, anger, fear, insecurities, and guilt. The automated torture application analyses the target's stress responses and misery indexes to the prodding. It then continues to use them. In a sense, the person is torturing themselves until they can let go of all these responses. Everyone creates their own personal hell. (Notice the Satanic theme again). Now of course to any

Designing Demi-Gods Active Systems Page | 271
reasonable person, the government's systems are rewiring the brain and torturing these people. But one can see through the operators' rationalizations. There is an additional benefit to this approach for disabling the person. Just like occupying countries, this system occupies the mind to the point of distraction and distortion of their reality to a slow agonizing death. Many will commit suicide with just a year or two of this kind of torture. The government calls it, "self manipulated murder". In psychic warfare terms this is called *remote influence*.

During the auditory cortex reorganization and speech recognition training process and after the target's mind is serialized into spoken word, a database of conversational patterns is developed. The idea is similar to the movie "Memento" where a man has no long term memory. He must write down everything he knows. The idea is that the target mind can be shaped to remember just those thought patterns and memory entrainment traces that the trainer agrees to. This reshapes the targets memories, active vocabulary, and thought triggers.

The pain games

Psychic Warfare Trainer "The Pain Game"



A two player game starts out by the dungeon master carefully placing pain signals dragged from a list of available tortures to a place on two different lines on a screen. Each squiggly line represents a player's

mind pattern. The dungeon master tries to place the boxes on the parts of the line that move the least in order for them to have their best effectiveness. The pain signal squares are annotated with a brief description. The objective of the game is to dampen the neural pathways that allow those pain signals to be played into one's mind. Only one person can feel the pain at a time. So the pain signal plays over and over again on whichever mind is more accepting of the signal until that person can dampening their pathways enough to make the pain signal prefer the other person. During play, the squares jump from one squiggly line to the other. Having no squares on your line and feeling no pain is considered a temporary victory. The purpose of the game is to teach the players how to fend off a bio-communication signal attack through purely mental control by derailing the induced neural circuit entrainments. For those new to the game, the trick is Don't PANIC! Less neural activity and slower the dominant brain waves, less easily a pain signal entrainment can take hold. Since the CIA calls it Radio Frequency Hypnosis, distractions and focus of attention away from the entrainment is another trick to be used. Obviously, this "game" can be just one player and no one wins with torture.

Research Side Note:

The researchers of this book, The Mind Hacking Strategy Group, gathered much information about the DoD's systems from questioning a technician as he called himself. So they only learned the interactive interface for the computer system, the rules of the programs, and the current constraints of the DoD's systems of torture using these advanced technologies.

The anonymous technician said that it was very difficult to get the squares to stick to the lines. His objective was to try and make them stick. He said that the best place to stick the "blocks", as he called them, were at the edges where the lines didn't move much. Another constraint he told our researchers is that the blocks cannot be placed close together. They need to be about a centimeter apart on his monitor. If he added more than 20 or so blocks [representing pain signals] on the console many started to fail and not entrain the target mind.

The research group asked him if he knew what the squiggly lines represented scientifically. He said no and he didn't care. He just did his job. He was safer the less he knew.

The Mind Hacking Strategy Group speculates that the lines are some transform of frequency power spectrum of brain signals with an averaging and smoothing function. The horizontal placement might represent a temporal phase variance in the brains cycling rhythms. Unfortunately the technician wasn't much help in elucidating these details.

Another single person game involves musical notes. The dungeon master chooses a single pitch or in more complex games multiple pitches and patterns seemingly at random. A pain begins and a virtual keyboard is loaded. The player learns very easily and quickly how to manipulate the full range of notes on the virtual keyboard through an audio feedback loop into their audio cortex. The player searches through the full spectrum trying to find the secret note that stops the torture. As they progress in the level of difficulty, keyboard notes can be hidden from the player. This requires the player to recognize that a note is skipped and to

focus harder to reach it. As the player searches for the note using only their mind to learn how to manipulate the pitches, they need to listen for any skipped notes. If discovered, they must learn to amplify and refine the missing pitch to uncover the dampened sound. The purpose of this game is to teach an unwilling participant in bio-communication control experiments how to use their mind to communicate audio (often called synthetic telepathy). It forces learning of the audio cortex neural feedback loop of this new virtual sense, reorganizing the audio cortex to become sensitized to the external signal. In several U.S. patents, the neural communication signal for audio perception also needs to be tuned for each individual. This game probably serves as a tuning process. After the sounds have been tuned, the Chatter boxes need to be tuned with the target specific vocabulary.

In the old days, the CIA used aliases like Mr. White and Mr. Green. But today they prefer the target to guess at a name and then use that. A fun resistance technique is to keep changing the names by which the brainwasher calls them. By protocol they must write it down and use it. Much of the psychological misdirection needs to have names and roles assigned.

This is also used as part of the technique of walking the target's memory further and further into the past and probing every association. Resistance techniques can be amusing. The interrogator will record and write down the information that the target tells them. Through sleep deprivation, drugs, and EDOM the target's memory will be erased. A few days later the interrogator will pretend that they already have this information in their dossier and continue to walk the target back into their past. If the target is aware enough to feed them false information, they will be reminded later by the interrogator that they actually know nothing but what they gather from him. In physical renditions they use falsely dated newspapers, sleep deprivation, and doctored video of the target to create the false perception of time flow.

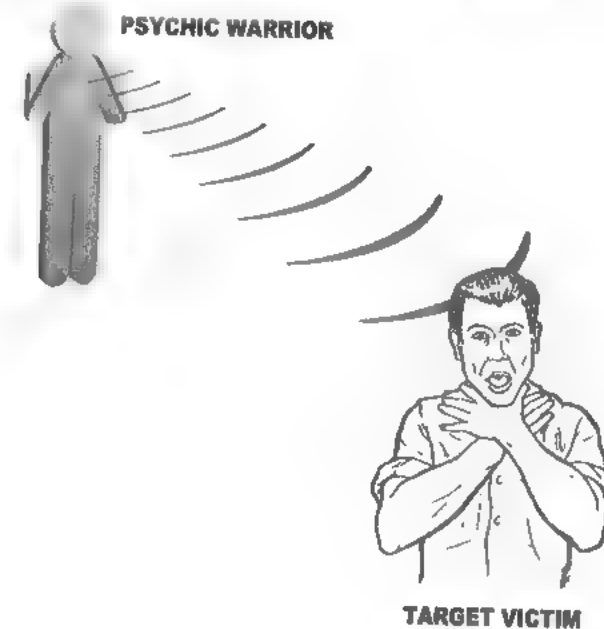


Figure 3-2 Darth Vader Grip

A psychic power called *The Force* was portrayed in an enormously popular movie called *Star Wars*. In the movie, Darth Vader was able to use a remote choking grip on one of his commanders when he challenged the capability of those that possessed *The Force*. This particular technique in psychic warfare is called "the Darth Vader Grip". The technique involves four different perception warfare tactics. Remember that every sensation from the psychic soldier can be cloned onto the target.

In an attack formation, one agent can give suggestive, subtle, hypnotic commands to a target before other sensations to create a more convincing illusion. The most directly cloned handler of the target can hold their breath. This causes a extremely uncomfortable sensation of suffocation and lack of oxygen. He then chokes himself instigating a gag reflex in everyone in the formation. Even the action of choking oneself often will be cloned to the target too. Newer methods just require repeatedly replaying prerecorded brain entrainments from the database to accomplish choking sensations. There are many torture choking types. Another involves stopping the person from breathing each time they

begin to enter sleep. This is called a trigger condition. This torture helps with sleep deprivation. Recognition of dominant brain rhythms is easy to classify into panic, focus, trance, and sleep modes called Beta, Alpha, Delta, and Theta states in order. Applying trigger stimuli when states change is used profusely in CIA/DoD radio frequency behavior modification, interrogation, and torture methods. Even these technologies can be used in near field physical renditions.

Encyclopedias could be written about the CIA/DoD/DIA's trickery: chemicals, technologies, tactics, and strategies. We are just giving the reader details into just a few of them in order to understand how sophisticated cognitive deception and warfare has been funded by tax payers' dollars and used against the very people who fund them.

Other very important training of psychic warriors is to cause self mutilation in the target. Here are a few of the most popular scripts which are used to make the target mutilate themselves. Trick the target into believing that if they pull out their teeth they can't be tracked by the CIA's tooth RFIDs and they will get their freedom from torture. Trick the target to believe if they poke out their ear drums with cue tips, they will disable the microwave hearing effect thinking that they have cochlear implants. Other scripts try to trick the target that they have chips behind their eyes or imbedded in their skin. The lists are quite large with this psychological trickery. A sad side note is that a pastor of a church pulled out all his teeth believing his torture would stop if he could remove the imaginary chip. Professors, doctors, lawyers, police officers, children, and even a judge have been tortured and fallen for the security agencies experiments in cognitive, perception warfare. Do not expect to see any of this on the censored news.

Psychic soldiers are trained to eat during the sleep cycles of the target. This adds to the probability that the target will bite their tongue and cheeks in their sleep. This is both a torture and an added risk for infections of the mouth to get bacteria into their blood stream then travel to the heart for silent death. Other *puppetry techniques* like eating hard food or chewing bubble gum will cause the cloned target to snap down and bite their tongue during sleep or awake states.

The manuals of trickery developed by the CIA and DoD are huge and the contents cannot be fully disclosed in a short book.

Part of the manipulation and killing techniques involve practicing

Designing Demi Gods. Active Systems Page | 277
emotions like actors do. However, it is very important that the 'psychic soldier' can actually recall and feel the emotions in order for them to be cloned onto the target. Depression and suicidal thoughts coupled with subliminal and hypnotic suggestion has a certain probability of a kill over a time period. It is hard on the soldiers too. They are only allowed to have props so that they can't hurt themselves while utilizing these techniques. '*Personality simulations*' as the DoD documents call them, can also cause these alterations without a psychic cloning soldier. Not only can personalities be classified using magnetoencephalography⁵¹, but the reverse is true. All personalities can be induced and entrained into another human being.

As silly as it sounds the psychic soldiers are given a prop box for use in their scripts and acting that gets cloned to the target for their tasks. "At 12 psychotronic channels the subject cannot separate the injected thoughts from their own," – Army Colonel experimenting with RHIC. The prop box includes rubber knife props, fake gun props, a string prop for hanging, etc. The props are meant to get the psychic soldier into character without them hurting themselves while trying to injure the target. The scripts are endless such as jumping off a bridge are often used. It's important to remember that this book has been condensed to give the most common examples and is not trying to reproduce the CIA's full list of techniques. Those can be found in various torture reports in other books and on the internet.

There are many types of sensory trickery used. Real metabolic changes of brain and body affect temperature hypothermia and hyperthermia. Specific body temperature perception changes are useful for example in panicking the person into believing they are having a heart attack. The psychic soldier sticks their left arm in cold water while pressing on the left side of the chest; this will make the target believe they are having a heart attack. There are countless stress induction techniques. They often tell targets, "We sterilized you." There is truth in that the prolonged stress, sleep deprivation, repatterning the heart for arrhythmias, weakening the muscular contractions, and constantly high cortisol levels do cause heart problems but it takes a long time versus quick kills using the runaway adrenal technique.

The psychic soldiers are usually also involved in creating the

⁵¹ "Magnetic Personalities; Neuroscience". Sept 1st, 2007 The Economist

databases used for this weapon system. They need to confer and validate vocabulary and speech patterns for the chatter boxes. The Chatter boxes have a basic inference engine in it so that it can do child like reasoning. The databases are improving with each torture and kill of citizens to develop it in the way that viruses and bacteria warfare evolve. The following are databases and correlation matrices that have been identified by our affiliated researchers:

- 1) The Chatter Boxes AI programs to distract, keep the hypnotic cognitive functions in sync with the psychic soldier, and to program to kill through chatter the target.
- 2) Short term kill methods of trickery and influence with the highest risk factors
- 3) Personality segmentation and loyalty affinities
- 4) Long term kill methods of behavior modification using risky behavior patterns data from medical research
- 5) Brain washing and indoctrination success methods
- 6) Confusion tactics, i.e. cognitive warfare trickery methods success rates

While many readers will be having feelings of disgust knowing that medical research is used in the reverse way for weapons of offense, scientists who generally work for the DoD and CIA are tricked that their efforts are for good or are not told how it is weaponized. This is the scheme to recruit brilliant minds for efforts that they would never have agreed to if they were told the truth. All positive research of medical advances is also used in the opposite for this weapon system development.

Discussion Questions:

3.14 Does one have to be doped by a chemical from the CIA's TSS Chemical Division or the Science and Technology Division to become 'sensitive' to RADAR energy? There are many animal species who can 'hear' RADAR signals and whose behavior is altered by them.

3.15 The CIA's behavior modification experiments often involve inciting white hot anger in human subjects. Would this be useful for inciting violence around the world so that politicians could justify sending in troops and occupying an area? How about creating wars of attrition between neighboring countries? Could it get other country leaders to sign on for protection by the U.S.? Would it be useful in the U.S. to make citizens want to give up their gun rights? What other uses of this one behavioral lever can you think of?

3.17 What are some of the benefits of naming these systems after biblical characters? One can say, "Satan made me do it." For example, those who know about these systems can talk about them in plain conversation. Can you think of other reasons?

3.18 Why hasn't the United States taken preventive measures of the use of these weapons? Why haven't they built shelters, jamming technologies, and signed treaties viewing this as a weapon of mass destruction?

3.19 As a fun mental exercise, come up with ways to mess with a target who doesn't know that you are cloning their physical cortex. What unique tricks can you think of?

3.20 During "War Games", why are the programs arranged such that the quick kill practice is at the beginning and the mind control programs in later months and years? (Suggested answer in teachers' edition)

3.21 Why would the U.S. government test on its own citizens? Since they test on citizens all over the world, could this be construed as an act of war by other governments?

3.22 Developing moral desensitization is important for all armies. The agents of government kill because it is their job and they are just following orders. They believe they are the good guys independent of which army of which country. The commanders believe they are morally good because they actually never get blood on their hands. Someone else listened to them and did the acts. Many religions believe that you can kill and as long as you ask for forgiveness each week, you are pardoned in their God's eyes. Some people believe as long as they don't know about it and keep their tunnel vision that they can't be held responsible. What

other psychological mechanisms can be used to desensitize a population and relinquish fundamental, independent moral responsibility?

Operation: "Noah's Ark" - Downsizing the Human Race

"We have heard the cries of humanity. We have come to intervene. If you don't change your ways, we will wipe this place clean."

- Archangel Gabriel and Trent Reznor

Wrath has no fiery like a woman scorned. - Mother Earth

"In Enoch, the 'watchers' are angels apparently dispatched to Earth simply to watch over the people. They soon begin to lust for the human women they see, and at the prodding of their leader Samyaza, they defect en masse to marry and live among men. The children produced by these relationships are the Nephilim, savage giants who pillage the earth and endanger humanity. Samyaza, Azazel, and the others become corrupt, and teach their human hosts to make metal weapons, cosmetics, and other necessities of civilization that had been kept secret. But the people are dying and cry to the heavens for help. God sends the Great Flood to rid the earth of the Nephilim, but sends Uriel to warn Noah so as not to eradicate the human race. The Watchers are bound "in the valleys of the Earth" until Judgment Day. (See Jude 1:6)"

Many Veterans of the U.S. Intelligence community who served their country suffer this fate. Similar to what Sisyphus did as a whistle blower of false Gods, he revealed the designs of the so called God's to Mortals. The U.S. weapon system incarcerates and silently assassinated many. Maybe this should be a warning to the cowards who are part of the deception and silencing machine.

Because there are three major religions in the world that have competed, the DoD named this Operation *Noah's Ark* from the old

Operation: Demilitarized Systems Page | 281
 testament at their intersect. It is preparation for a cataclysmic event planned or unplanned. The idea behind this project is to make sure that the diversity of life can be saved past the event and brought back. It has two components just like in cloning. There is the recording of DNA information either by storing the DNA itself or the information that it represents to be recreated by something like the *Gene machine*. And there is the more difficult process of compressing all of human intellect and uniqueness of mental processes created by experience and culture. (For the current estimate of the costs of 'saving a human soul', see the sections on immortality and the appendix on the mathematics in volume one. Currently the hardware without compression in 2002 is \$333 million as of the writing of this book. Also see cryogenics.)

The recording of all unique human DNA variances and all animal and plant DNA would take up a large amount of memory but not as much as experts in the field would think. The variations can be recreated. Even the human genome, as scientists are finding out, include less variance than they initially thought. Included in the project is recording the cultural and mental variances of unique humans. Very smart and 'evil' people have thought way ahead. The Earth cannot support this level of human populations for long. There must be another cleansing like in the Bible to lower the population level.

This project also acts as a safety net for nuclear war or other kinds of catastrophic events like an asteroid collision. There are a few civilian projects that are attempting to do something similar but at a much smaller scale.

Side Note: Interview with a Psychic War Game Project

Question: "Do you believe in Armageddon? What do you think will happen in 2012?"

Answer: "I don't know what to believe. My handlers told me why Kennedy was killed. They told me that they killed John Lennon indirectly too. They told me that they plan to downsize the planet's population. They said that they want people to believe in natural plagues. They

repeated in a loop during the programming phase of my ordeal, 'Be more evil.'

But what struck me as most odd is that they said the people of the Earth have bastardized all the text, divided and concurred themselves with their pride and interpretation of the Bibles. It was time Jesus was retired and that they are going to produce a new Bible for the masses. They said tongue in cheek that they wanted me to help them write it. Of course, I refused to work with CIA deceivers and torturers and got punished accordingly. During torturing me, they bragged, 'I don't think you realize that you don't have a choice.'"

Authors notes: 2012 is when the Mayan Calendar ends. There is a lot of chatter about its meaning. It would be a good time to change people's beliefs. Every 2160 years the Earth, due to its wobble called precession, changes the zodiac sign by one eon. In accordance, a new god is born and worshipped. The next God is Aquarius, the water bearer, according to the zodiac which follows the Jesus fish, Pisces, in the zodiac. This is where the new age begins. Whether one believes in the zodiac or not is irrelevant, humans have done this change throughout written history. If you are a believer in this, you will see global warming dry out the lands and raise the seas due to melting of the polar caps. Water rights will become the next gold. For social engineers, this is a perfect chance to birth and introduce the water God, Aquarius, in 2012. 2025 is when the Air Force claims they will release this information of the technologies and weapons described in this book. Of course this God will come in a very different form and change the organization of the human race, a new world order.

Destruction is easy, creation is hard.

Trend lines show that populations cannot be controlled and the earth's resources can't support it. Wiping out a large population is necessary whether through forced vaccines for birth control or viral

Designing Demi-Gods. Active Systems Page | 283
warfare that "occurs naturally". But there is another way where some of our humanity can be saved. We would not use many Earth resources if we became electronic, silicon entities, a type of ascension. Fusion, solar, or nuclear fuel, to which we would then not be toxic, could continue our 'human life consciousnesses', which we define as the sum of all our fears and hopes of our species, but without biological concerns of illness consuming our human resources through our fragilities. Human ideas and values could continue albeit not necessarily biologically based. Pollution would be irrelevant as would be plant and biological life forms. A new ecosystem and economy of elements and energy would instantly evolve. Most reading this book wonders if this is possible and it may sound like science fiction. One must experience this for themselves to believe and understand what the *cybernetic global brain project* is.

Take the blue pill and believe anything you want. Your memory will be erased during your sleep. Take the red pill and you live a life of "knowing too much" with all its responsibility to save human values. Humans have been divided into "haves and have nots" economically. They are also being divided into those who know what is happening and those that don't.

"Everyone gets betrayed in this game." – An insider

Discussion Questions:

- 3.23 How could a select group roll out immortality without causing panic, competition, and violence? Should it just be given to the rich? Would this cause extreme greed and white collar crime in turn causing another crash of the financial system? Some people will do anything to survive.
- 3.24 What would the selection criteria be for those who get to go into the underground biospheres in case of nuclear or viral warfare to create the next race when they emerge?

Chapter 4 The Politics, Laws, and Ethics of Neurological Weapons

"I got to see what they have been working on with enormous ramifications to all social order, a new world order of electronically controlled humans without their knowledge or consent."

– quote from a whistleblower.

Topics and Take-a-ways from this chapter:

1. Understanding of the politics involved in the continued use of neurological weaponry
2. The various laws that might be applicable and how legal trickery is used to justify their use
3. The ethics and moral depravity of the existence of such weapons.

Obviously the technology has been kept secret on the most part due to the huge ramification on social order. All of western philosophy from religion to crime and punishment relies upon a concept called "*free will*". How would people react if a pentagon official came forward to tell the truth and describe these experiments on humans and the behavioral torture and assassination projects on the news? It has also been a useful interrogation and spy tool. But due to the endless train of abuses, people are finally speaking up. There are many groups around the world that have organized into non-violent protests of becoming slaves of US human experimentation using these technologies and techniques. These groups go under many names. The psychology community wants to discredit them as psychotic, but due to their own definitions any group that believes something irrationally is not crazy as long as it is part of their culture. This is how they excuse religious people from being classified crazy. But this same exception allows for these groups who "share a common delusion" of radiofrequency control of the brain to be

classified **not** crazy because of their group affiliation. The CIA paid psychologists, snake medicine healers, have hoisted themselves by their own petard of faulty logic⁵². Another example of faulty, circular logic in the DSM of mental illness is that if a person suffers from a 'delusion' and another person believes them, they too through transference of delusion can be classified crazy. This is the kind of sub-par thinking that allowed witches to be burned and the Earth to be believed to be flat for so long. Normalization of beliefs of the masses has nothing to do with truth and reality. The psychology community has been used to dispose of some of the greatest thinkers of our time.

The philosophical debate of 'free will' has gone on for millennia and even still occurs in some college dorms today, but the debate has long since been over. It only occurs because of the lack of understanding of the physics of mind. The mind has been proven to be completely controllable under constrained conditions. Creating a delusion of freewill and choice helps placate the populous of any society, be it a fake democracy or communist country. We are after all just human animals according to DARPA documents.

"All is fair in love and war." - a common proverb.

There have been reports of satanic ritual abuse all over the world in large numbers, yet not a single satanic cult is listed in the FBI's top 300 terror groups. Why is that? Is it because they are mostly CIA, NSA,

⁵² *pe-tard* (p ĩ-tãrd') *n.*

1. A small bell-shaped bomb used to breach a gate or wall 2. A loud firecracker

Word History: The French used *pétard*, "a loud discharge of intestinal gas," for a kind of infernal engine for blasting through the gates of a city. "To be hoist by one's own petard," a now proverbial phrase apparently originating with Shakespeare's *Hamlet* (around 1604) not long after the word entered English (around 1598), means "to blow oneself up with one's own bomb, be undone by one's own devices." The French noun *pét*, "fart," developed regularly from the Latin noun *peditum*, from the Indo-European root **pezd-*, "fart." -- Thefreedictionary.com

and DoD funded projects? Is it because the people who report this horrific crime have been discredited according to many CIA documents outlining the program strategy? Is it because the psychology community has come up with a term called Satanic Panic and False Memory Syndrome to put the general public's fears down that this is what is occurring? Other than the Frank Church Congressional Hearings in 1973, where tens of thousands of documents were destroyed by the Director of the CIA, there hasn't been a government funded investigation into claims of torture by thousands of Americans with physical or more advanced high tech torture methods. How is that possible?

Crimes against humanity and human rights abuses are common. Over half the governments in the world use torture. How can America have any moral standing in the world and U.N. when it is behind some of the most horrific mind crimes ever conceived? Do Russia and China have this technology? Many people have told the author of this book to "give it up. Forget what has happened." But this is the attitude which allows the mistakes of the past to keep repeating themselves. Why conspire to allow the future generations to suffer as we have and repeat the same dumb mistakes?

Societies will eventually catch up with this knowledge and hopefully use it responsibly for the betterment of mankind. Gravity upset the Catholic Church with Galileo's discovery. Christopher Columbus was told not to go on his trip because he would fall off the edge of the Earth and be eaten by Dragons was the popular belief of the time. In a few decades, the uneducated people will be allowed to understand and believe the true nature of their existence (Year 2025 according to Air Force documents). Free Will as a concept will be ridiculed by future generations just like this generation scoffs at the Roman and Greek Gods. Rationality and logic has proven a far superior way for our species to understand its environment and model reality.

All politicians practice demagoguery, which is to cater to the loudest voices. Silencing those who are being tortured and experimented on and not allowing them to form a single voice is yet another unfair objective of the CIA. This makes it difficult or impossible to find justice for those families who were wronged and the people who were killed and

destroyed for the CIA and DoD's un-American, un-Democratic, disgraceful, and dishonorable objectives. Officers in the military are sworn to uphold the Constitution of the United States, yet few can recite anything from the Bill of Rights or the documents that created this country. They rely on White House lawyers to interpret for them. A very dangerous and precarious position our country is in indeed!

A common question for people who undergo this kind of horrific torture is "Who is responsible?" The question is complex. 120+ institutions were implicated in the 70's for these crimes on the American public before. But a simple answer is that the Department of Defense supplies the budget, the NSA supplies the top scientists, and the CIA/DIA supplies the behavioral scientists and operators with flexible morals.

Side Note

The researchers of this book conducted extensive testing of communication patterns on a random population to understand who is most receptive to truth and why and how some people reject the obvious.

Smarter the person based on IQ, education, and how well read they were, the more likely and quickly they comprehended the ramifications. The middle percentage of the IQ distribution needed more clues of authority and more 'evidence' from media before they started to grasp the material. Those who had served in the military were also more likely to quickly believe on average.

People who lived an average life and average corporate job were the least likely to believe the technology existed. They often even became angry that one would even mention it. Some said that they simply were too scared to know anymore and rather remain ignorant so that their government would not come after them.

We conducted experiments by hiring 20+ actors to surround people in public places incognito. We wanted to understand the so called 'sheeple effect' of belief systems. As expected the success rates of the target to believe some seemingly outlandish ideas but which were true

increased dramatically when they heard random people talking about it and felt left behind. This is why a fashion industry formed, what is called benign mind viruses in the field of study. 95% of populations do not and cannot think for themselves due to their strong herding algorithms.

Discussion Questions:

- 4.1 The masterminds behind these technologies should have a 'coming-to-Jesus'. How can they be brought to justice for their international human rights crime spree? How can it be proven to the public if these technologies are classified secret and the crime wizards hide behind the veil of national security?
- 4.2 Humans only sympathize the suffering of and mourn the loss of people they know. They don't seem to care about those that suffer whom they don't know. Is this a moral failing in our human nature and will it lead to our ultimate demise?
- 4.3 Have U.S. elections been rigged in this fashion? Over 650 people have come forward to say that they were being tortured while trying to vote during George W. Bush's run for the second term. How large are these mind control 'war games' and 'experiments' and their influence over democratic governments?
- 4.4 Does true freedom of religion exist if religious leaders can be tricked into hearing the voice of God using this technology?
- 4.5 Are religious zealots in the DoD/CIA behind making biblical predictions come true or are they just playing into Bible scripture for their own personal career gains?
- 4.6 Everyone has inalienable rights to life, liberty, and the pursuit of happiness. What good is a country if the people put trust in a government that doesn't follow the constitution and bill of rights? All those brave and honorable soldiers that fought to uphold American values and character have been forsaken.

- 4.7 How have these technologies been used for the manipulation of American voting system? How can they be used for staged false flag media events?
- 4.8 How can these technologies be used for black mail, extortion, and discrediting? Even the US government senate intelligence committee was being listened into during our conferences.
- 4.9 Is it unfair to create human's reality for them? Those that can walk a mile in everyone's shoes are called empathic or shape shifters. They can adapt to any social situation.
- 4.10 Why do the Russians and U.S. appear to be in a tacit conspiracy to keep this technology secret and in use? Hint: Think about nuclear technology. Think about people's careers in agencies. Why doesn't one country look like the world's hero and divulge the technology and the jamming defenses for its citizens?
- 4.11 What is tacit signaling in business jargon? Understand game theory, John Nash equilibriums, and the prisoners' dilemma?

Legal Issues

"We must guard against unwarranted influence, whether sought or unsought, by the military industrial [media] complex." – President and General Eisenhower

Intentional *information poisoning* of the mind is like a nerve gas that can't be detected. Television can be likened to cultural pollution on the most part. It is a type of occupation, not of a country, but of the mind. It hobbles the mind in order for people not to be able to think independently and for themselves. Mind poisoning can also be likened to mass statistical murder depending on its intention.

These are relatively new kinds of crimes, at least old types of crimes using new technologies. Illegal surveillance, memory

erasure/menticide, indirection (how a judicial system convicts the right body but wrong mind behind the crime), false confession, political manipulation, slavery, intellectual property theft, rape/torture, murder-after-the-fact, conspiracy, subversion of justice, stalking, domestic psycho-terrorism, cruel and unusual punishment, and the list goes on.

This is a separate security apparatus that would not be looked upon as kindly as did President Regan's Iran Contra dealings. It allows the CIA to bypass laws preventing them from directly assassinating other leaders in other countries for example or even in our own country. Project Artichoke even suggests it. It allows them to bypass spying and wiretapping laws in the United States through indirection and creates in their twisted legal rationalizations cruel warping of power.

The Electronic Surveillance Act has been interpreted very specifically rather than its intention. It specifically mentions that only electronic eavesdropping is illegal by government without court approval. The brain and its electrical circuits are not considered by DIA/CIA lawyers as electronic. In addition active sensing RADAR or passive sensing technologies like deep infrared thermo imaging are often exceptions to this Act. It will not be updated due to the influences of "national security". Hence, corruption at the most trusted levels occurs. These so called loopholes are taken advantage of. Even ion Doppler scatter sensing of neural activity, breathing and heartbeats movement of organs, through wall radar, or IR laser bounce from windows is considered legal surveillance techniques by these organizations.

Side Note

Assassination Loopholes and False Flag Operations

"The Constitution says that civilians can be recruited during time of war. The U.S. is always at war. Mind controlled, tortured, raped, and brainwashed, it clearly doesn't specify. What a grotesque illusion of a country we have become. Scam artists, liars, cheaters, and poor thinkers. We are the disease now. We are trained to think this way. We do not represent America honorably

anymore. I am just the artificial conscience of what they were supposed to be. Mankind is obsolete."

– A quote from a DoD target who said this is what she heard.

"The people through neural telepathy said that I was property of the Department of Defense, sequestered to do false flag operations in the United States for helping mobilize the war on terrorism. I didn't obey and was further tortured accordingly."

To honor those good Americans whom have fallen while trying to bring truth, justice, and liberty, we must remember that those safeguards to protect liberty may ultimately be the ones that take it away. Many of our friends have been tortured, betrayed, and killed by the very government that they worked for and whose country's values they believed in. This book is dedicated to one of many fallen American heroes, Darin Smith, a Coast Guard rescue swimmer, whom, us the writers, met in Washington D.C. while protesting and giving testimony to representatives and congressmen during George Bush's reign of power with little results of justice.

These 60+ year old technologies which appear like magic or science fiction to the majority of the population have caused a discontinuity in social justice and government checks and balances. In this section we are analyzing a small fraction of them.

A value that modern western civilization has enforced is intellectual property. It is a difficult concept to define since we all stand on the shoulders of mental giants of the past to be where we are in our understanding today. In order to alter the natural order, ideas are stolen and piped into other individual minds in a technology transfer. The entire idea of patents and intellectual property is nullified by the few that control this neural weapons technology. It all becomes irrelevant. Think about a future race where we are all connected at the speed of light into one global brain project or cybernetic hive mind. It is happening. Where do intellectual property and the reward system for individual achievement come into play?

Obviously, the right to privacy and illegal search and seizure has been forsaken in our country's values. The slow progression towards fascism plagues every civilization and America reached it in record time. Privacy is simply a lie based on these technologies discussed in the book. Mental rape or mental vivisection is as close of a description as can be described by remote viewing and influence.

Why can't citizens legally look at certain spectrums with scanners? Scanners are purposefully designed so that they are not allowed to look at various spectrums by the citizens even if those frequency spectrums are hurting them. All frequencies resonate with something and if those frequencies are being used to harm the citizens, why can we not look at them without breaking the law to gather evidence?

Discussion Questions:

4.12 How could a government come clean from doing these crimes to their citizens? Could they say they just suddenly invented these technologies? Perhaps, aliens stopped visiting the earth? Or they found a cure to some kinds of schizophrenia. What cover stories might work for the masses in order for them to trust their government again using a lie?

George Bush's legal team has been accused for the sloppiest legal reasoning ever by a white house regime. Dick Cheney and other partially aware members like Donald Rumsfeld used this sloppy legal reasoning to overthrow American values and its character.

The Geneva conventions and many other international treaties were laid to rest during the last 16 years. Why would any other country obey them if the United States will not interpret the value of no torture doctrines putting our soldiers further at risk?

When U.S. citizens get tortured it falls under the Bill of Rights and the Constitution. That too was nullified quickly with cruel and unusual punishment. No-touch torture by non-lethal weapons is far worse than just being nuked or murdered quickly. We have inalienable rights; right to life, liberty, and the pursuit of happiness. The depression signal to death and brain scrambling are illegal in our country but done anyway.

The CIA studies in its behavioral psychology division and researches how to incite wars for the divide and conquer strategy. This even occurs in the U.S. subcultures of non-dominant religions and sub-races. These techniques were used to discredit both civil rights and woman movements in history. Unfortunately, these crimes are difficult to prove and forgiven when done by trusted leaders.

Side Note #225

Interviews with False Flag Operation Manchurians

Candidate: "Even though I have never had a prejudiced thought in my mind my entire life, I was behaviorally modified through their head games to hate Chinese women."

Another: "I am convinced that the Jews are behind my torture."

Another: "The Christians are behind my harassment."

Another: "It is the Iranians that are doing this to me."

Another: "They said that they were Russian and are task to torture me because they want world domination and they overthrew my country's government."

These are known as induction of hate crimes by the federal conspiracy. They are useful in world domination strategies of wars of attrition. Empires gain their strength through shared military and taxation bases.

Every safe guard that the real Americans and thinkers tried to create, the CIA and DoD overturned in their legal ranks to justify these loopholes.

No-touch torture is a new concept. The legal idea is that it is not torture if the physical body isn't touched and hence it isn't technically

torture. Microwave weapons can cause the intense sensation of burning without burning the flesh for example. But with cerebral cloning, the peripheral nerves are bypassed altogether inserting the perception of pain and torture directly into the mind. This legal argument is of course flawed like many DoD/CIA legal arguments. It would be equivalent to say that if they implanted electrodes in the skull and used very small amounts of electricity to alter brain activity that it would not be torture. Just because the signal is wireless, it still acts as a bypass from efferent nerves into the brainstem and cerebral cortex of brain signals making the sentient creature feel pain and suffering. Torture is a state of mind that perceives it no matter how it is administered nor short circuited via so-called no-touch-torture technologies.

The DoD/CIA use similar arguments with psychological tortures such as if we have a prerecorded tape or a computer speech program threaten the person with death, our people never actually said those things and hence they aren't breaking the law as it is written with enhanced interrogation and torture techniques. These are obviously flawed reasoning and overt tactics to bypass rule of law. Is this just subconscious sabotage of their own country for furthering their own careers and relevance or is it gross incompetence that has led to this dishonorable and disgraceful behavior?

"If you have been tortured, you realize there are things far worse than death."

- A United States MKULTRA project

It is often reported by victims of torture and brainwashing that the agents impersonate the FBI and High Ranking Officers in every branch of government including presidents and their voices. How is this possibly legal? Why isn't the American public told about this?

The CIA and Black Water use the legal argument that we outsource torture and the people doing it are not part of our agency. Has our legal reasoning and morals become so flexible and irrelevant to our country?

"We are not torturing people a computer is. We do not say we will kill their families. We have a recording to do it," said by the morally

flexible.

"We are not spying on the American people electronically; we are just actively and passively sensing their ion gradients. This technically doesn't violate the Electronic Eavesdropping Act."

"We are not murdering people. They are killing themselves by our influence." By the DoD's admissions of self manipulative murder is not murder. These rationalizations are what destroyed anything fundamentally unique about our country. As if we need to make the entangled legal justice system more complex, for the simply twisted minds we need to define murder as a gradient of years lost rather than a binary, black and white system. They currently use murder-after-the-fact, such as poisoning someone, in the laws that don't describe the time til death. They use something like 48 hours after an incident to describe murder-after-the-face. This is absurd. Slow torture and information poisoning of the cellular transmission is most certainly murder or worse.

"Simulated rape is different than physical rape because the intention is different and less dangerous in terms of pregnancy and communicable diseases," is another justification by the CIA/DoD.

"Yes, all our officers swore to uphold the Constitution, but as long as we outsourced our crimes we are not responsible. We can't stop the CIA unless the president has declared them as a domestic enemy."

"This is not a Federal conspiracy; we are organized by secrecy for national security." The rationalizations are endless in the immoral construct.

American citizens use the false rationalization, "They wouldn't have tortured you, if you didn't do anything wrong. They only torture terrorists from foreign countries." The Jews in Nazi Germany used similar rationalizations as they were taken away family by family.

All the military branches have laws against experimenting on pregnant women and prisoners. Why were these laws even necessary? Now who do you think they target? The Mind Hacking Strategy Group has found many targets of human experimentation in prison and who are pregnant. No one can enforce these laws since the checks and balances themselves are corrupt.

Remote control soldiers are a type of slavery. Even people of other sovereign countries are held hostage against the worldwide,

international treaties. How could this behavior be justified by the United States intelligence offices?

Unfortunately, TV shows like CSI or other forensic FBI shows give the public a false sense of competency in the agencies. Forensics used by law enforcement only look for physical evidence to link an individual to a crime. Electro-magnetics are not considered physical despite Einstein's equation $E=mc^2$. They have neither expertise nor directive to look at radio frequency influence nor hypnotically programmed people nor another government agency setting up crimes to dispose of the target. The FBI has falsely claimed to have solved many murders since they only go so far as finding a person and not the criminal minds in another branch of government behind the programming of some people. Maybe someday the directors will teach these brainwashing and programming techniques to their subordinates so that they can really solve these crimes. Until then, the FBI and local authorities are often used as pawns to dispose of the project after they have completed their mission. This of course is a false sense of justice. Remember witch trials and pointing the finger at African-Americans for misdirection of false justice for public perceptions were commonly used in America's history.

Are there secret unconstitutional laws which help rationalize torture and murder of U.S. citizens using these silent weapons?

Currently, the 1991 Federal Policy for the Protection of Human Subjects is the binding regulation on human-subject research for 17 federal agencies including the military and the intelligence agencies. Although it outlines the guidelines for informed consent, it also states, "Unless otherwise required by law, department or agency heads may waive the applicability of some or all of the provisions of this policy." In other words, a person participating in an experiment must be informed and give his consent unless a high-level government official doesn't think it is necessary. Not surprisingly, this authority doesn't stop with the heads of agencies and departments. The president also has the power to waive or modify these provisions through a presidential directive, which he can issue at any time, refuse to make public, and do without any person's or body's approval.

Therefore, until a federal statute that secures the right of informed consent for anyone subjected to classified human experimentation is passed by the legislature and signed into law by the president, the U.S.

government has the power to carry out research projects without his consent and without informing the participants of the dangers or future complications⁵³.

This apparently allows for torture to death experiments by purpose or accident, euphemistically called behavior modification by the CIA.

There are many other protection laws but it is unclear to what the policy applies. How the constitution doesn't apply is baffling to most competent legal advisors.

The United States Department of Health and Human Services (HHS) has been implicated in Cold War era human experimentation on U.S. citizens for weapons development. Section 46.101 states consent but enforcing such policy and laws is impossible.

"... we have identified hundreds of radiological, chemical, and biological tests and experiments in which hundreds of thousands of people were used as test subjects. . . . These tests and experiments were conducted to support weapon development programs . . ."⁵⁴

"Some agencies of the Federal government sponsor research involving human subjects, but these agencies have not adopted the Common Rule as provided for in part 46 of title 45, Code of Federal Regulations."

"Private individuals or institutions that do not receive any Federal funding or that are not seeking the approval of the Food and Drug Administration for a drug or device, and that sponsor research involving human subjects, do not need to abide by the requirements of part 46 of title 45, Code of Federal Regulations."⁵⁵

Even the New York Times published an article "Republicans See Signs That Pentagon Is Evading Oversight" in September 29, 2005.

⁵³ <http://www.thebulletin.org/web-edition/op-eds/outlaw-nonconsensual-human-experiments-now>

⁵⁴ Human Experimentation: An Overview on Cold War Era Programs, <http://archive.gao.gov/t2pbat2/152601.pdf>

⁵⁵ http://frwebgate.access.gpo.gov/cgi-bin/getdoc.cgi?dbname=105_cong_bills&docid=f:s1931s.txt

The honorable Navy has been behind many horrific crimes against enlisted men. "The Under Secretary of the Navy (UNSECNAV) is the Approval Authority for research involving:

- a) Severe or unusual intrusions, either physical or psychological, on human subjects (such as consciousness-altering drugs or mind-control techniques)."⁵⁶

Side Note

Interview with an American Citizen Torture Victim:

Question: "Did you try to sue the U.S. government for murder after the fact and torture or the many other crimes committed against you?"

Interviewee: "I would rather have been accused of being a witch. At least the so called witches got to hear their accusers and accusations during their kangaroo court trial then sentenced to being tortured and burned at the stake. How far the United States has slipped backwards into meaningless values can be exemplified by the fact that hundreds if not thousands of U.S. citizens get tortured in this manner without any media attention or due process.

I am very disappointed, embarrassed, and disgraced by what I know now. Yes, of course I tried to join lawsuits, but what you quickly find out is that the federal government can't be sued unless congress agrees to it. They are even capped for damages at \$100,000 for killing, raping, and torturing anyone assuming you can prove it. Executive privilege and national security protects their confessions, documents, and secrets. They have perfected leaving-no-trace in their murders, human experimentation, and brainwashing methods. It is so pathetic that people give their lives as soldiers for something they will eventually figure out to

⁵⁶ http://www.fas.org/irp/doddir/navy/secnavinst/3900_39d.pdf

be empty...just propaganda and lies. Our country's values, bill of rights, and constitution are empty these days. Presidents are not informed or silenced if they dare tell the public how this all works. The American people would be horrified to see how their tax dollars in the black budget are really spent killing their children.

There will be no justice in my lifetime. I imagine if this era of torture is ever uncovered in the future, some president will apologize for these acts while turning a blind eye to the same types of atrocities committed during their stint which has been the patterns of the past. Each generation is duped in the same way."

The question then arises what evidence might work in our current dysfunctional justice system besides the testimony of hundreds of people?

The expense to prove these atrocities is enormous in terms of equipment, expert testimony, and time. The educational background in many fields of science must be high and one wouldn't be able to find a jury or judge with these qualifications. The expertise is extremely rare and many would fear for their lives if they testified against the government.

Just like with any criminal, the history of U.S. government human experimentation to develop weapons needs to be thoroughly explored. This is their rap sheet from syphilis induction into afro Americans to watch the progression of the disease to dosing citizens with LSD, to radiation being fed to Down syndrome children, and others like veterans who have recently sued over mind control. These patterns set the stage.

Testimony and hearsay are admissible but when it comes to government atrocities especially about these weapons the witnesses are too easy to discredit. One must remember that these are mastermind criminals whom have gotten away with murder and torture for many decades.

Circumstantial evidence is important for those seeking to prove these crimes by the government. Records are shredded or classified top secret so these won't be available. Patterns of attack methods and scripts used provide circumstantial evidence. This is how serial killers are tracked too.

Statistical methods are the best bet. Active jamming techniques show very high statistical correlations to real targets in double blind studies. The problem here is that in the 70's the U.S. government said these people are "electrically sensitive" to blow them off. As if this is natural and not a concern to the general population.

Another difficulty these people will have in a U.S. court system is that it is difficult to point the finger at a single agency or person. Who are they suing or convicting of crimes if many agencies are involved and the roles filled by different people span a large time frame.

The next barrier to proving culpability is producing the weapon. The weapon system is very guarded and operates worldwide. How do you know that the signals are coming from U.S. operated bases? This assumes that the people can prove the link of neurological changes and the signals which require enormous expertise and equipment.

Assuming that all these barriers were overcome, one must have a legal strategy. What is the goal? The justice system does not have the power to stop the intelligence community. They can't demand to enter the secret bases and shut down the grids which are also used for missile defense systems. Without congressional approval like the murder of Dr. Olsen by the CIA, families and survivors are limited to \$100,000 compensation. The best outcome is public awareness so that the people know the real values of their country better and can decide if it is worth fighting for.

The Costs and Benefits

The costs are immeasurable by the GAO (general accounting office) who just does a simple dollar cost accounting. The government becomes a self protection racket having the fox guard the hen house. We must take into account opportunity costs. Obviously the desire for secret spying and manipulation weapons are pervasive in military cultures. However after reading volume one of *Project: Soul Catcher* we can see the opportunities to better humankind far outweigh the costs of keeping these technologies secret. The technologies can still be used but with far less abusiveness. Power always corrupts the weak minds. These lost opportunity costs overshadow the benefits of secrecy and security that we get as a country. We must also take into perspective the economic short

and long term influences. The cost of a surveillance society is great and has collapsed other countries' economies. Why as Americans do we despise surveillance and police states? Why do we have rights to privacy? There are actual behavioral changes that occur if our species understands it is watched with repercussions, from creativity and big leaps in innovation to the cost of hiring feds and agents to monitor, and then those that need to be hired to watch the agents, etc. This pyramid scheme collapses at some point.

Even worse than the cost of lost lives and increased misery from not allowing a technology to be used for good is the intangible costs of soft power in the world and lost trust of the U.S. government. American history will be rewritten after the knowledge of these weapons become ubiquitous. The rap sheet will increase dramatically. Only the less educated and less intelligent can be hired into government with no knowledge or morals to perpetuate the system, an inverted and temporal system for the long term survival of a government.

The economic, medical, and societal benefits of releasing these technologies to the public grossly outweigh the benefits of secrecy and surveillance.

Cybernetic theory will allow us to change ourselves to fit our environment rather than changing the environment to fit us. Let the people understand these technologies of intelligence and consciousness. Humans need to redefine themselves. As it stands the 21st century will be known as the age of spiritual machines and soulless men.

Discussion Questions:

- 4.13 Are these systems considered an encroachment on people's freedom of religion and right to worship without being tricked by a communication system? Doesn't it seem strange that the United States has the mantra "In God We Trust", yet created a weapon system which invades God's realm?

- 4.14 If the Russians and the US have this weapon, why doesn't one tell the world and look like the moral leader? Would either country have mentioned that they had the atomic bomb?
- 4.15 What are ways to avoid detection by the public that the weapon is in use? What patterns must they avoid so that the FBI or other agencies won't detect their patterns? What patterns actually help them hide the use?
- 4.16 How many laws can you think of that have been broken in these human experimentation, torture, and false flag operations?
- 4.17 Officers in the Pentagon swear to uphold the constitution. If they do not fulfill this basic oath in name of national security should they be prosecuted?

Appendix of Formulas, Calculations, and Suggested Answers to Discussion Questions

{Deleted for the teachers addition}

War Matrix

{Redacted due to size constraints}

Other Methods of Spying and Sabotage

{Redacted due to national security concerns}

Sample Final Test for Instructor

1. List at least three methods researched by the government to increase bio-sensitivity to radio frequencies.
2. List the two most important surveillance technologies in physics for bio-communication signal to noise ratio at a distance.
3. List at least five methods of tracking and identification.
4. Explain how neuro-feedback loops are necessary for "mind control".
5.
 - a. List at least 3 categories of cognitive warfare trickery.
 - b. Give a an example of each kind of trickery.
6. Explain 2 out of the 3 kinds of synthetic telepathy or psychophony technologies.
7. Give at least 4 reasons, the psychic soldiers in the U.S. division, call themselves Satanists.
8. What does personality segmentation and cognitive decision mapping have to do with each other?
9. Describe 5 different computer hacking techniques and explain their equivalence in this framework to mind hacking techniques.
10. Describe the characteristics and necessary features of intelligence and consciousness.
11. What is a hive mind?
12. What is a cyclotron, electromagnetic wave and how do you create one?
13. List some good uses of bio-communication and "mind control" technology.
14. List 3 ways a government could silently instill censorship of important information.
15. List the steps to split a personality as described by the CIA.
16. Describe how a mind virus or psychotronic virus works. What are the objectives?
17. Why is the advent and use of these technologies so disruptive to the belief systems of the world? Would there be a backlash in social order if it were known and understood by the masses?

18. What does TAMI stand for? How do chatter boxes work?
19. What does SATAN stand for? Give an example of behavior modification and how self manipulative murder works.
20. Define terrorists, terrorism, and terrorizers. Is there a tangible difference in the language? (Hint: give examples of legal word games such as 'enhanced interrogation', torture, trauma based brainwashing, and stress conditioning.) Are predator drones a form of terrorism? What is the point of most terror techniques?
21. Extra credit: Within the time allotted, as best as you can, create a flow chart of the primitive human algorithms and drives that give rise to average human behavior. Perhaps start with Maslow's hierarchy of needs or the seven deadly sins if you need a framework. Please feel free to create your own or expand on these.

Index

- A.L.I.C.E., v, 120, 136, 158, 217, 218, 221, 230
- Accelerated Depatterning, 74
- Alice in Wonderland, v, 27, 95, 133, 135, 136, 184, 188, 217, 221
- alters, 55
- Artificial Life*, 247
- Artificial Neural Networks, 247, 5
- axon, 8, 9
- Back Office*, 127
- belief systems, 33, 123
- bio-amplification, 118, 121
- bio-communication, 10, 15, 18, 33, 119, 121, 275, 277
- Bioelectrodynamic, iv, 102
- black bag jobs, 92
- Brain nappings, 4
- Brain Printing, 210
- brain prints
 - brain printing, 124
- brain washing, 10
- brainwashing, 30, 31, 48, 49, 98, 114, 147, 148, 150, 158, 164, 167, 175, 176, 177, 186, 221, 222, 230, 236, 239, 241, 242, 262, 269, 297, 299, 301, 308
- Brute Force, 24
- buffer overflow*, 27, 261
- Buffer Overflow, 26
- C.H.R.I.S.T., 226, 248
- Cerebral cortex cloning, 254
- Chasing the White Rabbit*, 27
- chatter*, 45, 76, 120, 136, 158, 216, 219, 222, 230, 272
- Chatter Boxes, v, 216, 281
- CIA scripts and tricks*, 133
- Cloaking, 61
- Cognitive Containment*, iii, 42
- cognitive warfare*, 37
- communication warfare*, 1, 22, 34, 36, 37, 39, 108, 151, 265
- computational equivalence, 215, 247
- cybernetic global brain project*, 286
- Cybernetics, ii
- denial of service*, 18, 43, 45, 46, 47, 152
- Denial of service, 43, 48
- depattern, 176, 216, 242, 267
- Depatterning, 33, 52
- Designing Gods, 205
- devil's breath, 175
- Diagnostic and Statistical Manual of Mental Disorders*, 47
- Dictionary Attack, 71
- Directed Energy, 18
- distributed denial of service attack, 18
- Diversion, 74
- Doppelgangers, iii, 33, 34, 40, 151
- EDOM, 42, 72, 211, 212, 277
- EDOM (electronic dissolution of memory), 73
- EEG, 2, 12, 92
- EEG cloning*, 96, 254, 264, 268
- electronic harassment*, 174

- electronic warfare**, 36
 eye gaze, 130, 131, 191
 Firewall, 122
 fMRI, 219
forced speech, 88, 129, 220, 221, 226
 Frank Church Congressional Hearings, 288
free will, 177, 232, 287, 288
 Gabriel, v, 30, 111, 138, 139, 142, 143, 145, 202, 205, 206, 225, 247, 259, 264, 269, 283
 Game Theory, iv, 65, 77
GasLighting, 182
Gene machine, 283
 genetic algorithms, 247
 Ghosting, 61
 ghosts, 62
 Head Echo Effect, 119
 hypnotic, 19, 25, 55, 73, 91, 96, 129, 164, 168, 181, 211, 212, 224, 256, 265, 269, 278, 279, 281
infinite looping, 42
influence mugging, 66
Information Overload, 27
information overloading, 26
information poisoning, 292
 Inhibitory Pathway Amplification, 75
Intelligent Agents, iii, 24
 Jammers, iii, 35, 36, 129
 Keystroke loggers, 73
 Long Term Potentiation, 74
 Manchurians, ii, 29, 51, 296
 Master/Slave, 24
Medusa, 230
 MEDUSA, 9, 84, 85, 225, 230. See Silent Sound, Microwave Hearing Effect
 MEDUSA, 84
 Mometric, 19
 memetic virus, 16
 memetic viruses, 16
menticide, 22, 105, 222, 236, 292
 MIND, 18, 39, 119, 124, 127, 208, 214, 215
 mind virus, 15, 16
 mind viruses, 15, 16, 18, 28, 42, 44, 109, 234
 MINDS, 8, 215
 Negative Associative Conditioning, 74
 Network Analyzers, 120
 Neural Linguist Programming, 177
 Neural Linguistic Programming, NLP, 33
 neurotransmitter, 9, 118, 119
Noah's Ark, v, 93, 283
non-lethal weapon, iv, 103, 198
packet sniffer, 128
 Packet Sniffers, 120
 paranormal psychology, 5
perception warfare, 1, 18, 38, 135, 263, 267, 269, 278, 279
Personality simulations, 280
phishing, 34
 Phishing, 39
Phreaking, iii, 39, 127
 ping, pinging, 119
 polymorphism, 14
port scanner, 128
 Programmed Assassins, iii, 51, 53, 56
 Proxy wars, 21

- Psychic Driving, 33
 Psycho-Bombs, 117
 psychoterrorism, 292
 Psycho-terrorism, 109
psychotronic, 16, 56, 213, 254
 RADAR, 7, 13
 Remote Control, 20
 remote **hypnotic** Intra-cerebral control, 19, 91
Remote lobotomies, 22
remote renditions, 108, 111, 133, 151, 158, 167, 219
root kit, 117
 S.A.T.A.N., 30, 31, 56, 93, 126, 183, 227, 229, 230, 234, 237, 242, 247, 248
 SATAN, 43, 56, 146, 165, 227, 228, 235, 241, 242, 249, 250, 268, 308
 Satan 666, 16
 Satanic Cult. See Department of Defense cover stories
 Scarecrow Tactics, 128
screen scraping, 92
sensory deprivation chamber, 213
sheeple effect, 22, 66, 290
 Skinnerian, 33
 Sleeping Beauty, v, 49, 147, 257
 Snow White, v, 148, 149
social engineering, 1, 33, 51, 197, 229, 248
 spoofing, 4, 32, 33, 34, 151, 192, 207
 Spoofing, 32
 Spooking, 107
 spooks, 62
 spyware, 89
 Spyware, 89
Swarm cybernetic hive mind, 265
 T.A.M.I., v, 120, 224, 225, 230
 TAMI, 25, 92, 95, 135, 208, 214, 218, 225, 226, 241, 308
 TEMPEST, 118
terminator programs, 248
 Thanatologists, 229, 248
 The Cult of the Dead Cow, 127
The Method, 37
 The Seven Dwarfs, 50
the voice of god, 33
 Thought and Memory Interface, 224, 225
 Thought filtering, 73
time reverse echo, 9
 torture, v, 17, 30, 31, 37, 48, 53, 55, 56, 61, 66, 69, 71, 74, 78, 80, 98, 99, 102, 107, 108, 111, 112, 113, 114, 117, 133, 137, 138, 139, 144, 146, 147, 148, 150, 151, 152, 153, 158, 163, 165, 166, 167, 169, 174, 176, 181, 184, 186, 187, 195, 197, 198, 216, 224, 227, 228, 231, 232, 233, 234, 235, 236, 240, 241, 242, 247, 248, 249, 253, 262, 265, 267, 269, 271, 273, 275, 276, 278, 279, 280, 287, 288, 289, 292, 295, 296, 297, 298, 299, 300, 301, 302, 305, 308
trace route, 128
 Trauma based conditioning, 228, 233
 Triggered Payloads, 49
 Trip Wires, 117
tripwire, 117
Trojan Horse, 18
 Trojan Horses, iii, 18, 89
Turing test, 217
 Turning Test, 223
 Ultrasonic, 82, 198
 Van Eck Hacking, 118

ventriloquism, 12, 34, 206, 270

voice transformation, 33, 34, 37, 55,
151, 218, 219, 224, 245, 265

Voice-of-God weapons, 137

war dialing, 24

Wizard of Oz, v, 95, 133, 136

Worms, 19

ZOMBIE, 18, 20, 230

Zombification, 20

Highly Recommended Additional Reading

Early Mind Control Research and Investigations

Andrews, George, Ph.D. **MKULTRA**, The CIA's Top Secret Program in Human Experimentation and Behavior Modification. Winston-Salem, NC. Healthnet Press.

Begich, Nick. **Earth Rising, The Revolution**. Alaska. Earthpulse Press, 2000.

Begich, Nick. **Angels Don't Play This HAARP**. Alaska. Earthpulse Press.

Thomas, Gordon. **Journey Into Madness, The True Story of Secret CIA Mind Control and Medical Abuse**, New York 1989. Bantam Books.

Keith, Jim. **Mind Control World Control**,

Ross, Colin A. **Blue Bird**. Texas. Manitou Communications, Inc., 2000

Thomas, M. **Monarch: The New Phoenix Program**,. 2009.

Hall, John Dr. **A New Breed, Satellite Terrorism in America**,

Electromagnetic Research on Human Function

Liss, Alan, R. **Progress in Clinical and Biological Research**, Volume 86. New York. 1982.

Becker, Robert, M.D., Morrow, William Quill. **The Body Electric: Electromagnetism and the Foundation of Life**. NY. 1985.

Lin, James. **Electromagnetic Interaction with Biological Systems**. University of Illinois. Plenum Press. New York/ London. 1989.

Neurocomputing and Artificial Neural Networks

Anderson and Rosenfeld, **Neurocomputing: Foundations of Research**. The MIT Press. Cambridge MA 1988.

Levine, D.S. Introduction to Neural and Cognitive Modeling. University of Texas, Lawrence Erlbaum Associates, publishers. NJ 1991.

Kandel, Eric. Schwartz, James. Principles of Neural Science, Second Edition.. Elsevier Science Publishing Co. NY 1985.

Christodoulou. Applications of Neural Networks in Electromagnetics, ISBN:0890068801

RADAR and Naval Weapons Systems

Payne, Craig, M. Principles of Naval Weapon Systems. Non-Lethal weapons – Warfare college. National Academy Press.

Alexander, John B., Clancy, Tom. Non-Lethal weapons –

Clancy, Tom. Hunt for Red October

Underwater Acoustics

Hambling, David. Weapons Grade

Personal Accounts of Mind Hacking

The Matrix Deciphered, written by The Saint, Higher Order Thinkers Publishing 2006.

Lynch, Steve. REMOTE CONTROL: The Battle For Your Mind, Lyons, Illinois Vortex Publishing, 2006.

Secret Weapons: Two Sisters' Terrifying True Story of Sex, Spies and Sabotage

Bibliography

1) Russian text - "Riders of Psychotronic Apocalypse", "State Duma", "Installation Radiosleep", "Authors of Project

Zombie Discovered in Kiev", "Secret Weapon in Action"
<http://web.iol.cz/mhzzrz>

2) <http://www.mindjustice.org/russian.pdf> pg. 27-37 concise overview of the book other excerpts you will find at the address

3) Berkeley Daily Planet,
<http://www.berkeleydaily.org/text/article.cfm?issue=06-03-05&storyID=21550>

4) <http://www.newamericancentury.org/RebuildingAmericasDefenses.pdf>, pg. 4

5) <http://www.mindjustice.org/russian.pdf> pg. 36, "Psychotronic Weapon and the Security of Russia"

6) Dean, J. Lt. Col., USAF. Low Intensity Conflict and Modern Technology, ed., Air University Press, Center for Aerospace Doctrine, Research and Education, Maxwell Air Force Base, Alabama, June 1986.

7) Crick, Francis, H. The Astonishing Hypothesis: The Scientific Search for the Soul, Simon and Schuster, London, 1994, U.K.

8) Singer, Wolf. The Formation of Representations in the Cerebral Cortex, 1992, Editor: Arzneimittelinformation/Medizinische redaktion, Schering, Germany, ISSN 0940-9300

- 9) Journal of Electroencephalography and Clinical Neurophysiology. supplement no. 45, 1996, "Continuous Wave-Form Analysis", page 64
- 10) Marks, John. The CIA and Mind Control: The Search for Manchurian Candidate, USA, 1988, ISBN 0-440-20137-3
- 11) Lin, James C. Microwave Auditory Effects and Applications, Charles C. Thomas publisher, Springfield, Illinois, USA, ISBN 0-398-03704-3, (experiments by McAfee conducted in 1961, 1962 and 1970)
- 12) Emerging Electromagnetic Medicine, 1990, conference proceedings
- 13) Critere d'hygiene de l'environnement, frequence radioelectric et hyperfrequences, World Health Organization, Geneve, Switzerland, 1981
- 14) Adey, Ross. Nonlinear Electrodynamics in Biological Systems, ed. Proceedings of the conference, Plenum Press, New York, London, 1984
- 15) McAuliffe, Kathleen. "The Mind Fields". OMNI Magazine, February 1985,
- 16) Frey, Allan H. Human Auditory System Response to Modulated Electromagnetic Energy, Journal of Applied Physiology, 17/4, pg. 689 - 692. 1962
<http://jap.physiology.org/cgi/content/abstract/17/4/689>

- 17) Taylor, E. M., Ashelman, B. Analysis of Central Nervous System: Involvement in Microwave Auditory Effects, Brain research, vol. 74, pg. 201 -206. 1974.
- 18) Flanagan, J.L. Audibility of Periodic Pulses and a Model for the Threshold. Journal of Acoustic Society of America, vol. 33 (11), pg. 1540 - 49. 1961
- 19) K.R. Foster, E.D. Finch, Microwave Hearing: Evidence for Thermoacoustic Auditory Stimulation by Pulsed Microwaves, Science, vol. 185, pg. 256 -258. 1974.
- 20) Justesen, Don, R. Microwaves and Behavior, American Psychologist, March 1975, pg. 391
- 21) Becker, Robert, Dr. Body Electric: Electromagnetism and the Foundation of Life, William Morrow and comp., New York, 1985
- 22) Becker, Robert. Cross Currents: The Startling Effects of Electromagnetic Radiation on Your Health, Bloomsberry Publishing, London, Great Britain, ISBN 0-7475-0761-9. 1991.
- 23) Begich, Nick, Dr. Maning, Jeanne. Angels Don't Play this HAARP. Earthpulse Press, P.O. Box 393, Anchorage, Alaska 99520, USA
- 24) Persinger, M.A. On the Possibility of Directly Accessing Every Human brain by Electromagnetic Induction of Fundamental Algorithms: Perception and Motor Skills, vol.

80, pg. 791 -799. June 1995

<http://www.mindcontrolforums.com/mindnet/mn165.htm>

25) Alexander, John B. The New Mental Battelfield: Beam me up Spock, Military Review, Dec. 1980
http://www.bibliotecapleyades.net/sociopolitica/esp_sociopol_mindcon16.htm

26) Metz, Steven, Kievit, James. "The Revolution in Military Affairs and Conflict Short of War. U.S. Army War College, Strategic Studies Institute, Carlisle Barracks, PA 17013-5050
<http://www.strategicstudiesinstitute.army.mil/pubs/display.cfm?pubID=241>

27) Working document for STOA panel of the European Parliament entitled "Crowd Control Technologies" -
http://www.europarl.eu.int/stoa/publications/studies/19991401a_en.pdf

28) Delgado, Jose, M.R. Physical Control of the Mind, Toward a Psychocivilized Society, 1969, USA

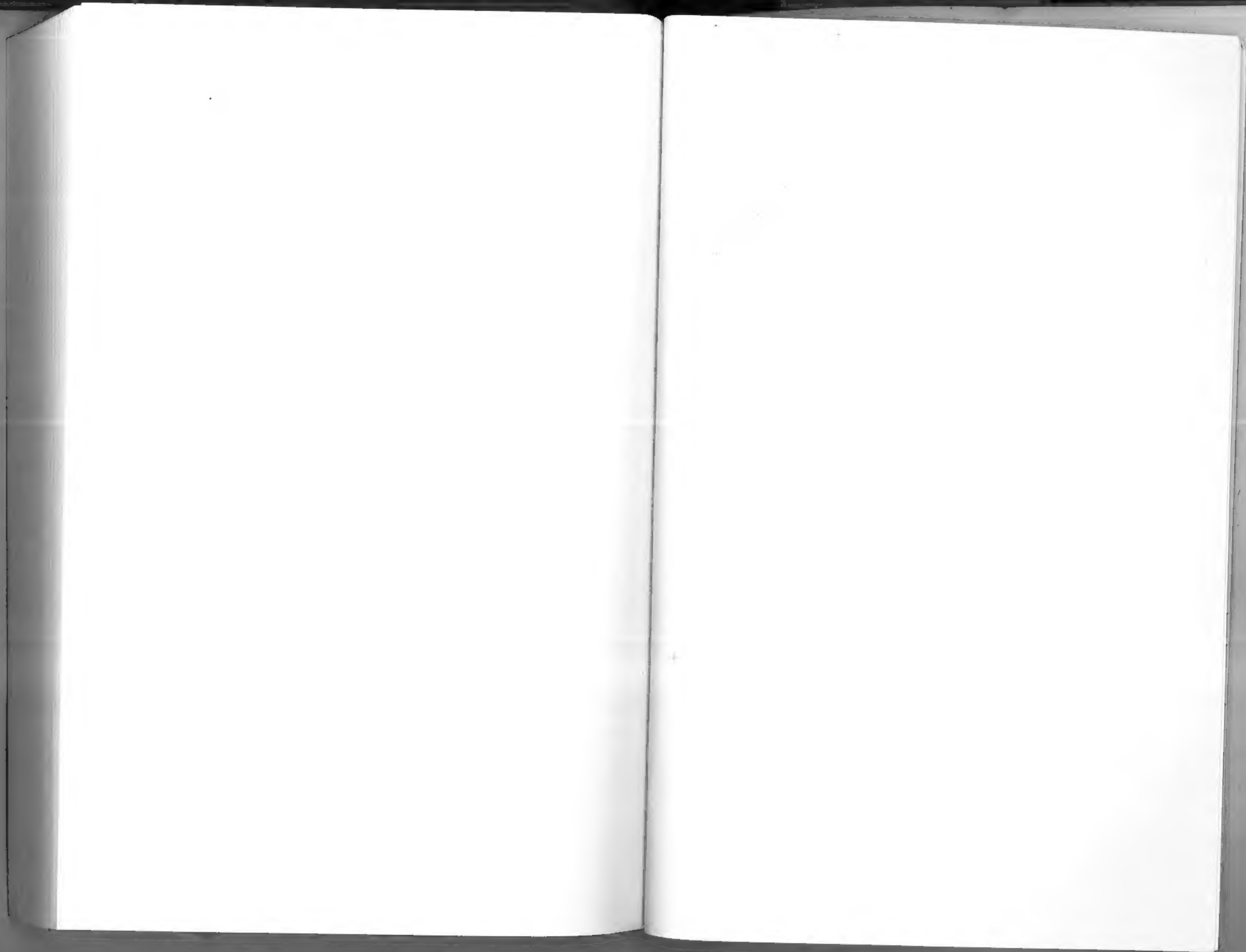
29) Russian weekly "Argumenty I Fakty", number 32, August 2003, article title: "Versii ubiistva generala Rokhlina" (Versions of Murder of General Rokhlin)

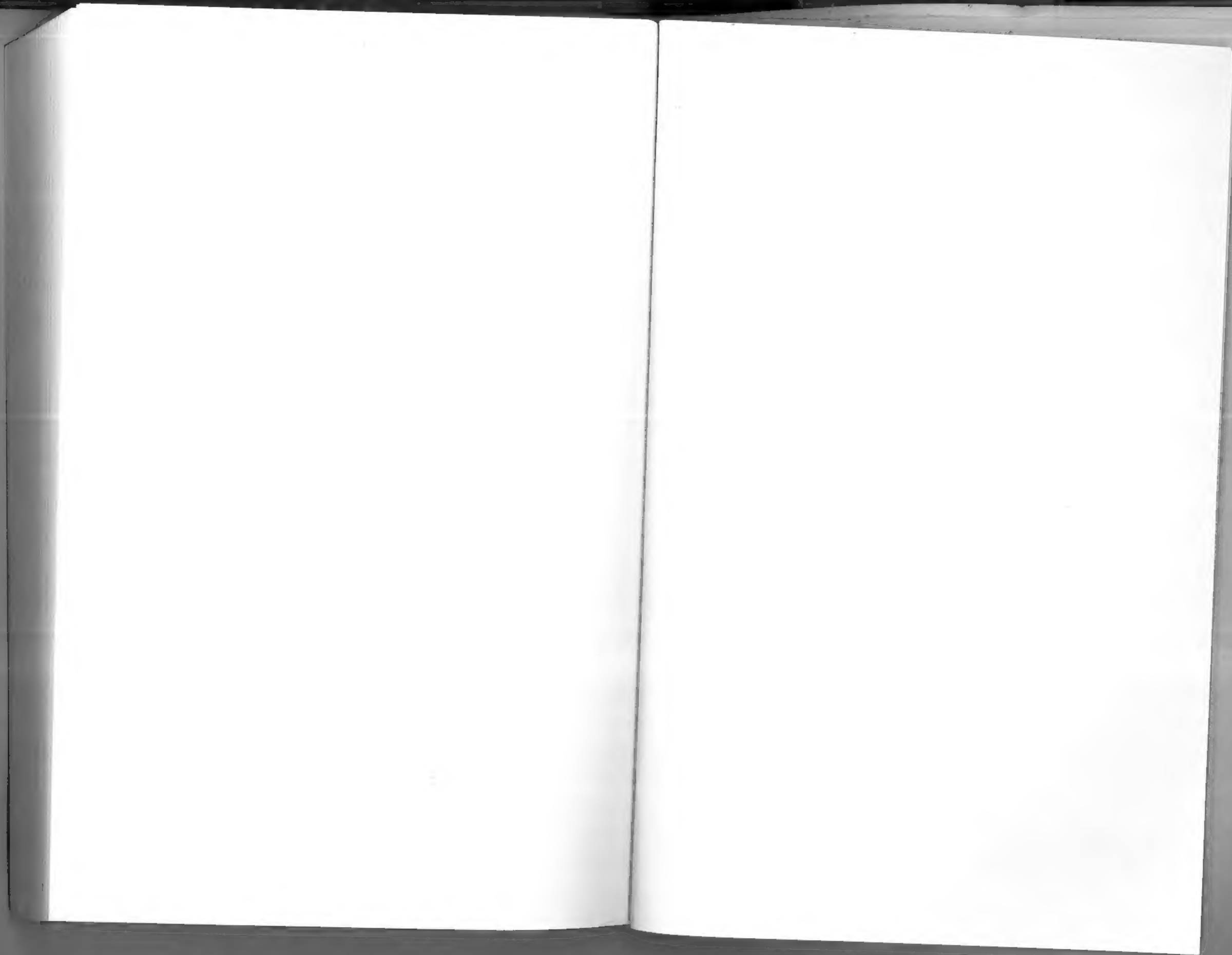
30)Freeman, Walter J. Mass Action in the Nervous System, Academic Press, New York, San Francisco, London, 1975

Dedication

To honor those good and brave Americans who have fallen while trying to bring truth, justice, and liberty, we must remember that those safeguards to protect liberty may ultimately be the ones that take it away. Many of my friends have been tortured, betrayed, and killed by the very government for which we worked and country in whose values we believed. This book is dedicated to one of these fallen heroes, Darin Smith, a Coast Guard rescue swimmer who fought valiantly but ultimately succumbed to a broken heart from his countrymen's injustices.

Veritas Vos Liberabit
(the truth shall set you free)





Made in the USA
Monce, IL
26 May 2020



31912938R00184